

Python script for translating csv to smv is script.py. It kinda is a BFS which tries to find elements which are found sooner than other element and say that the latter elements are dependent on to sooner found one. Cycles mess this up so it is probably not good approach. Except that It just doesn't really work well with antidotes or poisons anyway.

I kind of ran out of time, since it all took more time (and my mental health) than expected

When poison or antidote would be found, i thought about marking near non-wall, non-antidote fields as p1, p2, p3, where number means distance from poison so remaining ticks of poison could be watched by some VARs and if no antidote was to be found after the p3 mouse would stop.

Im sorry I didnt use the Makefile, I didnt quite get there, but formulae (both same) are in files mymaze3.smv, mymaze4.smv.

I know I will probably get no points for this HW, I just want to make little non-offensive feedback, that I really spent lot of time thinking about solution of this HW, much longer time than any other. I think this course is much more time consuming than the 6 credits say.