

vgic\_is\_free\_slot



```
graph LR; A[vgic_is_free_slot] --> B[vgic_find_free_slot]
```

A diagram showing a call from the function `vgic_is_free_slot` to the function `vgic_find_free_slot`. The first box is shaded gray and the second is white, both with black borders. A blue arrow points from the right side of the first box to the left side of the second box.

vgic\_find\_free\_slot