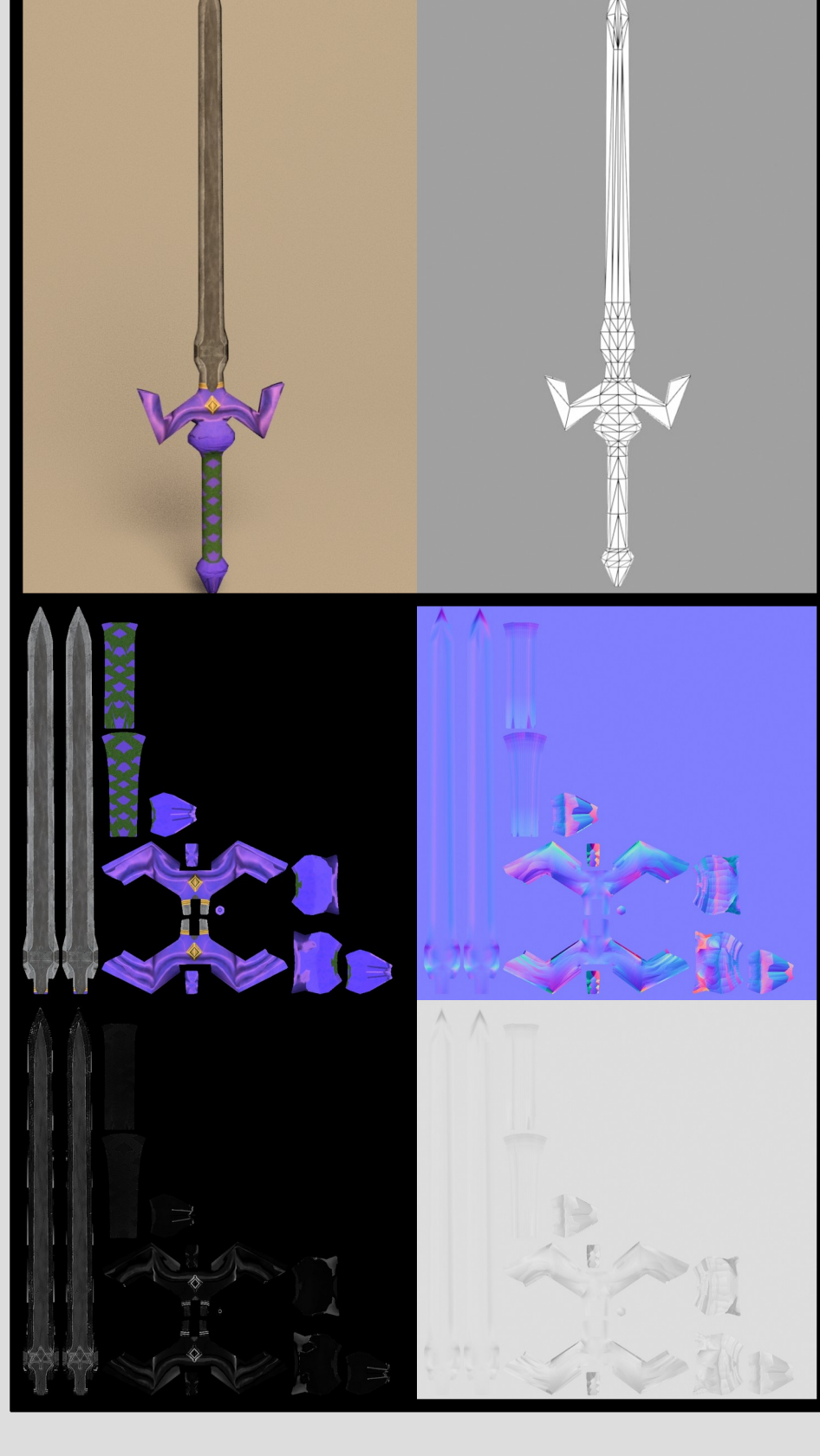


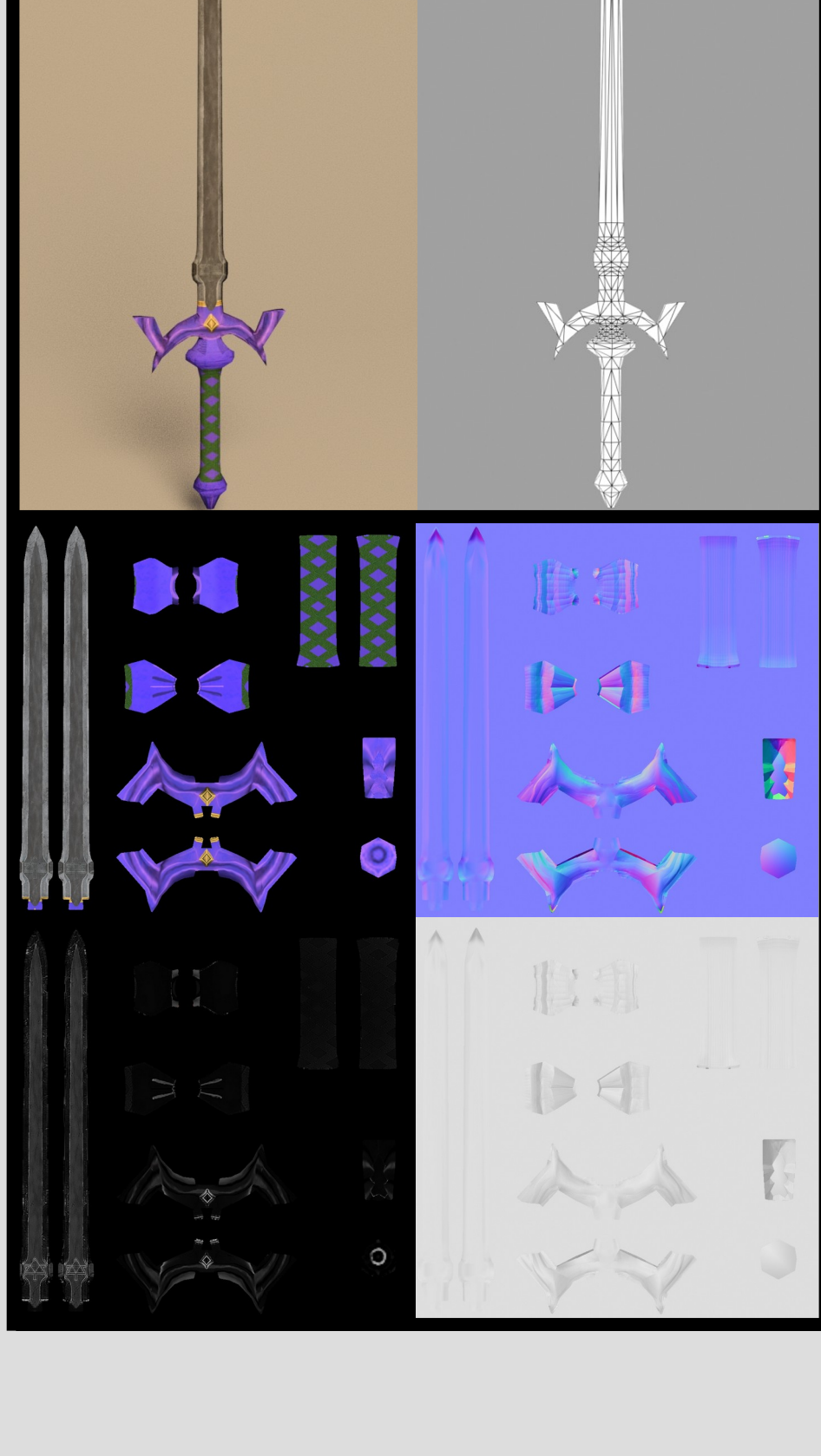
Adam Józwiak, 216786
Modelowanie i Animacja
Master Sword - The Legend Of Zelda



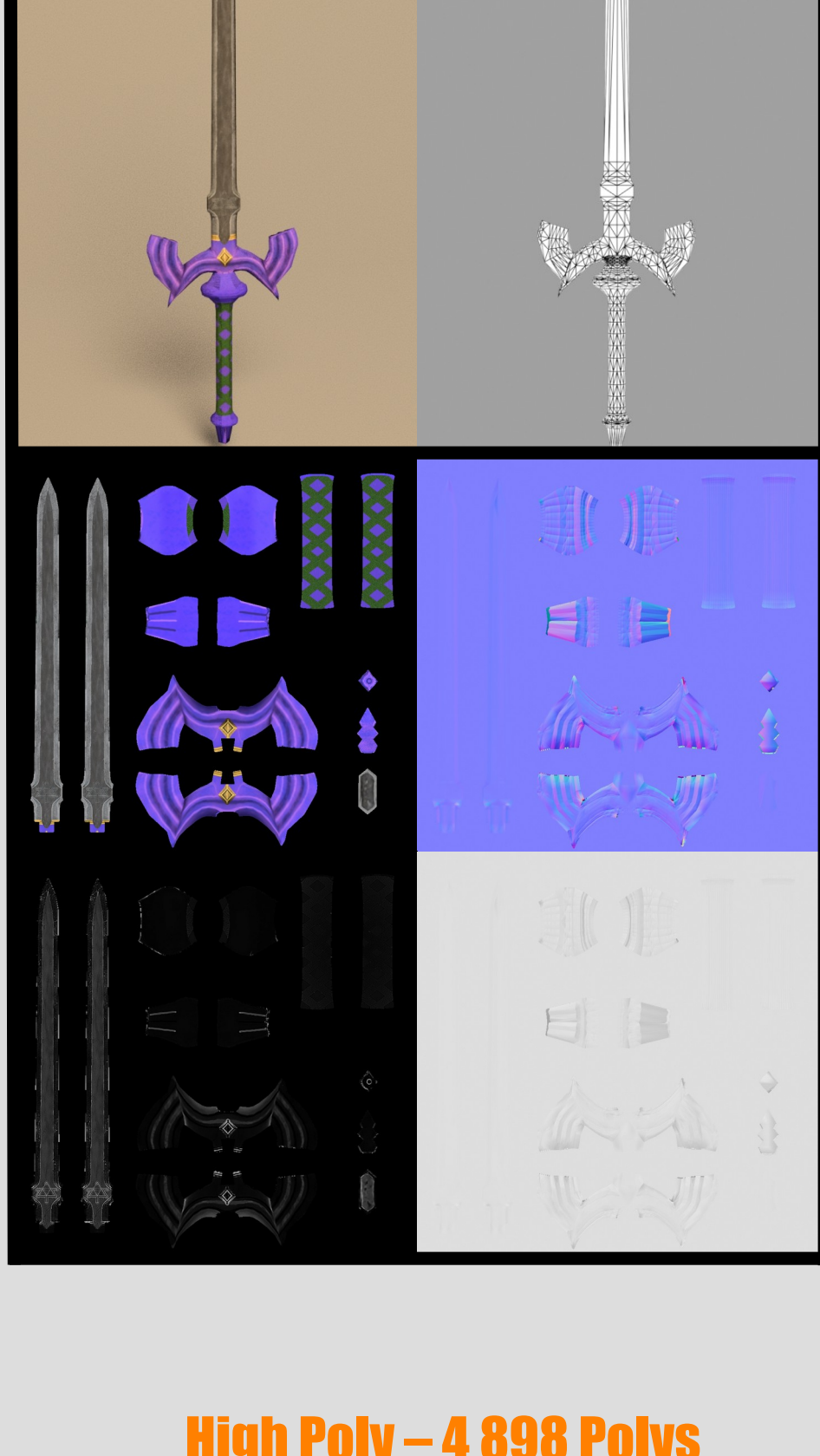
Low Poly - 244 Polys



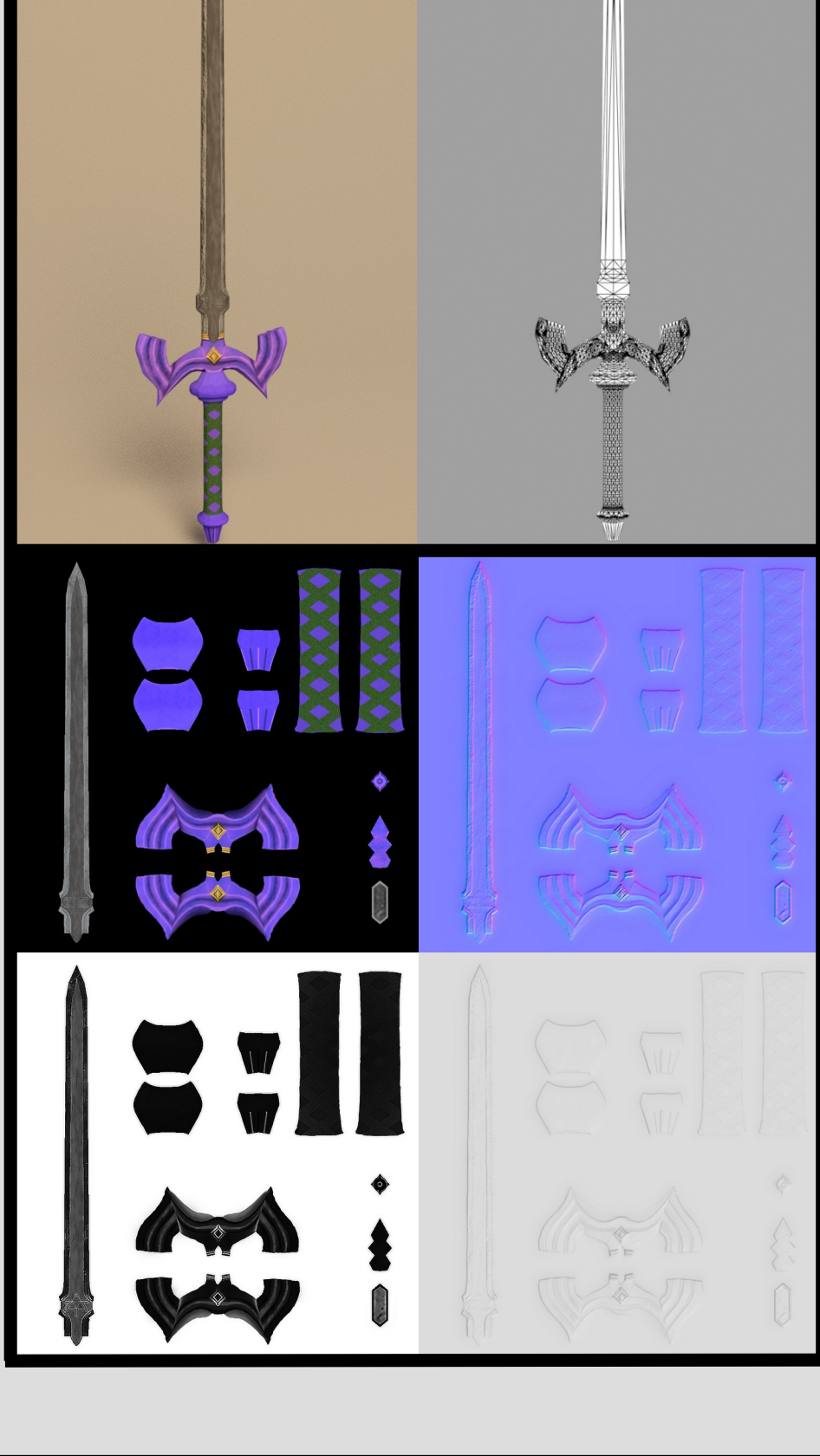
Low Poly - 484 Polys



Low Poly – 1 371 Polys



High Poly – 4 898 Polys



Additional High Poly Renders



High Poly Wireframe Close Up

