Adam Kazma

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 https://github.com/AdamK100

Summary

I'm a Bilingual Software Engineering graduate, with 8 months of work experience, seeking a full-time opportunity.

Work Experience

- **Programmer (Intern), Behaviour Interactive**   May 2023 – August 2023
  - Joined a large team working on an AAA video game title.
  - Learned the basics of the game development workflow, the agile workflow.
  - Worked on tools programming in C#, improving multiple applications used in development.
  - Improved a web interface using Node.JS (TypeScript). Communicated with a server through a Rest API and processed responses for display.

- **Programmer (Intern), Behaviour Interactive**   May 2024 – August 2024
  - Second internship at Behaviour. I was assigned to a team working on another AAA title.
  - Focused heavily on C++ game development with Unreal Engine 5.
  - Included Tools and UI programming within the context of the game engine.
  - Implemented new features and fixed bugs

Education

Bachelor of Software Engineering
McGill University

September 2020 – April 2024

  - Distinction (Degree Granted: May 2024)

Languages

Trilingual:

- **English** (Full Professional Proficiency/Native)
- **French** (Native)
- **Arabic** (North Levantine, Modern Standard) (Native)

Skills

- Hard Skills
  - C++, Unreal Engine 5
  - Object Oriented Programming: Java, C#
  - Proficient with Python (including libraries like NumPy, Scikit-learn)
  - Web development: Frontend (HTML5+CSS), Backend (JavaScript, TypeScript)
  - IDEs: Microsoft Visual Studio, Eclipse, IntelliJ
  - Version Control: Git (GitHub, GitLab), Perforce.
  - Code Collaborator, Jira, Microsoft Office & Teams
- Soft Skills
  - **Fast Learning**: Quick ramp up, use of documentation to familiarize myself with a new tool, framework, or language
  - **Teamwork, Communication**: experienced coordination with a sizable number of teammates, no hesitation to communicate with them
  - **Analytical skills**, **Initiative**.

Additional Extracurricular Activities

- Volunteer at McGill University's Engineering Tech Fair

  October 2022

  - Ensured security at the event by checking student tags at the entrance
  - Helped prepare for the event before company representatives arrived

- Math Tutor for high school students

  June 2022

  - Provided Grade 12 math lessons to a group of students
  - Typed and distributed notes for each chapter

Scholarships and Awards

- Alma mater entrance scholarship *(McGill University, 2020)*
- Beverly and Arthur Mendel Family Scholarship *(2022)*
- Dr. Raymond Yong Scholarship in Engineering *(2022)*
- Professor Martin Levine Scholarship *(2022)*
- Dean's Honor List *(McGill University, Faculty of Engineering, 2022)*

References

Alex Plante
Programming Team Lead, Behaviour Interactive
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