

CS415 - Modelling and simulations
Assignment 2 - Report

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CSE

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Q1) and Q2)

For the first part - Run the simulation once to show a detailed activity log showing all instances when power went/came back, what each student was doing and how much work was remaining.



```
''' Library imports '''  
import random  
import simpy
```

```
'''Defining the constants'''

# Unit of time = minutes

NUMBER_OF_STUDENTS = 10 # Number of students in the simulation
TIME_FOR_SUBMISSION = 7 * 60 # Time for submission in minutes for each student

SLEEP_PROBABILITY = 0.4 # Probability of a student sleeping

# Number of students who finished assignment
NUMBER_OF_STUDENTS_FINISHED_ASSIGNMENT = 0
NUMBER_OF_POWER_CUTS = 0 # Number of power cuts
TIME_TAKEN_TO_SUBMIT = [] # List of time taken to submit for each student
COUNTER_STUDENT_ENVIRONMENT = 0
```

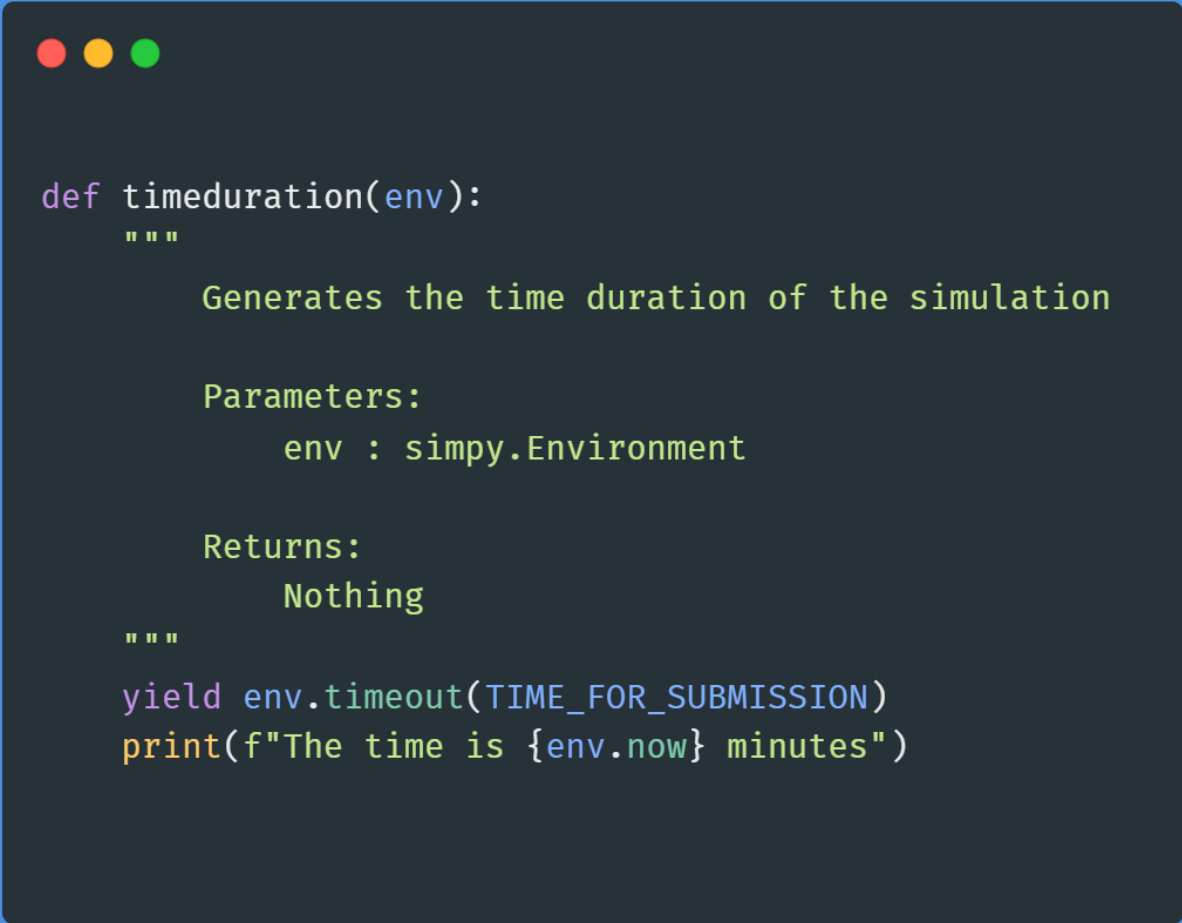


```
def Power_Toggle(env):
    """
        Simulates the power cut event

        env : simpy.Environment
    """
    global POWER_DOWN_EVENT # Event that is triggered when power is cut
    global POWER_UP_EVENT # Event that is triggered when power is back on
    global NUMBER_OF_POWER_CUTS

    while True: # Infinite loop
        print(f"☀️ Power is on at {env.now} minutes")
        yield env.timeout(random.randint(60, 2 * 60))
        POWER_DOWN_EVENT.succeed() # Power is down now
        POWER_UP_EVENT = simpy.Event(env)
        NUMBER_OF_POWER_CUTS += 1

        print(f"☁️ Power is off at {env.now} minutes")
        # power down for 10-15 minutes
        yield env.timeout(random.randint(10, 15))
        POWER_UP_EVENT.succeed() # Power is back on now
        POWER_DOWN_EVENT = simpy.Event(env)
```



```
def timeduration(env):  
    """  
        Generates the time duration of the simulation  
  
        Parameters:  
            env : simpy.Environment  
  
        Returns:  
            Nothing  
    """  
    yield env.timeout(TIME_FOR_SUBMISSION)  
    print(f"The time is {env.now} minutes")
```

Time duration

```

class Student:
    """
    Class to model the behavior of each student in the simulation

    Parameters:
        self : simpy.Environment
        env : simpy.Environment
        id : int
        SLEEP_PROBABILITY : float

    Returns :
        simpy.Process
    """

    def __init__(self, env, id, SLEEP_PROBABILITY):
        """ Initialize the student class """

        # work reqd for each student in minutes (4-5 hours)
        self.REQD_WORK = random.randint(4 * 60, 5 * 60)
        self.env = env # environment
        self.id = id # student id (unique)
        self.behavior_process = env.process(
            self.behavior()) # student behavior
        self.SLEEP_PROBABILITY = SLEEP_PROBABILITY # probability of falling asleep

```

Main class

```

def behavior(self):
    """ Modelling a Student behavior """

    # counter for the number of students that finished the assignment on time
    global NUMBER_OF_STUDENTS_FINISHED_ASSIGNMENT
    global NUMBER_OF_POWER_CUTS
    global TIME_TAKEN_TO_SUBMIT
    global COUNTER_STUDENT_ENVIRONMENT

    print(
        f"TIME={self.env.now} - 😊 Student #{self.id} started working.Work left={self.REQD_WORK} minutes"
    )

    while True:
        START_TIME = env.now # start time of the student

        # Student completes the work
        timeout_event = env.timeout(self.REQD_WORK)
        # wait for completing assignment event or power down event
        ret = yield timeout_event | POWER_DOWN_EVENT

        if timeout_event in ret: # Student completes the work
            COUNTER_STUDENT_ENVIRONMENT += 1
            NUMBER_OF_STUDENTS_FINISHED_ASSIGNMENT += 1
            print(
                f"TIME={self.env.now} - 🧑🎓 Student #{self.id} finished working.")

            TIME_TAKEN_TO_SUBMIT.append(
                self.env.now) # Time taken to submit

            if COUNTER_STUDENT_ENVIRONMENT == NUMBER_OF_STUDENTS:
                # If all students finished the assignment on time
                ALL_FINISHED.succeed()

    return

```

work Finished

```

else: # Power cut event
    # deduct the time taken by the student to complete the work
    self.REQD_WORK -= (self.env.now - START_TIME)

    print(
        f"TIME={self.env.now} - 😞 Student #{self.id} interrupted by power
cut. Task remaining={self.REQD_WORK} minutes"
    ) # print the time when the student is interrupted

    yield POWER_DOWN_EVENT # wait for power to come back

    if random.uniform(0, 1) ≤ self.SLEEP_PROBABILITY:
        # if the student falls asleep
        COUNTER_STUDENT_ENVIRONMENT += 1
        # wait for 5 minutes for power to come back
        yield env.timeout(5)

        print(
            f"TIME={self.env.now} - 😴 Student #{self.id} slept. Assignment
pending. Work left was={self.REQD_WORK} minutes"
        )

        if COUNTER_STUDENT_ENVIRONMENT == NUMBER_OF_STUDENTS:
            ALL_FINISHED.succeed() # If all students finished the assignment
on time

        return

    else:
        # if the student wakes up ans resumes working
        yield POWER_UP_EVENT
        print(
            f"TIME={self.env.now} - 😊 Student #{self.id} resumes working.
Work left to do={self.REQD_WORK} minutes"
        )

```

work remaining/Power interrupt

```

''' Main simpy function code '''
env = simpy.Environment() # create the environment

# Event that is triggered when power is cut
POWER_DOWN_EVENT = simpy.Event(env)
# Event that is triggered when power is back on
POWER_UP_EVENT = simpy.Event(env)

Power_Toggle_process = env.process(Power_Toggle(env)) # power toggle process
Time_Duration_process = env.process(timeduration(env)) # time duration process
Student_process = [] # list of student processes

for id in range(NUMBER_OF_STUDENTS):
    Student_obj = Student(env, id, SLEEP_PROBABILITY)
    Student_process.append(Student_obj.behavior_process)

# Event that is triggered when all students finished the assignment
ALL_FINISHED = simpy.Event(env)
TIME_OVER = env.process(timeduration(env)) # time duration process

# run the simulation until all students finished the assignment or time duration is over
env.run(until=ALL_FINISHED | TIME_OVER)
NUMBER_OF_STUDENTS_SLEPT = NUMBER_OF_STUDENTS - \
    NUMBER_OF_STUDENTS_FINISHED_ASSIGNMENT

```



```

'''Summary of the simulation'''

dict = {
    "Number of students who finished assignment on time 🧑💻":
NUMBER_OF_STUDENTS_FINISHED_ASSIGNMENT,
    "Number of students who Slept 😴": NUMBER_OF_STUDENTS_SLEPT,
    "Number of students 🧑": NUMBER_OF_STUDENTS,
    "Percentage of students who finished assignment on time (in %)":
(NUMBER_OF_STUDENTS_FINISHED_ASSIGNMENT / NUMBER_OF_STUDENTS)*100,
    "Average time to finish assignment": Average(TIME_TAKEN_TO_SUBMIT),
    "Number of power cuts ⚡🔌": NUMBER_OF_POWER_CUTS,
}

print('_____')
print('{:<20} {:<20} {:<20}'.format(" ", "🇩🇪Summary of the simulation🇩🇪", " "))
print('_____')

for key, value in dict.items():
    print(f"{key:<{70}}{value}")

print('_____')

```

```

_____
🇩🇪Summary of the simulation🇩🇪
_____
Number of students who finished assignment on time 🧑💻          3
Number of students who Slept 😴                                7
Number of students 🧑                                           10
Percentage of students who finished assignment on time (in %)   30.0
Average time to finish assignment                               297.3333333333333
Number of power cuts ⚡🔌                                         2
_____

```

Q3) Using 100 independent simulation runs, find out how many out of the ten students on average end up completing the assignment in time. Let us denote this quantity as N.

Z

```
dict = {
    "Number of students who finished assignment on time 🏆": sum(N),
    "Number of students who Slept 😴": NUMBER_OF_ITERATIONS*10 - sum(N),
    "Number of students 🧑": NUMBER_OF_STUDENTS*NUMBER_OF_ITERATIONS,
    "Percentage of students who finished assignment on time (in %)": (sum(N) /
(NUMBER_OF_STUDENTS*NUMBER_OF_ITERATIONS))*100,
    "Average time to finish assignment": Average(TIME_TAKEN_TO_SUBMIT),
    "Number of power cuts ⚡🔌": NUMBER_OF_POWER_CUTS,
}

print('_____')
print('{:<20} {:<20} {:<20}'.format(
    " ", "📊 Summary of the simulation 100 times 📊", " "))
print('_____')

for key, value in dict.items():
    print(f"{key:<{70}}{value}")

print('_____')

print(f"List of number of students who finished assignment on time")
print(N)
print('_____')
print("Average number of students who finished assignment on time 🏆
(NUMBER_OF_ITERATIONS iterations):", Average(N))
print('_____')
```



Summary of the simulation 100 times

Number of students who finished assignment on time 🧑🎓	270
Number of students who Slept 🛌	730
Number of students 🧑	1000
Percentage of students who finished assignment on time (in %)	27.0
Average time to finish assignment	298.13
Number of power cuts ⚡👎	378

List of number of students who finished assignment on time

```
[1, 4, 0, 4, 0, 3, 2, 1, 4, 0, 4, 5, 0, 7, 2, 2, 4, 5, 2, 2, 2, 3, 0, 2, 2, 1, 3, 1, 5,
1, 1, 2,
6, 3, 2, 3, 0, 5, 1, 4, 7, 3, 5, 3, 1, 7, 3, 4, 2, 3, 2, 4, 0, 2, 3, 3, 1, 2, 2, 4, 3, 4,
2, 7, 4, 6, 5, 2, 2, 3, 2, 3, 4, 4, 1, 1, 2, 2, 3, 2, 2, 2, 1, 4, 2, 2, 6, 1, 0, 2, 4, 2,
0, 3, 3, 1, 3, 1, 5, 4]
```

Average number of students who finished assignment on time 🧑🎓 (NUMBER_OF_ITERATIONS iterations):

2.7

Q4) Obtain a plot of how N varies with p as p ranges from 0 to 1.

```
''' Main simpy function code '''
Student_process = [] # list of student processes

N = [] # list of number of students who finished assignment
RANGE_OF_PROBABILITY = [] # list of range of probability of sleeping
SLEEP_PROBABILITY = 0.00 # Probability of a student sleeping

for p in range(99):
    SLEEP_PROBABILITY+=0.01
    NUMBER_OF_STUDENTS_FINISHED_ASSIGNMENT = 0

    env = simpy.Environment() # create the environment

    # Event that is triggered when power is cut
    POWER_DOWN_EVENT = simpy.Event(env)
    # Event that is triggered when power is back on
    POWER_UP_EVENT = simpy.Event(env)

    Power_Toggle_process = env.process(
        Power_Toggle(env)) # power toggle process
    timeduration_process = env.process(
        timeduration(env)) # timeduration process

    for id in range(NUMBER_OF_STUDENTS):
        Student_obj = Student(env, id, SLEEP_PROBABILITY)
        Student_process.append(Student_obj.behavior_process)

    # Event that is triggered when all students finished the assignment
    ALL_FINISHED = simpy.Event(env)
    TIME_OVER = env.process(timeduration(env)) # time duration process

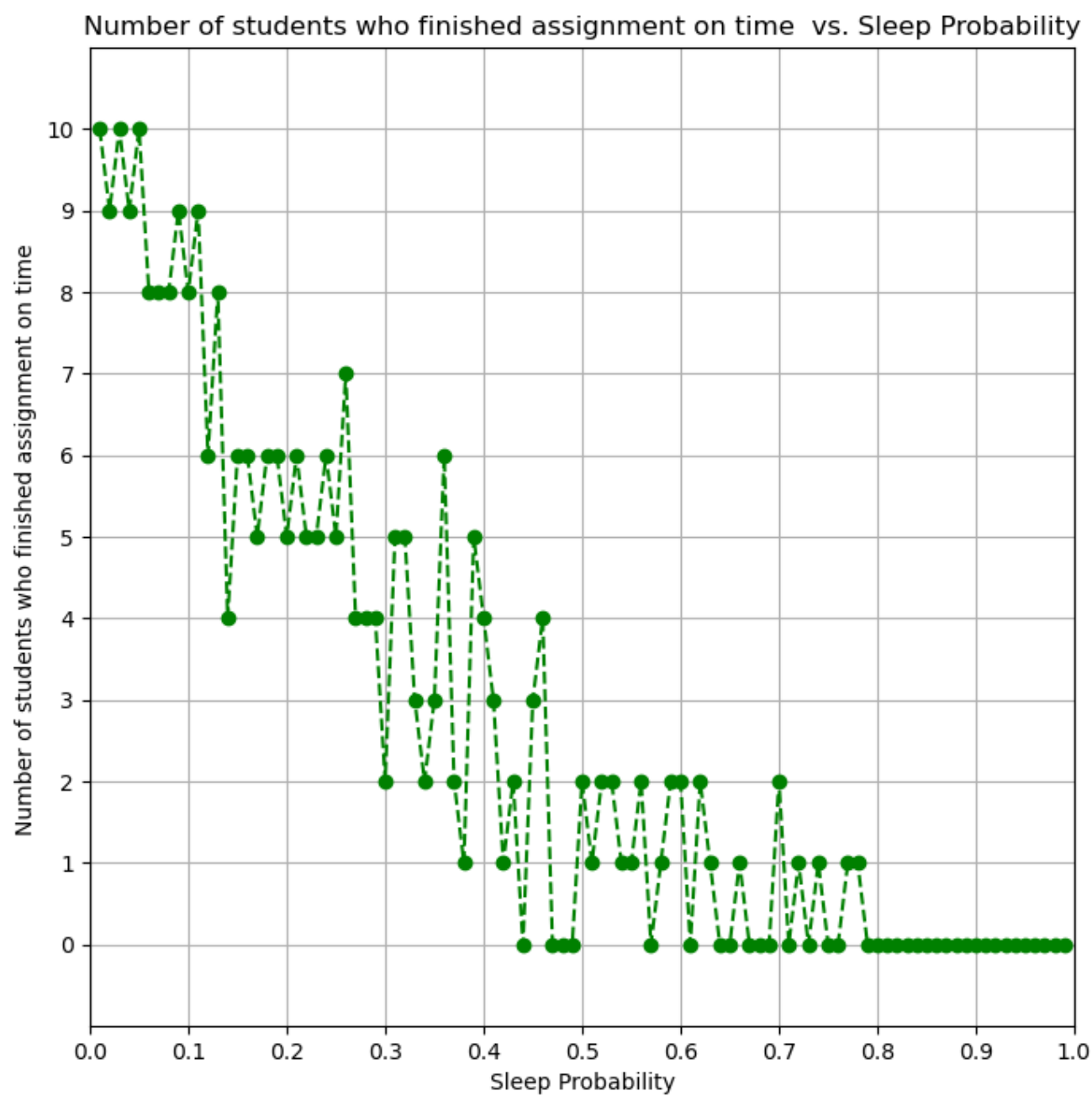
    # run the simulation until all students finished the assignment or time duration is
    over
    env.run(until=ALL_FINISHED | TIME_OVER)
    NUMBER_OF_STUDENTS_SLEPT = NUMBER_OF_STUDENTS - \
        NUMBER_OF_STUDENTS_FINISHED_ASSIGNMENT

    N.append(NUMBER_OF_STUDENTS_FINISHED_ASSIGNMENT)
    RANGE_OF_PROBABILITY.append(SLEEP_PROBABILITY)

    print('\n')
```

```
''' Plotting the graph '''
```

```
plt.figure(figsize=(8, 8))
plt.plot(RANGE_OF_PROBABILITY, N, marker='o', linestyle='--', color='green')
plt.title("Number of students who finished assignment on time vs. Sleep Probability")
plt.xlabel("Sleep Probability")
plt.ylabel("Number of students who finished assignment on time ")
plt.xlim(0, 1)
plt.xticks(np.arange(0, 1.1, 0.1))
plt.yticks(range(0, 11, 1))
plt.ylim(-1, NUMBER_OF_STUDENTS+1)
plt.grid()
plt.show()
```



Q5) In the average case, for what value of p would you say that it is worth while to take a coffee break at every instance of power failure? To be specific, find out if N (with coffee breaks) is always better than N (without coffee breaks), whether this depends on the value of p , and for what value of p would you say that one approach is better than the other.

```
''' Coffee break '''
    if(random.uniform(0,1)≤self.SLEEP_PROBABILITY):
        print(f"TIME={self.env.now} - ☕ Student #{self.id} is having coffee.Task
remaining={self.REQD_WORK} minutes")

        yield env.timeout(30)

        print(f"TIME={self.env.now} - Student #{self.id} finished having coffee.Task
remaining={self.REQD_WORK} minutes")
```

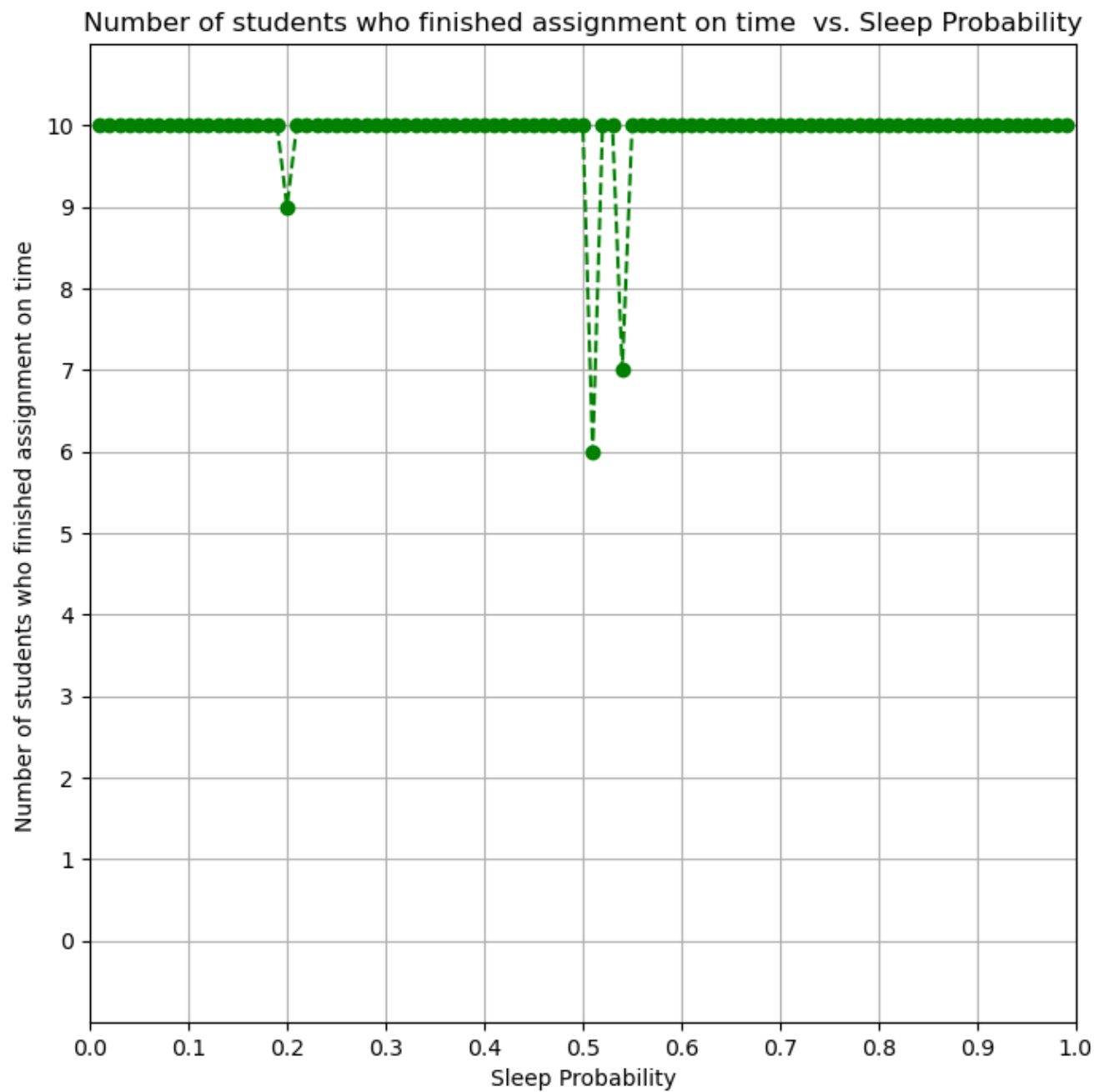


Fig - with coffee effect almost all people finish assignment

For all values of p taking into account, a coffee break is always better. i.e. $p > 0$