The Economics of





#### Agenda: Discuss three works on measuring cybercrime

- 1. Industry report
- 2. Government report
- 3. Academic paper

**Goals**: Face our intuitions and assumptions



- Law enforcement
- Social engineering

Cybersecurity

- Ransomware
- Data breaches
- Identity theft
- Stalking
- Confidence scams

- Offensive research
- Defensive research

Technology

#### Crime

- Law enforcement
- Social engineering
- Ransomware
- Data breaches
- Identity theft
- Stalking
- Confidence scams

Defensive research

Technology

#### **SOPHOS**

# The State of Ransomware 2023

Findings from an independent, vendor-agnostic survey of 3,000 leaders responsible for IT/cybersecurity across 14 countries, conducted in January-March 2023.



3,000 respondents



14 countries



100-5,000 employee organizations



Jan-Mar 2023 research conducted



**<\$10M - \$5B+** annual revenue

### 1) What percentage of respondents were hit by ransomware?

A. 0% to 25%

B. 25% to 50%

C. 50% to 75%

D. 75% to 100%

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B. 25% to 50%

C. 50% to 75%

D. 75% to 100%

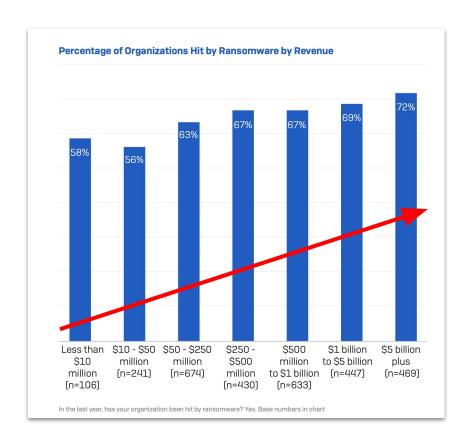


## 2) Which group is more likely to be hit with ransomware?

- A. Small organizations
- B. Large organizations
- C. No difference

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- A. Small organizations
- B. Large organizations
- C. No difference



# 3) What percentage of ransomware attacks list "exploited vulnerability" as the root cause?

- A. 0% to 25%
- B. 25% to 50%
- C. 50% to 75%
- D. 75% to 100%

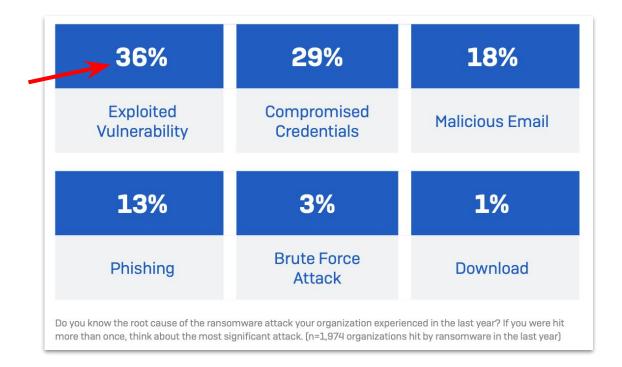
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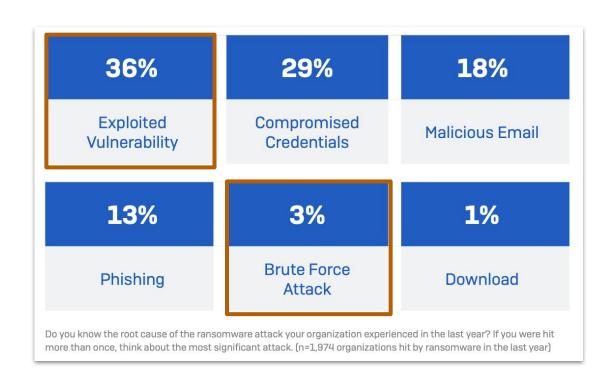
A. 0% to 25%

B. 25% to 50%

C. 50% to 75%

D. 75% to 100%

40% due to technological flaws



# What percentage of ransomware attacks list "exploited vulnerability" as the root cause?

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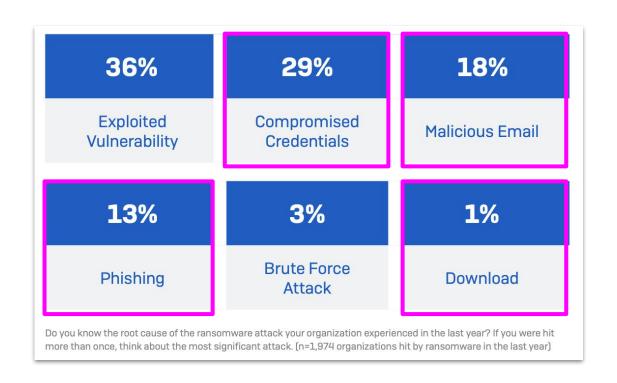
B. 25% to 50%

C. 50% to 75%

D. 75% to 100%

40% due to technological flaws

60% due to social engineering!



### 4) What percentage of ransomware attacks are successful?

"Successful" = data is encrypted

A. 0% to 25%

B. 25% to 50%

C. 50% to 75%

D. 75% to 100%

## 4) What percentage of ransomware attacks are successful?

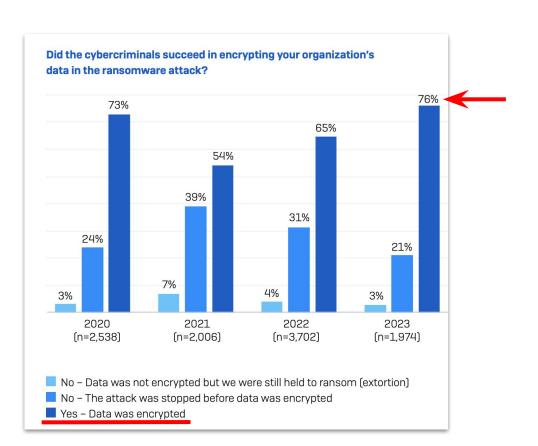
"Successful" = data is encrypted

A. 0% to 25%

B. 25% to 50%

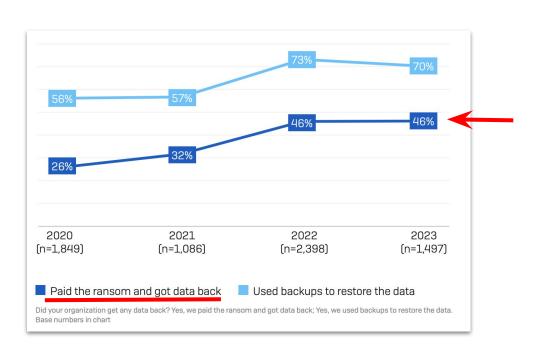
C. 50% to 75%

D. 75% to 100%

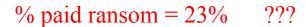


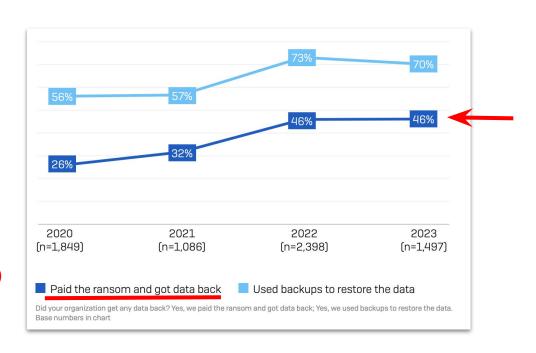
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- B. 25% to 50%
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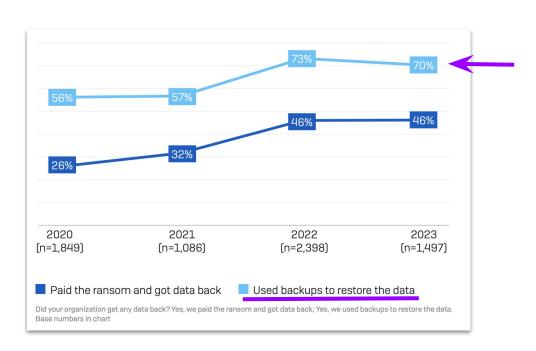


- A. 0% to 25%
- B. 25% to 50%
- C. 50% to 75%
- D. 75% to 100%
- % attacked = 0.66
- % victimized = 0.76 \* (% attacked)
- % paid ransom = 0.46 \* (% victimized)





- A. 0% to 25%
- B. 25% to 50%
- C. 50% to 75%
- D. 75% to 100%

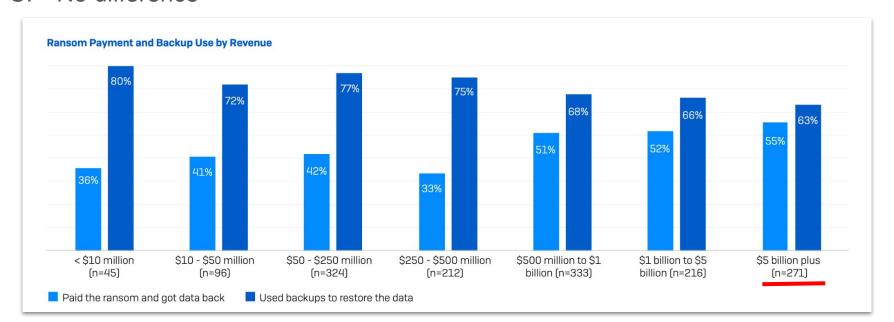


# 6) Which group is more likely to pay ransoms?

- A. Small organizations
- B. Large organizations
- C. No difference

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- A. Small organizations
- B. Large organizations
- C. No difference

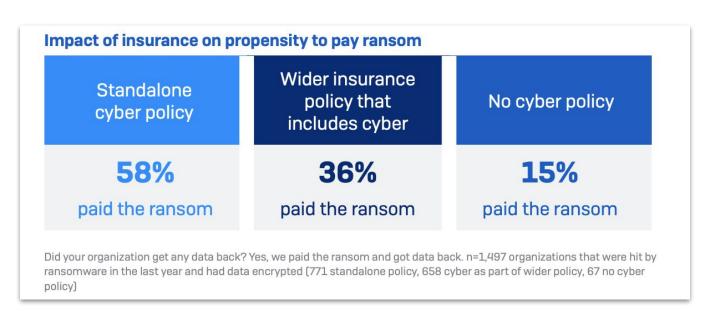


# 7) Who is more likely to recover data?

- A. Organizations with cyber insurance
- B. Organizations without cyber insurance
- C. No difference

## 7) Who is more likely to recover data?

- A. Organizations with cyber insurance
- B. Organizations without cyber insurance
- C. No difference



# 8) How much is the median ransom payment?

- A. \$400
- B. \$4,000
- C. \$40,000
- D. \$400,000
- E. \$4,000,000
- F. \$40,000,000

# 8) How much is the median ransom payment?

\$400

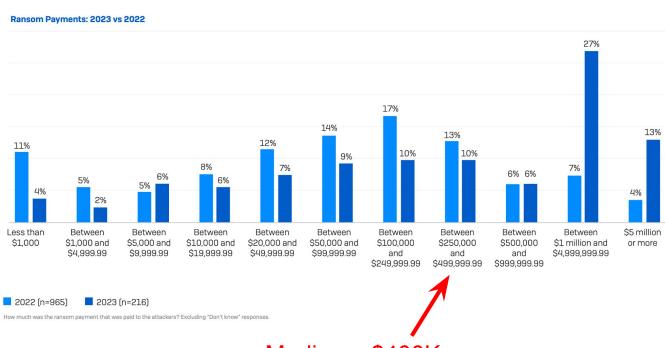
\$4,000

\$40,000

\$400,000

\$4,000,000

\$40,000,000



Median = \$400K

# 8) How much is the median ransom payment?

A. \$400

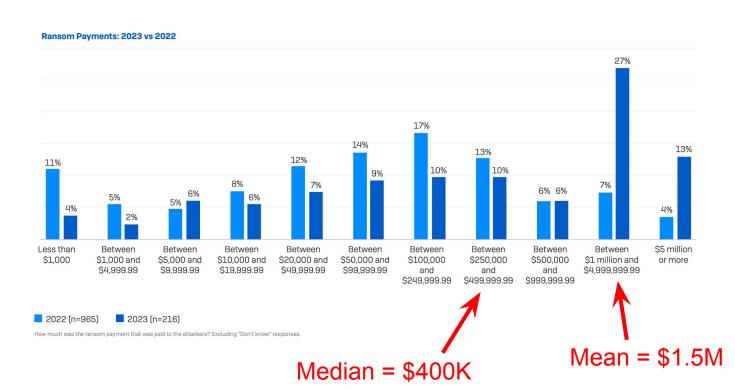
B. \$4,000

C. \$40,000

D. \$400,000

E. \$4,000,000

F. \$40,000,000



#### 9) What is the mean recovery cost? (i.e. costs excluding the ransom)

- A. \$18
- B. \$180
- C. \$1,800
- D. \$18,000
- E. \$180,000
- F. \$1,800,000

#### 9) What is the mean recovery cost? (i.e. costs excluding the ransom)

\$18

\$180

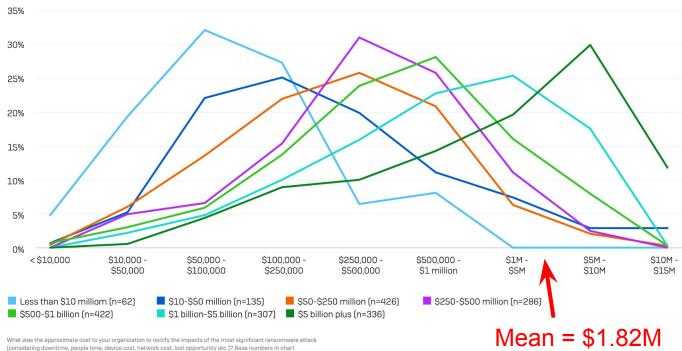
\$1,800

\$18,000

\$180,000

\$1,800,000





(considering downtime, people time, device cost, network cost, lost opportunity etc.)? Base numbers in chart

# 10) What is the implied total cost of ransomware?

A. \$2K

B. \$2M

C. \$2B

D. \$2T

# 10) What is the implied total cost of ransomware?

A. \$2K

B. \$2M

C. \$2B

D. \$2T

median ransom = \$400K

median recovery cost = \$400K\* (1.8M avg)

Cost per incident = \$400K + \$400K = \$800K

Victimization rate = 22%

# of respondents = 13,000

# victims = 22% of 13,000 = 2860

Total costs: = 2860 \* \$800K = \$2.29B



2022



INTERNET CRIME COMPLAINT CENTER

By Victim Count	
Crime Type	Victims
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	

By Victim Cour		
Crime Type		Victims
Phishing		300,497
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	

By Victim Count	
Crime Type	Victims
Phishing	300,497
Personal Data Breach	58,859
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	

By Victim Count	
Crime Type	Victims
Phishing	300,497
Personal Data Breach	58,859
Non-Payment/Non-Delivery	51,679
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	

### **2022 CRIME TYPES**

By Victim Count	
Crime Type	Victims
Phishing	300,497
Personal Data Breach	58,859
Non-Payment/Non-Delivery	51,679
Extortion	39,416
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	

### **2022 CRIME TYPES**

By Victim Count	
Crime Type	Victims
Phishing	300,497
Personal Data Breach	58,859
Non-Payment/Non-Delivery	51,679
Extortion	39,416
Tech Support	32,538
?	
?	
?	
?	
?	
?	
?	
?	
?	

# 2022 CRIME TYPES

By Victim Loss

By victim Loss		
Crime Type		Loss
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	? ? ?	
	?	

By Victim Loss		
Crime Type		Loss
Investment		\$3,311,742,20
	?	
	?	
	? ? ?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	

By Victim Loss		
Crime Type		Loss
Investment		\$3,311,742,206
BEC		\$2,742,354,049
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	

By Victim Loss		
Crime Type		Loss
Investment		\$3,311,742,206
BEC		\$2,742,354,049
Tech Support		\$806,551,993
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	
	?	

By Victim Loss	
Crime Type	Loss
Investment	\$3,311,742,206
BEC	\$2,742,354,049
Tech Support	\$806,551,993
Personal Data Breach	\$742,438,136
?	
?	
?	
?	
?	
?	
?	
?	
?	
?	

Loss
\$3,311,742,206
\$2,742,354,049
\$806,551,993
\$742,438,136
\$735,882,192

By Victim Loss	
Crime Type	Loss
Investment	\$3,311,742,206
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Credit Card/Check Fraud	\$264,148,905
Government Impersonation	\$240,553,091
Identity Theft	\$189,205,793
Other	\$117,686,789
Spoofing	\$107,926,252
Advanced Fee	\$104,325,444

# **OVERALL STATE STATISTICS**

Count by Subject per State*							
Rank	State	Subjects					
1	California	43,970					
2	Texas	14,449					
3	New York	12,633					
4	Connecticut	12,460	???				
5	Florida	12,080					
6	Ohio	5,694					
7	Virginia	5,178					
8	Maryland	4,941					
9	Illinois	4,719					
10	North Carolina	4,670					

#### Measuring the Changing Cost of Cybercrime

Ross Anderson  $^1$  Chris Barton  $^2$  Rainer Böhme  $^3$  Richard Clayton  $^4$  Carlos Gañán  $^5$  Tom Grasso  $^6$  Michael Levi  $^7$  Tyler Moore  $^8$  Marie Vasek  $^9$ 

#### Abstract

In 2012 we presented the first systematic study of the costs of cybercrime. In this paper, we report what has changed in the seven years since. The period has seen major platform evolution, with the mobile phone replacing the PC and laptop as the consumer terminal of choice, with Android replacing Windows, and with many services moving to the cloud. The use of social networks has become extremely widespread. The executive summary is that about half of all property crime, by volume and by value, is now online. We hypothesised in 2012 that this might be so; it is now established by multiple victimisation studies. Many cybercrime patterns appear to be fairly stable, but there are some interesting changes. Payment fraud, for example, has more than doubled in value but has fallen slightly as a proportion of payment value; the payment system has simply become bigger, and slightly more efficient. Several new cybercrimes are significant enough to mention, including business email compromise and crimes involving cryptocurrencies. The move to the cloud means that system misconfiguration may now be responsible for as many breaches as phishing. Some companies have suffered large losses as a side-effect of denial-of-service worms released by state actors, such as NotPetya; we have to take a view on whether they count as cybercrime. The infrastructure supporting cybercrime, such as botnets, continues to evolve, and specific crimes such as premium-rate phone scams have evolved some interesting variants. The overall picture is the same as in 2012: traditional offences that are now technically 'computer crimes' such as tax and welfare fraud cost the typical citizen in the low hundreds of Euros/dollars a year; payment frauds and similar offences, where the modus operandi has been completely changed by computers, cost in the tens; while the new computer crimes cost in the tens of cents. Defending against the platforms used to support the latter two types of crime cost citizens in the tens of dollars. Our conclusions remain broadly the same as in 2012: it would be economically rational to spend less in anticipation of cybercrime (on antivirus. firewalls, etc.) and more on response. We are particularly bad at prosecuting criminals who operate infrastructure that other wrongdoers exploit. Given the growing realisation among policymakers that crime hasn't been falling over the past decade, merely moving online, we might reasonably hope for better funded and coordinated law-enforcement action.

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<sup>2</sup>chris@vnworks.net

<sup>&</sup>lt;sup>3</sup>Department of Computer Science, Universität Innsbruck, Innsbruck, Austria. rainer.boehme@uibk.ac.at

<sup>&</sup>lt;sup>4</sup>Computer Laboratory, University of Cambridge, Cambridge, UK. richard.clayton@cl.cam.ac.uk
<sup>5</sup>Faculty of Technology, Policy and Management, Delft University of Technology, Delft, Netherlands.

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<sup>&</sup>lt;sup>6</sup>Qintel, Pittsburg, PA, USA. tom@qintel.com

<sup>&</sup>lt;sup>7</sup>School of Social Sciences, Cardiff University, Cardiff, UK. levi@cf.ac.uk

<sup>&</sup>lt;sup>8</sup>Tandy School of Computer Science, The University of Tulsa, Tulsa OK, USA, tyler-moore@utulsa.edu

Department of Computer Science, University of New Mexico, Albuquerque NM, USA vasek@cs.unm.edu

**Direct losses** 

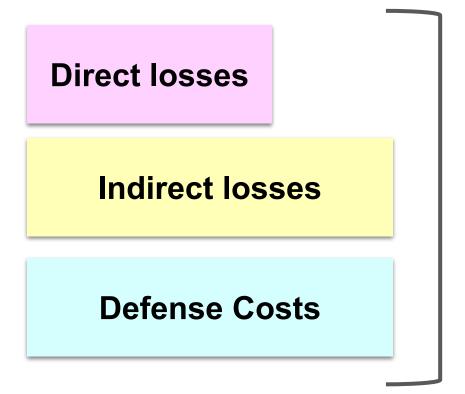
**Direct losses** 

**Indirect losses** 

**Direct losses** 

**Indirect losses** 

**Defense Costs** 



Total cost of cybercrime

	crime type	value
§3.1	Online credit card fraud	£731.8m (UK)
$\S 3.2$	Online bank fraud	£121.4m (UK)
§3.2	Authorised push payments	£236m (UK)
§3.3	In-person card fraud	£158m
§3.4	Ransomware	well over \$10m
§3.4	Cryptocrime	\$2bn
$\S 3.5$	Ad fraud	low \$billions
§3.5	Pharmaceuticals	tens of \$millions
§3.5	Coupon fraud	\$300m+ (US)
§3.5	Loyalty-program fraud	\$235m
§3.5	Travel fraud	\$1bn
§3.5	Counterfeit software	low \$millions
§3.5	Copyright theft	low \$10 millions
§3.6	Fake antivirus	\$7.1m (US)
§3.6	Tech support scams	\$39m (US)
§3.7	Compromised email	
§3.8	Fake companies	tens of \$millions
§3.9	Advance fee fraud	low \$100 millions
§3.10	Business email compromise	\$1.3bn (US)
§3.11	Telecoms fraud	\$7 billion
§3.12	Wannacry / NotPetya	\$1-2 billion
§3.13	Fiscal fraud	many \$billions
§3.14	Romance scams	\$143m (US)

	crime type (2017)	value
§3.1	Online credit card fraud	£731.8m (UK)
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By Victim Loss	
Crime Type	Loss
Investment	\$3,311,742,206
BEC	\$2,742,354,049
Tech Support	\$806,551,993
Personal Data Breach	\$742,438,136
Confidence/Romance	\$735,882,192
Data Breach	\$459,321,859
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§3.6	Fake antivirus	\$7.1m (US)
§3.6	Tech support scams	\$39m (US)
§3.7	Compromised email	
§3.8	Fake companies	tens of \$millions
§3.9	Advance fee fraud	low \$100 millions
§3.10	Business email compromise	\$1.3bn (US)
§3.11	Telecoms fraud	\$7 billion
§3.12	Wannacry / NotPetya	\$1-2 billion
	Fiscal fraud	many \$billions
83.14	Romance scams	\$143m (US)

By Victim Loss	
Crime Type	Loss
Investment	\$3,311,742,206
BEC	\$2,742,354,049
Tech Support	\$806,551,993
Personal Data Breach	\$742,438,136
Confidence/Romance	\$735,882,192
Data Breach	\$459,321,859
Real Estate	\$396,932,821
Non-Payment/Non-Delivery	\$281,770,073
Credit Card/Check Fraud	\$264,148,905
Government Impersonation	\$240,553,091
Identity Theft	\$189,205,793
Other	\$117,686,789
Spoofing	\$107,926,252
Advanced Fee	\$104,325,444

	crime type (2017)	value
§3.1	Online credit card fraud	£731.8m (UK)
$\S 3.2$	Online bank fraud	£121.4m (UK)
$\S 3.2$	Authorised push payments	£236m (UK)
$\S 3.3$	In-person card fraud	£158m
$\S 3.4$	Ransomware	well over \$10m
$\S 3.4$	Cryptocrime	\$2bn
$\S 3.5$	Ad fraud	low \$billions
$\S 3.5$	Pharmaceuticals	tens of \$millions
$\S 3.5$	Coupon fraud	\$300m+ (US)
$\S 3.5$	Loyalty-program fraud	\$235m
$\S 3.5$	Travel fraud	\$1bn
$\S 3.5$	Counterfeit software	low \$millions
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### Discussion

 Many of the costliest crimes (e.g. BEC and tech support scams) do not seem to be a priority for the security community. Why?