

```
1  -----
2  -- Company:
3  -- Engineer:
4  --
5  -- Create Date:    22:05:53 05/14/2021
6  -- Design Name:
7  -- Module Name:    C:/Xilinx/14.7/VHDL_Design_Project/TB_MotorController.vhd
8  -- Project Name:   VHDL_Design_Project
9  -- Target Device:
10 -- Tool versions:
11 -- Description:
12 --
13 -- VHDL Test Bench Created by ISE for module: MotorController
14 --
15 -- Dependencies:
16 --
17 -- Revision:
18 -- Revision 0.01 - File Created
19 -- Additional Comments:
20 --
21 -- Notes:
22 -- This testbench has been automatically generated using types std_logic and
23 -- std_logic_vector for the ports of the unit under test.  Xilinx recommends
24 -- that these types always be used for the top-level I/O of a design in order
25 -- to guarantee that the testbench will bind correctly to the post-implementation
26 -- simulation model.
27 -----
28 LIBRARY ieee;
29 USE ieee.std_logic_1164.ALL;
30
31 -- Uncomment the following library declaration if using
32 -- arithmetic functions with Signed or Unsigned values
33 --USE ieee.numeric_std.ALL;
34
35 ENTITY TB_MotorController IS
36 END TB_MotorController;
37
38 ARCHITECTURE behavior OF TB_MotorController IS
39
40     -- Component Declaration for the Unit Under Test (UUT)
41
42     COMPONENT MotorController
43     PORT(
44         reset : IN  std_logic;
45         MotorPulseInput : IN  std_logic;
46         Enable : IN  std_logic; -- To Enable The Motor To Turn --
47         Clockwise : IN  std_logic; -- To Choose Direction To Turn The Stepper Motor --
48         MotorEnablerInput : IN std_logic; -- To Enable And Disable The Stepper Motor
49     --
50         MotorOutput : OUT  std_logic_vector(3 downto 0) -- Output for Motor --
51     );
52     END COMPONENT;
53
54     --Inputs
55     signal reset : std_logic := '0';
56     signal MotorPulseInput : std_logic := '0';
```

```
57     signal Enable : std_logic := '0';
58     signal Clockwise : std_logic := '0';
59     signal MotorEnablerInput : std_logic := '0';
60
61     --Outputs
62     signal MotorOutput : std_logic_vector(3 downto 0);
63
64     -- Clock period definitions
65     constant MotorPulseInput_period : time := 10 ns;
66
67 BEGIN
68
69     -- Instantiate the Unit Under Test (UUT)
70     uut: MotorController PORT MAP (
71         reset => reset,
72         MotorPulseInput => MotorPulseInput,
73         Enable => Enable,
74         Clockwise => Clockwise,
75         MotorEnablerInput => MotorEnablerInput,
76         MotorOutput => MotorOutput
77     );
78
79     -- Clock process definitions
80     MotorPulseInput_process :process -- Follows The Motor Pulse --
81     begin
82         MotorPulseInput <= '0';
83         wait for MotorPulseInput_period/2;
84         MotorPulseInput <= '1';
85         wait for MotorPulseInput_period/2;
86     end process;
87
88
89     -- Stimulus process
90     stim_proc: process
91     begin
92         -- hold reset state for 100 ns.
93         reset <= '1';
94
95         wait for 100 ns;
96         reset <= '0';
97
98         -- insert stimulus here --
99
100        -- When MotorEnablerInput Is 0, Meaning Stepper Motor Will Not Be Enabled --
101        wait for MotorPulseInput_period*10;
102        MotorEnablerInput <= '0';
103        Enable <= '0';
104        Clockwise <= '0';
105
106        wait for MotorPulseInput_period*10;
107        MotorEnablerInput <= '0';
108        Enable <= '1';
109        Clockwise <= '0';
110
111        wait for MotorPulseInput_period*10;
112        MotorEnablerInput <= '0';
113        Enable <= '0';
```

```
114         Clockwise <= '1';
115
116         wait for MotorPulseInput_period*10;
117         MotorEnablerInput <= '0';
118         Enable <= '1';
119         Clockwise <= '1';
120
121         -- When MotorEnablerInput Is 1, Meaning Stepper Motor Will Be Enabled --
122         wait for MotorPulseInput_period*10;
123         MotorEnablerInput <= '1';
124         Enable <= '0';
125         Clockwise <= '0';
126
127         wait for MotorPulseInput_period*10;
128         MotorEnablerInput <= '1';
129         Enable <= '1';
130         Clockwise <= '0';
131
132         wait for MotorPulseInput_period*10;
133         MotorEnablerInput <= '1';
134         Enable <= '0';
135         Clockwise <= '1';
136
137         wait for MotorPulseInput_period*10;
138         MotorEnablerInput <= '1';
139         Enable <= '1';
140         Clockwise <= '1';
141
142         wait;
143     end process;
144
145 END;
```