# WatchMe: Developer Manual

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A quick-start guide and overlook of the WatchMe Android application.

## **Getting started**

git clone git://github.com/johanbrook/watchme.git

## **Dependencies**

- Java 6 SE development environment
- Android SDK
- A (virtual) Android device

## **Android SDK targets**

Minimum SDK:Target SDK:15

## **Building and installing**

A build.xml is included in the root directory which may be used for building the project, and used by ant to run tests, and various other tasks. The default output directory is bin in the project root.

To build the project, runt this in a command line prompt:

```
$ ant clean debug
```

To build and install the WatchMe.apk package file on a connected Android device, run the following on the command line in the project directory:

```
$ ant clean debug install
```

To uninstall the application from the device:

```
$ ant uninstall
```

That will install the application in debug mode. Other modes are available: instrument and release. To view all ant targets, run

```
$ ant -p
```

## Release procedure

This section describes the steps taken before every major release of the WatchMe application.

## Requirements

To build an application package in release mode, it needs to be signed with a certificate. Refer to this Android guide on signing applications for release: <a href="http://developer.android.com/tools/publishing/app-signing.html">http://developer.android.com/tools/publishing/app-signing.html</a>. A keystore also needs to be present somewhere in your system, which path should be specified in an ant.properties file in the project root.

## Building a release package

Use Ant to build an .apk file for release:

```
$ ant clean release
```

You will be prompted for the passphrase of your keystore in this process. The built package will be put in the directory bin/WatchMe-release.apk.

## Organizing the distribution directory

After having built a release package, it should be organized in the distribution directory (dist in the project root).

- 1. Create a new directory in dist named with the version number. Examples:
  - a. v0.1alpha
  - b. v0.2
  - c. v0.4
  - d. v0.6beta
  - e. v0.3rc1
- 2. Move the WatchMe.apk package from the bin directory to the newly created release directory
- 3. Rename the application package to WatchMe-<release>.apk. Examples:
  - a. WatchMe-v0.1alpha.apk
  - b. WatchMe-v0.2.apk
  - c. WatchMe-v0.6beta.apk

#### Release requirements

Every release's directory include the following:

- An application package (see above).
- A release notes document with the following headings (if applicable):
  - New features
  - Changed features
  - Removed features
  - Known bugs (refer to bug ID)
  - Coming features
- A test report document. See existing reports for templates.

## **Tests**

Automatic tests are included in a separate project embedded within the application project, and is called WatchMeTest. To run the included tests, head to the command line and use ant from the WatchMeTest directory:

\$ ant test

Make sure to test the newest application package by running ant clean debug install before running any tests.

## **Architecture**

The application code resides in packages organized by area, such as database (for data provider interactions), net (for HTTP and IMDb connections), activity (for Android Activities), etc. Various helpers are in the utils package.

The domain model consists of two classes: Movie and Tag.

#### **Content Provider**

#### **Package**

database

The data source is backed by an SQLite database which a Content Provider is using to interface with the application code.

#### HTTP and the IMDb API connection

DAT255

#### **Package**

net

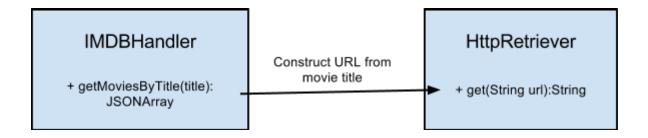
**API endpoint:** 

http://api.themoviedb.org/2.1/

**Response format:** 

**JSON** 

The API calls to the IMDb API is handled by a middle layer class called HttpRetriever which basically performs an HTTP GET request for an arbitrary URL (using the Apache HTTP library). The top layer is the IMDBHandler class which uses a HttpRetriever to make calls to the IMDb API service.



## **Notifications and Services**

### **Package**

notifications

The movie notification feature is handled by a system of alarm tasks, clients and Android Services. The main task for the system is to schedule Android notifications on a certain date (e.g. a movie's release date, set by the user).

To use notifications with the Movie model, create an instance of the NotificationClient class, connect to the underlying notification service with connectToService(), and use setMovieNotification(Movie movie) to set a notification for a movie object.