Учреждение образования

"БЕЛОРУССКИЙ ГОСУДАРСТВЕННЫЙ УНИВЕРСИТЕТ ИНФОРМАТИКИ И РАДИОЭЛЕКТРОНИКИ"

Кафедра информатики

Отчет по лабораторной работе №3 Синтаксический анализатор.

> Выполнил: Корзун А. Д.

Проверил: Шиманский В. В.

1. Постановка задачи:

В данной работе ставится задача исследования области синтаксического анализатора

Основной целью работы является построение дерева разбора (синтаксического дерева), которое отражает синтаксическую структуру входной последовательности. Данная лабораторная работа является продолжением лексического анализатора и дополнена классом Parser. Таким образом на основе анализа выражений, состоящих из литералов, операторов и круглых скобок выполняется группирование токенов исходной программы в грамматические фразы, используемые для синтеза вывода.

2. Теоретические сведения:

В ходе синтаксического анализа исходный текст программы проверяется на на соответствие синтаксическим нормам языка с построением дерево разбора (синтаксическое дерево), которое отражает синтаксическую структуру входной последовательности и удобно для дальнейшего использования, а также в случае несоответствия – позволяет вывести сообщения об ошибках.

Как правило, результатом синтаксического анализа является синтаксическое строение предложения, представленное либо в виде дерева зависимостей, либо в виде дерева составляющих, либо в виде некоторого сочетания первого и второго способов представления.

Таким образом на основе анализа выражений, состоящих из литералов, операторов и круглых скобок выполняется группирование токенов исходной программы в грамматические фразы, используемые для синтеза вывода.

3. Результат работы:

```
Анализируемый код:
_list = list(1, 2, 3, 4)
b = 5
if b == 10:
        print('10')
elif b == 11:
        print('11')
else:
        print(b)
_list( 3 ) = 5
s = 0
while i < 4:
        s = s+ _lsit( i )
        i= i + 1
print('sum: ')
print(s)
_list_2 = list(0)
while i < 100:
        _lsit_2( i ) = i
        i = i + 1
print(_list_2)
val = 5
def inc_val(val) :
        val = val + 10
        print(vaaaal)
inc_val(val)
Полученное дерево:
/ =
/\_list
/\ list
/\\,
////,
/\\\\ 1
/\\\\2
////,
/\\\\ 3
/\\\\ 4
1
| =
```

```
/\ b
/\5
1
| if
/\ ==
/\\b
/\\ 10
1
|| print
//\ '10'
11
| elif
/\ ==
/\\b
/\\ 11
1
|| print
//\'11'
II
| else
/\:
1
|| print
//\b
11
|_list
/\ =
/\\3
/\\5
1
| =
/\ s
/\ 0
1
| while
/\ <
/\\ i
/\\4
1
|| =
//\ s
//\ +
```

```
//\\ s
//\\\ i
II
|| =
//\ i
//\+
//\\ i
//\\ 1
11
| print
/\ 'sum: '
1
| print
/\ s
1
/ =
/\_list_2
/\ list
/\\ 0
1
| while
/\ <
/\\ i
/\\ 100
1
||_lsit_2
//\=
//\\ i
//\\ i
II
|| =
//\ i
//\+
//\\ i
//\\1
11
| print
/\_list_2
1
| =
/\ val
```

```
/\ 5
1
| def
/\ inc\_val
///:
1
|| =
||\ val
//\+
//\\ val
//\\ 10
II
|| print
//\ vaaaal
11
| inc_val
/\ val
1
```

4. Разбор ошибок

print(s)()(

```
line 15 char 8 :: UNEXPECTED_TOKEN
                        print(s)()(
list_2 = list(0.4.10)
                            SYNTAX ERROR unknown operator
                           line 15 char 18:
                            list 2 = list(0 4 10)
print(s) 12312312
                           line 14 char 8:
                           print(s) 12312312
print(s)))
                       line 15 char 8 :: UNEXPECTED_TOKEN
                       print(s)))
_{\text{list}}_2 = list(,0)
                      line 17 char 15 :: UNEXPECTED_TOKEN
_list_2 = list(,0)
```

5. Выводы

В результате выполнения лабораторной работы была написана программа, выполняющая алгоритм построения синтаксического дерева, отлавливающая синтаксические ошибки.

Приложение. Код программы

```
using System;
using System. Collections. Generic;
using System.Ling;
using System.Text;
using System.Text.RegularExpressions;
using System.Threading.Tasks;
using static ConsoleApp1.Token;
using static ConsoleApp1.LexicalAnalizer;
using ConsoleTables;
namespace ConsoleApp1
  class Program
     static void PrintTokensDictionary(Dictionary<string, Token> dictionary)
       ConsoleTable consoleTable = new ConsoleTable("TOKEN",
'DESCRIPTION");
       foreach (Token token in dictionary. Values)
         consoleTable.AddRow(token.Value, token.DescriptionString);
       consoleTable.Write();
    static string PrintNodeWithChildren(SyntaxAnalizer.ExpressionNode node,
string indentation)
       if (node == null)
         return "";
       SyntaxAnalizer.ValidateNode(node);
       StringBuilder stringBuilder = new StringBuilder();
       stringBuilder.AppendLine($"{indentation} {node.Operator.Value}");
       if (node.Left != null)
         stringBuilder.Append(PrintNodeWithChildren(node.Left, indentation +
"//")):
```

```
if (node.Right != null)
         stringBuilder.Append(PrintNodeWithChildren(node.Right, indentation +
"\\"));
       return stringBuilder.ToString();
    static void PrintSyntaxTree(IEnumerable<SyntaxAnalizer.ExpressionNode>
nodes, int nestingLevel = 1)
       string indentation = new String('|', nestingLevel);
       foreach (var node in nodes)
         Console.Write(PrintNodeWithChildren(node, indentation));
         Console.WriteLine(indentation);
         PrintSyntaxTree(node.Block, nestingLevel+1);
    static string errorDescription(int indexInCodeLine, string codeLine)
       StringBuilder stringBuilder = new StringBuilder(codeLine);
       stringBuilder.AppendLine();
       stringBuilder.Append(new string(' ', indexInCodeLine));
       stringBuilder.Append('^');
       return stringBuilder.ToString();
    static void DoTheJob(IEnumerable<string> codeLines)
       Dictionary<string, Token> constants = new Dictionary<string, Token>();
       Dictionary<string, Token> variables = new Dictionary<string, Token>();
       Dictionary<string, Token> operators = new Dictionary<string, Token>();
       Dictionary<string, Token> keywords = new Dictionary<string, Token>();
       List<LexicalError> errors = new List<LexicalError>();
       TreeList<SyntaxAnalizer.ExpressionNode> tree = new
TreeList<SyntaxAnalizer.ExpressionNode>(null);
       TreeList<SyntaxAnalizer.ExpressionNode> currentBlock = tree;
       int lineNumber = 0;
       SyntaxAnalizer sa = new SyntaxAnalizer();
       LexicalAnalizer la = new LexicalAnalizer();
```

```
int previousLineIndentation = 0;
       foreach (string line in codeLines)
         Construction construction = la.AnaliseLine(line, lineNumber);
         if (construction. Tokens. Count == 0)
           lineNumber++;
           continue;
         for (int i = 0; i < construction.Tokens.Count; <math>i++)
           Token token = construction. Tokens[i];
           if (token.IsReservedIdToken)
              keywords.TryAdd(token.Value, token);
           else if (token.IsOperation)
              operators.TryAdd(token.Value, token);
           else if (token.IsConstant)
              constants.TryAdd(token.Value, token);
           else if (token.TokenType != TokenTypes.UNKNOWN)
              variables.TryAdd(token.Value, token);
         if (construction.HasErrors)
           Console.ForegroundColor = ConsoleColor.Red;
           Console.WriteLine("\t\t ERRORS");
           Console.ResetColor();
           foreach (LexicalError error in construction.Errors)
              Console.WriteLine($"line {error.CodeLineNumber + 1} char
{error.IndexInCodeLine + 1} :: {error.ErrorType}");
              Console.WriteLine(error.Description);
           Console.Read();
           Environment.Exit(1);
         SyntaxAnalizer.ExpressionNode node = null;
         bool isElifElseNode = false;
         bool newBlockToOpen = false;
```

```
node = sa.Analyse(construction.Tokens, out newBlockToOpen, out
isElifElseNode);
         int indentationDiff = previousLineIndentation - construction.Indentation;
                   if (indentationDiff > 0)
            for (int i = previousLineIndentation-1; i \ge construction.Indentation;
              currentBlock = currentBlock.Parent:
              if (currentBlock.Indentation == i)
                break;
           // currentBlock = currentBlock.Parent; // TODO: create parent
relationship between BLOCKS to support >1 level nesting
           if (node.Operator.IsElif && !currentBlock.Last().Operator.IsIf)
              throw new SyntaxAnalizer.SyntaxErrorException(
                   "elif block not allowed here",
                   node.Operator.Value,
                   node.Operator.CodeLineIndex,
                   node.Operator.CodeLineNumber
           else if (node.Operator.IsElse &&!(currentBlock.Last().Operator.IsIf||
currentBlock.Last().Operator.IsElif))
              throw new SyntaxAnalizer.SyntaxErrorException(
                   "else block not allowed here".
                   line,
                   node.Operator.CodeLineIndex,
                   node.Operator.CodeLineNumber
         previousLineIndentation = construction.Indentation;
         lineNumber++;
         if (newBlockToOpen)
```

```
if ((node.Operator.IsElif || node.Operator.IsElse) &&
!currentBlock.Last().Operator.IsIf && !currentBlock.Last().Operator.IsElif)
              throw new SyntaxAnalizer.SyntaxErrorException(
                "lacks IF clause for eliflelse block to appear",
                node.Operator.Value,
                node.Operator.CodeLineIndex,
                node.Operator.CodeLineNumber
           currentBlock.Add(node);
           currentBlock.Last().Block = new
TreeList<SyntaxAnalizer.ExpressionNode>(currentBlock);
           currentBlock = currentBlock.Last().Block;
           currentBlock.Indentation = construction.Indentation;
           continue;
         currentBlock.Add(node);
       if (errors.Any())
         Console.ForegroundColor = ConsoleColor.Red;
         Console.WriteLine("\t\t ERRORS");
         Console.ResetColor();
         foreach (LexicalError error in errors)
           Console.WriteLine($"line {error.CodeLineNumber + 1} char
{error.IndexInCodeLine + 1} :: {error.ErrorType}");
           Console.WriteLine(error.Description);
       Console.WriteLine("SYNTAX TREE:\n");
       PrintSyntaxTree(tree);
      // console tables output block
      Console.WriteLine("\n \t\t CONSTANTS");
       PrintTokensDictionary(constants);
      Console.WriteLine("\n \t\t VARIABLES");
       PrintTokensDictionary(variables);
```

```
Console.WriteLine("\n \t\t KEYWORS");
      PrintTokensDictionary(keywords);
      Console.WriteLine("\n \t\t OPERATORS");
      PrintTokensDictionary(operators);
    static void Main(string[] args)
      Console.OutputEncoding = System.Text.Encoding.UTF8;
      string FILENAME = @"test.py";
      IEnumerable<string> codeLines =
System.IO.File.ReadLines(FILENAME);
      try
         DoTheJob(codeLines);
      catch (Syntax Analizer. Syntax Error Exception e)
        Console.ForegroundColor = ConsoleColor.Red;
        Console.WriteLine($"SYNTAX ERROR {e.Message}");
         Console.ResetColor():
        Console.WriteLine($"line {e.LineNumber} char {e.PositionInLine}:");
        Console. WriteLine(errorDescription(e.PositionInLine,
codeLines.ElementAt(e.LineNumber).Trim()));
      catch (InvalidOperationException e)
         Console.WriteLine($"SYNTAX ERROR {e.Message}");
        Console.WriteLine("block opening element has nothing in its block!");
      Console.Read();
namespace ConsoleApp1
  class Syntax Analizer
    protected int OpenedBracketsLevel = 0;
```

protected int CurrentBlockLevel = 0;

```
public ExpressionNode Analyse(IEnumerable<Token> tokens, out bool
startNewBlock. out bool isElifElseNode)
       OpenedBracketsLevel = 0;
       startNewBlock = false:
       isElifElseNode = false;
       var firstToken = tokens.FirstOrDefault();
             if (firstToken?.IsBlockOpeningOperation == true)
         startNewBlock = true;
         isElifElseNode = firstToken.TokenType == TokenTypes.ELSE ||
firstToken.TokenType == TokenTypes.ELIF;
         if (tokens.LastOrDefault()?.TokenType != Token.TokenTypes.COLON)
           var t = tokens.LastOrDefault();
           throw new SyntaxErrorException("colon expected", t. Value,
t.CodeLineIndex. t.CodeLineNumber):
       ExpressionNode root = BuildTree(tokens);
       if (OpenedBracketsLevel != 0)
         throw new SyntaxErrorException("brackets do not match",
tokens.Last().Value, tokens.Last().CodeLineIndex,
tokens.Last().CodeLineNumber);
       return root;
    protected ExpressionNode BuildTree(IEnumerable<Token> tokens,
ExpressionNode parent = null)
       ExpressionNode root = null;
       ExpressionNode left = null;
       Token token = tokens.FirstOrDefault():
       if (token is null)
         return null;
```

```
if (token.IsConstant || token.TokenType == Token.TokenTypes.ID ||
token.TokenType == Token.TokenTypes.BUILT IN FUNCTION)
         left = new ExpressionNode()
           Operator = token,
           Type =
ExpressionNode.TokensToExpressionTypes.GetOrDefault(token.TokenType,
ExpressionNode.ExpressionTypes.UNKNOWN)
         var tt = tokens.ElementAtOrDefault(1)?.TokenType;
         if (tt == Token.TokenTypes.OPENING ROUND BRACKET)
           root = left:
           left = null;
           root.Type = ExpressionNode.ExpressionTypes.FUNCTION CALL;
           root.Right = BuildTree(tokens.Skip(1));
         else if (tt == Token.TokenTypes.COLON)
           root = left:
           left = null:
           root.Right = BuildTree(tokens.Skip(2));
         else
           root = BuildTree(tokens.Skip(1));
           left.Parent = root;
       else if (token.IsOpeningBracket)
         this.OpenedBracketsLevel++;
         root = BuildTree(tokens.Skip(1));
         root.OperatorPriority++;
       else if (token.IsClosingBracket)
         this.OpenedBracketsLevel--;
         root = BuildTree(tokens.Skip(1));
```

```
if (root != null)
            root.OperatorPriority--;
       else if (token.IsOperation)
         root = new ExpressionNode()
            Operator = token,
            Type =
ExpressionNode.TokensToExpressionTypes.GetOrDefault(token.TokenType,
ExpressionNode.ExpressionTypes.UNKNOWN)
         if (token.TokenType == Token.TokenTypes.MULTIPLICATION ||
token.TokenType == Token.TokenTypes.DIVISION)
            root.OperatorPriority++;
         root.Right = BuildTree(tokens.Skip(1), root);
       if (root is null)
         if (left is null)
            return null;
         <u>left.Parent = parent;</u>
         return left;
       root.Parent = parent;
       if (left != null)
         root.InsertDeepLeft(left);
       if (root.Right != null && root.Operator.IsOperation &&
root.Right.Operator.IsOperation && root.OperatorPriority >
root.Right.OperatorPriority)
         return root.LeftRotation();
       return root;
    public static ExpressionNode ValidateNode(ExpressionNode node)
       switch (node.Type)
```

```
case ExpressionNode.ExpressionTypes.BINARY OPERATION:
                         if (node.Left == null || node.Right == null)
                throw new SyntaxErrorException(
                  "binary operation lacks operand",
                  node.Operator.Value,
                  node.Operator.CodeLineIndex,
                  node.Operator.CodeLineNumber
             break;
                   case
ExpressionNode.ExpressionTypes.BLOCK OPENING CONDITIONAL OPERA
TION:
                        if (node.Left != null || node.Right == null)
                throw new SyntaxErrorException(
                  "conditional operator wrong usage",
                  node.Operator.Value,
                  node.Operator.CodeLineIndex,
                  node.Operator.CodeLineNumber
             break:
                   case ExpressionNode.ExpressionTypes.UNKNOWN:
           throw new SyntaxErrorException(
             "unknown expression",
             node.Operator.Value,
             node.Operator.CodeLineIndex,
             node.Operator.CodeLineNumber
        case ExpressionNode.ExpressionTypes.OPERAND:
           if (node.Left != null)
             throw new SyntaxErrorException(
             "unknown operator",
             node.Operator.Value,
             node.Operator.CodeLineIndex,
             node.Operator.CodeLineNumber
           break;
         default:
           break;
```

```
return node;
    public class SyntaxErrorException : FormatException
       public string Value { get; set; }
       public int PositionInLine { get; set; }
       public int LineNumber { get; set; }
       public SyntaxErrorException(string message, string value, int
positionInLine, int lineNumber) : base(message)
         Value = value;
         PositionInLine = positionInLine;
         LineNumber = lineNumber;
    public class ExpressionNode
       public ExpressionNode Left = null;
       public Token Operator = null;
       public ExpressionTypes Type;
       public int OperatorPriority = 0;
       public ExpressionNode Right = null;
       public ExpressionNode Parent = null;
       public TreeList<ExpressionNode> Block = new
TreeList<ExpressionNode>(null);
       public ExpressionNode LeftRotation()
         ExpressionNode newRoot = new ExpressionNode()
            Right = this.Right.Right,
           Operator = this.Right.Operator,
            Type = this.Right.Type,
           Parent = this.Parent
         newRoot.Left = new ExpressionNode()
           Left = this.Left,
           Right = this.Right.Left,
```

```
Operator = this.Operator,
          Type = this.Type,
          Parent = newRoot
        return newRoot;
      public void InsertDeepLeft(ExpressionNode node)
        ExpressionNode temp = this;
        while (!(temp.Left is null))
          temp = temp.Left;
        temp.Left = node;
      public override string ToString()
        return $"({Operator.ToString()})";
      public enum ExpressionTypes
        UNKNOWN.
        UNARY OPERATION.
        BINARY OPERATION,
        BLOCK OPENING CONDITIONAL OPERATION,
        BLOCK OPENING OPERATION,
        FUNCTION CALL,
        FUNCTION DEF,
        OPERAND
      public static Dictionary<TokenTypes, ExpressionTypes>
TokensToExpressionTypes = new Dictionary<TokenTypes, ExpressionTypes>()
        [TokenTypes.ASSIGN] = ExpressionTypes.BINARY OPERATION,
        [TokenTypes.COMMA] = ExpressionTypes.BINARY OPERATION,
        [TokenTypes.DOT] = ExpressionTypes.BINARY OPERATION,
        [TokenTypes.IF] =
ExpressionTypes.BLOCK OPENING CONDITIONAL OPERATION,
        [TokenTypes.ELIF] =
ExpressionTypes.BLOCK OPENING CONDITIONAL OPERATION,
```

```
[TokenTypes.ELSE] =
ExpressionTypes.BLOCK OPENING OPERATION,
       [TokenTypes.FOR] =
ExpressionTypes.BLOCK OPENING CONDITIONAL OPERATION,
       [TokenTypes.WHILE] =
ExpressionTypes.BLOCK OPENING CONDITIONAL OPERATION,
       [TokenTypes.PLUS] = ExpressionTypes.BINARY OPERATION,
       [TokenTypes.MINUS] = ExpressionTypes.BINARY OPERATION,
       [TokenTypes.MODULE] = ExpressionTypes.BINARY_OPERATION,
       [TokenTypes.DIVISION] = ExpressionTypes.BINARY OPERATION,
       [TokenTypes.MULTIPLICATION] =
ExpressionTypes.BINARY OPERATION,
       [TokenTypes.NOT] = ExpressionTypes.UNARY OPERATION,
       [TokenTypes.AND] = ExpressionTypes.BINARY OPERATION,
       [TokenTypes.OR] = ExpressionTypes.BINARY OPERATION,
       [TokenTypes.IN] = ExpressionTypes.BINARY OPERATION,
        [TokenTypes.LOWER] = ExpressionTypes.BINARY OPERATION,
       [TokenTypes.LOWER OR EQUAL] =
ExpressionTypes.BINARY OPERATION,
        [TokenTypes.GREATER] = ExpressionTypes.BINARY_OPERATION,
       [TokenTypes.GREATER OR EQUAL] =
ExpressionTypes.BINARY OPERATION,
       [TokenTypes.NOT EQUAL] =
ExpressionTypes.BINARY OPERATION,
       [TokenTypes.EQUAL] = ExpressionTypes.BINARY OPERATION,
       [TokenTypes.FUNCTION DEFINITION] =
ExpressionTypes.FUNCTION DEF,
       [TokenTypes.STRING CONST] = ExpressionTypes.OPERAND,
       [TokenTypes.INT NUM] = ExpressionTypes.OPERAND,
       [TokenTypes.FLOAT NUM] = ExpressionTypes.OPERAND,
       [TokenTypes.ID] = ExpressionTypes.OPERAND,
       [TokenTypes.BUILT IN FUNCTION] = ExpressionTypes.OPERAND,
       [TokenTypes.COLON] =
ExpressionTypes.BLOCK OPENING OPERATION
```