PROMISES in R

```r
library(future)
library(promises)
library(dplyr)

promise = future(iris)

promise %...>%
    filter(Sepal.Length > 6) %...T>%
    nrow(.) %...>%
    group_by(Species) %...T>%
    print(.) %...T>%
    arrange(desc(Sepal.Girth)) %...!%
    {NULL}
```

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library(promises)
library(dplyr)

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NO.

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   {NULL}
```

```r
promise %...>%
  filter(Sepal.Length > 6)

then(
  promise,
  onFulfilled = function(x)
  filter(x, x$Sepal.Length > 6)
)
```

```
promise %...>%
   filter(Sepal.Length > 6)

then(
   promise,
   onFulfilled = function(x)
   filter(x, x$Sepal.Length > 6),
   onRejected = panicFunction
)
```

```
then(promise,
     onFulfilled = NULL,
     onRejected = NULL)

catch(promise, onRejected, tee = FALSE)

finally(promise, onFinally)
```

```
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promise %...>%
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   nrow(.) %...>%
   group_by(Species) %...T>%
   print(.) %...T>%
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```

Promises - the R package

*For those who **need a while to finish***

Async in R

Async functions

They start things, and give you back a special object called a promise. If it doesn't return a promise, it's not an async function.

"Promises" same as in the NSE chapter of Hadley Wickham's Advanced R book?

No. The promises we're talking about are directly inspired by a central abstraction in modern **JavaScript**, and the JS folks named them "promises"

Many small or a few big?

*It's mostly helpful for apps that have **a few specific operations that take a long time, rather than lots of little** operations that are all a bit slow* on their own and add up to one big slow mess. We're looking for watermelons, not blueberries.

Shiny

*Async programming is a major new addition to Shiny that can make certain classes of apps **dramatically more responsive under load**.*
*Because R is **single threaded** (i.e. it can only do one thing at a time), a given Shiny app process can also only do one thing at a time: if it is fitting a linear model for one client, it can't simultaneously serve up a CSV download for another client.*

*You can **use promises with Shiny outputs**. If you're using an async-compatible version of **Shiny (version >=1.1)**, all of the **built-in renderXXX** functions can deal with either regular values or promises.*

Always keep your word!

`future(expr, …)`	Creates a **promise object**. `expr` - **R expression** (e.g. function call)

`then(promise, onFulfilled = NULL, onRejected = NULL)`
`catch(promise, onRejected, tee = FALSE)`
`finally(promise, onFinally)`
	`promise` - A promise object
	`onFulfilled` - A function that will be invoked if the `promise` value successfully resolves.
	`onRejected` - A function taking the argument `error`.
	`tee` - if `TRUE`, ignore the return value of the callback, and use the original value instead.
	`onFinally` - A function with no arguments, to be called when the async operation either succeeds or fails.

Pipe	Usage	Equivalent with regular pipe	Description
`%...>%`	`promise %...>% func()`	`promise %>% then(func).%>% catch(func).`	**Promise pipe operators** Promise-aware pipe operators, in the style of **magrittr**. Like `magrittr` pipes, these operators can be used to chain together pipelines of promise-transforming operations. Unlike magrittr pipes, these pipes wait for promise resolution and pass the unwrapped value (or error) to the rhs function call.
`%...T>%`	`promise %...T>% func()`	`is equivalent to promise %T>% then(func).`	
`%...!%`	`promise %...!% func()`	`promise %>% catch(func)`	
`%...T!%`	`promise %...T!% func()`	`promise %T>% catch(func)` `promise %>% catch(func, tee = TRUE)`	

`promise_all(..., .list = NULL)`	**waits for multiple promise** objects to **all be successfully fulfill**	`…` - promise objects. `.list` - A list of promise objects--an alternative to `...`
`promise_race(..., .list = NULL)`	**waits for the first of multiple promise** objects to be either fulfilled or rejected.	

Example with Shiny

```
output$table <- renderTable({
    read.csv.async("https://rstudio.github.io/promises/data.csv") %...>% filter(state == "NY")
 })
```


Don't print me! You may call me a "cheatsheet" but I really don't want to put on a sheet of paper. I want to stay on the screen, please! That's why I am not A4 but 16:9.

CREDITS

Special thanks to all the people who made and released these awesome resources for free:

- Presentation template by SlidesCarnival
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Graphics

- https://emojipedia.org/microsoft/