```
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Roll no:
Subject: Soft Computing(Practicals)
                                     Practical 1a
Aim: Design a simple linear neural network model.
Code:
x = float(input("enter the vlaue of x :"))
w = float(input("enter the value of w :"))
b = float(input("enter the vlaue of bias:"))
net = (x*w+b)
if(net<0):
  out = 0
elif((net>=0) & (net <=1)):
 out = net
else:
 out = 1
print("net:",net)
print("output:",out)
Output:
 ======== RESTART: D:\SOFT COMPUTING\neuralnetmodels.py ===
 enter the vlaue of x :2
 enter the value of w:1
 enter the vlaue of bias :1
 net: 3.0
 output: 1
1b: Calculate the output of neural net using both binary and bipolar sigmoidal function.
Code:
n = int(input("enter the number of inputs:"))
inputs=[]
```

print("enter the inputs")

```
for i in range(0,n):
 elements = float(input())
inputs.append(elements)
print(inputs)
print("enter the weights :")
weights =[]
for i in range(0,n):
weight = float(input())
weights.append(weight)
print(weights)
print("The net input can be calculated as Yin = x1w1+x2w2+x3w3")
Yin = []
for i in range(0,n):
Yin.append((inputs[i]*weights[i]))
print(round(sum(Yin),3))
Output:
 ========== RESTART: D:\SOFT COMPUTING\netbinary.py ==
 enter the number of inputs:3
 enter the inputs
 0.3
 0.5
 0.6
 [0.3, 0.5, 0.6]
 enter the weights :
 0.2
 0.1
 -0.3
 [0.2, 0.1, -0.3]
 The net input can be calculated as Yin = x1w1+x2w2+x3w3
 -0.07
Code:
n = int(input("enter the number of inputs:"))
inputs=[]
print("enter the inputs")
```

```
for i in range(0,n):
 elements = float(input())
inputs.append(elements)
print(inputs)
print("enter the weights :")
weights =[]
for i in range(0,n):
weight = float(input())
weights.append(weight)
print(weights)
#b = float(input("enter the bias value :"))
print("The net input can be calculated as Yin = x1w1+x2w2+x3w3")
<u> Yin = []</u>
for i in range(0,n):
Yin.append((inputs[i]*weights[i]))
print(round(sum(Yin),3))
#print(round((sum(Yin)+b),1))
Output:
========= RESTART: D:\SOFT COMPUTING\netbinary.py =
enter the number of inputs:2
enter the inputs
0.2
0.36
[0.2, 0.36]
enter the weights :
0.3
0.7
[0.3, 0.7]
enter the bias value :0.45
The net input can be calculated as Yin = x1w1+x2w2+x3w3
```

0.8

Practical 2a:

Aim: Implement AND/NOT function using McCulloch-Pits neuron (use binary data representation).

```
Code:
num ip=int(input("Enter the number of inputs: "))
w1=2
w2=1
print("For the ",num ip,"inputs calculat the net input using yin = x1w1 + x2w2")
x1=[]
x2=[]
for j in range(0,num ip):
ele1 = int(input("x1 = "))
 ele2 = int(input("x2 = "))
x1.append(ele1)
x2.append(ele2)
print("x1= ",x1)
print("x2= ",x2)
n=x1*w1
m=x2*w2
Yin=[]
for i in range(0,num ip):
Yin.append(n[i]+m[i])
print("Yin= ",Yin)
Yin =[]
for i in range(0,num ip):
Yin.append(m[i]-n[i])
print("After assuming one weight as excitatory and the other as inhibitory Yin= ",Yin)
Y=[]
for i in range(0,num ip):
```

```
if(Yin[i]>=1):
  ele=1
 Y.append(ele)
<u>if(Yin[i]<1):</u>
 ele=0
 Y.append(ele)
print("Y= ",Y)
Output:
======= RESTART: E:\Soft computing\Soft computing\P2a.py ==========
Enter the number of inputs: 4
For the 4 inputs calculat the net input using yin = x1w1 + x2w2
x1 = 0
x2 = 0
x1 = 0
x2 = 1
x1 = 1
x2 = 0
x1 = 1
x2 = 1
x1= [0, 0, 1, 1]
x2= [0, 1, 0, 1]
Yin=[0, 1, 1, 2]
After assuming one weight as excitatory and the other as inhibitory Yin= [0, 1,
Y = [0, 1, 0, 0]
Practical 2b
Aim: Generate XOR function using McCulloch-Pitts neural net.
Code:
import numpy as np
print('enter weights')
w11= int(input('weight w11 ='))
w12= int(input('weight w12 ='))
w21= int(input('weight w21 ='))
w22= int(input('weight w22 ='))
v1= int(input('weight v1 ='))
v2= int(input('weight v2='))
print('enter threshold value')
theta = int(input("theta="))
```

x1= np.array([0,0,1,1])
x2= np.array([0,1,0,1])
z= np.array([0,1,1,0])
<u>con =1</u>
<u>y1=np.zeros((4,))</u>
<u>y2=np.zeros((4,))</u>
<u>y= np.zeros((4,))</u>
while con==1:
zin1=np.zeros((4,))
zin2=np.zeros((4,))
zin1=x1*w11+x2*w21
zin2=x1*w21+x2*w22
print("z1",zin1)
print("z2",zin2)
for i in range(0,4):
if zin1[i]>=theta:
<u>y1[i]=1</u>
else:
y1[i]=0
if zin2[i]>=theta:
<u>y2[i]=1</u>
else:
y2[i]=0
yin = np.array([])
yin= y1*v1+y2*v2
for i in range(0,4):
if yin[i]>=theta:
y[i]=1
else:

```
y[i]=0
print("yin",yin)
print('Output Of Net')
y=y.astype(int)
print("y",y)
print("z",z)
<u>if np.array_equal(y,z):</u>
 con =0
else:
 print("Net is not learning enter the another set of weights and Threshold values")
w11= input("weights w11 = ")
w12= input("weights w12 = ")
w21= input("weights w21 = ")
 w22= input("weights w22 = ")
 v1= input("weights v1= ")
 v2= input("weights v2 = ")
  theta=input("theta = ")
print("McCulloch-Pitts Net for XOR function")
print("Weights of Neuron z1")
print(w11)
print(w21)
print("Weights of Neuron z2")
print(w12)
print(w22)
print("weights of Neuron Y")
print(v1)
print(v2)
print("Threshold Value")
print(theta)
```

Output:

```
enter weights
weight w11 =1
weight w12 =-1
weight w22 =-1
weight v22 =1
weight v2=1
enter threshold value
theta=1
z1 [ 0 -1 1 0]
z2 [ 0 1 -1 0]
yin [0. 1. 1. 0.]
Output of Net
y [ 0 1 1 0]
z [ 0 1 1 0]
x [ 0 1 1 0]
weights of Neuron z1
ueights of Neuron z2
-1
weights of Neuron y
threshold value
theta=1
threshold value
theta=1
z [ 0 1 1 0]
x [ 0 1 1 0]
x
```

Practical 3a

```
Aim: Write a program to implement Hebb's rule.
Code:
import numpy as np
x1 = np.array([1,1,1,-1,1,-1,1,1])
x2= np.array([1,1,1,1,-1,1,1,1,1]), b=0
<u>y=np.array([1,-1])</u>
wtold = np.zeros((9,))
wtnew = np.zeros((9,))
wtnew = wtnew.astype(int)
wtold = wtold.astype(int)
bais=0
print("First input with target = 1")
for i in range(0,9):
wtold[i]= wtold[i]+x1[i]*y[0]
wtnew = wtold , b=b+y[0]
print("new wt =",wtnew)
print("bias vlaue",b)
print("second input with target = -1")
for i in range(0,9):
wtnew[i] = wtold[i] + x2[i] * y[1]
b = b + y[1]
print("new wt=",wtnew)
print('bias value',b) Output:
 ===== RESTART: D:\SOFT COMPUTING\prac3a.py ====
 First input with target = 1
 new wt = [1 1 1 1 -1 1 -1 1 1]
 bias vlaue 1
 second input with target = -1
```

new wt= [0 0 0 -2 2 -2 0 0 0]

bias value 0

Practical 3b

Aim: Write a program to implement of delta rule. Code: import numpy as np import time np.set printoptions(precision=2) x=np.zeros((3,))weights = np.zeros((3,)) desired = np.zeros((3,))actual= np.zeros((3,)) for i in range(0,3): x[i]=float(input("initial inputs:")) for i in range(0,3): weights[i]=float(input("Initial Weights:")) for i in range(0,3): desired[i]=float(input("Desired Output:")) a= float(input("Enter the learning rate:")) actual = x*weights print("actual",actual) print("desired",desired) while True: if np.array equal(desired,actual): <u>break</u> else: for i in range(0,3): weights[i]=weights[i]+a*(desired[i]-actual[i]) actual=x*weights print("weights", weights) print("actual",actual)

```
print("desired",desired)
print("*"*30)
print("Final output")
print("Corrected weights ", weights)
print("actual",actual)
print("desired",desired)
```

output:

```
====== RESTART: D:\SOFT COMPUTING\prac3b.py =====
initial inputs:1
initial inputs:1
initial inputs:1
Initial Weights:1
Initial Weights:1
Initial Weights:1
Desired Output:2
Desired Output:3
Desired Output:4
Enter the learning rate:1
actual [1. 1. 1.]
desired [2. 3. 4.]
weights [2. 3. 4.]
actual [2. 3. 4.]
desired [2. 3. 4.]
*******
Final output
Corrected weights [2. 3. 4.]
actual [2. 3. 4.]
desired [2. 3. 4.]
```

Practical 4a

Aim: Write a program for Back Propagation Algorithm
Code:
import numpy as np
import decimal
import math
np.set_printoptions(precision=2)
v1=np.array([0.6,0.3])
<u>v2=np.array([-0.1,0.4])</u>
w= np.array([-0.2,0.4,0.1])
<u>b1=0.3</u>
<u>b2=0.5</u>
<u>x1=0</u>
<u>x2=1</u>
<u>alpha=0.25</u>
<pre>print("calculate net input to z1 layer")</pre>
zin1=round(b1+x1*v1[0]+x2*v2[0],4)
<pre>print("z1=",round(zin1,3))</pre>
<pre>print("calculate net input to z2 layer")</pre>
zin2 = round(b2+x1*v1[1]+x2*v2[1],4)
<pre>print("z2=",round(zin2,4))</pre>
<pre>print("Apply activation function to calculate output")</pre>
<u>z1=1/(1+math.exp(-zin1))</u>
<u>z1=round(z1,4)</u>
<u>z2=1/(1+math.exp(-zin2))</u>
<u>z2=round(z2,4)</u>
<u>print("z1=",z1)</u>
print("z2=",z2)
print("calculate net input to output layer")

```
yin = w[0] + z1*w[1] + z2*w[2]
print("yin=",yin)
print("calculate net output")
y=1/(1+math.exp(-yin))
print("y=",y)
fyin=y^*(1-y)
dk=(1-y)*fyin
print("dk=",dk)
dw1=alpha*dk*z1
dw2=alpha*dk*z2
dw0= alpha*dk
print("compute error portion in delta")
<u>din1=dk*w[1]</u>
din2=dk*w[2]
print("din1 =",din1)
print("din2 =",din2)
print("error in delta")
fzin1=z1*(1-z1)
print("fzin1 =",fzin1)
d1=din1*fzin1
fzin2 = z2*(1-z2)
print("fzin2 =",fzin2)
d2= din2*fzin2
print("d1=",d1)
print("d2=",d2)
print("Changes in weights between input and hidden layer")
dv11 = alpha*d1*x1
print("dv11=",dv11)
dv21=alpha*d1*x2
```

```
print("dv21=",dv21)
dv01=alpha*d1
print("dv01=",dv01)
dv12 = alpha*d2*x1
print("dv12=",dv12)
dv22=alpha*d2*x2
print("dv22=",dv22)
dv02=alpha*d2
print("dv02=",dv02)
print("Final weights of network")
v1[0]=v1[0]+dv11
v1[1]=v1[1]+dv12
print("v=",v1)
v2[0]=v2[0]+dv21
v2[1]=v2[1]+dv22
print("v2=",v2)
w[1]=w[1]+dw1
w[2]=w[2]+dw2
<u>b1=b1+dv01</u>
b2=b2+dv02
w[0]=w[0]+dw0
print("w=",w)
print("bias b1=", b1, "b2=",b2)
```

output:

```
calculate net input to z1 layer
z1 = 0.2
calculate net input to z2 layer
z2 = 0.9
Apply activation function to calculate output
z1 = 0.5498
z2 = 0.7109
calculate net input to output layer
yin = 0.09101
calculate net output
y = 0.5227368084248941
dk= 0.11906907074145694
compute error portion in delta
din1 = 0.04762762829658278
din2 = 0.011906907074145694
error in delta
fzin1 = 0.24751996
fzin2 = 0.20552119000000002
d1= 0.011788788650865037
d2= 0.0024471217110978417
Changes in weights between input and hidden layer
dv11 = 0.0
dv21= 0.0029471971627162592
dv01= 0.0029471971627162592
dv12 = 0.0
dv22 = 0.0006117804277744604
dv02= 0.0006117804277744604
Final weights of network
v = [0.6 \ 0.3]
v2 = [-0.1 \quad 0.4]
w = [-0.17 \quad 0.42 \quad 0.12]
bias b1= 0.30294719716271623 b2= 0.5006117804277744
```

Practical 4b

Aim: Write a Program For Error Back Propagation Algorithm (Ebpa) Learning

Code:

import math

<u>a0=-1</u>

<u>t=-1</u>

w10=float(input("Enter weight first network:"))

b10=float(input("Enter base first network:"))

```
w20=float(input("Enter weight second network:"))
b20=float(input("Enter base second network:"))
c= float(input("Enter learning coefficient:"))
n1=float(w10*c+b10)
a1=math.tanh(n1)
n2=float(w20*c+b20)
a2=math.tanh(float(n2))
e=t-a2
s2=-2*(1-a2*a2)*e
s1=(1-a1*a1)*w20*s2
w21=w20-(c*s2*a1)
w11=w10-(c*s1*a0)
b21=b20-(c*s2)
b11=b10-(c*s1)
print("The updated weight of first n/w w11=",w11)
print("The uploaded weight of second n/w w21=",w21)
print("The updated weight of first n/w b10 = ",b10)
print("The updated base of second n/w b20 =", b20)
Output:
Enter weight first network:12
Enter base first network:35
Enter weight second network:23
Enter base second network: 45
Enter learning coefficient:11
The updated weight of first n/w w11= 12.0
The uploaded weight of second n/w w21= 23.0
The updated weight of first n/w b10 = 35.0
The updated base of second n/w b20 = 45.0
```

Practical 6a

Aim:Self-Organizing Maps

Code:

from minisom import MiniSom

import matplotlib.pyplot as plt

data = [[0.80, 0.55, 0.22, 0.03],

[0.82,0.50,0.23,0.03],

[0.80,0.54,0.22,0.03],

[0.80,0.53,0.26,0.03],

[0.79,0.56,0.22,0.03],

[0.75,0.60,0.25,0.03],

[0.77,0.59,0.22,0.03]]

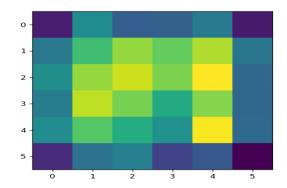
som =MiniSom(6,6,4,sigma=0.3,learning rate=0.5)

som.train random(data,100)

plt.imshow(som.distance map())

plt.show()

Output:



Practical 7a

Aim: Line Separation

Code:

import numpy as np

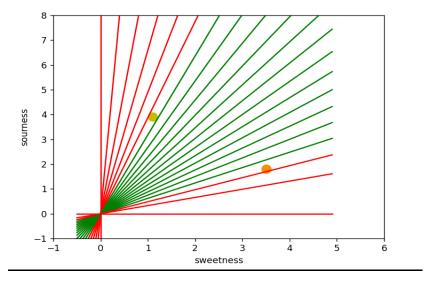
import matplotlib.pyplot as plt

```
def create_distance_function(a,b,c):
  """0=ax+by+c"""
 def distance(x,y):
    """returns tuple(d,pos) d is the distance
  If pos==-1 point is below the line,
 0 on the line and +1 if above the line"""
  nom=a*x+b*y+c
 if <u>nom==0:</u>
  pos=0
  elif (nom<0 and b<0)or(nom>0 and b>0):
pos=-1
 <u>else:</u>
 pos=1
    return (np.absolute(nom)/np.sqrt(a**2+b**2),pos)
return distance
points=[(3.5,1.8),(1.1,3.9)]
fig,ax=plt.subplots()
ax.set_xlabel("sweetness")
ax.set ylabel("sourness")
ax.set xlim([-1,6])
ax.set ylim([-1,8])
X=np.arange(-0.5,5,0.1)
colors=["r",""]
size=10
for (index,(x,y)) in enumerate(points):
if index==0:
 ax.plot(x,y,"o",color="darkorange",markersize=size)
else:
 ax.plot(x,y,"oy",markersize=size)
```

```
step=0.05

for x in np.arange(0,1+step,step):
    slope=np.tan(np.arccos(x))
    dist4line1=create distance function(slope,-1,0)
    Y=slope*X
    results=[]
    for point in points:
        results.append(dist4line1(*point))
    if(results[0][1]!=results[1][1]):
        ax.plot(X,Y,"g-")
    else:
        ax.plot(X,Y,"r-")

plt.show()
```



Practical 7b

Aim: Hopfield Network model of associative memory

Code:

Output:

import matplotlib.pyplot as plt

from neurodynex.hopfield network import network, pattern tools, plot tools

```
# Parameters
pattern size = 10 # Define the size of the patterns
nr neurons = pattern size ** 2
# Create an instance of the Hopfield network
hopfield net = network.HopfieldNetwork(nr neurons=nr neurons)
# Instantiate a pattern factory
<u>factory = pattern_tools.PatternFactory(pattern_size, pattern_size)</u>
# Create a checkerboard pattern and a random pattern list
checkerboard = factory.create checkerboard()
pattern_list = [checkerboard]
pattern list.extend(factory.create random pattern list(nr patterns=3,
on probability=0.5))
# Plot the patterns
plot tools.plot pattern list(pattern list)
# Compute and plot the overlap matrix
overlap matrix = pattern tools.compute overlap matrix(pattern list)
plot tools.plot overlap matrix(overlap matrix)
# Store patterns in the Hopfield network
hopfield net.store patterns(pattern list)
# Create a noisy version of the checkerboard pattern
noisy_init_state = pattern_tools.flip_n(checkerboard, nr_of_flips=4)
hopfield net.set state from pattern(noisy init state)
# Run the Hopfield network with monitoring
states = hopfield net.run with monitoring(nr steps=4)
# Reshape the states into patterns
states as patterns = factory.reshape patterns(states)
# Plot the state sequence and overlap
plot tools.plot state sequence and overlap(
states as patterns,
 pattern list,
```

reference_idx=0,
suptitle="Network Dynamics"
1
Show plots
plt.show()
Output:
ERROR
Practical 8a
Aim: Membership and Identity operators in, not in.
Code:
#Aim: Membership and Identity operators in, not in.
Python program to illustrate
Finding common member in list
without using 'in' operator
def overlapping(list1,list2):
c=0
d=0
for i in list1:
c+=1
for i in list2:
<u>d+=1</u>
for i in range(0,c):
for j in range(0,d):
if(list1[i]==list2[j]):
return 1
return 0
list1=[1,2,3,4,5]

```
list2=[6,7,8,9]
if(overlapping(list1,list2)):
__print("Overlapping")
else:
print("not overlapping")
Output:
not overlapping
Practical 8b: Membership and Identity Operators is, is not
Code:
# Python program to illustrate the use
# of 'is' identity operator
<u>x=5</u>
if(type(x)is int):
print("True")
else:
print("False")
# Python program to illustrate the
# use of 'is not' identity operator
x = 5.2
if (type(x) is not int):
__print ("true")
<u>else:</u>
print ("false")
Output:
<u>True</u>
<u>True</u>
```

Practical 9a

```
Aim: Find the ratios using fuzzy logic
Code:
from fuzzywuzzy import fuzz
from fuzzywuzzy import process
s1="I love fuzzysforfuzzys"
s2="I am loving fuzzysforfuzzys"
print("FuzzyWuzzy Ratio:",fuzz.ratio(s1,s2))
print("FuzzyWuzzyPartial Ratio:",fuzz.partial ratio(s1,s2))
print("FuzzyWuzzyTokenSort Ratio:",fuzz.token_sort_ratio(s1,s2))
print("FuzzyWuzzyTokenSet Ratio:",fuzz.token set ratio(s1,s2))
print ("FuzzyWuzzyWRatio: ", fuzz.WRatio(s1, s2),'\n\n')
#for process library
query="fuzzy for fuzzys"
choices=['fuzzy for fuzzy','fuzzy fuzzy','g.for fuzzys']
print("List of ratios:")
print(process.extract(query,choices),'\n')
print("Best among the above list:",process.extractOne(query,choices))
Output:
FuzzyWuzzy Ratio: 86
FuzzyWuzzyPartial Ratio: 86
FuzzyWuzzyTokenSort Ratio: 86
FuzzyWuzzyTokenSet Ratio: 87
FuzzyWuzzyWRatio: 86
List of ratios:
[('fuzzy for fuzzy', 97), ('fuzzy fuzzy', 95), ('g.for fuzzys', 86)]
Best among the above list: ('fuzzy for fuzzy', 97)
Practical 9b: Solve Tipping Problem using fuzzy logic
Code:
import numpy as np
import skfuzzy as fuzz
```

```
from skfuzzy import control as ctrl
quality=ctrl.Antecedent(np.arange(0,11,1),'quality')
service=ctrl.Antecedent(np.arange(0,11,1),'service')
tip=ctrl.Consequent(np.arange(0,26,1),'tip')
quality.automf(3)
service.automf(3)
tip['low']=fuzz.trimf(tip.universe,[0,0,13])
tip['medium']=fuzz.trimf(tip.universe,[0,13,25])
tip['high']=fuzz.trimf(tip.universe,[13,25,25])
quality['average'].view()
service.view()
tip.view()
<u>rule1=ctrl.Rule(qulity['poor']|service['poor'],tip['low'])</u>
rule2=ctrl.Rule(service['average'],tip['medium'])
rule3=ctrl.Rule(service['good']|quality['good'],tip['high'])
rule1.view()
tipping ctrl=ctrl.ControlSystem([rule1,rule2,rule3])
<u>tipping=ctrl.ControlSystemSimulation(tipping_ctrl)</u>
tipping.input['quality']=6.5
tipping.input['service']=9.8
tipping.compute()
print(tipping.output['tip'])
tip.views(sim=tipping)
Output:
```

