# Team Waterfall Method

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# Platform

Java for Windows and Mac

# Work Assignments

Game board visuals - Adam

Launch Window/Basic information setting for back end - Stuart

Game board backend/Backend implimintation - Ryan

# Challenges

Drawing a hexagonal grid

Indexing every point, line, and piece of the board

Connecting back end classes together

Learning Java graphics classes

# Not Included Features

Connecting front end and back end

Development cards

Victory Points

Resource Trading

Ports

Robber

# Hindsight

Starting early worked well

Keeping realistic goals helps encouragement

Friendship is magic