Adam DerinOrucu

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A passionate tech enthusiast and computer science student. Avid learner, seeking to expand his knowledge.

Experience

JULY 2018 - FEBRUARY 2019

Game Developer / Digitus, Izmir, Turkey

Worked for 3 months in the company office and 5 months remotely, on a online multiplayer reflex game. Used technologies like; Unity, C#, Socket.io

Education

2011 - 2015

High School / Izmir Gelisim Koleji (Turkey)

2016 - PRESENT

Bachelor's Degree/ Computer Science

Wrocław University of Science and Technology, Department of Computer Science and Management

Achievements

2013

First Place / 8th First Lego League Turkey

Participated as **main programmer and pilot**. Competition is based on building and programming autonomous robots using Lego Mindstorms to solve a set of tasks in given time.

2013

First Place / 44th TUBITAK Physics Project Competition Izmir Region

Project Name: The Measurement of Optical Activity in Honey and Sugar Using Optical Polarization

2014

Third Place / 45th TUBITAK Physics Project Competition Izmir Region

Project Name: Developing Optical Gain Adjusted Magneto-Optical Measurement System and Magnetic Field Measurement Application

Languages

- Polish Proficient
- Turkish Proficient

English – Advanced

Skills

- Python
- SQL
- HTML/CSS

- C#
- PHP
- JavaScript