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|----|-----------|---------|
| IN | inputnode | OUT |
| | utility | |
| | | in_file |

| | | |
|---------|-----------------------|----------|
| IN | skullstrip_first_pass | OUT |
| | fsl | |
| | mask_file | out_file |
| in_file | | |

| | | |
|---------|------------------------|-----|
| IN | skullstrip_second_pass | OUT |
| | afni | |
| | out_file | |
| in_file | | |

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|--------------|---------------|-----|
| IN | combine_masks | OUT |
| | fsl | |
| | out_file | |
| in_file | | |
| operand_file | | |

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|-----------------|----------------|-----|
| IN | mask_reportlet | OUT |
| | masks | |
| | out_report | |
| background_file | | |
| mask_file | | |

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|-----------|------------|-----|
| IN | apply_mask | OUT |
| | fsl | |
| | out_file | |
| in_file | | |
| mask_file | | |

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|---------------------|--|------------|-----|
| IN | | outputnode | OUT |
| mask_file | | utility | |
| out_report | | | |
| skull_stripped_file | | | |

