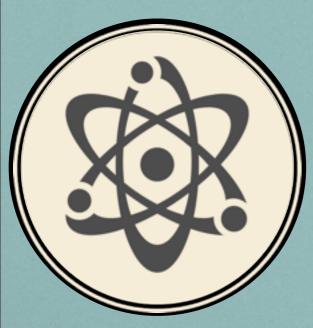
DAY 2



OBJECTS
ARE SCARY













QUESTIONS?

Now that you've had some time to digest it:

Questions about yesterday's material?

DAILY FORMAT

REVIEW: Discuss the previous day's material, and go over the results of your individual exercises

TOPIC 1: Warm-up topic, generally introducing something new

TOPIC 2: The middle-child of topics

TOPIC 3: The "Why should I care?" and background

REPORT/REVIEW PT 1

BREAKING DOWN (is) A PROBLEM

So, where did we get with this?

REPORT/REVIEW PT 2

RUBY KOANS How did that go?

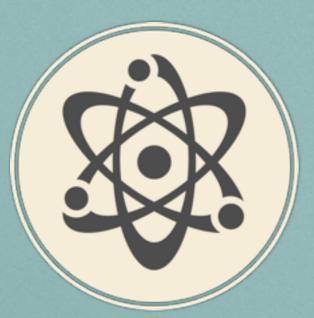
DAY 2

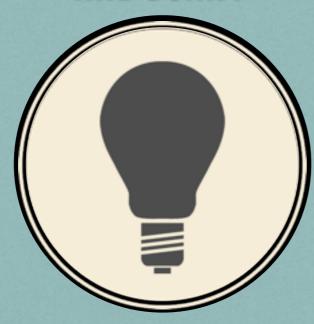


OBJECTS
ARE SCARY













OBJECTS

ONLY A LITTLE SCARY

It's time for a game!

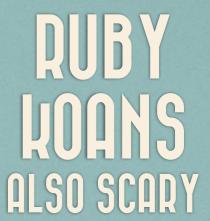
(We skipped this today)

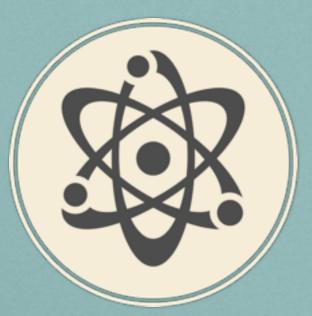
DAY 2

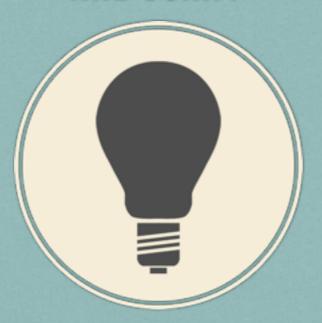


OBJECTS
ARE SCARY













REPORT/REVIEW PT 2

Let's:

- fork the Ruby Koans repo
- check out your fork of the repo
- make some tests pass (ruby path_to_enlightment.rb)
- commit your changes
- push your changes to github

github.com/elizabrock/NSS-Ruby-Koans