Adam Johannesmeyer

Education: B.S. in Computer Science from the University of Nebraska at Omaha: 05/2014
Email: adam.johannesmeyer@gmail.com **GitHub:** https://github.com/AdamJo/
Address: Capitol Hill - Seattle, WA (Willing to Relocate/Remote)

Proficient in: Angular (2+), React, Redux, Karma/Jest, Webpack, Typescript, SCSS, Python, Git, Nodejs
Exposure to: MongoDB, Firebase, RxJs, Service Workers, Preact, Agile, SCRUM, MSSQL, Linux

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Current: Nordstrom - Full Stack Developer
(React, Redux, Webpack, Node.js, and AWS)

Adam is part of the performance team at Nordstrom helping engineer their new React platform. He is optimizing front end build tools and code to create a faster and more responsive Nordstrom.com. He has reduced the size and build time of Nordstrom.com, along with lowering initial load time. Adam works with other teams when needed to help diagnose issues and provide solutions across the whole stack. He spends most of his day in the Chrome Developer Tools making changes and diving into flame charts.

Recent Full Stack Projects
(React, Angular 2+, and JavaScript ES6+)

MiniDota.watch: (Angular 2) WARNING: Some player and team names could be considered offensive. Minidota allows you to spectate Dota 2 eSports matches with up-to-date scores along with previous and upcoming match information.

- Parsed and organized APIs from around the web to create a dynamic multi-featured website using Node.js, Python, and Mongodb to process the information and Stripe payments.
- Database hosted on a Linux cloud server and SPA hosted on a serverless Firebase service.
- Interacted with users to gain feedback, implement new features and generate profit.
- **Tools**: Angular 2+, Typescript, Firebase (serverless hosting), Webpack, Karma

Deep Work: (React) Deep Work tracks one's deep and shallow work throughout the day, stores it, then displays it over weeks and months. This codebase uses the Atomic Design structure and offline first..

- Managed asynchronous events with Redux-Saga and state with Redux.

Everwaking: (Preact) A personal website that utilizes best standards for speed, performance and offline.

- Created a physics engine and used CSS to create a 2D and 3D graphics environment

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Previous Work Experience
Email me for reference information.

Werner Enterprise Inc.

Release Engineer I

- Created scripts to automate build processes across Linux and Windows environments to help create a Continuous Integration system for ease less and error free builds.
- Scripted and automated a newly implemented Continuous Integration Jira pipeline.
- Created websites that helped the team stay up-to-date with the daily builds. This helped the team stay organized and resulted in fewer communication errors and more time to focus on new tasks.
- **Tools**: Python 3, Java, Jenkins, Jira, Linux, Windows, Javascript, HTML, CSS, MSSQL

.Net / IT Internship

- Tier 2 customer support for customer, client and employee accounts to solve MSSQL database issues and .Net/C# bugs.
- Tasked with maintaining, solving and delegating customer support tickets to solve problems.
- Participated in both SCRUM and Agile settings with daily meetups and monthly progress checks.

Further Education : **FreeCodeCamp** **(coding boot camp)**: Front End Certificate & Various MOOC's