

POSIX THREADS PROGRAMMING – 3

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Semaphore

- The pthreads library itself does not provide a semaphore
- However, a separate POSIX standard does define them
- The necessary declarations to use these semaphores are contained in semaphore.h
- To define a semaphore object, use
`sem_t sem_name;`

Semaphore API

- **sem_init**: Initialize a new semaphore
 - The second argument denotes *how* the semaphore will be shared.
 - Passing zero denotes that it will be shared among **threads** rather than processes.
 - The final argument is the initial value of the semaphore.
- **sem_destroy**: Deallocate an existing semaphore.
- **sem_wait**: This is the Wait () operation.
- **sem_post**: This is the Signal () operation.

sem_init

- `int sem_init (sem_t *sem, int pshared, unsigned int value);`
 - `sem` address of the declared semaphore
 - `pshared` should be 0 (not shared with threads in other processes)
 - `value` the desired initial value of the semaphore
- Return: The return value is 0 if successful.

sem_wait

- To wait on a semaphore
- `int sem_wait (sem_t *sem);`
 - `sem_wait (&sem_name);`
- If the value of the semaphore is negative, the calling process blocks
- One of the blocked processes wakes up when another process calls `sem_post`

sem_post

- To increment the value of a semaphore
- `int sem_post(sem_t *sem);`
 - `sem_post(&sem_name);`
- It increments the value of the semaphore
- It wakes up a blocked process waiting on the semaphore, if any.

sem_getvalue

- To find out the value of a semaphore
- `int sem_getvalue (sem_t *sem, int *valp);`
- Gets the current value of sem
- Places it in the location pointed to by valp

sem_destroy

- To destroy a semaphore
- `sem_destroy(sem_t *sem);`
- Destroys the semaphore
- No threads should be waiting on the semaphore if its destruction is to succeed.

Comparison

State	Pthread	Mutex	Semaphore
Creation	<code>pthread_create</code>	<code>pthread_mutex_init</code>	<code>sem_init</code>
Destroy	<code>pthread_exit</code>	<code>pthread_mutex_destroy</code>	<code>sem_destroy</code>
Waiting	<code>pthread_join</code>	-	-
Acquisition	-	<code>pthread_mutex_lock</code>	<code>sem_wait</code>
Release	-	<code>pthread_mutex_unlock</code>	<code>sem_post</code>