

# Fundamental Algorithm Techniques

## Problem Set #3

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### Problem 1: Fibonacci Super Fast!

#### Question

1. Compute Fibonacci numbers using the matrix relation:

$$\begin{bmatrix} F_{n+1} \\ F_n \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^n \begin{bmatrix} 1 \\ 0 \end{bmatrix}.$$

2. Alternatively, use decomposition:

$$\begin{bmatrix} F_{n+1} \\ F_n \end{bmatrix} = \left( \begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix} \right)^{n/2} \begin{bmatrix} 1 \\ 0 \end{bmatrix}.$$

3. Use the Master Theorem to discuss the complexity and explain why it is  $O(\log_2 n)$ .

#### Answer and Discussion

Fibonacci numbers can be expressed through matrix exponentiation:

$$M = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}.$$

The computation of  $M^n$  can be done using **binary exponentiation (exponentiation by squaring)**.

The recurrence relation for the time complexity is:

$$T(n) = T(n/2) + O(1).$$

According to the Master Theorem:

$$T(n) = O(\log n).$$

Therefore, computing  $F_n$  by this method requires logarithmic time.

## Python Implementation

```
1 def mat_mult(A, B):
2     return (
3         A[0]*B[0] + A[1]*B[2],
4         A[0]*B[1] + A[1]*B[3],
5         A[2]*B[0] + A[3]*B[2],
6         A[2]*B[1] + A[3]*B[3]
7     )
8
9 def mat_pow(M, n):
10     result = (1,0,0,1)
11     base = M
12     while n > 0:
13         if n & 1:
14             result = mat_mult(result, base)
15             base = mat_mult(base, base)
16             n >>= 1
17     return result
18
19 def fib_matrix(n):
20     if n == 0: return 0
21     M = (1,1,1,0)
22     P = mat_pow(M, n-1)
23     return P[0]
```

Listing 1: Fibonacci using Matrix Exponentiation

## Experimental Verification

### Fibonacci Growth and Time Complexity

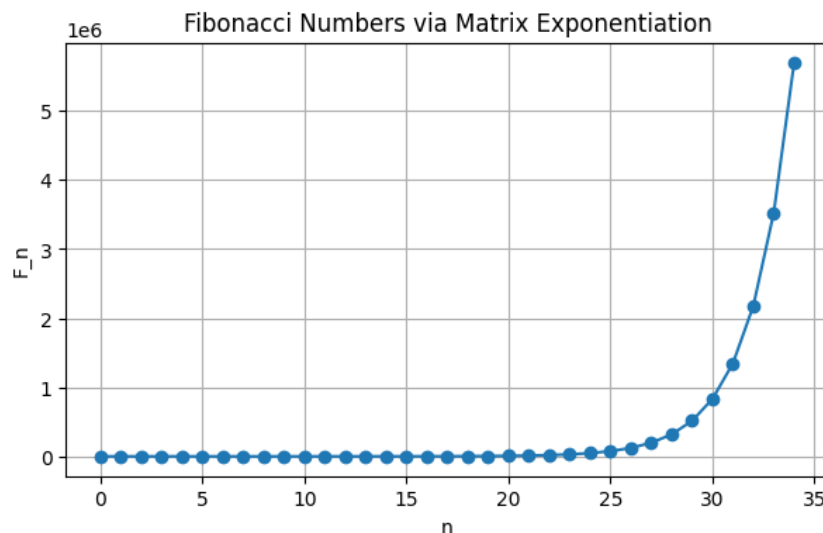


Figure 1: Fibonacci sequence values using matrix exponentiation.

**Conclusion:** Matrix exponentiation provides a dramatic improvement over naive recursion ( $O(2^n)$ ), achieving only  $O(\log n)$  time complexity.

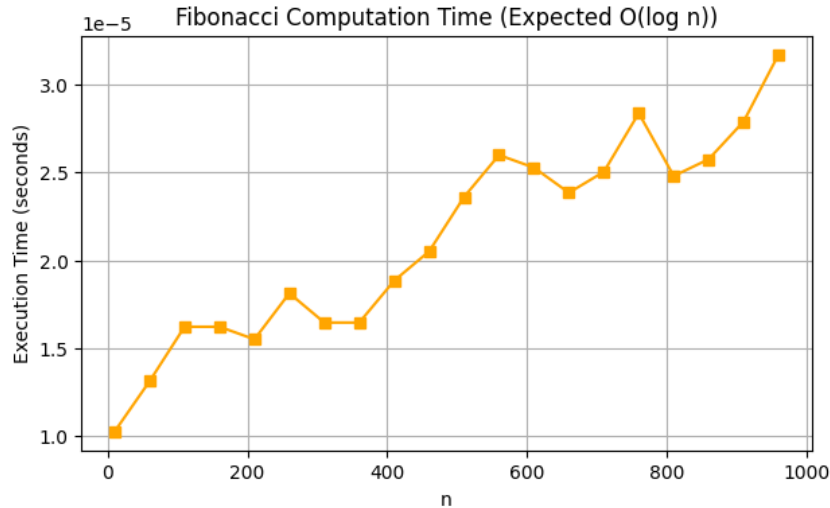


Figure 2: Execution time showing logarithmic growth ( $O(\log n)$ ).

## Problem 2: 0/1 Knapsack Algorithm

### Questions

1. Why is Knapsack not a greedy algorithm, and why do we use dynamic programming?
2. Solve the Knapsack problem for the course example.
3. Can we reduce the space complexity to  $O(W)$ ?

### Answers

- **Not greedy:** A greedy approach (picking the best value/weight ratio) fails in cases where smaller, lower-ratio items together produce a better result.
- **Dynamic Programming:** Knapsack has optimal substructure and overlapping subproblems, so DP ensures optimal results.
- **Space optimization:** By reusing a single 1D DP array, space can be reduced to  $O(W)$  while maintaining the same time complexity  $O(nW)$ .

### Mathematical Model

$$dp[i][w] = \begin{cases} dp[i-1][w], & w_i > w, \\ \max(dp[i-1][w], dp[i-1][w - w_i] + v_i), & \text{otherwise.} \end{cases}$$

## Python Implementation

```
1 def knapsack_dp(values, weights, W):
2     n = len(values)
3     dp = [[0]*(W+1) for _ in range(n+1)]
4     for i in range(1, n+1):
5         for w in range(W+1):
6             if weights[i-1] <= w:
7                 dp[i][w] = max(dp[i-1][w],
8                               dp[i-1][w-weights[i-1]] + values[i-1])
9             else:
10                dp[i][w] = dp[i-1][w]
11     w = W
12     chosen = []
13     for i in range(n, 0, -1):
14         if dp[i][w] != dp[i-1][w]:
15             chosen.append(i-1)
16             w -= weights[i-1]
17     chosen.reverse()
18     return dp[n][W], chosen
```

Listing 2: 0/1 Knapsack Algorithm in Python

## Results and Visualization

Example input:

Values: [60, 100, 120],   Weights: [10, 20, 30],    $W = 50$ .

Output:

Max Value = 220,   Chosen Items = [1, 2].

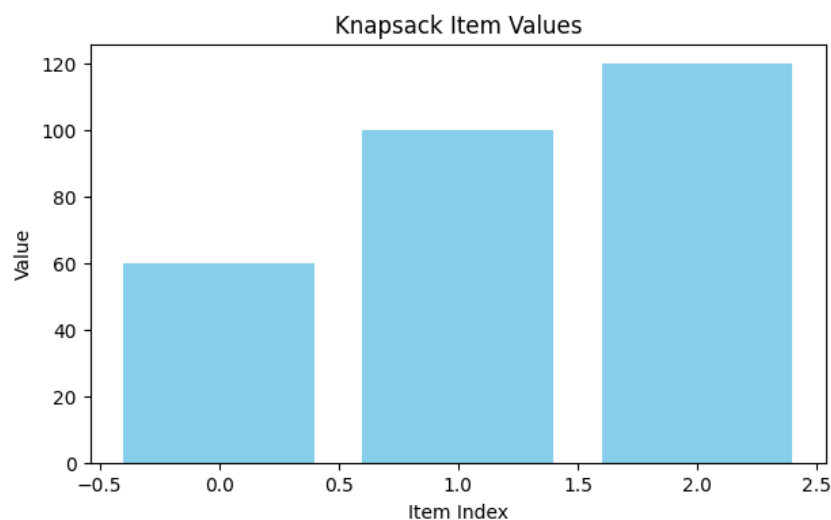


Figure 3: Item value distribution for Knapsack example.

**Complexity:**

$O(nW)$  time,  $O(W)$  space (optimized).

## Problem 3: Neuro Computing

### Questions

1. Generate 100 random binary vectors of length  $N$ .
2. Define and analyze similarity functions:

$$\text{sim}(x, y) = \frac{x \cdot y}{\|x\|_1 \|y\|_1}, \quad \text{Jacc}(x, y) = \frac{|x \cap y|}{|x \cup y|}.$$

3. Observe Gaussian-like distributions and explain why.
4. For sparse binary vectors ( $N = 2000$ ,  $w = 5$ ), how many possible vectors exist?
5. Define a notion of capacity for these vectors.

### Answers and Discussion

For random binary vectors, both similarity measures follow approximately Gaussian distributions due to the **Central Limit Theorem**. As  $N$  increases:

- The variance decreases (distributions become narrower);
- Mean of  $\text{sim}(x, y)$  approaches 0 ( $O(1/N)$  scaling);
- Jaccard mean stabilizes near  $\approx 1/3$  for  $p = 0.5$ .

### Python Code for Similarity Experiment

```
1 def generate_binary_vectors(num_vectors, N, p=0.5):
2     return (np.random.rand(num_vectors, N) < p).astype(int)
3
4 def sim_func(x, y):
5     return np.dot(x, y) / (np.sum(x)*np.sum(y) + 1e-10)
6
7 def jaccard(x, y):
8     inter = np.sum(np.logical_and(x, y))
9     union = np.sum(np.logical_or(x, y))
10    return inter / (union + 1e-10)
```

Listing 3: Neuro Computing Simulation

### Experimental Graphs

#### Sparse Vector Capacity

The number of possible sparse binary vectors:

$$\binom{2000}{5} = 2.65 \times 10^{14}.$$

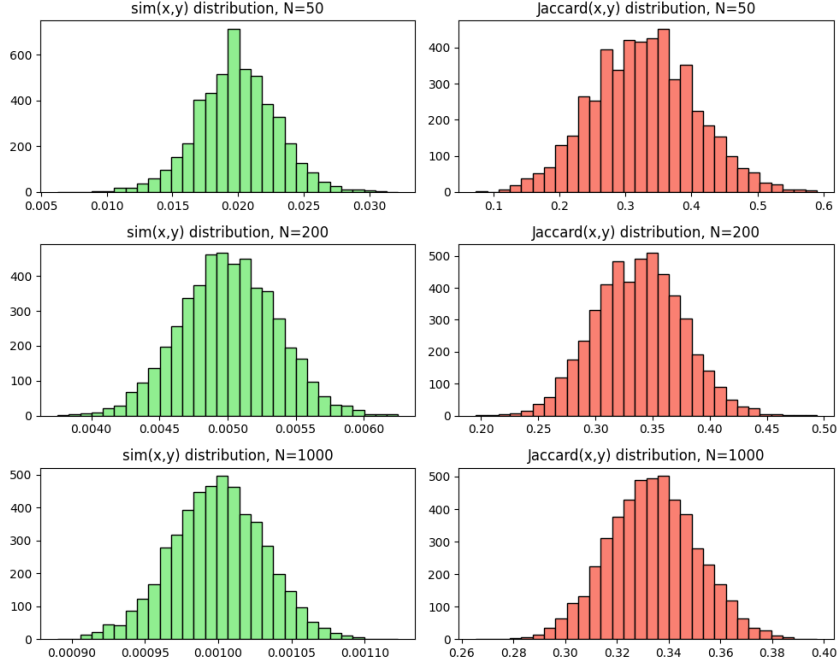


Figure 4: Distribution of  $\text{sim}(x,y)$  and  $\text{Jaccard}(x,y)$  for  $N = 50, 200, 1000$ .

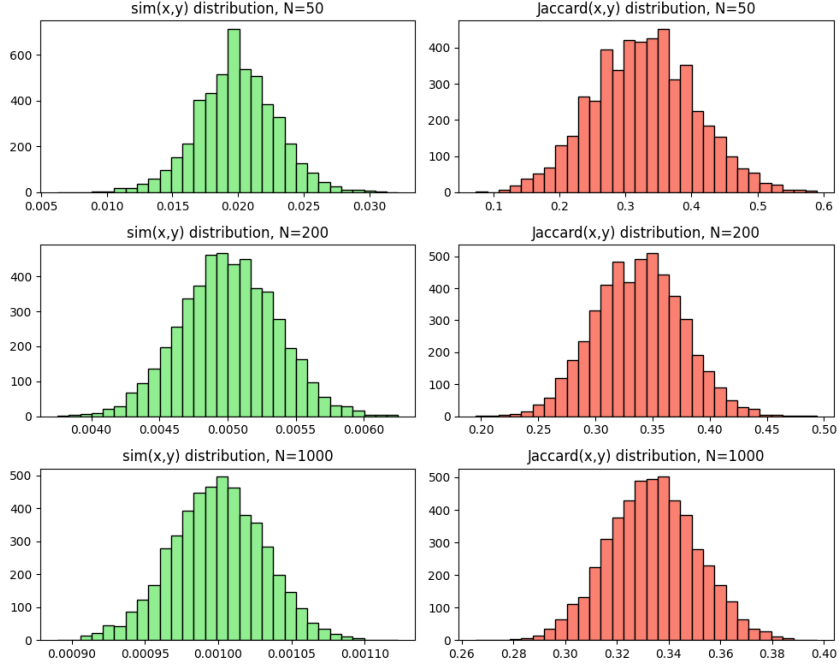


Figure 5: Sparse binary vector similarity ( $N=2000$ ,  $w=5$ ).

Information capacity (entropy):

$$H = \log_2 \binom{2000}{5} \approx 48.1 \text{ bits.}$$

Thus, each sparse vector carries  $\approx 48$  bits of unique information.

## Summary of Experimental Results

$N$	sim_mean	sim_std	jacc_mean	jacc_std
50	0.020	0.003	0.331	0.078
200	0.005	0.0004	0.337	0.040
1000	0.000	0.00005	0.333	0.017

## Final Conclusion

- Matrix exponentiation reduces Fibonacci computation to  $O(\log n)$ .
- Dynamic programming ensures optimal 0/1 Knapsack solutions in  $O(nW)$  time.
- Binary vector similarities follow Gaussian distributions for large  $N$ .
- Sparse high-dimensional vectors have huge combinatorial capacity and are ideal for neural associative systems.

**Thanks for your attention Mr.Jair !**