

# P4 Formatter

## Nitish Kumar

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## GsoC 24

# Nitish Kumar

- Undergrad at IIT Kharagpur
- Open source enthusiast, Notable contributions to: Rust's coreutils, Nixos, spack etc.
- Interested in Compilers, Networking and Distributed Systems.
- Worked as LFX mentee at RISC V.
- Github: [github.com/snapdgn](https://github.com/snapdgn)
- Hobbies: Badminton, Tabla.



## Issues with the Project:

- **Missing Comments:** AST lost original comments.
- **Limited Flexibility:** `toP4` (p-printer) offered minimal formatting options and lacked customization.

## Objectives

- Modify the AST/IR to attach comments from the original source code.
- Modify the pretty-printer to print the newly attached comments.
- Add common formatting options.
- Provide a minimally functional formatter with the above features.

# Implementation

How `go/ast` does it ?

Comments are stored by their byte offset in the file instead of attaching it to nodes, so re-arranging nodes breaks the output.

```
func main() {  
    var a int    // foo  
    var b string // bar  
}
```

```
func main() {  
    // foo  
    var b string  
    var a int  
    // bar  
}
```

Ref: <https://github.com/dave/dst>

# Implementation

- Inspired by how `bazel` tools preserves comments.
- Lexer saves all the comments in a global list, as a part of ``InputSources`` class.
- Each AST node embeds a `Comments` struct to store comments.
- Comments are of two types
  - Prefix: comments before a construct
  - Suffix: Inline comments
- Two passes: pro-order and post-order to attach comments to IR nodes.

# Implementation

- Each node has a start & end position, so does each comment.
- For the independent line comment: attach to AST node right after it in preorder traversal.
- Inline trailing suffix comment: attach it to AST node right before it in a postorder traversal.

```
// line comment
struct headers {
    ethernet_t ethernet; // suffix comment
    ipv4_t      ipv4;
}
```

- Two vector(prefix & suffix) to store the comments on each node
- Extra overhead was being paid on every node.
- Could have potentially slow down the compiler / increased memory consumption.
- Shifted the attached comment to a local side map, which stores the node-id and the associated comments and attaches it while traversing on a second pass.

# Results

```
typedef bit<9> egressSpec_t;
typedef bit<48> macAddr_t;
typedef bit<32> ip4Addr_t;
header ethernet_t {
    macAddr_t dstAddr;
    macAddr_t srcAddr;
    bit<16>    etherType;
}
```

Before: Comments stripped in the AST.

```
typedef bit<9> egressSpec_t; //typedef egress
typedef bit<48> macAddr_t; // typedef macaddr
// before ipv4addr
typedef bit<32> ip4Addr_t;
header ethernet_t {
    macAddr_t dstAddr;
    // TypeName: srcAddr
    macAddr_t srcAddr;
    bit<16>    etherType; // inline Type_Bits
}
```

After: Comments preserved and attached to respective Nodes.

## Additional Works

Also wrote a reference checker for the `p4fmt` formatter; utilizes golden tests to check expected output.

## Related PRs

- <https://github.com/p4lang/p4c/pull/4710>
- <https://github.com/p4lang/p4c/pull/4845>
- <https://github.com/p4lang/p4c/pull/4778>
- <https://github.com/p4lang/p4c/pull/4718>
- <https://github.com/p4lang/p4c/pull/4862>
- <https://github.com/p4lang/p4c/pull/4795>
- <https://github.com/p4lang/p4c/pull/4887>
- <https://github.com/p4lang/tutorials/pull/570>



# Limitations

- Free-floating comments are not handled.

```
// struct comment
struct headers {
  ...
}

// free floating

// control block checksum
control MyVerifyChecksum(inout headers hdr, inout metadata meta) {
  ...
}
```

- Things like comments inside function definition arguments are unhandled.

```
control MyIngress(/* argument */ inout headers hdr, inout metadata meta, inout standard_metadata_t standard_metadata)

control MyIngress( inout headers hdr /* argument */, inout metadata meta, inout standard_metadata_t standard_metadata)
```

## Future Works

- Come up with a standardized set of formatting rules and coding guidelines by discussing it with the P4 Community.
- More sophisticated algorithm to handle free-floating comments & code constructs with multiple attachment points.

```
const /* (1) */ bit<16> /* (2) */ TYPE_IPV4 /* (3) */ = /* (4) */ 0x800 /* (5) */;
```

- Support for formatting options like line wrapping, indentation etc.
- Provide configuration options for customising the formatting style, through a config file & cmd line flags/params.

Thank You!!