

The probability that the client can connect after  $k$  tries is:

$$\begin{aligned} P(\text{connect after } k \text{ tries}) &= 1 - (1 - P(\text{connect after 1 try}))^k \\ &= 1 - (1 - (1 - \epsilon_i)^i)^k \end{aligned}$$

the required number of connection attempts is:

$$k = \frac{\log(1 - P(\text{connect}))}{\log(1 - (1 - \epsilon_i)^i)}$$

A nice feature of this formula is that the expected number of connection attempts depends logarithmically on the connection probability, which indicates that even for large  $\epsilon_i$ , a determined client can get a connection after a moderate waiting time.

# Mitigating Multiple DDoS Attack Vectors

## DETECTION

### Signature Based

- Strengths:**
  - Ease of hardware implementation
  - Fast deterministic
  - False positive rate

- Considerations:**
  - Reactive
  - Some may not be able to distinguish volumetric "Good" vs. "Bad"

### Heuristic Flow Analysis

- Strengths:**
  - Good at "Good" vs. "Bad"
  - Proactively finds anomalies

- Considerations:**
  - May require "baseline-ing"

### Security Appliance Resource Monitoring

- Strengths:**
  - Based on attack's target (not specific to attack mechanism)
  - Low false positive/negative rate
  - Feedback-driven security appliance self-defense mechanism

- Considerations:**
  - Protects only resources that are monitored
  - Not server-aware; doesn't directly protect server

### Server Resource Monitoring

- Strengths:**
  - Based on attack's target (not specific to attack mechanism)
  - Low false positive/negative rate
  - Server-centric
  - Feedback-driven

- Considerations:**
  - Protects only resources that are monitored

## OSI BUILDING



By recognizing the four main categories of attack, security professionals can mitigate even previously unknown vectors:

- Volumetric:** Flooding
- Computational Asymmetric:** Consuming CPU cycles
- Stateful Asymmetric:** Abusing memory
- Vulnerability-based:** Exploiting software vulnerabilities
- Blended DDoS:** Combination of multiple attack vectors

Security professionals need to understand how to plug the security gap from Layers 3 to 7, and protect against multi-layer attacks, with a full proxy security architecture. It's time to rethink and refine the enterprise security architecture, so organizations can remain agile and resilient against future threats.

The following mindmap shows the detection methods (left) for DDoS attack categories (middle) and the mitigations (right).

## MITIGATION

### Rate Limiting (L3-L7)

- Strengths:**
  - Fast, easy for hardware implementation
  - Deterministic/predictable

- Considerations:**
  - Dependent on 5-tuple/header info to distinguish "Good" vs. "Bad"

### Client Challenge (L7-L8)

- Strengths:**
  - Use client response to lower false-pos/neg. rate
  - Weed out botnets to protect server resources
  - Computational challenge can limit per-attacker rate

- Considerations:**
  - May not work with all listener types (Forwarding, BigTCP)

### Reputation List (L3-L7)

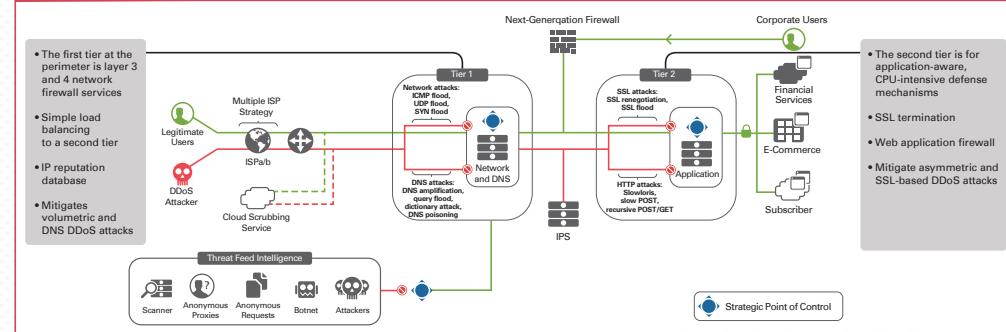
- Strengths:**
  - Detect in Layer 7 and block in Layer 3
  - Real-time updates

- Considerations:**
  - Does work against many volumetric network attacks (spoofed source addresses)

### Full Proxy Architecture (L3-L8)

- Strengths:**
  - Manipulate packages
  - Programmability
  - Flexibility

## DDoS Protection Reference Architecture



Get the DDoS Protection Exclusive Resources!

<http://delivr.com/2wgkT>

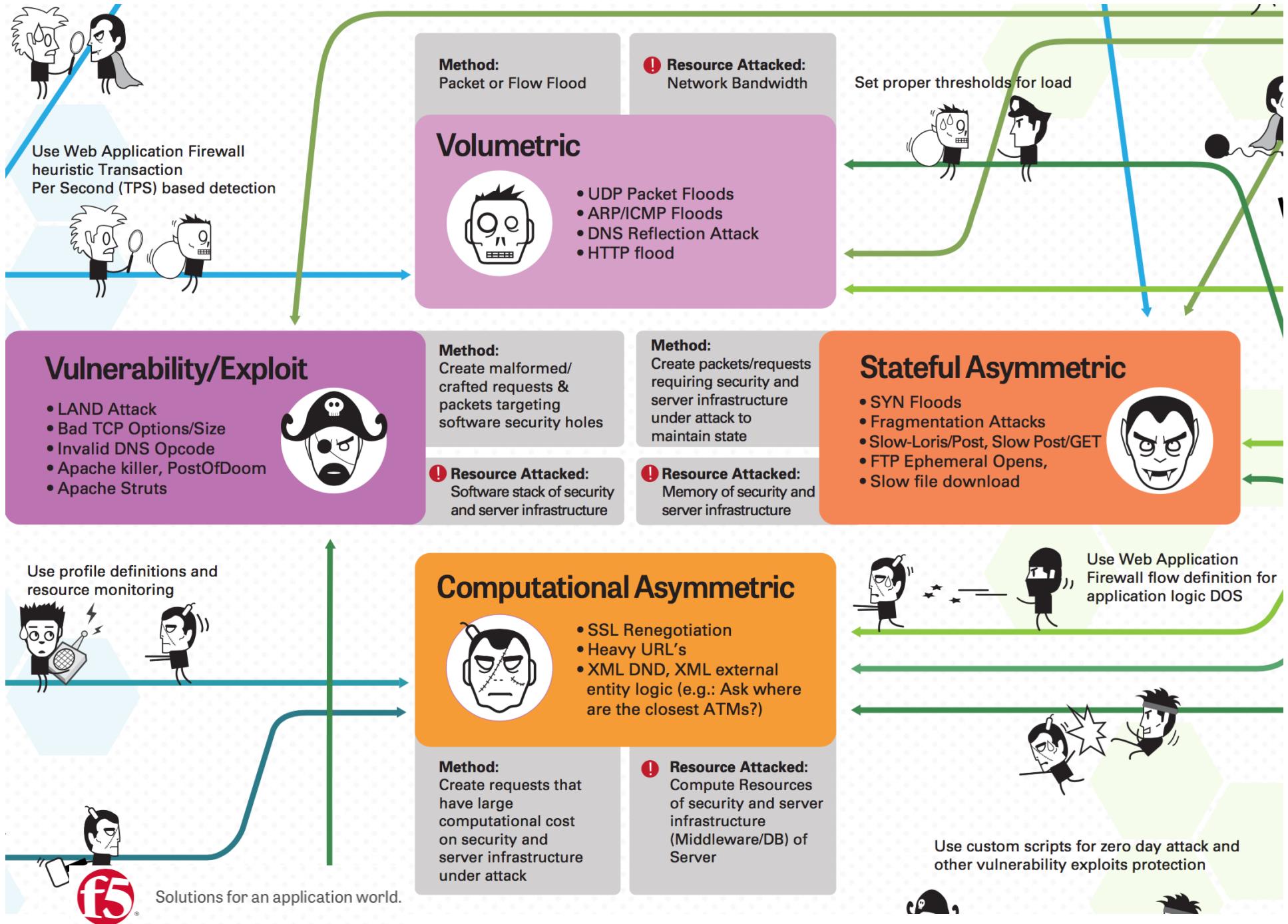


Sources: F5 Security Forums

[http://resources.idgenterprise.com/original/AST-0127081\\_Mitigating\\_Multiple\\_DDoSAttack\\_Vectors\\_Infographic.PDF](http://resources.idgenterprise.com/original/AST-0127081_Mitigating_Multiple_DDoSAttack_Vectors_Infographic.PDF)



Solutions for an application world.



# DETECTION

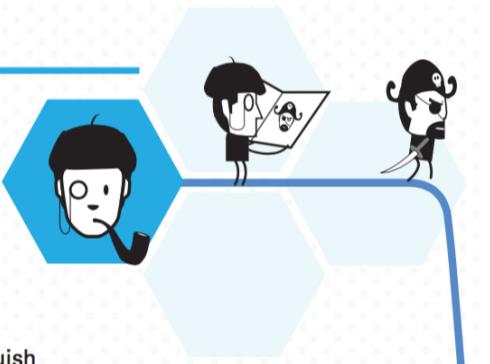
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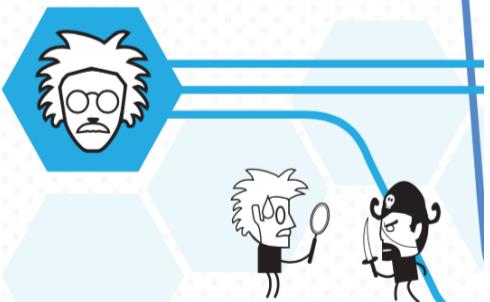
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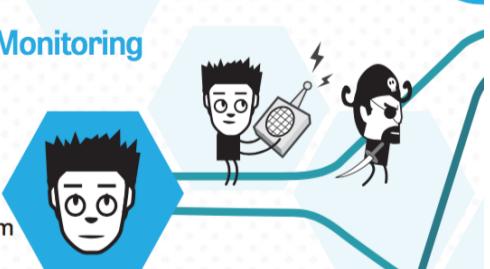
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# MITIGATION

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### Considerations:

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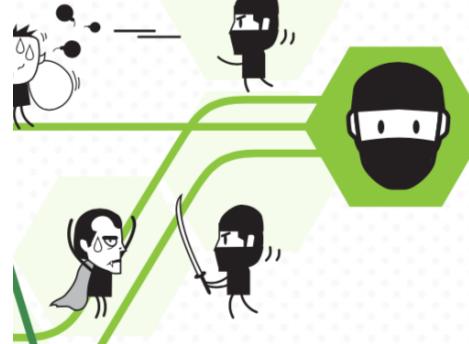
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### Strengths:

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- Programmability
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Solutions for an application world.

## Attack Mitigation Techniques

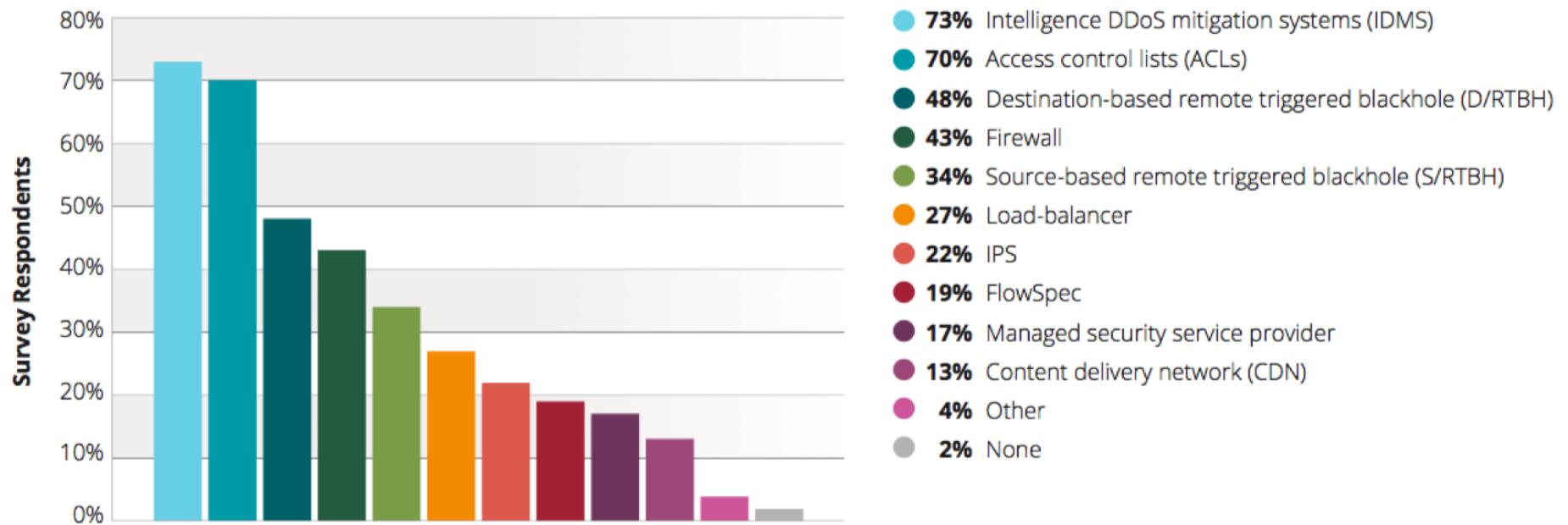
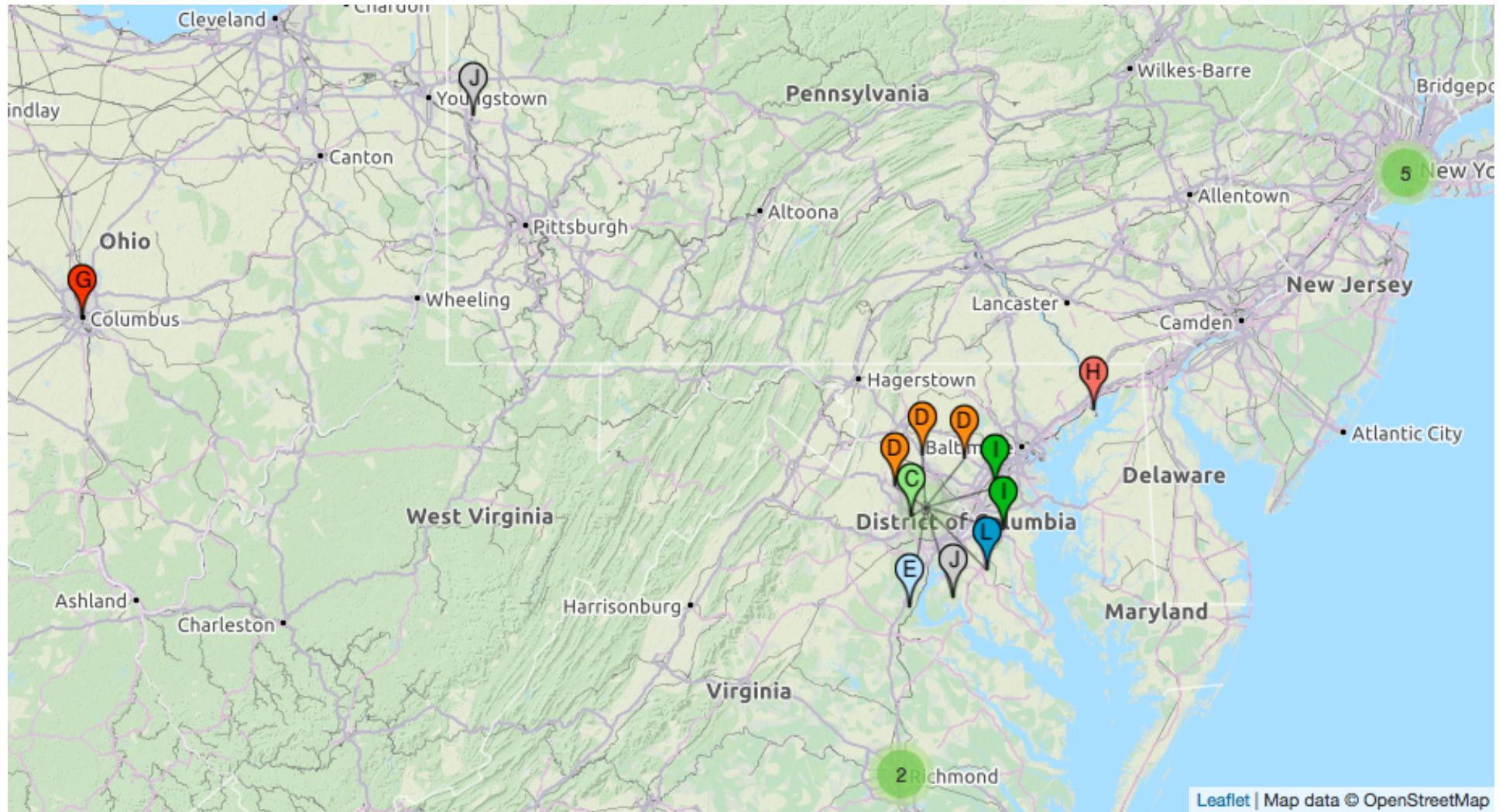


Figure 27 Source: Arbor Networks, Inc.



Server	Operator	Locations	IP Addresses	AS Number
A	Verisign, Inc.	<p><b>Sites: 4</b>            Global: 4            Local: 0</p> <p><b>Los Angeles, CA, US *; New York, NY, US *; Frankfurt, DE *; Hong Kong, HK *</b></p>	IPv4: 198.41.0.4 IPv6: 2001:503:BA3E::2:30	19836



Leaflet | Map data © OpenStreetMap

## Root Servers

[Archives](#)

A B C D E F G H I J K L M

Operator: Netnod [Homepage](#) [Peering Policy](#) [Contact Email](#)

Locations: Sites: 50

[Amsterdam, NL](#) [Ankara, TR](#) [Ashburn, US](#) [Bangkok, TH](#) [Beijing, CN](#) [Belgrade, RS](#) [Brussels, BE](#) [Bucharest, RO](#) [Chicago, US](#)  
[Doha, QA](#) [Dubai, AE](#) [Frankfurt, DE](#) [Geneva, CH](#) [Helsinki, FI](#) [HongKong, CN](#) [Jakarta, ID](#) [Johannesburg, ZA](#) [Karachi, PK](#)  
[Kathmandu, NP](#) [Kiev, UA](#) [Kigali, RW](#) [Kuala Lumpur, MY](#) [London, UK](#) [Lulea, SE](#) [Luxembourg City, LU](#) [Manama, BH](#) [Manila, PH](#)  
[Miami, US](#) [Milan, IT](#) [Mumbai, IN](#) [Oslo, NO](#) [Paris, FR](#) [Perth, AU](#) [Port Vila, VU](#) [Porto Alegre, BR](#) [San Francisco, US](#) [Singapore, SG](#)  
[St Petersburg, RU](#) [Stockholm, SE](#) [Taipei, TW](#) [Tallinn, EE](#) [Thimphu, BT](#) [Tokyo, JP](#) [Ulaanbaatar, MN](#) [Washington DC, US](#) [Wellington, NZ](#)  
[Wien, AT](#) [Yerevan, AM](#)

IPs: IPv4: 192.36.148.17  
IPv6: 2001:7fe::53

ASN: 29216