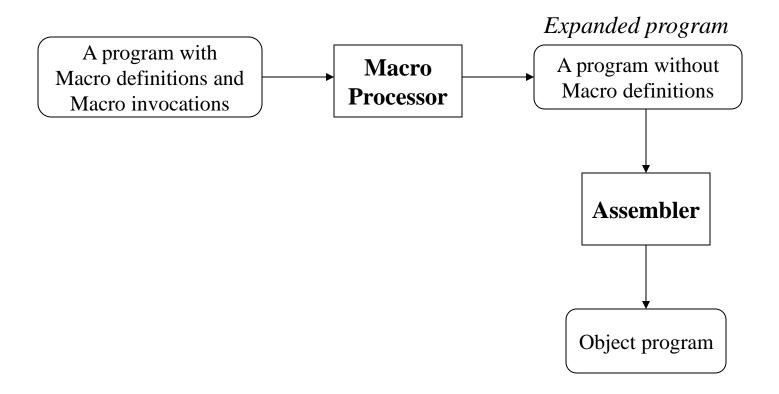
Macro Processors

Introduction

- A macro instruction (abbreviated to *macro*) is simply a notational convenience for the programmer.
- A macro represents a commonly used group of statements in the source programming language
- Expanding a macros
 - Replace each macro instruction with the corresponding group of source language statements

Introduction (Cont'd)

- E.g.
 - On SIC/XE requires a sequence of seven instructions to save the contents of all registers
 - Write one statement like SAVERGS
- A macro processor is not directly related to the architecture of the computer on which it is to run
- Macro processors can also be used with high-level programming languages, OS command languages, etc.



- Macro Definition
 - Two new assembler directives
 - MACRO
 - MEND
 - A pattern or prototype for the macro instruction
 - Macro name and parameters

Line		Source state	ement	
5	COPY	START	0	COPY FILE FROM INPUT TO OUTPUT
10	RDBUFF	MACRO	&INDEV,&BUF	ADR,&RECLTH
15				
20		MACRO TY	READ RECORD	INTO BUFFER
25	3.5			
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
40		CLEAR	S	
45		+LDT	#4096	SET MAXIMUM RECORD LENGTH
50		TD	=X'&INDEV'	TEST INPUT DEVICE
55		JEQ	*-3	LOOP UNTIL READY
60		RD	=X'&INDEV'	READ CHARACTER INTO REG A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEQ	*+11	EXIT LOOP IF EOR
75		STCH	&BUFADR, X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85		JLT	*-19	HAS BEEN REACHED
90		STX	&RECLTH	SAVE RECORD LENGTH
95		MEND		

100	WRBUFF	MACRO	&OUTDEV, &BUF.	ADR, &RECLTH
105				
110	Contraction in	MACRO !	TO WRITE RECORD	FROM BUFFER
115				
120		CLEAR	X	CLEAR LOOP COUNTER
125		LDT	&RECLTH	
130		LDCH	&BUFADR, X	GET CHARACTER FROM BUFFER
135		TD	=X'&OUTDEV'	TEST OUTPUT DEVICE
140		JEQ	*-3	LOOP UNTIL READY
145		WD	=X'&OUTDEV'	WRITE CHARACTER
150		TIXR	T	LOOP UNTIL ALL CHARACTERS
155		JLT	*-14	HAVE BEEN WRITTEN
160		MEND		

165				
170		MAIN PR	ROGRAM	
175				
180	FIRST	STL	RETADR	SAVE RETURN ADDRESS
190	CLOOP	RDBUFF	F1, BUFFER, LENC	TH READ RECORD INTO BUFFER
195		LDA	LENGTH	TEST FOR END OF FILE
200		COMP	#0	
205		JEQ	ENDFIL	EXIT IF EOF FOUND
210		WRBUFF	05, BUFFER, LENG	TH WRITE OUTPUT RECORD
215		J	CLOOP	LOOP
220	ENDFIL	WRBUFF	05, EOF, THREE	INSERT EOF MARKER
225		J	@RETADR	
230	EOF	BYTE	C'EOF'	
235	THREE	WORD	3	
240	RETADR	RESW	1	
245	LENGTH	RESW	1	LENGTH OF RECORD
250	BUFFER	RESB	4096	4096-BYTE BUFFER AREA
255		END	FIRST	

Figure 4.1 Use of macros in a SIC/XE program.

- Macro invocation
 - Often referred to as a macro call
 - Need the name of the macro instruction begin invoked and the arguments to be used in expanding the macro
- Expanded program
 - Figure 4.2
 - No macro instruction definitions
 - Each macro invocation statement has been expanded into the statements that form the body of the macro, with the arguments from the macro invocation substituted for the parameters in the prototype

Line	Sour	ce statem	ent	
5	COPY	START	0	COPY FILE FROM INPUT TO OUTPUT
180	FIRST	STL	RETADR	SAVE RETURN ADDRESS
190	.CLOOP	RDBUFF	F1, BUFFER, LENGTH	READ RECORD INTO BUFFER
190a	CLOOP	CLEAR	X	CLEAR LOOP COUNTER
190b		CLEAR	A	
190c		CLEAR	S	
190d		+LDT	#4096	SET MAXIMUM RECORD LENGTH
190e		TD	=X'F1'	TEST INPUT DEVICE
190f		JEQ	*-3	LOOP UNTIL READY
190g		RD	=X'F1'	READ CHARACTER INTO REG A
190h		COMPR	A,S	TEST FOR END OF RECORD
190i		JEQ	*+11	EXIT LOOP IF EOR
190j		STCH	BUFFER, X	STORE CHARACTER IN BUFFER
190k		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
1901		JLT	*-19	HAS BEEN REACHED
190m		STX	LENGTH	SAVE RECORD LENGTH
195		LDA	LENGTH	TEST FOR END OF FILE
200		COMP	#0	
205		JEQ	ENDFIL	EXIT IF EOF FOUND
210		WRBUFF	05, BUFFER, LENGTH	WRITE OUTPUT RECORD
210a		CLEAR	X	CLEAR LOOP COUNTER
210b		LDT	LENGTH	
210c		LDCH	BUFFER, X	GET CHARACTER FROM BUFFER
210d		TD	=X'05'	TEST OUTPUT DEVICE
210e		JEQ	*-3	LOOP UNTIL READY
210f		WD	=X'05'	WRITE CHARACTER
210g		TIXR	T	LOOP UNTIL ALL CHARACTERS
210h		JLT	*-14	HAVE BEEN WRITTEN
215		J	CLOOP	LOOP
220	.ENDFIL	WRBUFF	05, EOF, THREE	INSERT EOF MARKER
220a	ENDFIL	CLEAR	X	CLEAR LOOP COUNTER
220b		LDT	THREE	and authorize that the states
220c		LDCH	EOF, X	GET CHARACTER FROM BUFFER
220d		TD	=X'05'	TEST OUTPUT DEVICE
220e		JEQ	*-3	LOOP UNTIL READY WRITE CHARACTER
220f		WD	=X'05'	LOOP UNTIL ALL CHARACTERS
220g		TIXR	T *-14	HAVE BEEN WRITTEN
220h 225		JLT	@RETADR	HAVE BEEN WRITTEN
230	EOF	BYTE	C'EOF'	
235	THREE	WORD	3	
240	RETADR	RESW	1	
240	LENGTH	RESW	1	LENGTH OF RECORD
250	BUFFER	RESB	4096	4096-BYTE BUFFER AREA
255	DUFFER	END	FIRST	4050 DITE BOFFER AREA
255		EMD	11/121	

Figure 4.2 Program from Fig. 4.1 with macros expanded.

 Macro invocations and subroutine calls are different

 Note also that the macro instructions have been written so that the body of the macro contains no label

Macro Processor Algorithm and Data Structures

- It is easy to design a two-pass macro processor
 - Pass 1:
 - All macro definitions are processed
 - Pass 2:
 - All macro invocation statements are expanded
- However, this macro processor would not allow the body of one macro instruction to contain definitions of other macros

1 MAC		{Defines SIC standard version macros} &INDEV,&BUFADR,&RECLTH
	Pade reposition (tre-sto) is elementario pro repo	{SIC standard version}
3 4 WRB	MEND UFF MACRO	{End of RDBUFF} &OUTDEV,&BUFADR,&RECLTH
		{SIC standard version}
5	MEND	{End of WRBUFF}
	a print was sum	
6	MEND	{End of MACROS}
		(a)
1 MAC 2 RDB		{Defines SIC/XE macros} &INDEV,&BUFADR,&RECLTH
		{SIC/XE version}
3 4 WRB	MEND UFF MACRO	{End of RDBUFF} &OUTDEV,&BUFADR,&RECLTH
	est between exper consequences	{SIC/XE version}
5	MEND	{End of WRBUFF}
6	MEND	{End of MACROX}
		(b)

Figure 4.3 Example of the definition of macros within a macro body.

Macro Processor Algorithm and Data Structures

- Sub-Macro definitions are only processed when an invocation of their Super-Macros are expanded
 - See Figure 4.3: RDBUFF
- A one-pass macro processor that can alternate between macro definition and macro expansions able to handle macros like those in Figure 4.3

Macro Processor Algorithm and Data Structures

- Because of the one-pass structure, the definition of a macro must appear in the source program before any statements that invoke that macro
- Three main data structures involved in an one-pass macro processor
 - DEFTAB, NAMTAB, ARGTAB

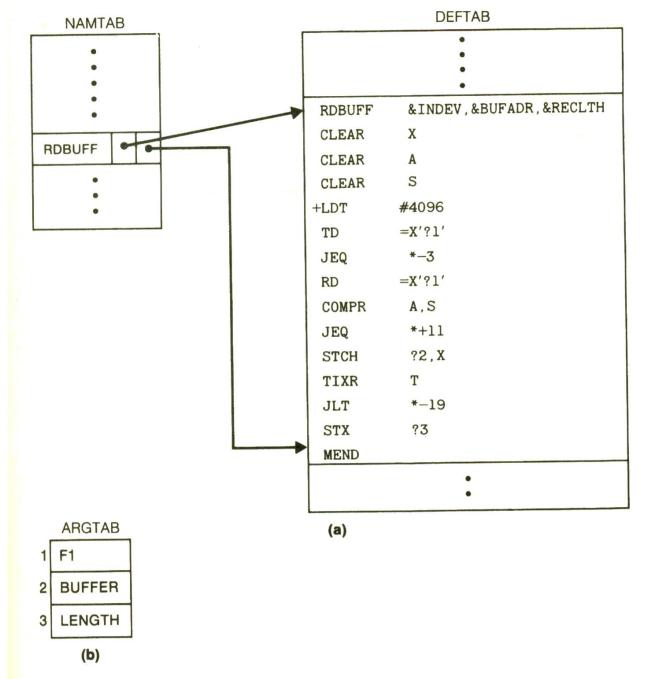


Figure 4.4 Contents of macro processor tables for the program in Fig. 4.1: (a) entries in NAMTAB and DEFTAB defining macro RDBUFF.

```
begin {macro processor}
    EXPANDING := FALSE
    while OPCODE ≠ 'END' do
       begin
          GETLINE
           PROCESSLINE
       end {while}
end {macro processor}
procedure PROCESSLINE
   begin
       search NAMTAB for OPCODE
       if found then
          EXPAND
       else if OPCODE = 'MACRO' then
          DEFINE
```

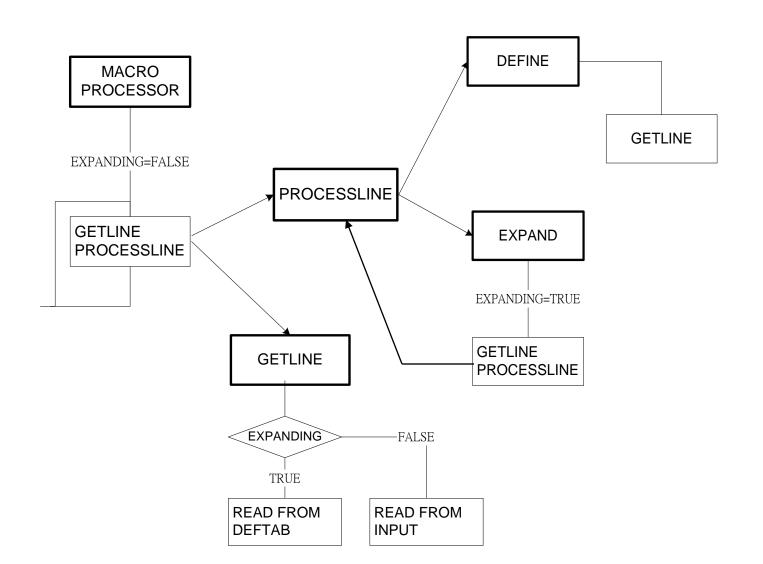
else write source line to expanded file
end {PROCESSLINE}

Figure 4.5 Algorithm for a one-pass macro processor.

```
procedure DEFINE
   begin
       enter macro name into NAMTAB
       enter macro prototype into DEFTAB
       LEVEL :- 1
       while LEVEL > 0 do
          begin
              GETLINE
              if this is not a comment line then
                 begin
                    substitute positional notation for parameters
                    enter line into DEFTAR
                    if OPCODE = 'MACRO' then
                        LEVEL := LEVEL + 1
                    else if OPCODE - 'MEND' then
                        LEVEL := LEVEL - 1
                 end (if not comment)
          end (while)
       store in NAMTAB pointers to beginning and end of definition
   end {DEFINE}
```

```
procedure EXPAND
    begin
       EXPANDING := TRUE
       get first line of macro definition (prototype) from DEFTAR
       set up arguments from macro invocation in ARGTAB
       write macro invocation to expanded file as a comment
       while not end of macro definition do
           begin
              GETLINE
              PROCESSLINE
           end [while]
       EXPANDING := FALSE
    end (EXPAND)
procedure GETLINE
   begin
      if EXPANDING then
         begin
             get next line of macro definition from DEFTAB
             substitute arguments from ARGTAB for positional notation
         end {if}
      else
          read next line from input file
   end {GETLINE}
 Figure 4.5 (cont'd)
```

1-Pass Macro Processor



```
procedure DEFINE
   begin
       enter macro name into NAMTAB
       enter macro prototype into DEFTAB
       LEVEL := 1
       while LEVEL > 0 do
          begin
             GETLINE
             if this is not a comment line then
                     substitute positional notation for parameters
                     enter line into DEFTAB
                     if OPCODE = 'MACRO' then
                        LEVEL := LEVEL + 1
                     else if OPCODE = 'MEND' then
                        LEVEL := LEVEL - 1
                 end {if not comment}
          end {while}
       store in NAMTAB pointers to beginning and end of definition
   end {DEFINE}
procedure EXPAND
   begin
       EXPANDING := TRUE
       get first line of macro definition {prototype} from DEFTAB
       set up arguments from macro invocation in ARGTAB
       write macro invocation to expanded file as a comment
       while not end of macro definition do
          begin
              GETLINE
              PROCESSLINE
           end {while}
       EXPANDING := FALSE
    end {EXPAND}
procedure GETLINE
    begin
       if EXPANDING then
          begin
              get next line of macro definition from DEFTAB
              substitute arguments from ARGTAB for positional notation
          end {if}
       else
           read next line from input file
    end {GETLINE}
```

Figure 4.5 (cont'd)

Machine-Independent Macro Processor Feature

- Concatenation of Macro Parameters
- Generation of Unique Labels
- Conditional Macro Expansion
- Keyword Macro Parameters

Concatenation of Macro Parameters

- Most macro processors allow parameters to be concatenated with other character strings
 - The need of a special catenation operator
 - LDA X&ID1
 - LDA X&ID
 - The catenation operator
 - LDA X&ID→1
- See figure 4.6

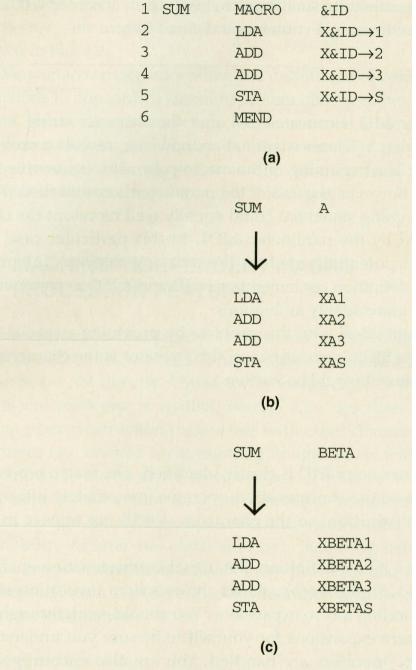


Figure 4.6 Concatenation of macro parameters.

Generation of Unique Labels

- It is in general not possible for the body of a macro instruction to contain labels of the usual kind
 - Leading to the use of relative addressing at the source statement level
 - Only be acceptable for short jumps

• Solution:

- Allowing the creation of special types of labels within macro instructions
- See Figure 4.7

25	RDBUFF	MACRO	&INDEV,&BUF	ADR, & RECLTH
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
40		CLEAR	S	
45		+LDT	#4096	SET MAXIMUM RECORD LENGTH
50	\$LOOP	TD	=X'&INDEV'	TEST INPUT DEVICE
55		JEQ	\$LOOP	LOOP UNTIL READY
60		RD	=X'&INDEV'	READ CHARACTER INTO REG A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEQ	\$EXIT	EXIT LOOP IF EOR
75		STCH	&BUFADR,X	STORE CHARACTER IN BUFFER
80		TIXR	${f T}$	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$LOOP	HAS BEEN REACHED
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH
95		MEND		

		RDBUFF	F1, BUFFER,	LENGTH
		q others		
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
40		CLEAR	S	
45		+LDT	#4096	SET MAXIMUM RECORD LENGTH
50	\$AALOOP	TD	=X'F1'	TEST INPUT DEVICE
55		JEQ	\$AALOOP	LOOP UNTIL READY
60		RD	=X'F1'	READ CHARACTER INTO REG A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEQ	\$AAEXIT	EXIT LOOP IF EOR
75		STCH	BUFFER, X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$AALOOP	HAS BEEN REACHED
90	\$AAEXIT	STX	LENGTH	SAVE RECORD LENGTH
			(b	

Figure 4.7 Generation of unique labels within macro expansion.

Generation of Unique Labels

• Solution:

- Allowing the creation of special types of labels within macro instructions
- See Figure 4.7
 - Labels used within he macro body begin with the special character \$
- Programmers are instructed no to use \$ in their source programs

Conditional Macro Expansion

- Most macro processors can
 - Modify the sequence of statements generated for a macro expansion,
 - depending on the arguments supplied in the macro invocation
- See Figure 4.8

25 26 27 28	RDBUFF &EORCK	MACRO IF SET ENDIF	&INDEV,&BUFADI (&EOR NE '') 1	R,&RECLTH,&EOR,&MAXLTH
30 35 38		CLEAR CLEAR	X A	CLEAR LOOP COUNTER
40 42 43		IF LDCH RMO ENDIF	(&EORCK EQ 1) =X'&EOR' A,S	SET EOR CHARACTER
44 45		IF +LDT	(&MAXLTH EQ ''	
46 47		ELSE +LDT	#&MAXLTH	SET MAX LENGTH = 4096
48	\$LOOP	ENDIF TD		SET MAXIMUM RECORD LENGTH
55 60	SHOOP	JEQ RD	=X'&INDEV' \$LOOP =X'&INDEV'	TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A
63 65 70 73		IF COMPR JEQ ENDIF	(&EORCK EQ 1) A,S \$EXIT	TEST FOR END OF RECORD EXIT LOOP IF EOR
75 80 85	45,	STCH TIXR JLT	&BUFADR,X T \$LOOP	STORE CHARACTER IN BUFFER LOOP UNLESS MAXIMUM LENGTH HAS BEEN REACHED
90 95	\$EXIT	STX MEND	&RECLTH (a)	SAVE RECORD LENGTH
			(4)	

30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
40		LDCH	=X'04'	SET EOR CHARACTER
42		RMO	A,S	
47		+LDT	#2048	SET MAXIMUM RECORD LENGTH
50	\$AALOOP	TD	=X'F3'	TEST INPUT DEVICE
55		JEQ	\$AALOOP	LOOP UNTIL READY
60		RD	=X'F3'	READ CHARACTER INTO REG A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEQ	\$AAEXIT	EXIT LOOP IF EOR
75		STCH	BUF,X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85	4	JLT	\$AALOOP	HAS BEEN REACHED
90	\$AAEXIT	STX	RECL	SAVE RECORD LENGTH
				(b)

RDBUFF F3, BUF, RECL, 04, 2048

Figure 4.8 Use of macro-time conditional statements.

	ico (10-39)	RDBUFF	OE, BUFFER, LENG	GTH,,80
30 35		CLEAR CLEAR	X A	CLEAR LOOP COUNTER
47		+LDT	#80	SET MAXIMUM RECORD LENGTH
50	\$ABLOOP	TD	=X'0E'	TEST INPUT DEVICE
55		JEQ	\$ABLOOP	LOOP UNTIL READY
60		RD	=X'0E'	READ CHARACTER INTO REG A
75		STCH	BUFFER, X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
87		JLT	\$ABLOOP	HAS BEEN REACHED
90	\$ABEXIT	STX	LENGTH	SAVE RECORD LENGTH
			n desen	
			(c)	ACLUS OF TRANSPORT
	•	RDBUFF	F1, BUFF, RLENG	,04
	TORCORR S	RDBUFF	F1, BUFF, RLENG	, 04
30	CONCORD S			
30 35	TOTOGRA SECTION OF THE PERSON	CLEAR	F1, BUFF, RLENG X A	CLEAR LOOP COUNTER
30 35 40	CONCORD S SEXTY RO RIVEUR (MI S SMBLT MUNIX		X	CLEAR LOOP COUNTER
35	CONCURS OF THE SERVICE	CLEAR CLEAR	X A =X'04'	
35 40	CORCORN S SENT RO REPE/H (M) S SMBJ MURID CORC	CLEAR CLEAR LDCH	X A	CLEAR LOOP COUNTER
35 40 42	\$ACLOOP	CLEAR CLEAR LDCH RMO	X A =X'04' A,S	CLEAR LOOP COUNTER SET EOR CHARACTER
35 40 42 45	\$ACLOOP	CLEAR CLEAR LDCH RMO +LDT	X A =X'04' A,S #4096	CLEAR LOOP COUNTER SET EOR CHARACTER SET MAX LENGTH = 4096
35 40 42 45 50	\$ACLOOP	CLEAR CLEAR LDCH RMO +LDT TD	X A =X'04' A,S #4096 =X'F1'	CLEAR LOOP COUNTER SET EOR CHARACTER SET MAX LENGTH = 4096 TEST INPUT DEVICE
35 40 42 45 50 55	\$ACLOOP	CLEAR CLEAR LDCH RMO +LDT TD JEQ	X A =X'04' A,S #4096 =X'F1' \$ACLOOP	CLEAR LOOP COUNTER SET EOR CHARACTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 40 42 45 50 55 60	\$ACLOOP	CLEAR CLEAR LDCH RMO +LDT TD JEQ RD	X A =X'04' A,S #4096 =X'F1' \$ACLOOP =X'F1'	CLEAR LOOP COUNTER SET EOR CHARACTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A
35 40 42 45 50 55 60 65 70 75	\$ACLOOP	CLEAR CLEAR LDCH RMO +LDT TD JEQ RD COMPR	X A =X'04' A,S #4096 =X'F1' \$ACLOOP =X'F1' A,S	CLEAR LOOP COUNTER SET EOR CHARACTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A TEST FOR END OF RECORD
35 40 42 45 50 55 60 65 70	\$ACLOOP	CLEAR CLEAR LDCH RMO +LDT TD JEQ RD COMPR JEQ	X A =X'04' A,S #4096 =X'F1' \$ACLOOP =X'F1' A,S \$ACEXIT	CLEAR LOOP COUNTER SET EOR CHARACTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A TEST FOR END OF RECORD EXIT LOOP IF EOR

(d)

SAVE RECORD LENGTH

RLENG

STX

\$ACEXIT

90

Conditional Macro Expansion

- Most macro processors can modify the sequence of statements generated for a macro expansion, depending on the arguments supplied in the macro invocation
- See Figure 4.8
 - Macro processor directive
 - IF, ELSE, ENDIF
 - SET
 - Macro-time variable (set symbol)
- WHILE-ENDW
 - See Figure 4.9

25	RDBUFF	MACRO	&INDEV, &BUFADE	R, &RECLTH, &EOR
27	&EORCT	SET	%NITEMS(&EOR)	
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
45		+LDT	#4096	SET MAX LENGTH = 4096
50	\$LOOP	TD	=X'&INDEV'	TEST INPUT DEVICE
55	QL001	JEO	\$LOOP	LOOP UNTIL READY
60		RD	=X'&INDEV'	READ CHARACTER INTO REG A
63	&CTR	SET	1	A A distributed the control of the c
64	&CII	WHILE	(&CTR LE &EORG	्राम)
65		COMP	=X'0000&EOR[&C'	
70		JEQ	\$EXIT	
71	COMP	SET	&CTR+1	
73	&CTR	ENDW	acin+1	
			&BUFADR, X	STORE CHARACTER IN BUFFER
75		STCH	T	LOOP UNLESS MAXIMUM LENGTH
80		TIXR		HAS BEEN REACHED
85	A	JLT	\$LOOP	SAVE RECORD LENGTH
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH
100		MEND		
			(a)	
			(a)	
		RDBUFF	F2, BUFFER, LEN	GTH, (00,03,04)
		RDBUFF	F2, BUFFER, LEN	GTH, (00,03,04)
20				Marchael Green and Spring to the
30		CLEAR	X	GTH, (00,03,04) CLEAR LOOP COUNTER
35		CLEAR CLEAR	X A	CLEAR LOOP COUNTER
35 45		CLEAR CLEAR +LDT	X A #4096	CLEAR LOOP COUNTER SET MAX LENGTH = 4096
35 45 50	\$AALOOP	CLEAR CLEAR +LDT TD	X A #4096 =X'F2'	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE
35 45 50 55	\$AALOOP	CLEAR CLEAR +LDT TD JEQ	X A #4096 =X'F2' \$AALOOP	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD	X A #4096 =X'F2' \$AALOOP =X'F2'	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE
35 45 50 55 60 65	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000'	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60 65 70	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60 65 70 65	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003'	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60 65 70 65 70	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60 65 70 65 70 65	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ COMP	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT =X'000004'	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60 65 70 65 70	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ COMP JEQ	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT =X'000004' \$AAEXIT	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A
35 45 50 55 60 65 70 65 70 65	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ COMP	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT =X'000004' \$AAEXIT BUFFER, X	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A STORE CHARACTER IN BUFFER
35 45 50 55 60 65 70 65 70	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ COMP JEQ	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT =X'000004' \$AAEXIT BUFFER, X T	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A STORE CHARACTER IN BUFFER LOOP UNLESS MAXIMUM LENGTH
35 45 50 55 60 65 70 65 70 65 70	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ COMP JEQ STCH	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT =X'000004' \$AAEXIT BUFFER, X	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A STORE CHARACTER IN BUFFER LOOP UNLESS MAXIMUM LENGTH HAS BEEN REACHED
35 45 50 55 60 65 70 65 70 65 70 80	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ COMP JEQ STCH TIXR	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT =X'000004' \$AAEXIT BUFFER, X T	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A STORE CHARACTER IN BUFFER LOOP UNLESS MAXIMUM LENGTH

(b)

Figure 4.9 Use of macro-time looping statements.

Keyword Macro Parameters

- Positional parameters
 - Parameters and arguments were associated with each other according to their positions in the macro prototype and the macro invocation statement
 - Consecutive commas is necessary for a null argument

GENER "DIRECT,",,3

Keyword Macro Parameters

- Keyword parameters
 - Each argument value is written with a keyword that names the corresponding parameter
 - A macro may have a large number of parameters, and only a few of these are given values in a typical invocation

GENER TYPE=DIRECT, CHANNEL=3

25 26 27 28	RDBUFF &EORCK	MACRO IF SET ENDIF	&INDEV=F1,&BUFADR=,&RECLTH=,&EOR=04,&MAXLTH=4096 (&EOR NE '') 1		
30		CLEAR	X	CLEAR LOOP COUNTER	
35		CLEAR	A		
38		IF	(&EORCK EQ 1)		
40		LDCH	=X'&EOR'	SET EOR CHARACTER	
42		RMO	A,S		
43		ENDIF			
47		+LDT	#&MAXLTH	SET MAXIMUM RECORD LENGTH	
50	\$LOOP	TD	=X'&INDEV'	TEST INPUT DEVICE	
55		JEQ	\$LOOP	LOOP UNTIL READY	
60		RD	=X'&INDEV'	READ CHARACTER INTO REG A	
63		IF	(&EORCK EQ 1)		
65		COMPR	A,S	TEST FOR END OF RECORD	
70		JEQ	\$EXIT	EXIT LOOP IF EOR	
73		ENDIF			
75		STCH	&BUFADR,X	STORE CHARACTER IN BUFFER	
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH	
85	9fean	JLT	\$LOOP	HAS BEEN REACHED	
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH	
95		MEND			

Mr. 81	TO HE WAY	RDBUFF	RECLTH=LENGTH,	BUFADR=BUFFER, EOR=, INDEV=F3		
30		CLEAR	X	CLEAR LOOP COUNTER		
35		CLEAR	A			
47		+LDT	#4096	SET MAXIMUM RECORD LENGTH		
50	\$ABLOOP	TD	=X'F3'	TEST INPUT DEVICE		
55		JEQ	\$ABLOOP	LOOP UNTIL READY		
60		RD	=X'F3'	READ CHARACTER INTO REG A		
75		STCH	BUFFER, X	STORE CHARACTER IN BUFFER		
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH		
85		JLT	\$ABLOOP	HAS BEEN REACHED		
90	\$ABEXIT	STX	LENGTH	SAVE RECORD LENGTH		
(c)						

Figure 4.10 (cont'd)

Macro Processor Design Options

- Recursive Macro Expansion
 - In Figure 4.3, we presented an example of the definition of on macro instruction by another.
 - We have not dealt with the invocation of one macro by another (nested macro invocation)
 - See Figure 4.11

10 15	RDBUFF	MACRO &BUFADR, &RECLTH, &INDEV						
20	HITS	MACRO TO READ RECORD INTO BUFFER						
25								
30		CLEAR	X	CLEAR LOOP COUNTER				
35		CLEAR	A					
40		CLEAR	S					
45		+LDT	#4096	SET MAXIMUM RECORD LENGTH				
50	\$LOOP	RDCHAR	&INDEV	READ CHARACTER INTO REG A				
65		COMPR	A,S	TEST FOR END OF RECORD				
70		JEQ	\$EXIT	EXIT LOOP IF EOR				
75		STCH	&BUFADR,X	STORE CHARACTER IN BUFFER				
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH				
85		JLT	\$LOOP	HAS BEEN REACHED				
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH				
95		MEND						
			each a manu an					
(a)								
5	RDCHAR	MACRO	&IN					
10								
15		MACRO TO READ CHARACTER INTO REGISTER A						
20				EL SELECTION AND AND ELECTION AND ADDRESS OF THE PARTY OF				
25		TD	=X'&IN'	TEST INPUT DEVICE				
30		JEQ	*-3	LOOP UNTIL READY				
35		RD	=X'&IN'	READ CHARACTER				
40		MEND						
			in car alice to					
(b)								
	RDBUFF BUFFER, LENGTH, F1							
curtain briggs had been been still a free (c)								

Figure 4.11 Example of nested macro invocation.

Macro Processor Design Options

• Recursive Macro Expansion Applying Algorithm of Fig. 4.5

• Problem:

- The processing would proceed normally until line 50,
 which contains a statement invoking RDCHAR
- In addition, the argument from the original macro invocation (RDBUFF) would be lost because the values in ARGTAB were overwritten with the arguments from the invocation of RDCHAR

• Solution:

 These problems are not difficult to solve if the macro processor is being written in a programming language that allows recursive call

- Macro processors have been developed for some high-level programming languages
- These special-purpose macro processors are similar in general function and approach; however, the details differ from language to language

- The advantages of such a general-purpose approach to macro processing are obvious
 - The programmer does not need to learn about a different macro facility for each compiler or assembler language, so much of the time and expense involved in training are eliminated
 - A substantial overall saving in software development cost

- In spite of the advantages noted, there are still relatively few general-purpose macro processors.
 - 1. In a typical programming language, there are several situations in which normal macro parameter substitution should not occur
 - E.g. comments should usually be ignored by a macro processor

- 2. Another difference between programming languages is related to their facilities for grouping together terms, expressions, or statements
 - E.g. Some languages use keywords such as begin and end for grouping statements. Others use special characters such as { and }.

- 3. A more general problem involves the tokens of the programming language
 - E.g. identifiers, constants, operators, and keywords
 - E.g. blanks

4. Another potential problem with generalpurpose macro processors involves the syntax
used for macro definitions and macro
invocation statements. With most specialpurpose macro processors, macro invocations
are very similar in form to statements in the
source programming language

All these Macros are called **Hygienic macro**.

- Removes problem of "Accidental Capture of Identifiers" (LISP)

The end.