

# **Hansard Historical Sentiment Analysis and Comparison**

Final Report for CS39440 Major Project

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By including my name below, I hereby agree to this dissertation being made available to other students and academic staff of the Aberystwyth Computer Science Department.

Name: Adam Neaves

Date: 04/05/2018

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# Abstract

Politics affects all aspects of a persons life. The results of debates in Parliament may have a profound influence on an individuals life, and knowing how your local MP speaks and the opinions they express during these debates could prove useful. Websites, such as They Work For You, show a user how their local MP votes, and how often they attend debates, ask questions, and other information that may allow the user to make informed decisions when voting during elections.

The aim of the Hansard Sentiment Analysis Tool is to provide a tool to automatically detect the sentiment of statements made during political debates, and to compare it with sentiment expressed about the topic previously, or compare it with sentiment expressed by the same MP. The sentiment analysis will use a machine learning approach, where a model will be trained on labelled datasets generated from the source data.

Being able to view how sentiment changed over time, expecially about certain topics, could prove useful for a user who wants to not only know how an MP votes, but also how they represent themselves and their constituency in parliament. If an MP is seen to change opinion on a topic as time passes, this information could be used to keep voters informed.

This report will document the process of designing and developing the Hansard Sentiment Analysis Tool, highlighting any challenges encountered during development, and also the results of the technical work.

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# Chapter 1

## Background & Objectives

### 1.1 Background

#### 1.1.1 Hansard Dataset

The Hansard is a set of documents produced by the British Parliament, which began in the 18th and 19th century. These documents contain reports and details of debates in the House of Commons, going back to the year 1803. Eventually, in 1907, these reports were made official and started being produced by Parliament itself, becoming The Official Report, though still unofficially known as Hansard. Along with becoming official, a report was officially defined as being one:

which, though not strictly verbatim, is substantially the verbatim report, with repetitions and redundancies omitted and with obvious mistakes corrected, but which on the other hand leaves out nothing that adds to the meaning of the speech or illustrates the argument” [1]

Hansard is available in a variety of versions. The most commonly used and best known version is the Daily Hansard, which appears each morning and reports the previous days proceedings. However, access to this is via an API that only provides the most recent 7 days. For this project, most training and processing will be done on the Historical Hansard dataset, which is a dataset containing all 6 series of Hansard, between 1803 to 2004, though it is expected that some of the older documents will be less useful for this project due to the likelihood of them using outdated speech that would no longer be relevant.

The Historical Hansard Dataset is available online in an XML format. Multiple documents per series are available, each document covering a few days debates at most. It is a large dataset, reaching around 10Gb in size in total. Most of the documents available are scanned from hard copies, rather than typed up directly, meaning there is a possibility of small errors from the scanning process that may have to be dealt with. Additionally, from preliminary investigation, the data itself appears to be only loosely formatted, and each of the six series appear to be formatted in a slightly different way, so any system designed to read this data will have to be capable of dealing with any changes to formatting.

### 1.1.2 Natural Language Processing

Natural Language Processing (NLP) is the exploration of how computers can be used to understand and manipulate natural language text or speech to do useful things [2]. Computers are very good at dealing with numbers and performing complex calculations at high speed, but they are not as good at understanding spoken or written language. Because of this, a large part of NLP is the act of processing the data, or text, to make it easier for the computer to understand and work with, as well as gathering knowledge on how human beings understand and use language so that appropriate tools and techniques can be developed [2]. NLP covers multiple topics, such as *Named Entity Recognition*, *Part of Speech Tagging*, and *Sentence Boundary Disambiguation*. However, the part this project is mainly interested in is the act of *Sentiment Analysis*.

Sentiment Analysis, also known as Opinion Mining, is the process of identifying and extracting the opinions expressed in a piece of text [3]. It aims to determine the attitude of a speaker or writer towards a topic, or the overall polarity of a piece of text. This can be a judgment made by the writer or speaker, in the case of reviews, or the emotional state of the speaker or writer.

A basic version of Sentiment Analysis classifies the polarity of a piece of text, classifying it as either positive, negative or neutral. A more advanced version would be, for example, looking at emotions expressed in the text, classifying it as angry, happy, or sad, as some examples. A basic method used can be to compare a piece to two lists of words, one a list of words that usually denote a positive polarity, and one that usually denotes a negative polarity. A system can then simply count the number of positive and negative words in a piece of text, account for any negation (Saying *not great* would change the word *great* from a positive to a negative word, for instance) and whichever type of word was most common would denote the piece of text's sentiment. However, this method is likely only useful for those pieces of text where it's known that strong sentiment is likely to be expressed in a simple enough manner, in text such as a review of a product or film.

Stance Detection is another aspect of Natural Language Processing, similar to Sentiment Analysis. However, the difference here is that Stance Detection sets out to classify the stance of text towards a particular target, or entity. Whereas Sentiment Analysis is the overall mood or polarity of text, Stance Detection specifically looks to see if the text is for, against, or neutral towards something [4]. An example would be detecting the stance of a news article towards the subject it's being written about. This may be more applicable to the Hansard Dataset than Sentiment Analysis as the members of parliament are likely to be expressing some form of stance on a topic that they are debating, but also somewhat more complicated to do, as the subject of the stance must also be discovered from the text, which is not guaranteed to be explicitly stated.

### 1.1.3 Related Work

In researching the potential design of project, a few relevant pieces of work done by others were discovered, some of which had a useful impact on the design of this project.

#### 1.1.3.1 Towards Sentiment Analysis on Parliamentary Debates in Hansard

*Towards sentiment analysis on parliamentary debates in Hansard* [5] is a paper which discussed the progress made by **Onyimadu et al** towards applying classic sentiment analysis techniques to

the Hansard dataset, such as word association. The paper details the proposed approach to sentiment analysis, by using *heuristic classifiers based on the use of statistical and syntactic clues in the text* and using a sentiment lexicon base known as the MPQA corpus (Multi Perspective Question Answering) to identify sentences containing known positive or negative words. They first classify a sentence using this lexicon, annotating sentences as positive or negative depending on the number of positive or negative words, before then applying syntactic clues to improve the classification, such as the presence of negations, such as *not* or *never*, and the inclusion of intensifying adverbs such as *very*. The paper reports an average of 43% correctly annotated sentences, claiming that the correctly annotated sentences were those *without compound opinions, sarcasm and comparative sentences*, showing that the style of debate speech renders their syntactic and lexical based approach insufficient for the task.

This paper demonstrates the need to customize sentiment analysis for the Hansard Dataset, as it shows that the standard techniques used are not applicable to the debate speech. Any design for the project should therefore acknowledge the need to be specifically trained on the Hansard Dataset.

### 1.1.3.2 They Work For You

*They Work For You* [6] is a website that allowed the user to search for their local MP via post code, and the site can then display the voting patterns for that MP, along with information about how often their votes align with their parties votes, and shows examples of appearances made by that MP and what they said. The source code is publicly available on Github and uses python for a large part of their code base. Whilst it does not appear that they use any form of sentiment analysis, it's still a good example of the sort of thing that can be done using the parliamentary data, and would likely be well supplemented by my project, allowing them to also show how an MP might speak in debates, as well as how they vote.

This website shows what sort of information tends to be extracted from debates and shows what is usually considered interesting. In addition, it's code is open source and hosted on A GitHub Repository. In addition, it also uses the daily form of Hansard, and so can provide an insight into how to go about parsing data from that source.

### 1.1.3.3 The Fake News Challenge

*The Fake News Challenge* [7] is a challenge set up to explore "*how artificial intelligence technologies could be leveraged to combat fake news.*" and aims to eventually produce a tool that can help human fact checkers tell if a news story is a hoax, or intentionally misleading. The first part of the challenge involved the use of Stance Analysis on a series of news articles, comparing the contents of the article with the headline, to tell if the article contents agree with the claims made in the headlines. As the project is set up as a competition, multiple teams submitted solutions to the problem, showing a variety of techniques in solving this problem.

This project is built on the work of **Ferreira et al.** [8], who built a dataset based around articles, the claims they are based on, and the stance of the article, where a *For* Stance means the article reports the claim as true, an *Against* Stance means the article reports the claim as false, and an *Observing* stance means the article reports on the claim, but does not report of its veracity.

Stance detection is a potential alternative to Sentiment Analysis for the project. Instead of the basic

*Positive* or *Negative* output of Sentiment Analysis, based on just the contents of the text being classified, Stance Analysis compares the contents of two pieces of text to see if they are related to the same topic, and if so, if they agree or disagree. This could be applied to the speech found in Hansard, by comparing the speech of the MP with the topic being debated, to automatically see if they are speaking for or against the topic, or have gone off topic.

#### 1.1.4 Technical Research

Before any form of planning could begin for the project, some research on the kinds of technologies available was required. Three topics had to be researched, namely the language to be used, what methods were available for sentiment analysis, and what was available to extract the data from its original form to something more usable.

For sentiment analysis, and other required NLP tools, the Natural Language Toolkit (NLTK) [9] was found. This Python package provides methods and classes for a majority of NLP tasks, including everything required for this project. Additionally, its well documented, as it is commonly used by other projects that require some form of NLP. This means it would be easy to find solutions to any problem encountered during development, as it is highly likely someone else using the same package has encountered a similar issue and documented a solution online. Due to this, it was quickly decided that the NLTK package would be used for all NLP requirements, which also meant the language to be used would be Python.

There was also a NLP package available for Python called SpaCy, which is similar to NLTK. It is, however, newer, and less well documented than NLTK, simply because it is not yet as popular. This means that, should any issues arise, it may be harder to find a solution or any help on the subject. It is possible that in the future SpaCy may prove to be a more useful NLP package, but for the purposes of this project NLTK's commonness wins out.

Once a language was selected, some form of parsing tool had to be discovered. As the data is provided in XML, a commonly used semi-structured database format, the chosen parser solution had to be able to parse XML. An often used package for Python that could do this is lxml, a package which could read in XML data structures and translate them into its own set of classes to be used in Python. However, lxml expects well structured data, whereas the hansard dataset is not as well organised. For this reason, it was decided that BeautifulSoup4 [10] would be used, a module designed to parse less structured data, in HTML or XML. It makes use of the lxml module, but provides methods that allow the parsing of data whose structure is unknown.

## 1.2 Analysis

Following along from the background research, some decisions were made on how this project would proceed, and what challenges were expected. Additionally, the design of the overall system had to be developed, and the developmental process.

Due to the size and complexity of some of the source data, it was decided that the system would not be able to work directly with the original data without some form of intermediary parsing system. Thus, part of the project was to develop a parser that would get all relevant data from the original files, and reorganize them into a more useful format. It was therefore also necessary to

decide on the structure of the data once parsed, and how this data would be stored and accessed by the rest of the system. It would also be necessary to decide what exactly from the original data was relevant to the project. Additionally, it was important that speech be attributed to the correct member of parliament. It often appeared that the way an MP was referenced in the data would change, going from a full title, honorific and name to just surname. It was important that these different forms of name be recognized as the same person, otherwise speech attributed to just one person would be seen as being said by different people, reducing the accuracy of any searching. This could be done using Named Entity Recognition, an aspect of NLP.

Any form of supervised machine learning method requires training and testing datasets. Due to the nature of the data being used, there are no preexisting sets of annotated data available, and thus the datasets used must be hand annotated. A tool designed to do this must therefore be produced that can assist in this lengthy process, allowing a user to generate a set of annotated data that can then be used to train an Artificial Intelligence.

### 1.2.1 Project Aims

From the analysis of the problem, a decision needed to be made about what exactly the project will aim to do. This can then be developed further into a proper design later on the developmental process.

The main target of the project is to be able to automatically extract the sentiment expressed in Parliamentary Debates, and track trends in the sentiment expressed by an individual or about a topic. In order to manage this, the project will have to undergo the following tasks:

- Download the Hansard Dataset
- Extract the relevant information from the dataset
- Extract Sentiment from the speech extracted, and save it in a way that can be searched for.

These tasks will likely need to be broken down further in order to be efficiently developed, but they represent the overall aims and goals of the project.

## 1.3 Process

The process selected for this project was Feature Driven Development (FDD), an agile styled methodology designed to focus on delivering working blocks of software repeatedly. Though this methodology is not usually designed for a single developer, it was chosen for its ability to break down the larger tasks of *Develop a fully functioning system* into smaller, easier to digest tasks of *Develop the part of the parser that searches for speech* or *Develop a method of comparing two names*. It began with an overall design of the system, and then this design was broken down into a list of "features", by breaking down the overall design into functional sections, represented by the blocks in the diagram. Each of those is decomposed further into a list of features for each one, which can then be targeted as milestones during development. Because these features are relatively small, completing them is a small task, and keeping track of the progress on each feature can give a decent report on the progress of the project as a whole.

For version control, git, and Github.com was used to maintain versions of code. This can then also be used as a backup service, with the online version of the code hosted on Github being a form of backup, and allowing the code to be transferred between multiple machines with relative ease.

A to-do page was also maintained on Trello, which is an online resource for producing Kanban style to-do lists. There were four columns in the Kanban Board:

- A to-do column for tasks that needed doing that were not yet complete,
- A Doing column for tasks currently in progress,
- A Blocked column for tasks that cannot be started until another task has been completed, or tasks that have been started but cannot continue until another task is done or some event is complete,
- A Done column for tasks that have been completed.

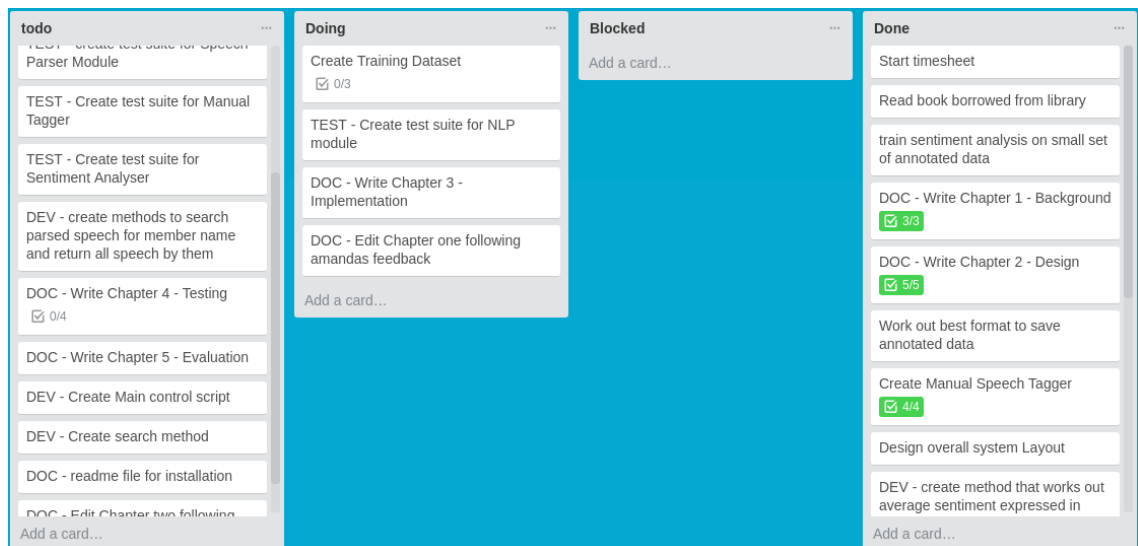


Figure 1.1: Screenshot of a Trello Board showing work in progress, done, and not yet started

In utilizing this tool for the organization of the project, development was planned out. Each "Card" of the board represented one task, and could be moved between columns. More complicated tasks were broken down into separate tasks, or a checklist could be added to a card, should the task need to remain as a single task for whatever reason.

## 1.4 Conclusion

Now that the background work has been documented, this report will move on to look at the design process of the project, documenting the choices made for each part of the project and the reasoning behind them, and showing some of the design work undertaken.

## Chapter 2

# Design

In FDD, large, detailed design documents are not necessary. A simple overview of desired features and a breakdown of the overall system are sufficient, and are what will be detailed in this chapter.

### 2.1 Overall Architecture

As the project was developed using Feature Driven Development (FDD), the initial design of the system focused on the desired features of the system. These features were:

1. Download the dataset.
2. Parse the original data into a more useful format.
3. Allow a user to annotate the data with sentiment, to generate training and testing datasets.
4. Train an AI algorithm on the datasets generated.
5. Search the parsed data to find speech about a certain topic, or by a particular Member of Parliament.
6. Use the trained AI algorithm to extract sentiment from the speech found.
7. Display a comparison of the sentiment expressed about a topic or by an MP over time.

Using these features, the overall system can be designed, and an unofficial class diagram can be created that can help guide implementation.

As seen in Figure 2.1, the system is broken down into functional blocks, each representing a distinct part of the system. They were split this way to maintain readability in the source code. Whilst it would have been possible to keep all functionality in a single file, it would have made maintaining the code very difficult. Each functional block is therefore a separate class in the Python source code, so any interaction between them is easy to manage.



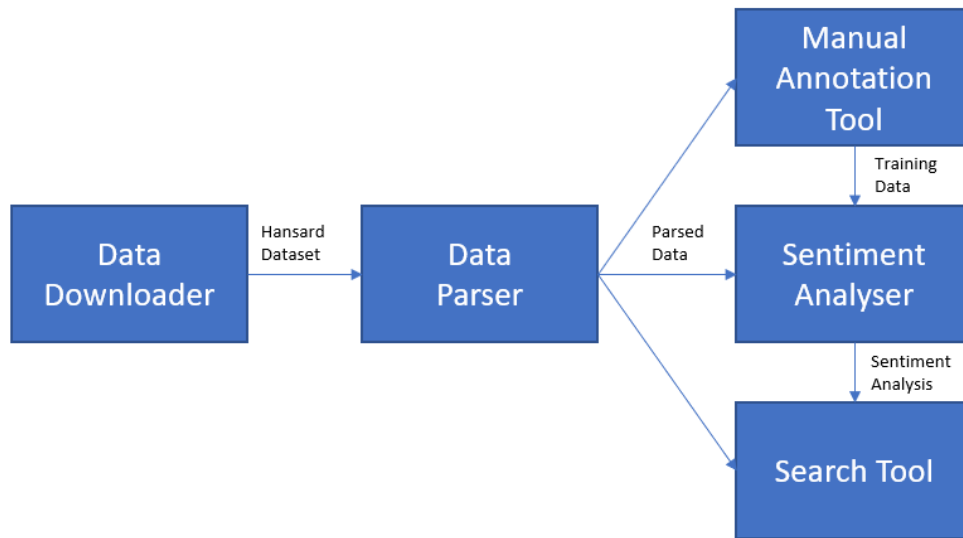


Figure 2.1: Functional block diagram of the overall system. Arrows represents data movement

### 2.1.1 Data Downloader

The Data Downloader is designed to download all of the Hansard Dataset from the site on-line, and store it locally for use by the rest of the system. It is likely that this first block will only need to be run a single time, but still proves useful in ensuring all the data is downloaded.

The files are to be downloaded from the Hansard Archive page. Each of the six series has a sub-directory under that root page, that contain all the data files. The data files have a distinct naming pattern that can be referenced using something like Regular Expressions in order to automate the downloading and searching of the files.

Originally, this was not going to be a part of the main system, as it is possible to download the data manually. However, only ten files are displayed on the web page each time, and some of the series have up to a thousand files to download. This can be seen in Figure 2.2. Therefore, an automated downloader needs to be implemented that can download the data automatically. The Design should allow the user to select which series they want to download and where it should be saved, and then it should automatically connect to the web page and attempt to download all the files.

### 2.1.2 Data Parser

The Parser is designed to read the original files downloaded by the Data Downloader, and save all relevant data in separate location, in a more consistent layout than that of the original dataset. This should allow any usage of the data from other parts of the system to be much simpler, and thus faster and less prone to error. It should ensure speech is always attributed to the correct person, even if their names are presented differently. This means the Data Parser will have to utilize a part

Debates in zip format

Please click on the debate zip file link that you wish to download from the list below.

File Name	Size
<a href="#">S5CV0844P0.zip</a>	1 MB
<a href="#">S5CV0845P0.zip</a>	1 MB
<a href="#">S5CV0846P0.zip</a>	1 MB
<a href="#">S5CV0847P0.zip</a>	1 MB
<a href="#">S5CV0848P0.zip</a>	1 MB
<a href="#">S5CV0849P0.zip</a>	1 MB
<a href="#">S5CV0850P0.zip</a>	1 MB
<a href="#">S5CV0851P0.zip</a>	1 MB
<a href="#">S5CV0852P0.zip</a>	1 MB
<a href="#">S5CV0853P0.zip</a>	1 MB
... 71 72 73 74 75 76 77 78 79 80 ...	

Figure 2.2: Screen capture from the Hansard Archive website, showing the number of files available

of NLP known as Name Disambiguation, which is not a simple task, and is discussed in further detail in Section 3.2.1.

### 2.1.3 Manual Annotation Tool

In Artificial Intelligence development, there is a concept known as *Ground Truth*, which is a representation of the reality that an algorithm wants to predict; such as the changes to the stock market or the sentiment expressed by a piece of text. It's often commonly represented by the training data used to train an AI algorithm when using a supervised or semi-supervised algorithm. Thus, for this project, the ground truth must be decided upon and represented by a set of training and testing data.

The Manual Annotation Tool (the MAT) is designed to allow a user to create said testing and training datasets from the parsed data. It should show a selection of speech to the user, and ask them to annotate it as either a positive sentiment, negative sentiment, or neutral sentiment. These choices will be recorded, and can then be used to train a machine learning algorithm to extract sentiment from the remaining data. It would also provide the option to edit the text, the MP's name, or the topic title, to allow the user to correct typos transferred from the original dataset.

Originally, the MAT would display an entire paragraph of speech, displaying everything a Member of Parliament said about a topic on a particular day. However, this would often display too much text, with parts showing positive sentiment and other parts of the same text showing negative sentiment. Additionally it was realized that attempting to train an AI algorithm on these large blocks of text would be far too complex. For those reasons, the MAT was modified so that it would only display a single sentence at a time, allowing a more accurate way of annotating sentiment.

The MAT is designed to accept the parsed data from the parser described in Section 2.1.2, and should break the speech found in the data down into sentences, then output the sentence and sentiment annotated to it as described in Section 2.2.2

### 2.1.4 Sentiment Analyzer

The Sentiment Analyzer will use the datasets generated by the MAT and produce a model based off the data. It should also provide the ability to load a previously trained model, rather than spend time retraining every time the system is run. Once trained or loaded, it should be able to accept blocks of text, which it can then extract sentiment from, and return it.

As AI algorithms are trained on "Features" rather than plain text, the Sentiment Analyzer must have some method of converting a sentence or paragraph into a set of features for the algorithm to use. Following on from a tutorial by *sentdex* [11], it appears that a good way to turn the text into a set of features is to use a dictionary, where the keys are the most common words from the training set, and the value is a True or False, for if the word is contained in the sentence or paragraph given. The potential issue with this is the loss of context, as separating the words completely will lose any negation, such as in the sentence "This is not good".

### 2.1.5 Search Tool

The Search Tool will be used by the user to search through the data for a particular Member of Parliament, to get their speech and its sentiment, or for a particular topic, to get the sentiment expressed about that topic.

The user would be presented with an option to search for either a Member of Parliament by name or a topic by title. It should then display the results of the search, showing examples of what was said about the topic, or if searching by MP, showing the topics they discussed and the things they said. It should also display an average sentiment expressed by that person or about that topic.

This average would have to be calculated in some way, likely by attributing a score of -1 for negative sentiment and +1 for positive sentiment. It would then likely be displayed using some sort of descriptive value rather than just the number; such as *Neutral* for a score around the 0 mark, or *Very Positive* for something close to 1.

## 2.2 Data Design

As parts of the system were designed to modify the layout of the original data at times, the formatting of said data had to be designed as well.

### 2.2.1 Parsed Data

The original Hansard Data was a set of XML files generated from the official Hansard Report. Some of the files referring to older reports, such as those from the 1800s, appear to have been scanned in using some form of Optical Character Recognition, and thus contained some slight errors in some of the text. This also means that the data is not structured as well as might be expected from XML data.

As can be seen in figure 2.3, the data files contain data that is not useful to the project. For instance, there are references to images that were not included as a part of the download, presumably a scan

from the original written report, though this is not made clear. In addition, there are *ip* tags, representing paragraphs, which include ID numbers that are also not needed by this project.

```
<image src="S5CV0021P0I0018" />
<col>5</col>
it a high honour to have the privilege of moving, as I now do: "That Mr. James William Lowther do take the Chair of the House as Speaker." I
sincerely hope that he may enjoy good health and strength, and that he may be long spared to preside over our deliberations.</p>
<p id="S5CV0021P0-00817"><member>Lord CLAUD HAMILTON</member><membercontribution>: Sir Courtenay Ilbert, the occasions are rare when it falls
to the lot of a Member of this House to have the privilege of moving or of seconding the re-election of a fellow-Member to the occupancy of the
Chair. The honour of being selected is so great that, though I hesitated at first to accept the duty&#x2014;for the adequate performance of
which I hardly felt myself capable&#x2014;on the other hand, I felt it was my duty on this occasion to speak for those with whom for many years
I have been associated, in giving their opinion in regard to the right hon. Gentleman upon whom, in unison with the rest of the House, our
choice has fallen. I am fully aware that my selection is due to no intrinsic merits of my own, that it is entirely on account of my seniority.
I believe I may be classed as a Parliamentary veteran&#x2014;a matter upon which I do not know whether or not I should be congratulated. It is
exactly forty-five years since I first had the honour of addressing this House. Though I may be a wiser man than I was then, I am certainly a
sadder man, when I look around and do not distinguish, amongst the occupants of the Benches on either side of the House, the face of a single
one of those who were associated with me at that time. In seconding the re-election of Mr. Lowther to the Chair, which he has filled with such
conspicuous ability during three Parliaments, my duty is sweetened by memories of many years of private friendship with the right hon.
Gentleman himself. My recollection goes even further back&#x2014;to the numerous kindnesses received from his distinguished parents, long
before it was ever contemplated that he himself would enter this House. When the Parliament of 1906 first assembled it was said on all hands
that the Speaker would be confronted with difficulties of a most delicate character in endeavouring to control the activities and to restrain
the ambitions of that large body of Members who for the first time, and without any previous experience, had entered this House. But Mr.
Lowther, with a courage, which in his case is hereditary, was not daunted by the magnitude of the difficulties which confronted
him. By a sagacious mixture of dignity, firmness, and genial persuasion, before two years had passed he had, with the general concurrence of
the House, succeeded in firmly asserting the authority of the Chair. To him, to my mind, our thanks are due for having, during that Parliament,
extracted from every section of the House, whatever might be the party to which they belonged, whatever their political opinions, or whatever
the directions in which their aspirations lay, the tact admisson that one and all, collectively and individually, were, as representatives of
the nation, equally jealous for the maintenance, intact, of the dignity, honour, and independence of this great historic assembly. When I first
entered the House there were but two parties. There are now four&#x2014;whether for better or worse it is not for me to say. But we must all
admit that the difficulties and responsibilities of the occupant of the Chair are greatly enhanced by having to deal with four rather than with
two parties. I recollect the remarkable testimony of the goodwill of a section of the House and the tribute borne to Mr. Lowther's impartiality
when&#x2014;as has been alluded to by the right hon. Gentleman opposite&#x2014;the right hon. Gentleman the Member for Morpeth, himself a
representative of labour, moved the re-election of Mr. Lowther to the Chair at the commencement of the last Parliament in a speech which
charmed the House, and which throughout its eloquent passages bore testimony on behalf of the Labour Members to the impartial conduct of Mr.
Lowther in the Chair. I believe in no less degree has Mr. Lowther failed in winning the confidence of hon. Members from Ireland. I think it is
no reflection on the representatives of Ireland&#x2014;a country with which I am associated by so many ties&#x2014;when I say that whether they
come from the north or from the south, they are not quite so easy of control as their less imaginative Saxon brethren. An Irishman may
sometimes in a moment of great provocation, when subject to adverse influences&#x2014;generally, am glad to sav... on the other side of St.
XML Tab Width: 8 Ln 2112, Col 1286 INS
```

Figure 2.3: A sample of data from the file *S5CV0021P0.xml*, a file from the fifth series of data

For the parser, the format of the data files that it produces was originally designed as shown in Algorithm 2.1. The ellipses represent repeats, so inside the *Date* tags, multiple *speech* tags, all

```
<date dateformat="1984/04/13">
  <speech>
    <member>memberName</member>
    <topic>topicTitle</topic>
    <stance>POS/NEG</stance>
    "Actual Text of Speech would go Here"
  </speech>
  . . . .
</date>
. . . .
```

Algorithm 2.1: Earlier version of the Parsed Data design

formatted like the one shown, can exist. A file may also contain multiple *Date* tags.

This, however, was causing some issues during development based around the size of the produced files, which were growing to thousands of lines long and several Gigabytes in size, as each entire series of data was being parsed into the same file. In order to combat the slow speeds of accessing such large files, and other issues caused by the layout, the data format was changed. Now, each unique date found within the source is saved in a separate file, and within this file the data was formatted in its final form. Each date file is an XML file, the structure of which can be represented as a tree, shown in Figure 2.4.

Each file can contain multiple member tags, which each have the member of parliaments name as an attribute. Each member tag can contain multiple tags for the topics they discuss, each of which

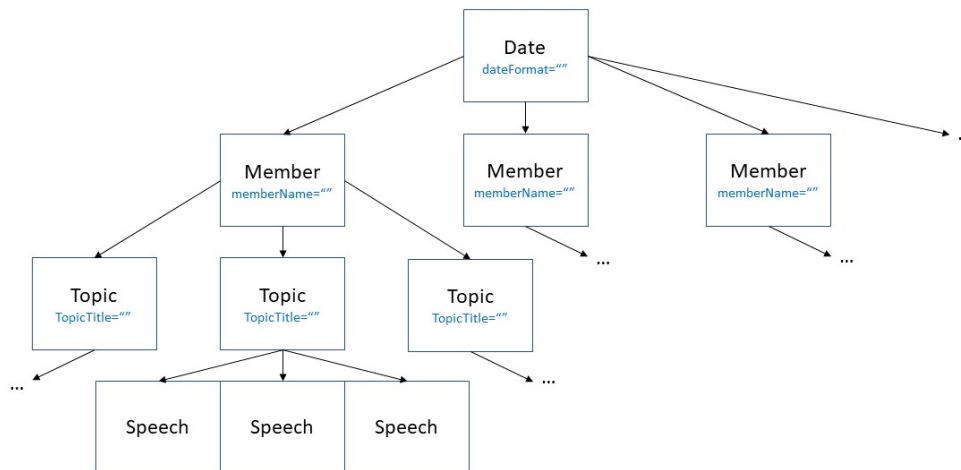


Figure 2.4: Diagram showing the structure of the parsed data, in XML. The *Date* tag is the root of the file

have the topic title as an attribute. Each topic tag can have multiple speech tags, each speech tag containing the verbatim copy of what the member said about the particular topic.

### 2.2.2 Annotated Data

The formatting of the annotated data files was also designed at this stage. It was decided that the files would be saved as CSV files (comma separated values), which is a simplistic database style where a line in the file represents a single record, each value of the record being separated by a comma, hence the name. The layout was designed as the following:

#### Sentence, Sentiment, Member, Topic

As shown, it was decided that the best way of annotating full speech was to split it by sentence, so that each sentence would be annotated with its own sentiment. This would simplify the training process for the machine learning algorithms, as it was thought that trying to train it on too large a block of text would result in sub par results, as these larger blocks of text can often express multiple sentiments interwoven into the speech. Attempting to train on, or even annotate, these larger more complicated blocks of speech would mean having to decide what the most important sentiment expressed would be, or work out the average sentiment. Due to this, any AI algorithm attempting to train on this would be training on data that expressed a varied sentiment, rather than a more polarized sentiment expressed in a single sentence. Of course, it is still possible that a single sentence might express positive sentiment towards one thing and simultaneously a negative sentiment towards something else, but dealing with these issues would take a lot more work than can be done on this project.

## 2.3 User Interface

Due to the complexity of the project, it was decided that the system would only be interacted with via the command line. This meant that, beyond basic menus, no GUI had to be designed for use.

It was thought that, should there be time during or after the project development, a GUI could be designed which worked with the existing functions, but it was not considered system critical to have a GUI.

The search tool described in Section 2.1.5 is designed to be the part used by most users, and so a mock up of the command line interface is shown in Figure 2.5

```

what would you like to do?
1: Search via Member of Parliament Name
2: Search via Topic
3: Input Sentence for sentiment extraction
4: Retrain Sentiment Analysis Model(!)
Q: Quit Program
Choice:1
--SEARCH VIA MEMBER--
Member Name: Alan Jones
Searching...
2 topics found for Alan Jones
  TOPIC ----- AVERAGE SENTIMENT
  1: Trading Schemes Bill - POSITIVE
  2: Gender Identity (Registration and Civil Status) Bill - NEGATIVE
Options:
1: Select Topic
2: Search New Member
Q: Return to previous Menu
Choice:1
Showing Speech from topic 1: Trading Schemes Bill:
Pyramid selling and multi-level marketing have become great and expanding businesses. Such marketing exercises involve more than people trading from their own homes; it has come to my notice that professional people such as doctors, surgeons and others who see and relate to people at different levels are also now encouraging and indulging in multi-level marketing and pyramid selling. Patients come to see doctors to get fitter and healthier, and in that relationship they may be encouraged to buy water filters, air cleaners or filters and other things, in the surgery. That is a remarkable development. I have come across cases in which people were encouraged to buy in that way, and the professionally qualified doctors and accountants-I suppose even lawyers- who sell various goods on a part-time basis to their clients are earning large amounts of money. That is a complicated matter, and the Bill proposed by my right hon. Friend the Member for Chelsea (Sir N. Scott) is an attempt to put certain matters right. In the late 1960s, when such trading schemes came into being, there was a great deal of demand. There were many abuses, and successive Governments have made attempts to correct those, as the schemes have expanded to include many millions of people.
Options:
1: Select Topic
2: Search New Member
Q: Return to previous Menu
Choice:

```

Figure 2.5: A mockup design of the Search tool, which would be the main user interface for the project

## 2.4 Algorithm Design

### 2.4.1 AI Algorithm Choice

There are many potential algorithms that may be chosen for this project. It may prove difficult to choose one, or more, without simply trying them. The design calls for the use of Naive Bayes at first, mainly as its one provided by the NLTK package. However, multiple other algorithms may be tested, and the results compared to decide on the final choice. Should multiple algorithms prove useful, a voting system could be implemented, which applies each algorithm, and they cast a vote to what sentiment they calculate the text as. The votes would then be counted and the result shown.

#### 2.4.1.1 Naive Bayes

Naives Bayes is a supervised algorithm with uses the statistical analysis of Bayes Theorem as to classify data. It treats each feature as completely distinct, which isn't accurate for NLP, but will may suffice for development of the system.

Bayes Theorem provides a way to calculate the probability of something occurring, for this project text being positive or negative, given it's prior probability, and the probability of it given the Data provided. [12]. Text being classified as one thing or the other is usually called a *Hypothesis* in this regard. The mathematical representation of Bayes Theorem can be seen in Figure 2.6.

$$P(h | D) = \frac{P(D | h) P(h)}{P(D)}$$

Figure 2.6: Bayes Theorem

Where  $P(h | D)$  is the probability of the Hypothesis (in the case of this assignment the prediction that a sentence is either Positive or Negative) holding true given the data provided.  $P(D | h)$  is the probability that the data is true, given the hypothesis; and  $P(h)$  and  $P(D)$  are the probabilities of the Hypothesis and the Data respectfully.

$P(h)$  is usually called the *Prior Probability* of the Hypothesis, and reflects any background knowledge about the chance that the hypothesis is correct. In this project, this is likely to represent any form of bias in the training data, in that the prior probability of text being classified as positive would be equal to the percentage of training data that is labeled positive.

The Naive Bayes Classifier uses Bayes Theorem in a learning step in which the various probabilities of a class, such as *positive* or *negative*, are estimated, given the different attributes or the data [12]. These estimations correspond to the learned hypothesis, which is then applied to the new instances to classify them.

### 2.4.2 Parsing

The Data Parser needs to find and extract useful speech from the original data. Though said data is somewhat disorganized, in that speech can exist down almost any route through the XML tree and occur at any level, there are exploitable patterns that the Parser can use to find as much speech as possible. The overall method is documented in the pseudo-code Algorithm 2.2:

This shows that, so long as the parser can find a tag in the source XML for the date, all other relevant information can be found in relation to the position of this date tag in the XML. It also shows the method of ensuring all speech by one Member of Parliament is correctly attributed to them, to avoid repeated mentions of the same MP in the same file.

## 2.5 Conclusion

Once the design of all the major parts of the project had been finalized, this report will now move on to the implementation section, to discuss how implementing these designs went, what became more difficult than expected and what, if anything, had to be changed, as FDD means that once a design is completed, it can still be modified and changed depending on implementation.

```
for EACH FILE
  for EACH DATE TAG
    if (DATE_FILE FOR DATE EXISTS)
      LOAD DATE_FILE CONTENTS INTO DATE_XML
    else
      CREATE FILE
      CREATE DATE_XML
    for EACH CONTRIBUTION in DATE_TAG
      GET CONTRIBUTION PARENT_TAG
      GET MEMBER NAME AS CHILD OF PARENT_TAG
      GET TITLE AS SIBLING OF PARENT_TAG
      GET SPEECH FROM CONTRIBUTION
      if MEMBER HAS BEEN SEEN BEFORE in CURRENT DATE_FILE
        if TOPIC HAS BEEN DISCUSSED BY MEMBER BEFORE
          ADD SPEECH TO TOPIC
        else
          CREATE NEW TOPIC
          ADD SPEECH
      else
        CREATE NEW MEMBER TAG
        ADD TOPIC TO MEMBER TAG
        ADD SPEECH TO TOPIC
        ADD SPEECH TO DATE_XML

    SAVE XML TO DATE_FILE (OVERWRITE)
```

Algorithm 2.2: Data Parser Pseudo-code



## Chapter 3

# Implementation

### 3.1 Data Downloading

One of the first parts of the system to be implemented was the Data Downloader. This was done first in order to get the full dataset downloaded as fast as possible, and also as a form of Python practice.

As mentioned in Section 2.1.1, the files that needed to be downloaded from the online archive had a specific format that made finding all the files required easier. Each series had a specific URL, and all files for that series would be stored as children of that URL in zip files. The naming pattern for the files was as follows:

**SsVvvvPp.zip**

where *s* is the series from 1 to 6, *vvvv* is 4 digits representing the volume of the series, starting at 0001, the max value depending on which series it is a part of, and *p* is a part number, as some files were split into multiple parts. This could be zero, if the file is not split, or a one or two if it has been split. For instance *S6V0141P1.zip* would represent the *1st* part of the *141st* volume in series 6.

There was one difference to this pattern, discovered during development. Series 5 of Hansard was separated into records for the *House of Commons* and the *House of Lords*. For these, the letter *C* or *L* was added before the *V* to differentiate the two series. Afterwards, series 6 also contained the letter *C* to show that it was also only for the house of commons. So, for Series 6, volume 141, part 1, the file format would actually be *S6CV0141P1.zip*.

#### 3.1.1 Online Connection

Python has a commonly used library for HTTP connections called *Requests*. It provides an API (*Application Programming Interface*) allowing easy connection to a provided URL, simply by providing a URL. Using this API, the downloader can check to see if a file exists, using the code snippet Algorithm 3.1.

Effectively, this code snippet loops through the files following the described pattern, and gets the status of the constructed URL. the *header* part returns a string that describes the type of file re-

```

for i in range(0, 100): # change depending on how many files it
    looks like exist
    for j in range(0, 4): # just to make sure. Not seen any
        files with P3 at the end but you never know
        temp_url = '{}{}/{}'.format(url_base, url_add[series-1],
            file_name_format.format(series, i, j))
        print("Checking: {}".format(file_name_format.format(
            series, i, j)))
        r = requests.get(temp_url)
        status = r.headers['content-type']
# if the zip file exists, the type will appear like this:
        if status == 'application/zip; charset=utf-8':
            print("FILE FOUND")
            zip_ref = zipfile.ZipFile(io.BytesIO(r.content))
            zip_ref.extractall(save_loc) # extract the file
            zip_ref.close()

        else: # if the zip file doesn't exist an error page is
            returned instead
            print("FILE NOT FOUND")

```

Algorithm 3.1: Snippet of the Downloader Code

turned, as if the file does not exist, it still returns a 404 error page rather than not returning anything. If the file does exist, however, it returns a string that says it is a ZIP file type (*"application/zip"*).

If the file does exist, the downloader also makes use of a library called *zipfile*, which allows it to handle zip files internally. It can then extract the data file from the compressed zip file, and save it to the designated directory on the local machine.

### 3.1.2 Dataset Size

The total Historical Hansard Dataset that was downloaded by the project is *14.4GB*, and consists of 2503 files, demonstrating the need for the automated downloading. Due to this size, the dataset could not be saved to the University file system, and so was saved to an external hard drive instead. This meant that some parts of the later development were slowed due to the USB 3 connection used by said hard drive.

## 3.2 Data Parsing

During development of the system, the Data Parser and associated methods were where the most time was spent, due to many unforeseen complications.

### 3.2.1 Name Recognition and Disambiguation

Part of the difficulty in parsing the data accurately was ensuring speech spoken by one person was always attributed to that person, even though the references to that person may use multiple versions of their name. In order to correctly attribute speech to the speaker, without duplicating references to them, a method of NLP called "Name Disambiguation" must be employed.

Name Disambiguation is the method of identifying proper names in text, and recognizing when two proper names refer to the same subject or person. [13] Many difficulties exist for such a task, as names can come in many forms. Proper nouns can often refer to multiple things. *Johnson and Sons* might refer to a business by that name; two people with the surnames *Johnson* and *Sons*; or someone called *Johnson* and their male children. In this example, the context of the sentence the name appears in may provide clues to which it is, but this is not always an option.

Thankfully, this project only needs to be able to recognize the names of the Members of Parliament mentioned in the Hansard Dataset, which displays more structure in the way it names people than normal human speech would.

```
<section>
<title>Disabled Persons (Air Travel)</title>
<p id="S6CV0001P0-00373">1. <member>Sir David Price</member> <membercontribution>asked the Secretary of State for Trade, in view of the fact that 1981 is the International Year of Disabled People, if he will take steps with British airports and British airlines, respectively, to improve facilities for air travel by disabled people, especially those confined to wheelchairs.</membercontribution></p>
<p id="S6CV0001P0-00374"><member>The Under-Secretary of State for Trade (Mr. Reginald Eyre)</member><membercontribution>: The provision of facilities for disabled air travellers is a matter for the airports and airlines concerned, and a good deal has been, and is being, done to improve the lot of the handicapped when they travel by air. Airport and airline representatives have participated in the meetings reviewing the special needs of disabled passengers held under the auspices of my right hon. Friends the Secretary of State for Transport and the last Minister for Social Security. We encouraged the widest possible airport and airline representation at last Thursday's conference on "Transport without Handicap".</membercontribution></p>
```

Figure 3.1: An example from the original dataset, showing that names exist only within *member* tags

As can be seen in fig.3.1, the names needed for this project are always contained within a *member* tag. They still contain the full job title at times, but this means that the area the project needs to look for a name is well defined. It can be guaranteed that, if a member tag is encountered, it will contain the name of the member.

The first attempted method of extracting the name from the *member* tag was using the *Named Entity Chunker* from NLTK, which is designed to extract the Named Entities from a piece of text and return them in a list. Using this, the name could be extracted, potentially along with other parts of the title (*The Under-Secretary of State for Trade (Mr. Reginald Eyre)*) would be returned as a list of two names, *State for Trade* and *Mr. Reginald Eyre*). The thought was that the actual name desired could be chosen from that list by looking for the item that started with an Honorific, such as *Mr.*, *Mrs.* and other such titles. However, the Named Entity Chunker did not work consistently enough for it to be a viable solution for the name extractor, as it often separated the honorific from the name. Due to this, it could not be reliably used to extract the names, because there was no way to recognize, when it returned multiple names, which referred to the actual person, and which was a part of their job title.

The second method attempted, which was the one settled on for the project, was the use of Regular Expressions to search for the expected name format. This method relies on a lot of assumptions about the organization of the original dataset, but appears to be good enough for the current dataset. The assumptions are as follows:

- All Names start with an Honorific (Mr, Mrs, Sir etc)

- All Names End with a Surname
- The first time a person is seen, their full name and job title, if relevant, are presented

Following these assumptions, Regular Expressions could be used to find the honorific at the start of the name, then get everything following it until either the end of the text, or a piece of punctuation not commonly used in names, such as a bracket.

```

31 def extract_name(text):
32     # find a name in a sentence or piece of text
33     # will assume the first name given that includes an honorific (mr., Mrs, etc) is the correct name
34     punctuation = string.punctuation # we want to get all the text from Mr/Mrs etc till it finds some punctuation
35     punctuation = punctuation.replace("-", "") # however, - and . are valid parts of a name, so we still want them
36     punctuation = punctuation.replace(".", "")
37     name_rex = re.compile(r'(\b0r[. ]|\bMrs[. ]|\bSir[. ]|\b0r[. ])[^{}\n]+'.format(punctuation), re.IGNORECASE)

```

Figure 3.2: Extract of code from the Name Extractor Method.

Fig3.2 shows the regular expression used to extract a name from a piece of text. It searches for an Honorific to start it off, either *Mr*, *Mrs*, *Dr* or *Sir*. Once it find one of these honorifics it gets everything after it that is not a punctuation mark listed, as shown by the `[^{}\n]+` part at the end of the regular expression. The `{ }` brackets in that part are replaced with the string called *punctuation*, generated by the string package, so that it becomes a list of all punctuation possible, including new line characters.

### 3.2.2 Name Matching

Once names can be reliably extracted from the source text, a method of comparing two names to see if they referred to the same person had to be developed. This becomes a very complicated issue, simplified only slightly by the assumptions mentioned previously.

Name One	Name Two	Same Person?
Mr. Adam Neaves	Mr. Adam Neaves	True
Mr. A. Neaves	Mr. Adam Neaves	True
Dr. Adam Neaves	Mr. Adam Neaves	False, wrong Honorific
Mr. B. Neaves	Mr. Adam Neaves	False, wrong First Name
Adam Neaves	Mr. Adam Neaves	True, despite missing honorific
Mr. A. B. Neaves	Mr. Adam Neaves	True, though slightly ambiguous
Mr. A. B. Neaves	Mr. Neaves	True, though again ambiguous

Table 3.1: Table showing the different ways names might or might not refer to the same person

For instance, as shown in table 3.1, first names might be shortened to just an initial, or even fully removed. Honorifics are not guaranteed to be present, but are very important if they are, as two different names may differ from only that.

The implemented algorithm for this project follows the same assumptions mentioned in section 3.2.1, and is designed to allow for some false negatives (wherein two names that *do* refer to the same person might not appear as the same person) to avoid any false positives at all. This is because it was decided that speech accidentally attributed to the wrong person would be worse than accidentally having duplicate references to a person, since a human reader can likely see the connection between *Mr. Adam Neaves* and *Mr. A Neaves*, but there would be no way for them to

know that some speech was attributed to the wrong person. The basic algorithm implemented is as shown in Algorithm 3.2.

```

if BOTH NAMES ARE EXACTLY THE SAME
    return True
SPLIT BOTH NAMES INTO COMPONENT WORDS
for EACH NAME
    if NAME CONTAINS 3 WORDS
        FIRST WORD IS HONORIFIC
        SECOND WORD IS FORENAME
        THIRD WORD IS SURNAME
    else
        FIRST WORD IS HONORIFIC
        LAST WORD IS SURNAME
        IGNORE ANYTHING ELSE
if FORENAME ONE and FORENAME TWO BOTH EXIST
    FORNAME_MATCH = FORNAME ONE == FORNAME TWO
else
    FORNAME_MATCH = True
SURNAME_MATCH = SURNAME ONE == SURNAME TWO
HONORIFIC_MATCH = HONORIFIC ONE == HONORIFIC TWO

if SURNAME_MATCH, HONORIFIC_MATCH and FORENAME_MATCH ARE True
    return true
else return False

```

Algorithm 3.2: Pseudocode representing the name matching method

This method does work so long as the assumptions in Section 3.2.1 hold true. It would not be a valid method of matching names in a more generalized setting where the formatting and appearance of names would vary wildly.

### 3.2.3 Saving Parsed Data

The parser would save the information extracted from the original data files in newly created XML files. Due to some character use in the original dataset, these files had to be opened by the Python script in *Binary Mode*, meaning it would treat the data as bytes of data rather than strings of text. Due to this, when editing a file, the Parser could not simply append data to the file, but rather would have to overwrite the whole file. Therefore, when editing a parsed file to add more data to it, it was necessary to load the whole file into memory, edit that data, then overwrite the whole set of data to the XML file again. This was one of the main reasons for the change in data structure part way through implementation described in Section 2.2.1. When the Parser was designed to write an entire series to a single file, it would take an increasingly long time to read the whole file into memory, then save the data back to the file once modified. At the start of a session of parsing, it would take an average of 3 *seconds* to parse the first file from the original dataset, but as it parsed more of a series, each additional file would increase the time it took substantially. Table 3.2 shows the time taken on a subset of one series.

Source Data File Number	Time to Parse (s)
0001	2.564
0002	3.245
0003	4.632
...	...
0250	302.452
0251	306.321

Table 3.2: Excerpt from the log of the original parser parsing Series 6, showing time it took to parse each file

As can be seen, the additional time taken for each file meant that, in order to parse an entire series, the parser would take up to a few hours to finish. Additionally, as the large files had to be loaded into memory in order for them to be edited, the Parser would use a large amount of RAM, at one point during development getting up to around 10GB of RAM used.

Therefore, instead of saving an entire series worth of data to a single file, the decision was made to split the files by date instead. The parser would search through each file, creating a new file for each date it encountered, so that everything that was debated on that date would be saved to that file. This meant that the parsed data files were smaller, and meant that the data that had to be loaded into memory in order to be modified was much smaller, so the Parser didn't use anywhere near as much RAM. It also meant that the time taken per file parsed was constant, and only depended on the size of the original file, rather than the number of files already parsed. This was a much better solution, and also encouraged a better design for the parsed data layout, as described in Section 2.2.1.

Additionally, though the parsed data consisted of more files than the original dataset, the set of parsed data was usually smaller than the original, due to the parser stripping out unneeded information. The exact values can be seen in Table 3.3

Series	Original Dataset		Parsed Dataset	
	Size (GB)	Number Of Files	Size (GB)	Number Of Files
1	0.0943	27	0.0691	1245
2	0.0877	22	0.0755	926
3	1.4	305	1.2	6888
4	0.6461	133	TODO	TODO
5	8.6	1559	TODO	TODO
6	3.5	446	1.7	3745

Table 3.3: Size comparison between the Original Hansard Dataset and the Parsed Dataset generated by the Parser

## Chapter 4

# Testing

Detailed descriptions of every test case are definitely not what is required here. What is important is to show that you adopted a sensible strategy that was, in principle, capable of testing the system adequately even if you did not have the time to test the system fully.

Provide information in the body of your report and the appendix to explain the testing that has been performed. How does this testing address the requirements and design for the project?

How comprehensive is the testing within the constraints of the project? Are you testing the normal working behaviour? Are you testing the exceptional behaviour, e.g. error conditions? Are you testing security issues if they are relevant for your project?

Have you tested your system on “real users”? For example, if your system is supposed to solve a problem for a business, then it would be appropriate to present your approach to involve the users in the testing process and to record the results that you obtained. Depending on the level of detail, it is likely that you would put any detailed results in an appendix.

The following sections indicate some areas you might include. Other sections may be more appropriate to your project.

## **4.1 Overall Approach to Testing**

## **4.2 Automated Testing**

### **4.2.1 Unit Tests**

### **4.2.2 User Interface Testing**

### **4.2.3 Stress Testing**

### **4.2.4 Other types of testing**

## **4.3 Integration Testing**

## **4.4 User Testing**



## Chapter 5

# Evaluation

Examiners expect to find in your dissertation a section addressing such questions as:

- Were the requirements correctly identified?
- Were the design decisions correct?
- Could a more suitable set of tools have been chosen?
- How well did the software meet the needs of those who were expecting to use it?
- How well were any other project aims achieved?
- If you were starting again, what would you do differently?

Other questions can be addressed as appropriate for a project.

Such material is regarded as an important part of the dissertation; it should demonstrate that you are capable not only of carrying out a piece of work but also of thinking critically about how you did it and how you might have done it better. This is seen as an important part of an honours degree.

There will be good things and room for improvement with any project. As you write this section, identify and discuss the parts of the work that went well and also consider ways in which the work could be improved.

In the latter stages of the module, we will discuss the evaluation. That will probably be around week 9, although that differs each year.

# Appendices

The appendices are for additional content that is useful to support the discussion in the report. It is material that is not necessarily needed in the body of the report, but its inclusion in the appendices makes it easy to access.

For example, if you have developed a Design Specification document as part of a plan-driven approach for the project, then it would be appropriate to include that document as an appendix. In the body of your report you would highlight the most interesting aspects of the design, referring your reader to the full specification for further detail.

If you have taken an agile approach to developing the project, then you may be less likely to have developed a full requirements specification. Perhaps you use stories to keep track of the functionality and the 'future conversations'. It might not be relevant to include all of those in the body of your report. Instead, you might include those in an appendix.

There is a balance to be struck between what is relevant to include in the body of your report and whether additional supporting evidence is appropriate in the appendices. Speak to your supervisor or the module coordinator if you have questions about this.

# Annotated Bibliography

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A paper detailing the progress made on trying to apply standard sentiment analysis techniques to the hansard dataset. It discusses the fact that these normal approaches are inadequate for the style of speech used in parliamentary debates.

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An online article that describes how the author trained a Naive Bayes classifier on movie reviews using the NLTK for Python. It should serve as a good reference when looking to do something similar.

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This book provides a decent overview on Natural Language Processing for computer systems. It does not, however, mention any specifics for Sentiment Analysis, and it's age may mean some of the information is outdated.