# Fundamental Algorithmic Techniques. $\Pi\Pi$

October 10, 2025



#### Outline

 ${\sf HeapSort}$ 

QuickSort

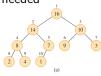
Analysis of sorting Algorithms



# HeapSort

#### $\mathsf{Array} \longleftrightarrow \mathsf{Complete} \ \mathsf{Binary} \ \mathsf{Tree}$

sorts in-place — no extra memory needed

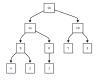


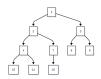


#### Root: index 1

- $\blacksquare \ \mathsf{Parent}(\mathsf{i}) \to \left\lfloor \frac{\mathsf{i}}{2} \right\rfloor$
- Left(i)  $\rightarrow 2i$
- $\blacksquare$  Right(i)  $\rightarrow 2i + 1$

Goal: Sorting [1, 2, 3, 4, 7, 8, 9, 10, 14, 16] or [16, 14, 10, 9, 8, 7, 4, 3, 2, 1]





#### 2 operations on Tree:

- heapify or max/min heap
- swap

quick video link





## Core Operations in Heapsort

#### heapify:

- Restores max-heap property after root removal
- lacksquare Compares parent with children o swaps if needed
- Recurses upward
- log(n/2<sup>level</sup>)operations swap:
  - Exchanges root (A[0]) with last element (A[n-1])
  - Reduces heap size by 1
  - O(1) operation

example: 3,7,1,8,2,5,9,4,6



## MergeSort

```
1: function MERGESORT(A, p, r)

2: if p < r then

3: q \leftarrow \left\lfloor \frac{p+r}{2} \right\rfloor

4: MERGESORT(A, p, q)

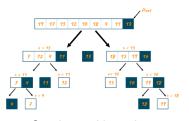
5: MERGESORT(A, q+1, r)

6: MERGE(A, p, q, r)

7: end if

8: end function
```

#### QuickSort



Quicksort Algorithm

```
1: function QUICKSORT(A, p, r)

2: if p < r then

3: q \leftarrow \text{PARTITION}(A, p, r)

4: QUICKSORT(A, p, q - 1)

5: QUICKSORT(A, q + 1, r)

6: end if
```

7: end function

## Problem Space Reduction

**space of permutations** for array v of size n:

 $\approx n!$ 

**Idea:** Reduce the permutation space with astute parallelised transformations!

**Heuristics for Merge Sort:** each transformation swaping any two neighbouring elements so that  $v_i < v_{i+1}$  reduces possible permutation space by a factor 2. There are  $\approx log_0 n$  such steps with  $\leq n$  operations

There are  $\approx log_2 n$  such steps with  $\leq n$  operations. And so  $\mathcal{O}(n \cdot log n)$ .



#### Analysis of Merge Sort

Simplest analysis for Sorting algorithms!

$$T(n) = 2T(n/2) + \mathcal{O}(n)$$

- 2 subproblems of size n/2,  $c_{crit.} = log_2(2) = 1$
- work  $f(n) = \mathcal{O}(n)$ , c = 1

And so applying master theorem (balanced  $c_{crit} = c$ ):

$$T(n) = \Theta(n^{c_{\text{crit}}} \log n) = \Theta(n \log n)$$



# Analysis of Quick Sort

$$T(n) = T(r-1) + T(n-r) + \mathcal{O}(n),$$

with  $1 \le r \le n$  index of max/min.

#### **Analysis:**

- balanced:  $T(n) \approx 2T(n) + \mathcal{O}(n)$ , and so  $\mathcal{O}(n \cdot log(n))$ .
- unbalanced:  $T(n) \approx T(n1) + O(n)$ , and so  $O(n^2)$ .
- average would be close to balanced:  $\mathcal{O}(n \cdot log(n))$ ,

Improved pivots: random or best of three (low, middle, up)



# Analysis of Heap Sort

Master Theorem doesn't apply!

- Does not solve subproblem of same size
- **general form:** T(n) = 2T(n-1) + f(n), not  $a \cdot T(n/b)$ !

#### Instead:

1 
$$hs(n) = hs(n-1) + heapify(n) + \mathcal{O}(1)$$

2 
$$hs(1) = \mathcal{O}(1)$$

3 heapify(i)  $\approx \mathcal{O}(\log i)$  (a bit tricky)

$$\mathit{hs}(\mathit{n}) = \mathcal{O}(1) + \sum_{i=2}^{\mathit{n}} \left[ \mathsf{heapify}(\mathit{i}) + \mathcal{O}(1) \right] = \mathcal{O}(1) + \sum_{i=2}^{\mathit{n}} \mathcal{O}(\log \mathit{i}),$$

By Stirling's approximation:  $\sum_{k=1}^{n} \log k = \log(n!) = \Theta(n \log n)$ 

