

# Adarsh Kanungo

Github: [github.com/AdarshKanungo](https://github.com/AdarshKanungo)

LinkedIn: [linkedin.com/adarsh-kanungo-7435812a5](https://www.linkedin.com/in/adarsh-kanungo-7435812a5)

Email: [adarshkanungo26@gmail.com](mailto:adarshkanungo26@gmail.com)

Mobile: +91-7999609729

## EDUCATION

### Vellore Institute of Technology, Bhopal, MP

Bachelor of Technology in Computer Science Engineering

August 2021 - July 2025

GPA: 9.00

### Sarafa Vidya Niketan, Indore, MP

Class XII (Higher Secondary Education)

May 2020 - July 2021

Percentage: 93.4

### Sarafa Vidya Niketan, Indore, MP

Class X (Secondary Education)

April 2018 - June 2019

Percentage: 92.0

## SKILLS SUMMARY

**Languages:** Python, C++, HTML/CSS  
**Frameworks:** Django, ReactJS  
**Tools:** VSCode, Jupyter Notebook  
**Database:** MySQL, SQLite3  
**Concepts:** OOPS, DBMS  
**Soft Skills:** Task Optimization, Collaborative

## PROJECTS

### BarCost | Python, Django, ReactJS, JavaScript, HTML/CSS, SQLite3

November 2023 - March 2024

- Built a robust backend using Django and Requests, automating the scraping and management of pricing data from 5+ sources, improving data accuracy and efficiency by 40%.
- Designed and implemented data scraping techniques to collect pricing information for over 5,000 products, updating prices every 6 hours to ensure real-time data accuracy.
- Developed an automated system with Requests, Celery, and Redis to process price updates every 6 hours, increasing system efficiency and user engagement by 25%.
- Integrated ReactJS with Django, creating an intuitive user interface, which increased user engagement by 30% and helped users track pricing trends more effectively.

### Chess AI | Python, Pygame

October 2022 - February 2023

- Developed a feature-rich chess game with a graphical interface using Pygame, including advanced chess mechanics like en passant, pawn promotion, and castling.
- Implemented an AI opponent using the Negamax algorithm with Alpha-Beta pruning, allowing the AI to calculate optimal moves up to a configurable depth.
- Integrated robust game state checks for conditions like checkmate, stalemate, and legal moves to ensure fair gameplay.
- Optimized the game for user experience with features like board customization, sound effects, undo/reset functionality, and intuitive controls.
- Enhanced game logic and AI performance, balancing computational efficiency with strategic depth by fine-tuning the AI depth setting.

## CERTIFICATIONS

- AWS Certified Cloud Practitioner:** Gained foundational knowledge of AWS cloud services and deployment.
- NPTEL Cloud Computing:** Learned concepts of cloud infrastructure, virtualization, and deployment models.
- Applied Machine Learning in Python:** Learned predictive modeling and data analysis with Python.
- Salesforce Developer Virtual Internship:** Hands-on experience in Apex, process automation, LWC, and security. Completed Super Badges to apply concepts in real-world scenarios.

## EXTRACURRICULAR ACTIVITIES

- Anime Club:** Contributed to discussions with 30+ members, organized 5 events, and explored anime's cultural impact and storytelling techniques.
- Cricket Team Member:** Played 10 matches in a successful season, improving teamwork and strategic skills through regular practice and competition.

## HOBBIES AND LANGUAGES

- Hobbies:** Playing cricket, Kabaddi, Watching anime
- Languages:** English and Hindi