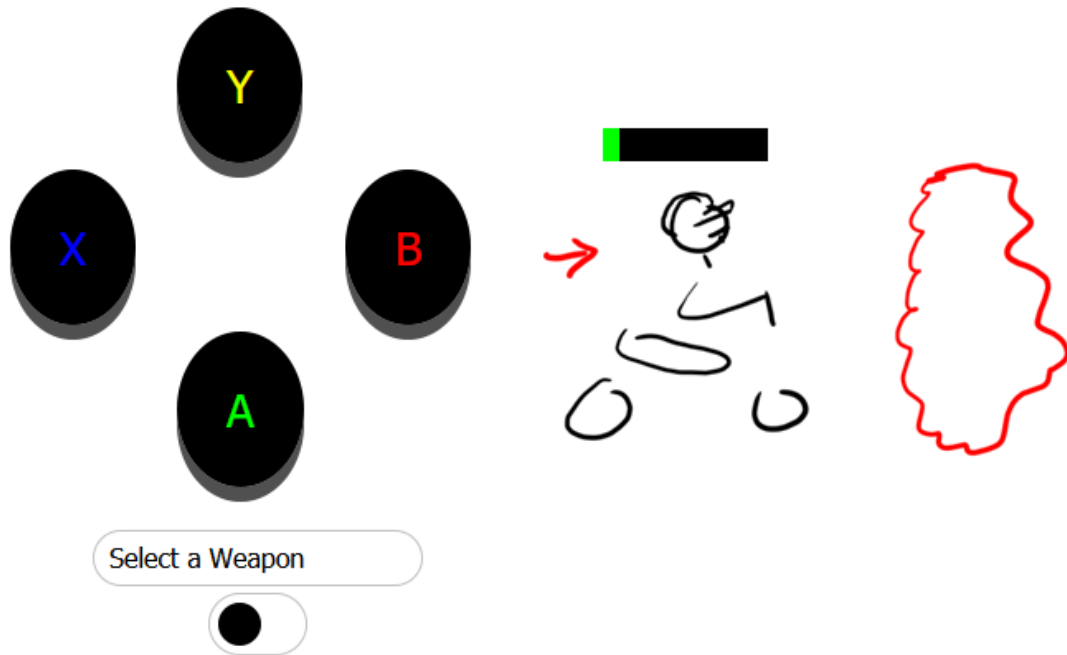Lab 08

1. Required
    a. Download sample code from Lab 06, Lab 07 and Lab08
    b. Add UI Components that Enhance Gameplay / Immersion
    c. Implement an Immersive Gameplay Effect

2. Sample Screen

3. Rubric

0 - 35 Basic Attempt
35 - 75 Intermediate Requirements as Published
75+ Expert mark with immersive engaging UI Component