

Week 5 – Random Testing

For this document, you will need to fill out the information below. Ensure you have 5 triggering numbers for each bug or you will receive zero points for the bug. Your theory must fit the 5 provided numbers to receive any points. To receive full points, your theory must match the actual coded error, so you may need more than 5 data points for each bug to successfully determine the causes.

- **Bug 1**
 - **Triggering credit card numbers (at least 5)**
 - 041268656531245
 - 205436753709251
 - 189596642837470
 - 710209195303944
 - 047097790479647
 - 301680649073181
 - 297694314313836
 - 332745693430653
 - **Theory that explains what triggered the bug**
 - This bug is caused by credit card numbers that do not have a patterned prefix, but never starts with '34' or '37', have 15 digits, and valid check bits.
- **Bug 2**
 - **Triggering credit card numbers (at least 5)**
 - 4444370350046192
 - 4444489972679014
 - 4444287478424087
 - 4444650403409582
 - 4444430702054425
 - 4444812559181049
 - 4444643271930441
 - 4444274045836126
 - 4444989753128396
 - 4444656381207153
 - 4444767290882778
 - 4444125013468807
 - **Theory that explains what triggered the bug**
 - This bug is caused by credit card numbers that begin with '4444', have 16 digits, and valid check bits.
- **Bug 3**
 - **Triggering credit card numbers (at least 5)**
 - 4258470440741045
 - 4245898342689431
 - 4500968484420307
 - 4103702194546643
 - 4231419458586141
 - 4452831773589745
 - 4354481353541341
 - **Theory that explains what triggered the bug**
 - This bug is caused by credit card numbers that start with '4', have 16 digits,

and valid check bits.

- **Bug 4**

- **Triggering credit card numbers (at least 5)**

- 4207385099224207
 - 5910105596575910
 - 2381739554222381
 - 0691582878450691
 - 4780975366254780
 - 8877082613168877
 - 2906193508842906
 - 2666473285302666

- **Theory that explains what triggered the bug**

- This bug is caused by credit card numbers that start with no patterned prefix (sometimes 4, sometimes in range 2221-2720, and sometimes neither), have 16 digits, and invalid check bits.

- **Bug 5**

- **Triggering credit card numbers (at least 5)**

- 4931234478783013
 - 2537736212348210
 - 4373289812345809
 - 2412349751933648
 - 5546142123433690
 - 5320123434834406
 - 5369013612349297
 - 5254107438123445
 - 2361234954779983
 - 372123409269503
 - 2431101112344149
 - 344691234899517

- **Theory that explains what triggered the bug**

- This bug is caused by credit card numbers that start with a few prefixes (sometimes 4, sometimes in range 51-56, sometimes 37 & 34, sometimes in range 2221-2720) have 16 or 15 digits, and valid check bits.

- **Bug 6**

- **Triggering credit card numbers (at least 5)**

- 5125937012168672
 - 4660247333941672
 - 4827232086437672
 - 4613049409614672
 - 2548376265357672
 - 2706646781936672
 - 5565827718751672
 - 4941406428511672
 - 4810298772408672
 - 5570816388485672
 - 4618418514729672
 - 4215590645736672

- **Theory that explains what triggered the bug**
 - This bug is caused by credit card numbers that start with 4s, 51-55, 2221-2720, have 16 digits, and valid check bit of 2 every single time.
- **Bug 7**
 - **Triggering credit card numbers (at least 5)**
 - 56789549712181220
 - 5678981086501785
 - 12345927391934244
 - 56789765485335003
 - 5678966090017758
 - 1234580262456729
 - 123459305900736
 - 0123433944931365
 - 56789185661889497
 - 12345714392773339
 - 567891530828195
 - 12345363522594953
 - **Theory that explains what triggered the bug**
 - This bug is caused by credit card numbers that start with a series of consecutive numbers (sometimes starting with 0, 1, or 5), have no fixed length, with valid & invalid check bits.
- **Bug 8**
 - **Triggering credit card numbers (at least 5)**
 - 4945006409092746
 - 4543230802626969
 - 4826860369436622
 - 4182280104050067
 - 4745266944236305
 - 4444430702054425
 - 4181050469448706
 - 4664474427040486
 - **Theory that explains what triggered the bug**
 - This bug is caused by credit card numbers that start with 4s, have 16 digits, and a valid check bit.