

Pg. 604-607 / 2, 4, 6, 8, 28, 30, 32, 46

2.) `#include <cctype>`

4.) 5

6.) `#include <cstdlib>`

8.) the standard logical operators (`==`, `>=`, `<=`, `!=`) work with strings, but not cstrings. You could also use the cstring comparison functions by passing in the strings a

```
28.)  int elemCount = 0;
      int alphaCount = 0;
      while (input[elemCount] != '\0') {
          if(isalpha(input[elemCount])
              alphaCount++;
          elemCount++;
      }
```

30.) `value = atof(str);`

```
32.)  if(strcmp(str1, str2) == 0)
      cout << "They are the same!\n";
```

46.) `strcmp` calls for character pointers, not characters. A single character is a cstring. A cstring containing only a single character is, but these are not pointers at all.