

Chapter 7 Discrete Logarithms

What Are Discrete Logarithms?

Let p be a prime number. An integer α is a primitive root modulo p if for every β relatively prime to p there is an integer x such that $\beta \equiv \alpha^x \pmod{p}$. For a fixed α and a given β , an integer x with this property is a discrete logarithm of β base α modulo p .

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In general, for many integers n , there is no primitive root modulo n .

Example of Primitive Root

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$$p = 7, \alpha = 3$$

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$$3^1 = 3$$

$$3^2 = 9 \equiv 2$$

$$3^3 = 27 \equiv 6$$

$$3^4 = 81 \equiv 4$$

$$3^5 = 243 \equiv 5$$

$$3^6 = 729 \equiv 1$$

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By taking successive powers, we see that everything non-zero modulo 7 is a power of 3 modulo 7. This would be called brute force verification.

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Notation: $x = L_\alpha(\beta)$.

A Primitive Root Theorem

Theorem

The only integers n for which there is a primitive root modulo n are those of the form:

- ① $n = p^e$ with an odd prime, $e \geq 1$
- ② $n = 2p^e$ with an odd prime p , $e \geq 1$
- ③ $n = 2, 4$

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We will not prove this since we are focusing on primes and not general n 's.

Using Fermat's Little Theorem

Remember ... $\alpha^{p-1} \equiv 1 \pmod{p}$. This can be a useful tool. In fact, $p - 1$ is the smallest integer n such that $\alpha^n \equiv 1 \pmod{p}$. We can use this when trying to solve for x .

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Here is the technique:

We know $\alpha^{p-1} \equiv 1 \pmod{p}$. So, we know that $\alpha^{\frac{p-1}{2}} \equiv -1 \pmod{p}$
which lets us write $\left(\alpha^{\frac{p-1}{2}}\right)^2 \equiv 1 \pmod{p}$.

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Consider our congruence $\beta \equiv \alpha^x \pmod{p}$. Then we have

$$\beta^{\frac{p-1}{2}} \equiv \alpha^{x\frac{p-1}{2}} \pmod{p} \equiv (-1)^x \pmod{p}$$

If $\beta^{\frac{p-1}{2}} \equiv 1 \pmod{p}$, then x is even.

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Given α, x, p , these are easy to calculate, But, the problem arises when we want x and are given α, β, p . In fact, for large p , the difficulty is on the same order as the factoring of primes for the RSA algorithm. But, as already seen, for small p , brute force can do the trick.

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For p large enough for cryptographic purposes, we'd need p to be 100 digits or more, making brute force infeasible making it necessary to use other methods as this method takes $O(p)$ trials. So, we want to reduce the number of trials.

Baby-Step Giant-Step

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Reminder: a cyclic group $G = \langle a \rangle$ can be generated by a single element.

Let G be a cyclic group with generator α . We want to compute the discrete logarithm of some other element $\beta \in G$ base α . Let n be the order $|G|$ of G and let $m = \lfloor \sqrt{n} \rfloor$. So, m is an integer, just less than \sqrt{n} . When we take $x = L_\alpha(\beta)$, we can write $x = m \cdot i + j$ where $0 \leq i, j < m$.

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Thus, we first compute the m quantities α^j , $0 \leq j < m$ and put them in some sorted look-up table. Then begin to compute successively the m quantities $\beta, \beta \cdot \alpha^{-m}, \beta \cdot \alpha^{-2m}, \dots, \beta \cdot \alpha^{-mi}, \dots$

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So this construction of the list of α^j 's takes \sqrt{n} steps initially. Each of the $O(\sqrt{n})$ comparisons of $\beta \cdot \alpha^{-mi}$ to the α^j 's must be done in much less than $O(\sqrt{n})$ time, or the total number of steps would be $O(n)$, which is no better than brute force.

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Therefore, the list of α^j 's must be sorted and ordered in a fashion so that testing whether or not an element $\beta \cdot \alpha^{-mi}$ is on the list very fast. For example, in simple cases, this testing can be done in only $L_2(m)$ comparisons.

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Let α be the primitive root modulo p . The order n of the group $G = \mathbb{Z}/p^*$ is $n = p - 1$. Let m be the greatest integer not greater than $\sqrt{p - 1}$. To compute $L_\alpha \beta$ in G , first compute

$$(0, \alpha^0 \pmod{p}), (1, \alpha^1 \pmod{p}), (2, \alpha^2 \pmod{p}), \dots, (m-1, \alpha^{m-1} \pmod{p})$$

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We sort these ordered pairs by size of their second component, so that testing whether some $g \in G$ is in the list will only take L_2m comparisons. Then, to be a little smart about comparisons,

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Otherwise replace x by $x \cdot c \pmod{p}$ and $i = i + 1$.

BSGS Example

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Compute $L_2 3 \pmod{29}$.

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By rearranging as planned, this gives

$$L_2 3 = 5 \cdot 1 + 0 = 5$$

in $\mathbb{Z}/\mathbb{Z}_{29}^*$.

Another BSGS Example

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Here, we have that $p = 101$, $\alpha = 2$ and $\beta = 3$. Then, $m = \sqrt{101 - 1} = 10$. So, we compute the pairs $(j, 2^j \pmod{101})$, for $j = 0, \dots, m - 1 = 9$; this list is

$(0, 1), (1, 2), (2, 4), (3, 8), (4, 16), (5, 32), (6, 64), (7, 27), (8, 54), (9, 7)$

Sorting by size of the second element, the list is

$(0, 1), (1, 2), (2, 4), (9, 7), (3, 8), (4, 16), (7, 27), (5, 32), (8, 54), (6, 64)$

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$(0, 1), (1, 2), (2, 4), (9, 7), (3, 8), (4, 16), (7, 27), (5, 32), (8, 54), (6, 64)$

Also, $c \equiv 2^{-10} \pmod{101} \equiv 65$. We initialize $x = \beta = 3$. This is not on the list, so we replace x by $x \cdot c$ as long as x is not on the list :

Another BSGS Example

$$3 \cdot 65 \pmod{101} \equiv 94$$

$$94 \cdot 65 \pmod{101} \equiv 50$$

$$50 \cdot 65 \pmod{101} \equiv 18$$

$$18 \cdot 65 \pmod{101} \equiv 59$$

$$59 \cdot 65 \pmod{101} \equiv 98$$

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That is,

$$3 \cdot (2^{-10})^6 \equiv 7 \equiv 2^9 \pmod{101}$$

Rearranging as planned, this gives

$$L_2(3) = 10 \cdot 6 + 9 = 69 \text{ in } \mathbb{Z}/\mathbb{Z}_{101}^*$$

The Index Calculus

This is the best known method for computing discrete logarithms in cyclic groups G . This algorithm cannot be applied effectively to all cyclic groups, but when it can be applied it is a sub-exponential time algorithm. It is probabilistic.

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Note: At the outset, the subset S of G used in the algorithm, the so-called factor group, must be chosen well. Unfortunately, it is not generally clear how to make a good choice, or even that there is a good choice of factor basis. Timing of the algorithm amounts to adjustment of the choice of factor basis, but in general there may be no good choice to achieve sub-exponential runtime.

Definition

A subgroup H of a group G is normal if its left and right cosets coincide; that is, if H is a normal subgroup of G , then

$$gH = Hg \quad \forall g \in G$$

In other words, the left and right cosets are the same. This can also be defined in terms of conjugates, which is to say H is a normal subgroup of G if for all $g \in G$,

$$gHg^{-1} = H$$

The notation we use for normal subgroups is $H \triangleleft G$.

Definition

Let H be a normal subgroup of a group G . Then G/H , read “ G mod H ” is the system whose set of elements is

$$G/H = \{aH \mid a \in G\}$$

and whose operation is defined by the rule $aHbH = abH$.

In other words, the factor group is the set of all left cosets of H in G . We often use N for the normal subgroup.

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2. Collect relations: Choose random integers in the range $0 \leq k \leq n - 1$ and try to express α^k as a product of elements of S . If such a relation exists

$$\alpha^k = p_1^{k_1} \dots p_t^{k_t}$$

take logarithms of both sides to obtain

$$k = k_1 \cdot L_\alpha p_1 + \dots + k_t \cdot L_\alpha p_t \pmod{n}$$

Repeat this until there is somewhat more than t relations.

3. Find logarithms $L_\alpha p_i$: Solve the system of relations to find the logarithms base α of the elements of the factor basis. If the system is indeterminate, go back and generate more relations.

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4. Finding other logarithms: Given $\beta \in G$, pick a random integer k and try to express $\beta \cdot \alpha^k$ in the form

$$\beta \cdot \alpha^k = p_1^{k_1} \cdots p_t^{k_t}$$

If successful, solve for

$$L_\alpha \beta = ((k_1 \cdot L_\alpha p_1 + \dots + k_t \cdot L_\alpha p_t) - k)(\text{mod } n)$$

If unsuccessful, choose a different k and repeat.

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- 2 An examination of the algorithm makes it clear the factor basis S must be chosen so that ‘many’ of the elements of G are expressed as products of powers of elements of S with ‘small’ exponents. Of course, this idea and its effects must be quantified to optimize the algorithm in any particular case.

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- 2 An examination of the algorithm makes it clear the factor basis S must be chosen so that ‘many’ of the elements of G are expressed as products of powers of elements of S with ‘small’ exponents. Of course, this idea and its effects must be quantified to optimize the algorithm in any particular case.
- 3 When the cyclic group in question is $G = \mathbb{Z}/p^*$, or prime p , the factor basis should be the first t primes, Of course, choosing a wise t is the issue. Testing whether a randomly produced group element is a product of elements from the factor basis (with small positive integer exponents) can be done very quickly by trial division by elements of the factor basis.

Using the Index Calculus

Example

Let $G = \mathbb{Z}/\mathbb{Z}_{29}^*$. The order of the group is 28. Use the primitive root $\alpha = 11$. Try a factor basis $S = \{2, 3, 5\}$. Start generating relations, by considering ‘random’ powers of $\alpha \pmod{29}$. Bear in mind that we want to solve the system of relations modulo 28.

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$$\alpha^7 \pmod{29} = 11^7 \pmod{29} \equiv 12 = 2^2 \cdot 3$$

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$$\alpha^6 \pmod{29} = 11^6 \pmod{29} \equiv 9 = 3^2$$

$$\alpha^7 \pmod{29} = 11^7 \pmod{29} \equiv 12 = 2^2 \cdot 3$$

$$\alpha^9 \pmod{29} = 11^9 \pmod{29} \equiv 2$$

Using the Index Calculus

Example

Let $G = \mathbb{Z}/\mathbb{Z}_{29}^*$. The order of the group is 28. Use the primitive root $\alpha = 11$. Try a factor basis $S = \{2, 3, 5\}$. Start generating relations, by considering ‘random’ powers of $\alpha \pmod{29}$. Bear in mind that we want to solve the system of relations modulo 28.

$$\alpha^2 \pmod{29} = 11^2 \pmod{29} \equiv 5$$

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$$\alpha^6 \pmod{29} = 11^6 \pmod{29} \equiv 9 = 3^2$$

$$\alpha^7 \pmod{29} = 11^7 \pmod{29} \equiv 12 = 2^2 \cdot 3$$

$$\alpha^9 \pmod{29} = 11^9 \pmod{29} \equiv 2$$

Solving the system modulo 28 to obtain the logarithms of the factor base happens to be easy in this case.

Using the Index Calculus

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- The last relation gives $L_{11}2 = 9$
- We can use the next to last relation

$$7 = 2 \cdot L_{11}2 + L_{11}3 \pmod{28}$$

to obtain $L_{11}3 = 17$.

Using the Index Calculus

Where does this last one come from?

$$11^7(\bmod 28) \equiv 2^2 \cdot 3$$

$$\Rightarrow 7 = L_{11}2^2 \cdot 3$$

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And now, since $L_{11}2 = 9$, we can solve for $L_{11}3$.

$$\begin{aligned} 7 &= 2 \cdot L_{11}2 + L_{11}3 \\ 7 &= 2 \cdot 9 + L_{11}3 \\ -11 &= L_{11}3 \\ L_{11}3 &= 17 \end{aligned}$$

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This finishes the precomputation for the factor basis $\{2, 3, 5\}$.

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Therefore,

$$L_{11}7 = L_{11}2 + L_{11}3 - 2 = 9 + 17 - 2 = 24$$

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Note: This algorithm becomes noticeably more efficient than the others for considerably larger groups.

Diffie-Hellman Key Exchange

This is both the original public-key idea and an important mechanism in current use. The practical point is that symmetric ciphers are generally much faster than asymmetric ones (for both hardware and software reasons), so the public-key cipher is merely used to set up a private key, known as a session key, intended to be used only for a single conversation.

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This protocol makes use of the particulars involving discrete logarithms, and of course, in relatively difficulty in computing discrete logarithms. Therefore, it not only works for the \mathbb{Z}/\mathbb{Z}_p discrete logarithm situations, but also generalizes to arbitrary finite fields, elliptical curves, or any other group structure where logarithms make sense.

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- The sender chooses a large random integer X , privately computes $X \equiv \alpha^x(\text{mod } p)$ and sends X to a receiver by a possibly insecure channel.
- Meanwhile, the receiver similarly chooses a large random integer Y , privately computes $Y \equiv \alpha^y(\text{mod } p)$ and sends Y to the sender across the possibly insecure channel.

Diffie-Hellman Key Exchange

- Then, the sender privately computes $k = Y^x(\text{mod } p)$ and the receiver symmetrically computes $k' \equiv X^y(\text{mod } p)$.

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But no one else on the network obtains k unless they can compute discrete logarithms. Then, the key $k(= k')$ can be used directly or indirectly as a key for the asymmetric cipher.

Diffie-Hellman Key Exchange Security

For security, the prime modulus should be large, as the security of the Diffie-Hellman key exchange lies in the fact that, while it is relatively easy to calculate exponentials modulo p , it is very difficult to calculate discrete logarithms. For large primes, the latter task is considered infeasible.

Diffie-Hellman Example

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This key exchange is based on the use of the prime number $p = 353$ and a primitive root $\alpha = 3$. A and B select secret keys $x = 97$ and $y = 233$. Each computes its public key:

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A brute force attack could work here since we are dealing with a relatively small prime. We would want to find x such that $3^x \pmod{353} \equiv 40$ or $3^x \pmod{353} \equiv 248$. The desired result is reached when the exponent value of 97, as $3^{97} \pmod{353} \equiv 40$ is obtained.

Man-in-the-Middle Attack

Suppose A and B want to share a message and D is their adversary.

- 1 D prepares for the attack by generating two random private keys X_{D_1} and X_{D_2} and computes the corresponding public keys Y_{D_1} and Y_{D_2} .

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At this point, A and B think they share a secret key, but instead B and D share K_1 and a and D share K_2 . All future communications between A and B are now compromised.

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The Man-in-the-Middle attack is the most effective attack on the Diffie-Hellman key exchange.

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The key exchange is vulnerable to such an attack because it does not authenticate participants. If digital signatures and public-key certificates are included, then this attack is overcome.

ElGamal Cryptosystem

In 1984, Taher Elgamal announced a public-key scheme based on discrete logarithms closely related to the Diffie-Hellman technique. The ElGamal cryptosystem is used in some form in a number of standards.

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As with Diffie-Hellman, the global elements of ElGamal are the prime numbers p and α , which is a primitive root of p .

How ElGamal Works

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- 3 A's private key is X_A ; A's public key is $\{p, \alpha, Y_A\}$

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Any user B that has access to A 's public key can encrypt a message as follows:

- 1 Represent the message as an integer M in the range of $0 \leq M \leq p - 1$. Longer messages are represented as a sequence of blocks, with each block being an integer less than p .

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User A recovers the plaintext as follows:

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Here is why ElGamal works: First, let's show how K is recovered by the decryption process:

$$K \equiv (Y_A)^k (\bmod p)$$

$$K \equiv (\alpha^{X_A} (\bmod p))^k (\bmod p)$$

$$K \equiv \alpha^{kX_A} (\bmod p)$$

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Next, using K , we recover the plaintext as:

$$\begin{aligned}C_2 &\equiv KM \pmod{p} \\(C_2 K^{-1}) \pmod{p} &\equiv KMK^{-1} \pmod{p} \\&\equiv M \pmod{p} \\&\equiv M\end{aligned}$$

Example Using ElGamal

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Let's start with the prime field $GF(19)$. That is, $p = 19$. It has primitive roots $\{2, 3, 10, 13, 14, 15\}$. Choose $\alpha = 10$.

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A generates a key pair as follows:

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- 2 Then $Y_A \equiv \alpha^{X_A} \pmod{p} \equiv 10^5 \pmod{19} \equiv 3$.

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A generates a key pair as follows:

- 1 A chooses $X_A = 5$
- 2 Then $Y_A \equiv \alpha^{X_A} \pmod{p} \equiv 10^5 \pmod{19} \equiv 3$.
- 3 A's private key is 5; A's public key is $\{p, \alpha, Y_A\} = \{19, 10, 3\}$.

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 - $C_1 \equiv \alpha^k \pmod{p} \equiv 10^6 \pmod{19} \equiv 11$
 - $C_2 \equiv KM \pmod{p} \equiv 7 \cdot 17 \pmod{19} \equiv 119 \pmod{19} \equiv 5$

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 - $C_2 \equiv KM \pmod{p} \equiv 7 \cdot 17 \pmod{19} \equiv 119 \pmod{19} \equiv 5$
- ④ B sends the ciphertext $11, 5$.

Example Using ElGamal

For decryption:

- 1 A calculates

$$\begin{aligned}K &\equiv (C_1)^{X_A} \pmod{p} \\&\equiv 11^5 \pmod{19} \\&\equiv 161051 \pmod{19} \\&\equiv 7\end{aligned}$$

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- 3 Finally, we have

$$\begin{aligned}M &\equiv (C_2 K^{-1}) \pmod{p} \\&\equiv 5 \cdot 11 \pmod{19} \\&\equiv 55 \pmod{19} \\&\equiv 17\end{aligned}$$