jQuery

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A JavaScript library for writing shorter code

Prereq: Import the Library

```
<!-- add the following in the header of your HTML --> <script src="""></script>
```

Several Options (minified production versions)

- https://code.jquery.com/jquery-3.2.1.min.js
- https://ajax.googleapis.com/ajax/libs/jquery/3.2.1/jquery.min.js
- http://ajax.aspnetcdn.com/ajax/jQuery/jquery-3.2.1.min.js
- https://cdnjs.cloudflare.com/ajax/libs/jquery/3.2.1/jquery.min.js

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jQuery = select (query) elements & perform actions

Why jQuery?

- 1. Query/select elements from the DOM tree
- 2. Perform actions on the selected elements
 - o hide() / show()
 - Apply events, attach event listeners
 - Update styles
 - Update attributes
 - o Manipulate DOM
 - 0

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First use of jQuery: Select Elements

- document.getElementById()
- document.getElementsByTagName()
- document.getElementsByClassName()
- document.querySelector()
- document.querySelectorAll()



\$("___")

Pure JavaScript to jQuery

Pure JavaScript	jQuery
<pre>var el = document.getElementById("mainTable")</pre>	<pre>var el = \$("#mainTable");</pre>
<pre>var els = document.getElementsByTabName("h2");</pre>	var els = \$("h2");
<pre>var els = document.getElementsByClassName("warn");</pre>	<pre>var els = \$(".warn");</pre>
<pre>var els = document.querySelectorAll("tr:even");</pre>	var els = \$("tr:even")
<pre>var el = document.querySelector("tr");</pre>	<pre>var el = \$("tr").first();</pre>

Any "CSS selectors" you learn from the CSS lecture can be used inside \$("____")

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jQuery Actions

\$("_____").action_function()

Event Handling

```
// pure JavaScript
var saveBtn = document.getElementById("save");
saveBtn.addEventListener('click',
   function (event) {
     /* event handling logic goes here */
   }
);
```

```
// jQuery
$("#save").click (
  function (event) {
    /* event handling logic goes here */
  }
);
```

Other event-related functions

- dblclick()
- mouseenter()
- mouseleave()
- mouseup()
- mousedown()
- hover()
- focus()
- blur()

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Manipulate Element Visual Effects

```
// pure JavaScript
var saveBtn = document.getElementById("save");
var loadBtn = document.getElementById("load");
saveBtn.hidden = true;
loadBtn.hidden = false;

// jQuery
$("#save").hide();
$("#load").show();
```

So mch shrtr!!

Other related functions

- fadeIn() / fadeOut(): changes transparency/opacity
- slideDown()/slideUp(): changes height
- show() / hide(): changes both width & height (scale)
- animate(): you have more control on which properties to animate

jQuery animate()

```
Desired properties when the animation ends.

A more intuitive name: animateTo()
```

\$(this).animate({ visual-properties }, 'slow', end_anim_callback);

List of animatable properties

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jQuery actions are applied to every one of the selected elements

What does it do?

```
$("input[type=text]:invalid")
.css({'background': 'red');
```

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jQuery implied loop

```
// pure JavaScript
var pars = document.getElementsByTagName("p");
for (var k = 0; k < pars.length; k++) {
  pars[k].style.fontSize = '24pt';
  pars[k].style.background = 'green';
}</pre>
```

jQuery CSS Class Manipulation Functions

var el = document.getElementById("sample");

Pure JavaScript	jQuery
el.className += "warn";	<pre>\$("#sample").addClass("warn");</pre>
<pre>var temp = el.className.replace("warn", ""); el.className = temp;</pre>	<pre>\$("#sample").removeClass("warn");</pre>
/* if-else required in JavaScript */	<pre>\$("#sample").toggleClass("warn");</pre>

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jQuery CSS Manipulation Function

```
// pure JavaScript
var el = document.getElementById('sample');
el.style.background = 'blue';
```

```
// jQuery
$('#sample').css('background', 'blue');
```

AJAX in jQuery

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AJAX: no post processing

```
<script>
// pure JavaScript
var xhr = new XMLHttpRequest();
var target = document.getElementById("destination");
xhr.onload = function(e) {
   target.innerHTML = xhr.responseText;
};
xhr.open ("GET", url_of_the_datasource, true);
xhr.send();
</script>
```

```
<script>
// Using jQuery
$("#destination").load(url_of_the_datasource);
</script>
```

AJAX: with post processing

```
// pure JavaScript
var xhr = new XMLHttpRequest();
xhr.onload = function(e) {
   if (xhr.status == 200) {
     var json = JSON.parse(xhr.responseText);
     // your code code here
   }
};
xhr.open ("GET", url_to_a_JSON_resource, true);
xhr.send();
```

```
// Using jQuery
$.get(url_to_a_JSON_resource, function(data, status) {
  if (status == "success") {
    // data is already parsed (as JSON)
    // your code here
  }
});
```