

Test Report : hc::block::test

- /home/adamyuan/Projects/SE3330_HyperCraft/block/test/test_block.cpp
 - [BlockID = 0 is Air](#)
 - [Block Custom Meshes](#)
 - [Block Name != nullptr](#)
 - [Block Lighting](#)
 - [BlockFaceOpposite\(\)](#)
 - [BlockFaceProceed\(\)](#)

Test Suite: ./HyperCraft_block_test

Results

Duration	1.241 sec
Tests	6
Failures	0

Tests

/home/adamyuan/Projects/SE3330_HyperCraft/block/test/test_block.cpp

Test case:	BlockID = 0 is Air
Outcome:	Passed
Duration:	0.01 sec
Failed	None

None

Test case: Block Custom Meshes

Outcome: Passed

Duration: 0.479 sec

Failed None

None

Test case: Block Name != nullptr

Outcome: Passed

Duration: 0.387 sec

Failed None

None

Test case: Block Lighting

Outcome: Passed

Duration: 0.365 sec

Failed None

None

Test case: BlockFaceOpposite()

Outcome: Passed

Duration: 0.0 sec

Failed None

None

Test case: BlockFaceProceed()

Outcome: Passed

Duration: 0.0 sec

Failed None

None

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