PROPOSED COURSE TRANSFERS

SDU: ENGL250 Science Fiction → FILM240 Film Genres: Science Fiction
→ Goal 6 - Humanities

SDU: ENGL277 Technical Writing → ENG111(R) Research Writing
→ Goal 1 - Communication

SDU: CSC250 Computer Science II → CS250 Algorithms and Problem Solving II
→ Major Core Requirement

SDU: INFO102 Social/Ethical Aspects Info → CS110 Computers in a Global Society
→ Goal 9 - Ethics

SDU: MATH374 Scientific Computation → CS440 Theories of Algorithms
→ Major Elective Requirement

SDU: PHIL200 Introduction to Logic → Goal 6 Qualifying Counterpart
→ Goal 6 - Humanities

CURRENT PROPOSED REGISTRATION FOR FALL 2020

CS410 Software Engineering (4 credits)
→ Major Core Requirement

CS405 Operating Systems (3 credits)
→ Major Requirement

BIOL104 The Environment, Society, and Conservation (3 credits)
→ Goals 8 - Global Perspective and Goal 10 - People and the Environment

MCOM243 Principles of Game Design (3 credits)
→ Goal 6 - Fine Arts

PHYS460 Undergraduate Research (2 credits)
→ Minor Elective Requirement

Total Credits: 18