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3)
a) #include <stdio.h>
int main() {
 printf("Hello World\n");
 return 0;
}
b)#include <stdio.h>
int main() {
 int num1, num2, sum;
 printf("Enter two numbers: ");
 scanf("%d %d", &num1, &num2);
 sum = num1 + num2;
 printf("The sum of the two numbers is: %d\n", sum);
 return 0;
}
c)#include <stdio.h>
int main() {
 float radius, area,pi = 3.14;
 printf("Enter the radius of the circle: ");
 scanf("%f", &radius);
 area = pi * radius * radius;
 printf("The area of the circle is: %.2f\n", area);
 return 0;
}
d)#include <stdio.h>
int main() {
 int a, b, c, d, e, f, g;
 float result;
 printf("Enter the values of a, b, c, d, e, f, and g: ");
 scanf("%d %d %d %d %d %d %d", &a, &b, &c, &d, &e, &f, &g);
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result = (((a - b / c * d) + e) * (f + g));
 printf("The value of the expression is: %f\n", result);
 return 0;
}
4) #include <stdio.h>
int main() {
 int num1, num2, num3;
 printf("Enter three numbers: ");
 scanf("%d %d %d", &num1, &num2, &num3);
 int largest = num1;
 if (num2 > largest) {
  largest = num2;
 if (num3 > largest) {
  largest = num3;
 }
 printf("The largest number is %d\n", largest);
 return 0;
}
5) #include <stdio.h>
int main() {
 int n, i, flag = 0;
 printf("Enter a natural number: ");
 scanf("%d", &n);
 if (n <= 1) {
  printf("The number is not prime.\n");
  return 0;
 for (i = 2; i <= n / 2; i++) {
  if (n \% i == 0) {
   flag = 1;
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break;
  }
 }
 if (flag == 0) {
  printf("The number is prime.\n");
 } else {
  printf("The number is not prime.\n");
 }
 return 0;
}
6) #include <math.h>
#include <stdio.h>
int main() {
 int num, originalNum, remainder, n = 0;
 float result = 0.0;
 printf("Enter an integer: ");
 scanf("%d", &num);
 originalNum = num;
 for (originalNum = num; originalNum != 0; ++n) {
    originalNum /= 10;
 }
 for (originalNum = num; originalNum != 0; originalNum /= 10) {
    remainder = originalNum % 10;
   result += pow(remainder, n);
 }
 if ((int)result == num)
  printf("%d is an Armstrong number.", num);
 else
  printf("%d is not an Armstrong number.", num);
 return 0;
}
```

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7) #include <stdio.h>
int main() {
 int n, i, sum = 0;
 float avg;
 printf("Enter the number of integers: ");
 scanf("%d", &n);
 int arr[n];
 for (i = 0; i < n; i++) {
  printf("Enter integer %d: ", i + 1);
  scanf("%d", &arr[i]);
 for (i = 0; i < n; i++) {
  sum += arr[i];
 }
 avg = sum / n;
 printf("The sum of the integers is %d\n", sum);
 printf("The average of the integers is %.2f\n", avg);
 return 0;
}
8) #include <stdio.h>
int main() {
  int n, searchElement, i,found = 0;
  printf("Enter the number of integers: ");
  scanf("%d", &n);
  int arr[n];
  printf("Enter %d integers:\n", n);
  for (i = 0; i < n; i++) {
    scanf("%d", &arr[i]);
  }
  printf("Enter the element to search: ");
  scanf("%d", &searchElement);
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for (i = 0; i < n; i++) {
    if (arr[i] == searchElement) {
       found = 1;
       break;
    }
  }
  if (found) {
    printf("%d is found at index %d\n", searchElement, i);
  } else {
    printf("%d is not found in the array\n", searchElement);
  }
  return 0;
}
9) #include <stdio.h>
int main() {
  int n, i, j, temp;
  printf("Enter the number of integers: ");
  scanf("%d", &n);
  int arr[n];
  printf("Enter %d integers:\n", n);
  for (i = 0; i < n; i++) {
    scanf("%d", &arr[i]);
  }
  for (i = 0; i < n - 1; i++) {
    for (j = 0; j < n - i - 1; j++) {
       if (arr[j] > arr[j + 1]) {
         temp = arr[j];
         arr[j] = arr[j + 1];
         arr[j + 1] = temp;
       }
    }
```

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}
printf("Sorted array in ascending order:\n");
for (i = 0; i < n; i++) {
    printf("%d ", arr[i]);
}
printf("\n");
return 0;
}</pre>
```