

# JavaScript Unit Testing

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## Myth or Fact?

*After writing your code, you'll never touch it again*

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# Unit Testing Framework

- **Test Runner / Reporter**
  - Allows developers to describe and organize test cases
  - Run test cases, collect results
  - Analysis and Test Coverage
- **Matchers**
  - Assertions
  - Utility predicates for writing boolean expressions
- **Test Doubles**
  - Developer-managed replacement for external dependencies
  - Mocks, Stubs, Spies, ...

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# Reference(s)

- [An Overview of JavaScript Testing in 2017](#)

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# How Would You Test \_\_\_\_\_

- Access to remote resources when they do not exist
- Failed verification of user credentials
- Search data in local database when the query returns no results
- Add new data to your DB without actually altering the DB
- Handle timeout logic
- User login from a different timezone
- ... many more ...

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# Mock Objects

- Replacement objects for external dependencies
- Developers have full control how these replacement objects behave
  - User authentication succeeded or failed
  - HTTP status 200, 404, 401, ...
  - Database queries with controlled results
  - AJAX requests with customized responses
  - Fake timer
  - Fake location provider
  - ... and many more ...

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## Java Tools

vs.

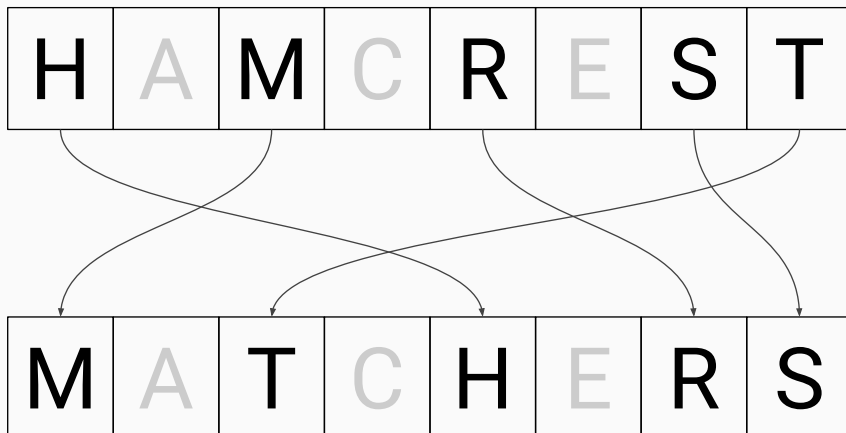
## JS Tools

- JUnit4 / JUnit5
  - Runner
  - Matchers
- Hamcrest
  - Matchers
- jMock, JMockit, EasyMock, Mockito,
- Others....

- Chai
- Istanbul
- Jasmine
- Jest
- Karma
- Mocha
- Sinon

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## Anagram



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## JavaScript Overview

	Test Runner	Assertions / Matchers	Test Doubles	Coverage
Chai		✓		
Istanbul				✓
Jasmine	✓	✓	✓	
Jest	✓	✓	✓	✓
Karma (browser)	✓			
Mocha	✓			
Sinon			✓	

[Which One?](#)

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## What to Test?

- Data presentation
- User interactions
- Server communications
- Storage (local/remote)
- Application State

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# How to write tests?

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## Test Structures

- Test-Driven Development (TDD)
  - Easily understood by programmers
  - `suite(), test()`
  - `assertEquals (27, x);`
- Behavior-Driven Development (BDD)
  - Easily understood by non-programmers
  - `describe(), it()`
  - `x.should_be(27);`

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## TDD Example: JUnit Test Suites and Annotations

```
public class TestSuiteSample {  
    @Before  
    public void setup() { // runs before each test case  
        calc = new Calculator();  
    }  
  
    @Test public void addTwoIntegers() {  
        assertEquals (14, calc.add(6, 8));  
    }  
  
    @Test public void addTwoFloats() {  
        assertEquals (14.0, calc.add(6.0, 8.0), 1E-3);  
    }  
  
    @After public void cleanup() {  
        // runs after each test case  
    }  
}
```

- *Java annotations (@Before, @Test, @After) for organizing / describing test cases*
- *Assertion methods to verify the object under test meets the requirements*

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# Jasmine

<https://jasmine.github.io/2.8/introduction.html>

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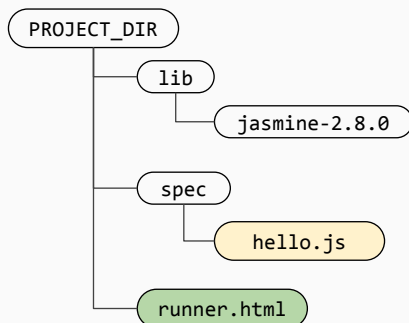
# Jasmine

- Behavior Driven Development
- Latest version: Jasmine 2.8
  - 2010 - 2012: v1.0 - v1.3
  - 2013: Dec v2.0
  - 2014: Nov v2.1
  - 2015: Feb v2.2, Apr v2.3, Dec v2.4
  - 2016: Aug v2.5
  - 2017: Apr v2.6, Jul v2.7, Aug v2.8 (lastest and last release of version 2.x)
- <https://jasmine.github.io/2.0/introduction.html>

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## Using Jasmine

1. Download and unzip Jasmine **Standalone** from <https://github.com/jasmine/jasmine/releases>
2. Copy the lib directory to your project directory



```
<!-- runner.html -->
<html>
<head>
  <link rel="shortcut icon"
        href="lib/jasmine-2.8.0/jasmine_favicon.png">
  <link rel="stylesheet"
        href="lib/jasmine-2.8.0/jasmine.css">
  <script src="lib/jasmine-2.8.0/jasmine.js"></script>
  <script src="lib/jasmine-2.8.0/jasmine-html.js"></script>
  <script src="lib/jasmine-2.8.0/boot.js"></script>

  <script src="spec/hello.js"></script>
</head>
<body>
</body>
</html>
```

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## Jasmine BDD

```
describe("Description of your test suite", function() {  
  
    it("Description of your test case", function() {  
        // function body of test case  
    });  
  
});
```

```
describe("Description of your test suite", () => {  
  
    it("Description of your test case", () => {  
        // function body of test case  
    });  
  
});
```

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## JUnit TDD vs. Jasmine BDD

```
// in TestSuiteSample.java  
public class TestSuiteSample {  
    private Calculator calc;  
  
    @Before  
    public void setup() {  
        calc = new Calculator();  
    }  
  
    @Test public void addTwoIntegers() {  
        assertEquals (14, calc.add(6, 8));  
    }  
  
    @Test public void addTwoFloats() {  
        assertEquals (14.0, calc.add(6.0, 8.0), 1E-3);  
    }  
  
    @After public void cleanup() {  
        // runs after each test case  
    }  
}
```

```
// In calctest.js  
describe("Sample Test Suite", () => {  
    var calc;  
  
    beforeEach(() => {  
        calc = new Calculator();  
    })  
  
    it("adds two integers", () => {  
        expect (calc.add(6, 8)).toEqual(14);  
    })  
  
    it("adds two floats", () => {  
        expect(calc.add(6.0, 8.0))  
            .toBeCloseTo(14.0, 3);  
    })  
  
    afterEach( () => {  
        // runs after each test case  
    })  
});
```

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## Jasmine "Hello World"

```
// in spec/hello.js
describe("Hello Suite",
  function() {

    it("says hello",
      function() {
        expect ("Hello World").toContain("or");
      }
    );

  }
);
```

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## Jasmine "Hello World"

```
// in spec/hello.js
describe("Hello Suite",
  () => {

    it("says hello",
      () => {
        expect ("Hello World").toContain("or");
      }
    );

  }
);
```

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# Jasmine Demo: Hello World

Git sha1: 561b96

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## Jasmine Matchers

```
expect(____).to____();  
expect(____).toBe____();  
expect(____).toHave____();
```

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## Jasmine Evaluator and Matchers

```
expect(actualvalue)           // evaluate  
  .matcher1(expectedvalue1)   // compare  
  .not.matcher2(expectedvalue2) // compare  
  ._____                   // compare  
  .matcherN(expectedvalueN);
```

- *Matchers can be chained together*
- *Use **.not** to negate the matcher logic*

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## Jasmine Matchers

```
.toBe( expectedValue );    // exact compare using ===
```

```
.toEqual( expectedValue ); // can compare object equality
```

```
.toBeNull();               // check nullity
```

```
.toBeDefined();           // is variable defined?
```

```
.toBeUndefined();         // is variable undefined?
```

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## Jasmine Matchers

```
.toMatch( /regex/ );      // match against regular exprs
```

```
.toBeTruthy();             // actual value converted to Boolean
```

```
.toBeFalsy();              // actual value converted to Boolean
```

```
.not.____;                // negate the next matcher
```

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## Jasmine Matchers

```
.toBeLessThan( val );     // relational comparison
```

```
.toBeGreaterThan( val );
```

```
.toBeCloseTo( val, precision); // floating point with tolerance
```

```
x = -29.76;  
expect(x).toBeCloseTo( -29.7, 1); // success  
expect(x).toBeCloseTo( -29.7, 2); // failure
```

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# What to test?

## (1) Data Presentation

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# Jasmine jQuery

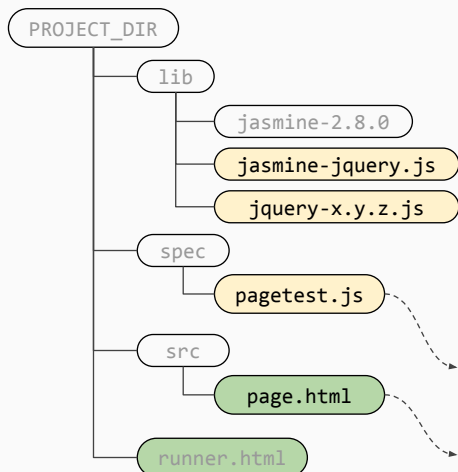
<https://github.com/velesin/jasmine-jquery>

## Matchers for testing DOM

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## Using Jasmine jQuery

Download `jasmine-jquery.js` from <https://github.com/velesin/jasmine-jquery>



```
<!-- runner.html -->
<html>
<head>
  <!-- load Jasmine files here -->
  <script src="lib/jasmine-jquery.js"></script>
  <script src="lib/jquery-x.y.z.js"></script>
  <script src="spec/pagetest.js"></script>
  <script src="spec/moreTestHere.js"></script>
</head>
<body>
</body>
</html>
```

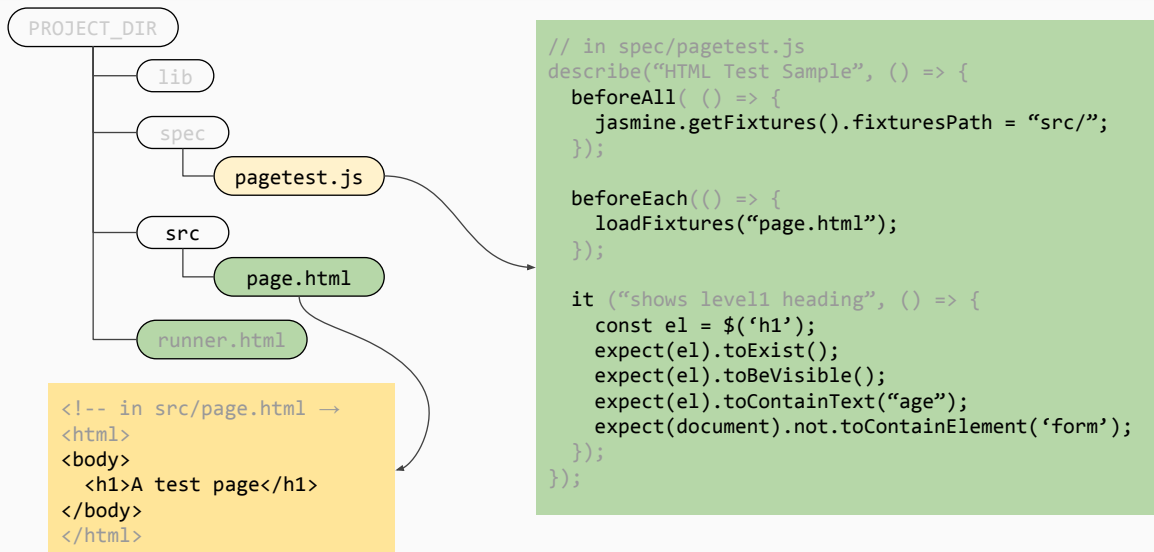
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## Jasmine jQuery Fixtures

- Jasmine jQuery needs a DOM object to test against
- HTML files under test ("target HTML") are placed **separately** from `runner.html`.
  - Default path for target files: `spec/javascripts/fixtures`, but can be configured to your own settings:  
`jasmine.getFixtures().fixturePath = "path/to/dir/of/html/files/";`
  - Use `loadFixtures()` to load HTML files into Jasmine workflow
  - Use `jQuery $( )` to access elements in the target HTML files

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## Writing Jasmine jQuery Tests



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## Jasmine jQuery DOM Matchers

<code>.toBeChecked();</code>	<code>// element has checked attribute?</code>
<code>.toBeDisabled();</code>	<code>// is element disabled?</code>
<code>.toBeHidden();</code>	<code>// is element hidden?</code>
<code>.toBeVisible();</code>	<code>// is element visible?</code>
<code>.toExist();</code>	<code>// does element exist?</code>

Complete reference at: <https://github.com/velesin/jasmine-jquery>

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## Jasmine jQuery DOM Matchers

```
.toBeSelected();           // is element selected?
```

```
.toContain(string);
```

```
.toContainElement(css-selector); // inspect DOM trees
```

```
.toContainText(string);      // has a child text node  
                             // with specific content?
```

```
.toContainHtml(string);
```

Complete reference at: <https://github.com/velesin/jasmine-jquery>

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## Jasmine jQuery DOM Matchers

```
.toHaveClass(className);
```

```
.toHaveCss(cssObject);
```

```
.toHaveId(id);
```

```
.toHaveProp(propName, propValue);
```

Complete reference at: <https://github.com/velesin/jasmine-jquery>

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## Practical Use of DOM Matchers

- Are the buttons labelled with the right text?
- Are the checkboxes checked or unchecked?
- Are the warning messages rendered using the right style?
- Are the elements assigned the right classes? Attributes?
- Are the texts rendered in bigger font?
- Is the error message displayed as a child of a particular element?

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## Demo: User Interactions & DOM Matchers

Git sha1: a07ce8, 0dcee8

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# What to test?

## (2) User Interactions

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# Mocked User Interactions

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# User Interactions

- Verifying that your app responds correctly upon user inputs
  - Does the dialog show up when the user selected option X?
  - Is the data stored into the right place when the user hits “Save”?
  - Is the counter updated correctly when the user deletes selected items?
  - ...
- And we want to *automate these interactions* programmatically in code

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## Simulate User Interactions Programmatically with jQuery

```
<!-- HTML -->
<input id="okBtn" type="button" value="Go">
```

```
/* jQuery / JavaScript */
$("#okBtn").click();
```

```
<!-- HTML -->
<input id="city" type="text">
```

```
/* jQuery / JavaScript */
$("#city").val("New York");
```

```
<!-- HTML -->
<select id="lakes">
  <option value="Hu">Huron</option>
  <option value="On">Ontario</option>
  <option value="Mi">Michigan</option>
  <option value="Er">Erie</option>
  <option value="Su">Superior</option>
</select>
```

```
/* jQuery / JavaScript */
$("#lakes").val("Mi");
```

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## Simulate User Interactions Programmatically with jQuery

```
<!-- HTML -->
<input type="radio" name="lakes" id="Hu" value="Huron" />
<input type="radio" name="lakes" id="On" value="Ontario" />
<input type="radio" name="lakes" id="Mi" value="Michigan" />
<input type="radio" name="lakes" id="Er" value="Erie" />
<input type="radio" name="lakes" id="Su" value="Superior" />
```

```
/* jQuery / JavaScript */
$('#Mi').prop("checked", true);
```

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## Writing Jasmine jQuery Tests

```
<!-- in src/page.html -->
<html>
<body>
  <h1>A test page</h1>
  <input id="btn" type="button" value="Go">
  <span id="msg">
    This is a short text
  </span>
  <script>
    var msgEl = $('#msg');
    var btnEl = $('#btn');

    msgEl.hide();
    btnEl.click( () => {
      msgEl.show();
    });
  </script>
</body>
</html>
```

```
// in spec/pagetest.js
describe("HTML Test Sample", () => {
  beforeAll( () => {
    jasmine.getFixtures().fixturesPath = "src/";
  });

  beforeEach(() => {
    loadFixtures("page.html");
  });

  it ("shows hidden message on click", () => {
    const mspan = $('#msg');
    expect(mspan).toBeHidden();

    $('#btn').trigger('click');

    expect(mspan).toBeVisible();
  });
});
```

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# Demo: Trigger Events

Git sha1: 0e433e

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(Function) Spies

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# Spies: Test Double Functions

spy:

1. A person who secretly *collects and reports information on the activities*, movements, and plans of an enemy or competitor



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## Matchers

vs.

## Spies

- Compare **actual** values against expected values
  - Wide range of data types to compare
    - Number, string, boolean
    - Arrays, Objects (equality vs identity)
    - DOM elements
    - Functions
    - ...
  - These **actual** values are usually output of a **function**
- Instead of evaluating function output, spies **monitor function activities**
    - Are functions invoked at all?
    - Are they invoked with the right args?
    - Do they trigger exceptions?
    - How many times they are invoked?
    - What are the input arguments on the most recent call?
  - Peek into function call graph

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# Why Function Spies?

- Your common “ritual” in using a program *debugger*
  - Setup breakpoints in *strategic spots* throughout your program
  - Watch how variables change over time
  - Trace flow of execution: **Step over**, **Step Into**
- How do you come up with these strategic spots?
  - Conditional statements, loops
  - **Function calls**
- *Skipped functions ⇒ something is wrong*

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## Jasmine: Setup (Function) Spies

Use *window* as “*objName*” when spying on global JavaScript function

<code>spyOn(<i>objName</i>, '<i>funcName</i>')</code>	Create a spy for an <b>existing</b> function in a given object and <b>replace</b> the function with the spy
<code>spyOn(____).and.callThrough()</code>	Create a spy but also call the original function
<code>spyOn(____).and.returnValue(____)</code>	Create a spy and replace the original function with a spy that always returns the provided value
<code>spyOn(____).and.callFake(<i>fakeFn</i>)</code>	Create a spy and replace the original function with the provided fake function
<code>obj.fSpy = jasmine.createSpy()</code>	Create a bare spy that is <b>not linked to any existing functions</b> .

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## Jasmine: Spy Matchers

<code>expect(<i>objName.funcName</i>).toHaveBeenCalled()</code>	Verify if a spied function was invoked
<code>expect(____).toHaveBeenCalledWith(<i>args</i>)</code>	Verify if a spied function was invoked with particular arguments

<code><i>objName.funcName.calls</i></code>	Property that records call history to a spy
<code>objName.funcName.calls.count()</code>	Number of calls
<code>objName.funcName.calls.argsFor(<i>index</i>)</code>	Arguments passed to a particular invocation (0 ⇒ first invocation)

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## Spy Example

```
<!-- in src/page.html -->
<html>
<body>
  <input id="card" type="text" name="cardnum">
  <input id="btn" type="submit" value="Pay">
  <script>
    function payWith (x) {
      /* code here */
    }

    $('#btn').click( () => {
      const cc = $('#input[name]').val();

      // remove non-digit characters
      const ccnum = cc.replace(/[^\\d]+/g, '');
      payWith(ccnum);
    });
  </script>
</body>
</html>
```

```
// in spec/pagetest.js
describe("HTML Test Sample", () => {

  beforeEach(() => {
    loadFixtures("page.html");
  });

  it ("calls payWith() with numeric string",
    () => {
      $('#input[name]').val("KY#478DD12");
      spyOn(window, 'payWith');
      $('#btn').trigger('click');
      expect(window.payWith)
        .toHaveBeenCalled("47812");
    });
});
```

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# Demo: Function Spies

Git sha1: 94a13d

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# Testing Asynchronous Code

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## Async Code: Callbacks

```
var tabRef;
describe("Firebase test", () => {
  beforeEach(() => {
    tabRef = firebase.database()
      .ref("_____");
  });

  it('contains data', function() {
    tabRef.on("value", snapshot => {
      expect(snapshot).not.toBeNull();
    });
    /* finished too soon */
  });
});
</script>
```

*Does not work, it() finished too soon*

```
var tabRef;
describe("Firebase test", () => {
  beforeEach(() => {
    tabRef = firebase.database()
      .ref("_____");
  });

  it('contains data', function(done) {
    tabRef.on("value", snapshot => {
      expect(snapshot).not.toBeNull();
      done();
    });
  });
});
</script>
```

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## Async Code: Promises

```
var tabRef;
describe("Firebase test", () => {
  beforeAll(() => {
    tabRef = firebase.database().ref();
  });

  beforeEach(() => {
    tabRef.child("/config").set({num: 50});
  });

  it("Sample test", () => {
    /* test code that depends on /config */
  });
});
```

*Does not work, it() finished too soon*

```
var tabRef;
describe("Firebase test", () => {
  beforeAll(() => {
    tabRef = firebase.database().ref();
  });

  beforeEach((done) => {
    tabRef.child("/config").set({num: 50})
      .then(() => {
        done();
      });
  });

  it("Sample test", () => {
    /* test code that depends on /config */
  });
});
```

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# Jasmine AJAX

<https://jasmine.github.io/2.8/ajax.html>

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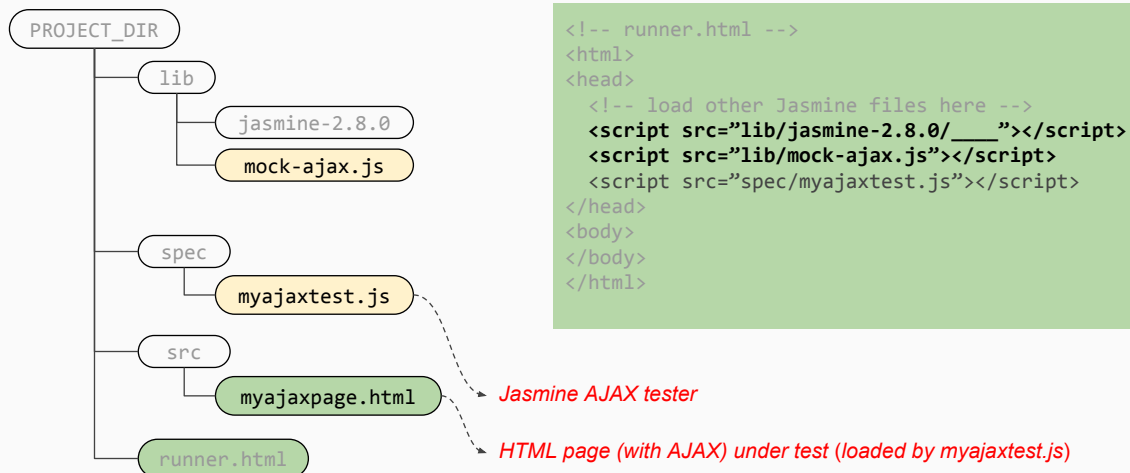
## Jasmine AJAX

- Jasmine plugin for testing AJAX calls
- Mocked implementation of the XMLHttpRequest class
- Reference: <https://jasmine.github.io/2.8/ajax.html>
- Script to include: mock-ajax.js
  - Call `jasmine.Ajax.install()` in `beforeEach()`, call `jasmine.Ajax.uninstall()` in `afterEach()`
- Inside each `it()` function
  - Call `jasmine.Ajax.requests.mostRecent()` to access the most recent AJAX request
  - Stub out the **desired** HTTP response of the request

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## Using Jasmine AJAX

Download mock-ajax.js from <https://github.com/jasmine/jasmine-ajax/tree/master/lib>



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## AJAX Test Example

```
<!-- myajaxpage.html -->
<button type="button" onclick="fetchWeather()">Go!</button>
<script>
function fetchWeather() {
  const url = "http://api.wunderground.com/api/{APIKEY}/hourly/q/MI/Allendale.json";
  $.get(url, (json, status, xhr) => {
    if (status == "success") {
      $('#temperature').text (json.hourly_forecast[0].temp.english);
      $('#condition').text(json.hourly_forecast[0].condition);
    }
  });
}
</script>
```

```
- hourly_forecast: [
  - {
    + FCTTIME: { ... },
    - temp: {
      english: "69",
      metric: "21"
    },
    - dewpoint: {
      english: "41",
      metric: "5"
    },
    condition: "Clear",
    temp: "100"
```

*hourly\_forecast is an array*

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## AJAX Test Case

```
// in myajaxtest.js
describe ("AJAX Test Sample", () => {
  beforeEach(() => {
    loadFixture("myajaxpage.html"); // must loadFixture prior to
                                    // installation of AJAX mocks
    jasmine.Ajax.install();
  });

  afterEach( () => {
    jasmine.Ajax.uninstall();
  });

  it("spies AJAX calls", () => {
    $('button').click(); // emulate user clicks the button

    request = jasmine.Ajax.requests.mostRecent();
    expect(request.url).toContain("MI/Allendale");
  });
});
```

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## Jasmine AJAX: Stubbing HTTP Responses

```
const req = jasmine.Ajax.request.mostRecent();

req.respondWith(
  {
    status: _____, /* Numeric HTTP status code*/
    responseText: "HTTP response text goes here"
  }
);
```

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## AJAX Test Case

```
- hourly_forecast: [  
  - {  
    + FCTTIME: { ... },  
    - temp: {  
      english: "69",  
      metric: "21"  
    },  
    - dewpoint: {  
      english: "41",  
      metric: "5"  
    },  
    condition: "Clear",  
  },  
]
```

```
// in myajaxtest.js  
describe("AJAX Test Sample", () => {  
  beforeEach(() => { /* same as before */ });  
  afterEach(() => { /* same as before */ });  
  
  it("stubs AJAX reponses", () => {  
    $('button').click();  
    request = jasmine.Ajax.request.mostRecent();  
    const wunderResponse = {  
      hourly_forecast:  
        [{ temp: {english: "78"} }, condition: "Sunny" ]  
    };  
    request.respondWith({  
      status: 200, responseText: JSON.stringify(wunderResponse)  
    });  
  
    expect($('#temperature')).toContainText("78");  
    expect($('#condition')).toContainText("Sunny");  
  });  
});
```

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# Demo: Firebase Auth Spies/Stubs

Git sha1: 27fc98

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# Mocha

<http://mochajs.org>

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## Mocha ( +Chai, +Sinon)

- Latest version: 3.0.0
- Test runner
- Supports both BDD (default) and TDD
- Missing components
  - Assertion library, but Mocha can be used with any assertion library of your preference
  - Test doubles library
- Additional Libraries
  - Assertion library: **Chai**
  - Test doubles: **Sinon**

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## Jasmine vs. Mocha

```
// Jasmine
describe("Sample Test Suite", () => {
  beforeAll(( ) => { /* one time init */ });

  afterAll( ( ) => { /* one time cleanup */ });

  beforeEach(( ) => { /* per test case init */ });

  afterEach(( ) => {
    /* per test case cleanup */
  });

  it("verifies the first feature", () => {
    // test code here
  })

  it("verifies the second feature", () => {
    // test code here
  })
});
```

```
// Mocha
describe("Sample Test Suite", () => {
  before(( ) => { /* one time init */ });

  after( ( ) => { /* one time cleanup */ });

  beforeEach(( ) => { /* per test case init */ });

  afterEach(( ) => {
    /* per test case cleanup */
  });

  it("verifies the first feature", () => {
    // test code here
  })

  it("verifies the second feature", () => {
    // test code here
  })
});
```

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## Chai Assertion Library

- Supports three different interfaces
  - Should
  - **Expect (will be used in code examples)**
  - Assert
- Online documentation at <http://chaijs.com>

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## Jasmine Expect vs. Chai Expect

Jasmine Expect	Chai Expect
<code>expect(var).toBe (___)</code>	<code>expect(var).to.equal(___)</code>
<code>___.toEqual({object})</code>	<code>___.to.deep.equal({object})</code>
<code>___.toBeNull()</code>	<code>___.to.be.a('null')</code>
<code>___.toBeDefined()</code>	<code>___.to.not.be.undefined</code> <code>___.not.to.be.undefined</code>
<code>___.toBeUndefined()</code>	<code>___.to.be.undefined</code>
<code>___.toMatch(/regex/)</code>	<code>___.to.match(/regex/)</code>
<code>___.toBeLessThan(val)</code>	<code>___.to.be.below(val)</code>
<code>___.toBeGreaterThan(val)</code>	<code>___.to.be.above(val)</code>

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## Sinon.JS

- Latest Version 4.1.2
- Supported Test Doubles
  - Spies
  - Stubs
  - Mocks
  - Fake AJAX
  - Fake Server
  - Fake Timers

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## Jasmine Spies vs. Sinon Spies/Stubs

Jasmine Spies	Sinon Spies/Stubs
<code>spyOn(objName, 'funcName')</code>	<code>const aspy = sinon.spy(objName, 'funcName');</code>
<code>spyOn(obj, 'func').and.returnValue(____)</code>	<code>sinon.stub(obj, 'func').returns(____)</code>
<code>spyOn(obj, 'func').and.callFake(____)</code>	<code>sinon.stub(obj, 'func').callFake(____)</code>
<code>obj.fSpy = jasmine.createSpy();</code>	<code>obj.fSpy = sinon.spy();</code>

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## Spy Matchers: Jasmine vs. Sinon-Chai

```
// Jasmine Spies
spyOn(objName, 'funcName');

expect(objName.funcName).toHaveBeenCalled();
expect(objName.funcName).toHaveBeenCalledWith("OXY", 182);
```

*expect() argument is the spied function!*

```
// Sinon Spies
const aspy = sinon.spy(objName, 'funcName');

expect(aspy).to.have.been.called;
expect(aspy).to.have.been.calledWith("OXY", 182);
```

*expect() argument is the spy itself*

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# Web Component Tester (WCT)

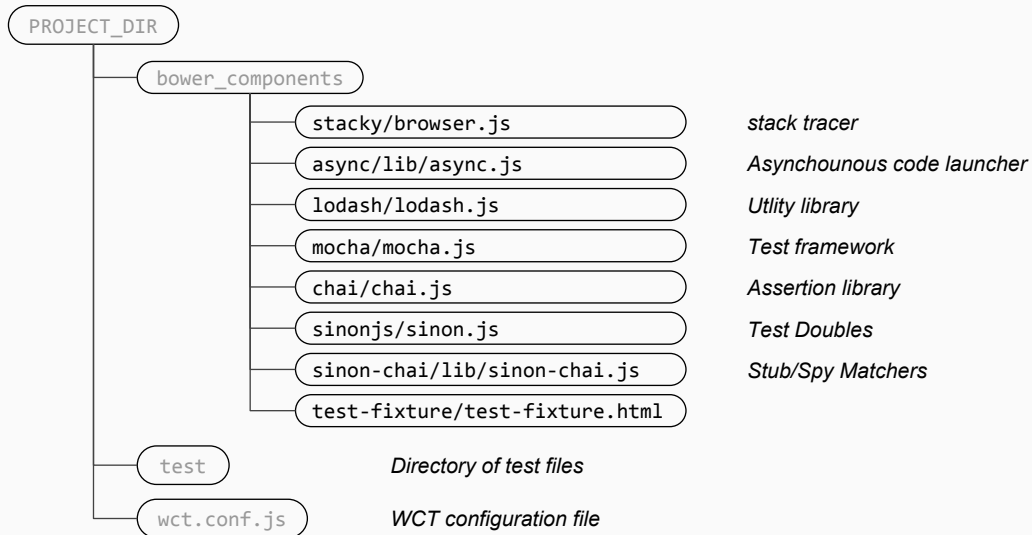
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## Testing Polymer Custom Elements

- Web Component Tester (wct 6.4.1), automatically installed by polymer-cli
- Included libraries
  - Mocha
  - Chai
  - Sinon
  - Test-Fixture
  - Async
  - Lodash
- All test-related files under stored under the test subdirectory

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## Using Web Component Tester



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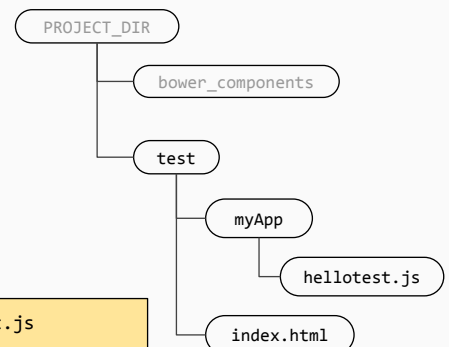
## Web Component Tester: Hello World

```
<!-- PROJDIR/test/index.html-->
<!doctype html>
<html lang="en">
  <head>
    <script
      src="../../bower_components/web-component-tester/browser.js">
    </script>
  </head>
  <body>
    <script>
      WCT.loadSuites([
        'myApp/hellotest.js',
        // 'more/testfile.html'
      ]);
    </script>
  </body>
</html>
```

```
// PROJDIR/test/myApp/hellotest.js
describe("WCT Sample", () => {

  it("says hello", () => {
    expect("Hello World").to.match(/^He/);
  });

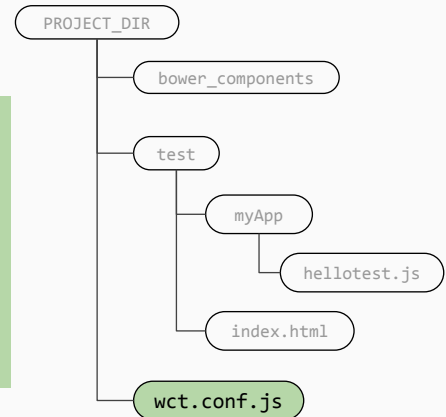
});
```



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## Web Component Tester Configuration

```
/* PROJDIR/wct.conf.js */
module.exports = {
  "expanded": true,    /* show details of test description */
  "plugins": {
    "local": {
      "browsers": ["chrome", "firefox"]
    }
  }
}
```



<https://github.com/Polymer/web-component-tester/blob/master/runner/config.ts>

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## Running The Tests

### 1. From terminal

```
> cd /path/to/your/project/folder
> polymer test                # run the test on all browsers in your computer
> polymer test --local chrome # test only on selected browsers
```

### 2. From Browser

#### a. Run the local server

```
> cd /path/to/your/project/folder
> polymer serve                # output will show port number and path (below)
```

#### b. Open `localhost:NNNN/components/projectname/test/index.html`

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# Demo: WCT Hello World

Git sha1: 024eb

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```
15:51 $ polymer test
Installing and starting Selenium server for local browsers
Selenium server running on port 59009
chrome 62 Beginning tests via http://localhost:8000/components/Polydemo/generated-index.html?cli_browser_id=0
chrome failed to maximize
chrome 62 Tests passed
Test run ended with great success
chrome 62 (1/0/0)
```

*Terminal output*

localhost:8081/components/polyd... passes: 1 failures: 0 duration: 0.05s 0%

*Browser output*

Hello WCT  
✓ says Hello

Elements Console Sources Network Performance Memory Application Security Audits Layers >>

top Filter Default levels

▼ Hello WCT  
    ▼ says Hello  
▼ Test Results  
    1 passing test  
    test suite passed  
    Evaluated 1 tests in 53ms.

console.js:65  
console.js:65  
console.js:65  
console.js:65  
console.js:57  
console.js:57  
console.js:57

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# Test Fixtures

- Counterpart of Jasmine `loadFixture()` function
- DOM state of the element under fixture is reset between test runs
- Elements under test are inserted under `<test-fixture>` and `<template>`

```
<test-fixture>
  <template>
    <custom-elem-here></custom-elem-here>
  </template>
</test-fixture>
```

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## Using `<test-fixture>`

```
// in mytest.html
<head>
  <link rel="import" href="src/path/to/custom_element.html">
</head>
<body>
  <test-fixture id="mypage">
    <template>
      <your-custom-el></your-custom-el>
    </template>
  </test-fixture>
  <script src="mytest.js"></script>
</body>
```

```
// in mytest.js
describe ("Test Sample", () => {
  var elem;
  beforeEach(() => {
    elem = fixture("mypage");
  });

  it("validates your-custom-el", () => {
    const z1 = elem.shadowRoot.getElementById('obj');
    expect(z).to.____;
    const z2 = elem.$obj;
    expect(z2).to.____;
  });
});
```

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## Accessing Shadow DOM Elements

```
var top = fixture("id-of-your-test-fixture");

// (1) Using DOM APIs, must call getElement____() from shadowRoot

var el1    = top.shadowRoot.getElementById('goBtn');
var elems1 = top.shadowRoot.getElementsByTagName('span');
var elems2 = top.shadowRoot.getElementsByClassName('warning');
var el2    = top.shadowRoot.querySelector('input[type=submit]');
var elems3 = top.shadowRoot.querySelectorAll('input[type=text]');

// (2) Using Polymer $
var el3 = top.$.goBtn;
```

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## Chai-DOM

- DOM Matcher that works with Chai
- Counterpart of Jasmine jQuery plugin
- Installation: `bower install --save-dev chai-dom`
- Chai-DOM is **not** automatically installed by Polymer-CLI
  - Must be manually loaded into WCT workspace by setting the array `WCT.environmentScripts`

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## Loading chai-dom.js into WCT workspace

```
<head>
<script src="../../webcomponentjs/webcomponents-lite.js"></script>
<script>
WCT.environmentScripts: [ // Must be set PRIOR TO loading wct/browser.js
  'stacky/browser.js',
  'async/lib/async.js',
  'lodash/lodash.js',
  'mocha/mocha.js',
  'chai/chai.js',
  'sinonjs/sinon.js',
  'sinon-chai/lib/sinon-chai.js',
  'chai-dom/chai-dom.js'
];
</script>
<script src="../../web-component-tester/browser.js"></script>
<link rel="import" href="../../src/path/to/custom-element.html">
</head>
<body>
  <test-fixture id="testEl">
    <template><custom-element></custom-element></template>
  </test-fixture>
</body>
```

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## Jasmine jQuery vs. Chai-DOM

Jasmine jQuery	Chai DOM
<code>expect(var).toBeChecked ()</code>	<code>expect(var).to.have.attr("checked", true)</code>
<code>__.toBeDisabled()</code>	<code>__.to.have.attr("disabled")</code>
<code>__.toBeHidden()</code>	<code>__.to.have.attr("hidden")</code>
<code>__.toBeVisible()</code>	<code>__.to.be.displayed</code>
<code>__.toExist()</code>	<code>__.to.exist</code>
<code>__.toBeSelected()</code>	<code>__.to.have.attr("selected", true)</code>
<code>__.toContain(string)</code>	<code>__.to.contain.text(string)</code>
<code>__.toContainElement(css-sel)</code>	<code>__.to.contain(css-sel)</code>

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## Jasmine jQuery vs. Chai-DOM

Jasmine jQuery	Chai DOM
<code>expect(var).toHaveClass(clsname)</code>	<code>expect(var).to.have.class(clsname)</code>
<code>__.toHaveCss(cssObject)</code>	<i>No equivalent matcher</i>
<code>__.toHaveId(reqId)</code>	<code>__.to.have.id(reqId)</code>

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## Sinon Fake Timers

```
describe("____", () => {
  var mockedClock;

  beforeEach( () => {
    mockedClock = sinon.useFakeTimers();
  });

  afterEach( () => {
    mockedClock.restore();
  });

  it("____", () => {
    expect(____).to____; // current clock is 0ms
    mockedClock.tick(3000); // current clock is 3000ms
    expect(____).to____;
    mockedClock.tick(1200); // current clock is 4200ms
    expect(____).to____;
  });
});
```

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# Demo: Mocked Interaction & Fake Timers

Git sha1: cb44b