# Loadable Kernel Module: A Brief Tutorial

## Some Basic Commands - 1

- 1smod
  - Lists all the module presently running on kernel
- <u>Module</u> <u>Size</u> <u>Used by</u>

Pipeline with more or less

## Some Basic Commands - 2

• modinfo <module\_name>

- Filename
- License
- Author
- Description
- · etc.

# Loading / Unloading

• insmod <module name>

• rmmod <module\_name>

# Checking Kernel Messages

• dmesg

- Pipeline with
  - More
  - Less
  - Tail
  - Tail -1

# Checking Kernel Messages

- Messages are stored in
- /var/log/syslog

- See logs with
  - cat
  - tail
  - tail -f

## Other importants

- Uname
  - Prints system information
- Options

```
-a (kernel all info)
-s (kernel name)
-r (kernel-release)
-n -v -m -p -i -o
```

 apt-get install build-essential linuxheaders-\$(uname -r)

## **Module Basics**

- Headers
- #includelinux/init.h>
- #includelinux/module.h>
- #includelinux/kernel.h>

- Two modules are necessary
  - Init
  - Exit

#### **Module Basics**

- Register both functions through
- module\_init ( init\_name );
- module\_exit ( exit\_name );

- Printing messages
  - Through **PRINTK**
- printk(KERN\_ALERT "Some message\n", \_FUNCTION\_\_);

## Tainted module?

- MODULE\_LICENSE("GPL");
- MODULE\_AUTHOR("name");
- MODULE\_DESCRIPTION("Simple");

### Makefile

```
obj-m = sim mod 1.0
all:
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD)
modules
clean:
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD)
clean
```