

機器人學 Project1 成果報告

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一、 介面說明

- 開發平台: Matlab



- 如何執行:

1. 開啟 robotics_project1_forward_311605012.m 及 robotics_project1_backward_311605012.m
2. 執行程式

二、 程式架構說明

- robotics_project1_forward_311605012.m

I. 程式運行流程

1. 程式執行後，在 command window 依序輸入 6 個 joint variable($\theta_1, \theta_2, d_3, \theta_4, \theta_5, \theta_6$)。
2. 每個 joint 皆有其限制的輸入範圍，當超出範圍時，會出現紅字提醒使用者發生錯誤，並要求重新輸入數值。
3. 輸入完成後，即會分別計算出(n, o, a, p)以及 Cartesian point($x, y, z, \phi, \theta, \psi$)，下圖為輸出結果。

```
>> robotics_project1_forward_311605012
-----INPUT-----

Please enter the joint variable of thetal between -160 ~ 160 :
165
 $\theta 1$  is out of range ,please type it again.
Please enter the joint variable of thetal between -160 ~ 160 :
20
Please enter the joint variable of thetal between -125 ~ 125 :
-130
 $\theta 2$  is out of range ,please type it again.
Please enter the joint variable of thetal between -125 ~ 125 :
20
Please enter the joint variable of thetal between -30 ~ 30 :
50
 $\theta 3$  is out of range ,please type it again.
Please enter the joint variable of thetal between -30 ~ 30 :
20
Please enter the joint variable of thetal between -140 ~ 140 :|
150
 $\theta 4$  is out of range ,please type it again.
Please enter the joint variable of thetal between -140 ~ 140 :
20
Please enter the joint variable of thetal between -100 ~ 100 :
160
 $\theta 5$  is out of range ,please type it again.
Please enter the joint variable of thetal between -100 ~ 100 :
20
Please enter the joint variable of thetal between -260 ~ 260 :
-300
 $\theta 6$  is out of range ,please type it again.
Please enter the joint variable of thetal between -260 ~ 260 :
20

-----OUTPUT-----

(n, o, a, p):|
0.312899788315632 -0.777300157424024 0.545800501777546 4.247497683164255
0.777300157424024 0.539800721952620 0.323140288184588 8.330096026320385
-0.545800501777546 0.323140288184588 0.773099066363012 18.793852415718170
0 0 0 1.0000000000000000

Cartesian point (x, y, z,  $\phi$ ,  $\theta$ ,  $\Psi$ ):
4.247498 8.330096 18.793852 30.627584 39.366996 30.627584
```

II. 核心程式碼說明

1. 依據 kinematic table 定義已知的參數
2. 提供輸入介面供使用者輸入 joint variable
3. 每次輸入時，檢查是否超出輸入範圍，超出範圍，
即跳出錯誤，並要求使用者再次輸入
4. 計算 A1~A6 的矩陣，並計算 A1 至 A6 矩陣運算後
的結果 T
5. 依據 T 矩陣結果，計算出 Cartesian
point(x,y,z,φ,θ,ψ)，並輸出結果

● robotics_project1_backward_311605012.m

I. 程式運行流程

1. 程式執行後，在 command window 輸入 Cartesian point
(n,o,a,p)(需加入左右括號[])
2. 輸入完成後,會輸出 8 種 joint
variable($\theta_1, \theta_2, d_3, \theta_4, \theta_5, \theta_6$)的解
3. 每一組解會判斷 joint variable 是否位在限制的工作範圍內，若超出範圍，會告知使用者該 joint variable
已超出範圍，下圖為輸出結果

```
>> robotics_project1_backward_311605012
```

```
-----INPUT-----
```

```
Please enter the Cartesian point:
```

```
[ 0.312899788315632 -0.777300157424024 0.545800501777546 4.247497683164255
 0.777300157424024 0.539800721952620 0.323140288184588 8.330096026320385
-0.545800501777546 0.323140288184588 0.773099066363012 18.793852415718170
      0              0              0 1.000000000000000]
```

```
-----OUTPUT-----
```

```
corresponding variables ans1 ( $\theta_1$ ,  $\theta_2$ ,  $\theta_3$ ,  $\theta_4$ ,  $\theta_5$ ,  $\theta_6$ ):
```

```
20.000000000000007 20.000000000000000 20.000000000000004 19.999999999999975 20.000000000000011 20.000000000000021
```

```
corresponding variables ans2 ( $\theta_1$ ,  $\theta_2$ ,  $\theta_3$ ,  $\theta_4$ ,  $\theta_5$ ,  $\theta_6$ ):
```

```
 $\theta_4$  is out of range!
```

```
20.000000000000007 20.000000000000000 20.000000000000004 -160.000000000000028 -20.000000000000011 -159.99999999999972
```

```
corresponding variables ans3 ( $\theta_1$ ,  $\theta_2$ ,  $\theta_3$ ,  $\theta_4$ ,  $\theta_5$ ,  $\theta_6$ ):
```

```
 $\theta_2$  is out of range!
```

```
 $\theta_4$  is out of range!
```

```
 $\theta_5$  is out of range!
```

```
20.000000000000007 -160.000000000000000 -20.000000000000004 160.000000000000028 160.000000000000000 -159.99999999999972
```

```
corresponding variables ans4 ( $\theta_1$ ,  $\theta_2$ ,  $\theta_3$ ,  $\theta_4$ ,  $\theta_5$ ,  $\theta_6$ ):
```

```
 $\theta_2$  is out of range!
```

```
 $\theta_5$  is out of range!
```

```
20.000000000000007 -160.000000000000000 -20.000000000000004 -19.99999999999972 -160.000000000000000 20.000000000000025
```

```
corresponding variables ans5 ( $\theta_1$ ,  $\theta_2$ ,  $\theta_3$ ,  $\theta_4$ ,  $\theta_5$ ,  $\theta_6$ ):
```

```
-74.033869384222157 -19.999999999999993 20.000000000000000 79.515775878897287 38.612519362654176 62.647839145120216
```

```
corresponding variables ans6 ( $\theta_1$ ,  $\theta_2$ ,  $\theta_3$ ,  $\theta_4$ ,  $\theta_5$ ,  $\theta_6$ ):
```

```
-74.033869384222157 -19.999999999999993 20.000000000000000 -100.484224121102727 -38.612519362654176 -117.352160854879784
```

```
corresponding variables ans7 ( $\theta_1$ ,  $\theta_2$ ,  $\theta_3$ ,  $\theta_4$ ,  $\theta_5$ ,  $\theta_6$ ):
```

```
 $\theta_2$  is out of range!
```

```
 $\theta_5$  is out of range!
```

```
-74.033869384222157 160.000000000000028 -20.000000000000000 100.484224121102699 141.387480637345817 -117.352160854879841
```

```
corresponding variables ans8 ( $\theta_1$ ,  $\theta_2$ ,  $\theta_3$ ,  $\theta_4$ ,  $\theta_5$ ,  $\theta_6$ ):
```

```
 $\theta_2$  is out of range!
```

```
 $\theta_5$  is out of range!
```

```
-74.033869384222157 160.000000000000028 -20.000000000000000 -79.515775878897301 -141.387480637345817 62.647839145120187
```

II. 核心程式碼說明

1. 提供輸入介面供使用者輸入 Cartesian point (n,o,a,p)
2. 依據 kinematic table 定義已知的參數
3. 利用代數法分別解出 $\theta_1, \theta_2, d_3, \theta_4, \theta_5, \theta_6$ 各自對應的計算式
4. 判斷 joint variable 是否位在限制的工作範圍內，如超出範圍，顯示該 joint variable 已超出範圍
5. 輸出 8 組結果

三、 數學運算說明

● robotics_project1_forward_311605012.m

六軸機器人各軸之間座標系統的轉換，frames n-1 與 n 的關係：

(1)以 Z_{n-1} 為中心，旋轉 θ_n

(2)沿 Z_{n-1} 移動距離 d_n

(3)依循 X_n 平移距離 a_n

(4)以 X_n 為中心旋轉 α_n

以上的平移與旋轉過程皆能透過矩陣 A_n 表示

$$A_n = \begin{bmatrix} \cos\theta_n & -\sin\theta_n \cos\alpha_n & \sin\theta_n \sin\alpha_n & a_n \cos\theta_n \\ \sin\theta_n & \cos\theta_n \cos\alpha_n & -\cos\theta_n \sin\alpha_n & a_n \sin\theta_n \\ 0 & \sin\alpha_n & \cos\alpha_n & d_n \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

六軸旋轉與平移後的結果為

$$T_6 = A_1 \times A_2 \times A_3 \times A_4 \times A_5 \times A_6 = \begin{bmatrix} n_x & o_x & a_x & p_x \\ n_y & o_y & a_y & p_y \\ n_z & o_z & a_z & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix} = [n, o, a, p]$$

$$x = p_x, y = p_y, z = p_z,$$

$$\phi = \tan^{-1}\left(\frac{a_y}{a_x}\right), \theta = \tan^{-1}\left(\frac{a_x \cos \phi + a_y \sin \phi}{a_z}\right),$$

$$\psi = \tan^{-1}\left(\frac{-n_x \sin \phi + n_y \cos \phi}{-o_x \sin \phi + o_y \cos \phi}\right)$$

● robotics_project1_backward_311605012.m

➤ 通過下列算式推導，發現在 $P_z = 0$ 時，會有 singular point

的情形

1.

$$A_1^{-1} \cdot T_6 = A_2 A_3 A_4 A_5 A_6$$

$$\begin{bmatrix} C_1 & S_1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ -S_1 & C_1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} n_x & o_x & a_x & p_x \\ n_y & o_y & a_y & p_y \\ n_z & o_z & a_z & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \vdots & \vdots & \vdots & d_3 S_2 \\ \vdots & \vdots & \vdots & -d_3 C_2 \\ \vdots & \vdots & \vdots & d_2 \\ \vdots & \vdots & \vdots & 1 \end{bmatrix}$$

$$-S_1 p_x + C_1 p_y = d_2, \text{ let } p_x = p \cos \phi, p_y = p \sin \phi,$$

$$p = \sqrt{p_x^2 + p_y^2}, \phi = \text{Atan2}(p_x, p_y)$$

$$\theta_1 = \text{Atan2}(p_y, p_x) - \text{Atan2}(d_2, \pm \sqrt{p_x^2 + p_y^2 - d_2^2})$$

2.

$$\begin{cases} C_1 p_x + S_1 p_y = d_3 S_2 \\ -p_z = -d_3 C_2 \end{cases} \rightarrow \text{上下取平方相加}$$

$$d_3^2(s_2^2 + c_2^2) = (C_1p_x + S_1p_y)^2 + p_z^2$$

$$d_3 = \pm \sqrt{(C_1p_x + S_1p_y)^2 + p_z^2}$$

3.

$$A_3^{-1}A_2^{-1}A_1^{-1}T_6 = A_4A_5A_6$$

$$\begin{bmatrix} C_1C_2 & S_1C_2 & -S_2 & 0 \\ -S_1 & C_1 & 0 & 0 \\ C_1C_2 & S_1S_2 & C_2 & 0 \\ C_1d_3S_2 - S_1d_2 & C_1d_2 - S_2S_1d_3 & C_2d_3 & 1 \end{bmatrix} \begin{bmatrix} n_x & o_x & a_x & p_x \\ n_y & o_y & a_y & p_y \\ n_z & o_z & a_z & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} C_4C_5C_6 - S_4S_6 & -C_4C_5S_6 - S_4C_6 & C_4S_5 & 0 \\ S_4C_5C_6 + C_4S_6 & -S_4C_5S_6 + C_4C_6 & S_4S_5 & 0 \\ -S_5C_6 & S_5S_6 & C_5 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{cases} C_1(C_1p_x + S_1p_y) = S_2p_z \\ S_2(C_1p_x + S_1p_y) = d_3 - C_2p_z \end{cases} \rightarrow \text{上下取平方相加}$$

$$(C_1p_x + S_1p_y)^2 = d_3^2 - 2d_3C_2p_z + p_z^2$$

$$C_2 = \frac{-(C_1p_x + S_1p_y)^2 + d_3^2 + p_z^2}{2d_3p_z}$$

$$S_2 = \frac{C_2(C_1p_x + S_1p_y)}{p_z}$$

$$\theta_2 = \text{Atan2}(S_2, C_2)$$

4.

$$\begin{cases} C_1C_2a_x + S_1C_2a_y - S_2a_z = C_4S_5 - (1) \\ -S_1a_x + C_1a_y = S_4S_5 - (2) \\ C_1S_2a_x + S_1S_2a_y + C_2a_z = C_5 - (3) \end{cases}, \sqrt{(1)^2 + (2)^2}$$

$$\sqrt{(C_1C_2a_x + S_1C_2a_y - s_2a_z)^2 + (-S_1a_x + C_1a_y)^2} = \pm S_5$$

$$\theta_5 = \text{Atan2}(S_5, C_5)$$

5.

$$C_4 = \frac{C_1 C_2 a_x + S_1 C_2 a_y - S_2 a_z}{S_5}, S_4 = \frac{-S_1 a_x + C_1 a_y}{S_5}.$$

$$\theta_4 = \text{Atan}(S_4, C_4)$$

6.

$$\begin{cases} \frac{C_1 S_2 o_x + S_1 S_2 o_y + C_2 o_z}{S_5} = S_6 \\ \frac{C_1 S_2 n_x + S_1 S_2 n_y + C_2 n_z}{-S_5} = C_6 \end{cases}$$

$$\theta_6 = \text{Atan2}(S_6, C_6)$$

四、 加分題(討論兩種逆向運動學(代數法，幾何法)的優缺點)

● 正向運動學

優點：計算簡單

缺點：不容易到達明確位置

● 逆向運動學

優點：結果對執行工作較有幫助

缺點：計算複雜