

# Fundamental Algorithmic Techniques III

October 18, 2025



# Outline

HeapSort

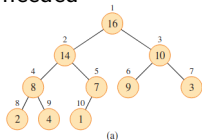
QuickSort

Analysis of sorting Algorithms

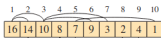
# HeapSort

Array  $\longleftrightarrow$  Complete Binary Tree

sorts in-place — no extra memory needed



(a)



(b)

**Root:** index 1

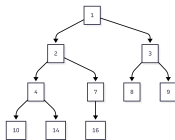
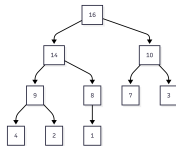
■  $\text{Parent}(i) \rightarrow \left\lfloor \frac{i}{2} \right\rfloor$

■  $\text{Left}(i) \rightarrow 2i$

■  $\text{Right}(i) \rightarrow 2i + 1$

Goal: Sorting

$[1, 2, 3, 4, 7, 8, 9, 10, 14, 16]$  or  
 $[16, 14, 10, 9, 8, 7, 4, 3, 2, 1]$



2 operations on Tree:

- heapify or max/min heap
- swap

[quick video link](#)

# Core Operations in Heapsort

## heapify:

- Restores max-heap property after root removal
- Compares parent with children  $\rightarrow$  swaps if needed
- Recurses upward

## ■ $\log(n/2^{\text{level}})$ operations **swap:**

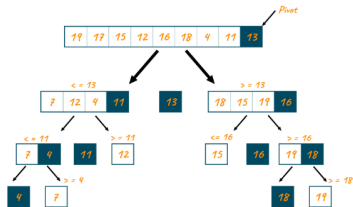
- Exchanges root ( $A[0]$ ) with last element ( $A[n - 1]$ )
- Reduces heap size by 1
- $O(1)$  operation

*example: 3,7,1,8,2,5,9,4,6*

# MergeSort

```
1: function MERGESORT( $A, p, r$ )
2:   if  $p < r$  then
3:      $q \leftarrow \left\lfloor \frac{p+r}{2} \right\rfloor$ 
4:     MERGESORT( $A, p, q$ )
5:     MERGESORT( $A, q+1, r$ )
6:     MERGE( $A, p, q, r$ )
7:   end if
8: end function
```

# QuickSort



Quicksort Algorithm

- 1: **function** QUICKSORT( $A, p, r$ )
- 2:     **if**  $p < r$  **then**
- 3:  
       $q \leftarrow \text{PARTITION}(A, p, r)$
- 4:     QUICKSORT( $A, p, q - 1$ )
- 5:     QUICKSORT( $A, q + 1, r$ )
- 6:     **end if**
- 7: **end function**

## Problem Space Reduction

**space of permutations** for array  $v$  of size  $n$ :

$$\approx n!$$

**Idea:** Reduce the permutation space with astute parallelised transformations!

**Heuristics for Merge Sort:** each transformation swapping any two neighbouring elements so that  $v_i < v_{i+1}$  reduces possible permutation space by a factor 2.

There are  $\approx \log_2 n$  such steps with  $\leq n$  operations.

And so  $\mathcal{O}(n \cdot \log n)$ .

# Analysis of Merge Sort

Simplest analysis for Sorting algorithms!

$$T(n) = 2T(n/2) + \mathcal{O}(n)$$

- 2 subproblems of size  $n/2$ ,  $c_{crit.} = \log_2(2) = 1$
- work  $f(n) = \mathcal{O}(n)$ ,  $c = 1$

And so applying master theorem (balanced  $c_{crit} = c$ ):

$$T(n) = \Theta(n^{c_{crit}} \log n) = \Theta(n \log n)$$



## Analysis of Quick Sort

$$T(n) = T(r - 1) + T(n - r) + \mathcal{O}(n),$$

with  $1 \leq r \leq n$  index of max/min.

### Analysis:

- balanced:  $T(n) \approx 2T(n/2) + \mathcal{O}(n)$ , and so  $\mathcal{O}(n \cdot \log(n))$ .
- unbalanced:  $T(n) \approx T(n-1) + \mathcal{O}(n)$ , and so  $\mathcal{O}(n^2)$ .
- average would be close to balanced:  $\mathcal{O}(n \cdot \log(n))$ ,

**Improved pivots:** random or best of three (low, middle, up)

# Analysis of Heap Sort

Master Theorem doesn't apply!

- Does not solve subproblem of same size
- **general form:**  $T(n) = T(n-1) + f(n)$ ,  
not  $a \cdot T(n/b)$ , no master theorem!

**Instead:**

- 1  $hs(n) = hs(n-1) + \text{heapify}(n) + \mathcal{O}(1)$
- 2  $hs(1) = \mathcal{O}(1)$
- 3  $\text{heapify}(i) \approx \mathcal{O}(\log i)$  (length of tree/branch downwards)

$$hs(n) = \mathcal{O}(1) + \sum_{i=2}^n [\text{heapify}(i) + \mathcal{O}(1)] = \mathcal{O}(1) + \sum_{i=2}^n \mathcal{O}(\log i),$$

By Stirling's approximation:  $\sum_{k=1}^n \log k = \log(n!) = \Theta(n \log n)$