AutoCAD Command Quick Guide

Ва	Basic Geometry Commands Line Polyline Circle Arc					□ · ⊙ · 텔 ·
L	Line	Creates a straight line segment				
P	Polyline	Creates a Polyline				
L	Advanced Polyline	Creates advanced Polyline with specified angle ENTER - A - ENTER - S - ENTER - L				
A	Arc	Creates an Arc				
С	Circle	Creates a Circle				

Modi Geon	fying netry	♣ Move C Rotate Trim ✓ Copy ⚠ Mirror Fillet ☐ Stretch Scale H Array □ Modify •		
СО	Сору	Copies object to a specified direction and distance		
MI	Mirror	Flips selected objects along mirror line		
TR	Trim	Trims selected line from an object.		
EX	Extend	Quick Mode: Select the object, press and drag path to extend Standard Mode: Select the boundaries, press ENTER, then select the objects to be extended		
F	Fillet	Rounds edges of two 2D objects by creating an arc between them; select Radius in command options, and enter radius for the arc		
Z	Zoom Extents	Z-ENTER-E-ENTER Zooms the current drawing to the extents of the source drawing		
ARRAY	Array	Copies objects and arranges them into a pattern		
Н	Hatch	Fills an enclosed area with a hatch pattern		

	Object Manipulation Commands Groups Groups Groups User defined			
DL	Delete	Deletes object		
LA	Layer	Opens Layer Properties Manager Entering -LAYER will display options		
GD	Gradient Fill	Fills select object, creates a smooth transition between one or two colors		
G	Group	Groups multiple segments into one object.		
М	Move	Moves objects a specified distance. Select base point, then second point, and press ENTER		
PU	Purge	Removes unused items (blocks, layers etc.)		
RO	Rotate	Rotate object using base point as axis		
SC	Scale	Scale objects using base point to scale in towards or out from		
X	Explode	Breaks down grouped objects into individual segments		
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Annotative Commands		Text Dimension	
DT	Text	Creates a single line text object	
DIMLIN	Linear Dimension	Inserts a horizontal/vertical linear dimension	
DIMALI	Aligned Dimension	Inserts an aligned dimension	
DI	Measure Distance	Measures distance of a line from point to point	
BLOCK	Block	Toggles block definition dialogue box	
PR	Object Properties Toggles properties palette		
MA	Match Properties	Copies properties of a selected object to another selected object	
P	Pan	Toggles Pan tool	

Miscell	aneous	Measure	
IMP	Import	Toggles Import dialogue box, select files of different formats into the drawing	
COL	Color	Sets color for new object(s)	
QC	QuickCalc Opens Calculator		
СНК	Check Standards	Checks for any standards violations in the current drawing	
CLI	Command Line Interface	Opens Command Line	
OOPS Oops		Restores last deleted object	
PRE	Preview	Displays drawing as it will look when plotted	
MULTIPLE	Multiple	Repeats last command without having to press ENTER each time Press EXIT to Cancel	

Function Key Reference F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12				
F1	HELP	Toggles Help screen		
F2	TEXTSCR	Toggles Text screen		
F3	OSNAP	Toggles Object Snap mode		
F4	3DOSNAP	Toggles 3D Object Snap mode		
F5	ISOPLANE	Toggles Isoplane mode		
F6	3DOSNAP	Toggles 3D Snap to Plane mode		
F7	GRIDMODE	Toggles Grid mode		
F8	ORTHO	Toggles Ortho mode		
F9	SNAP	Toggles Snap mode		
F10	POLAR	Toggles Polar mode		
F11	OTRACK	Toggles Object Track		
F12	DYNMODE	Toggles Dynamic Input		