

[Next](#)

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## Exporting and Visualizing Gcc's Abstract Syntax Tree (AST)

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An [AST](#) is a program representation after being parsed by a compiler or an interpreter.

Here we can see the steps to visually represent this tree. In this case, we will make use of [Gcc](#) compiler.

We will need:

- Gcc
- Gawk
- Graphviz

First of all we create a file named *test.c* with the familiar Hello World program.

test.c

```
#include<stdio.h>
int main(int arg_count, char ** arg_values)
{
    printf("Hello World\n");
    return 0;
}
```

We execute this command to pass the correct parameters to Gcc.

ast-raw.sh

```
gcc -fdump-tree-original-raw ./test.c
```

It will generate this other file with the tree dump.

test.c.003t.original

```
;; Function main (null)
;; enabled by -tree-original
@1      bind_expr      type: @2      body: @3
@2      void_type      name: @4      algn: 8
@3      statement_list 0 : @5      1 : @6
@4      type_decl      name: @7      type: @2      srcp: <built-in>:0
@5      call_expr      type: @8      fn : @9      0 : @10
@6      return_expr    type: @2      expr: @11
@7      identifier_node strg: void    lngt: 4
@8      integer_type   name: @12     size: @13     algn: 32
```

```

prec: 32      sign: signed   min : @14
max : @15
@9   addr_expr   type: @16      op 0: @17
@10  nop_expr    type: @18      op 0: @19
@11  modify_expr type: @8       op 0: @20      op 1: @21
@12  type_decl   name: @22      type: @8       srcp: <built-in>:0
@13  integer_cst type: @23      low : 32
@14  integer_cst type: @8       high: -1      low : -2147483648
@15  integer_cst type: @8       low : 2147483647
@16  pointer_type size: @24      algn: 64      ptd : @25
@17  function_decl name: @26      type: @25      srcp: stdio.h:339
body: undefined link: extern
@18  pointer_type qual: r      unql: @27      size: @24
algn: 64      ptd : @28
@19  addr_expr   type: @29      op 0: @30
@20  result_decl type: @8       scpe: @31      srcp: test.c:4
note: artificial size: @13
algn: 32
@21  integer_cst type: @8       low : 0
@22  identifier_node strg: int    lngt: 3
@23  integer_type name: @32      size: @24      algn: 64
prec: 64      sign: unsigned min : @33
max : @34
@24  integer_cst type: @23      low : 64
@25  function_type size: @35      algn: 8      retn: @8
prms: @36
@26  identifier_node strg: printf lngt: 6
@27  pointer_type    size: @24      algn: 64      ptd : @28
@28  integer_type    qual: c      name: @37      unql: @38
size: @35      algn: 8      prec: 8
sign: signed   min : @39      max : @40
@29  pointer_type    size: @24      algn: 64      ptd : @41
@30  string_cst      type: @41      strg: Hello World
gt: 13
@31  function_decl   name: @42      type: @43      srcp: test.c:3
args: @44      link: extern
@32  identifier_node strg: bit_size_type lngt: 13
@33  integer_cst     type: @23      low : 0
@34  integer_cst     type: @23      low : -1
@35  integer_cst     type: @23      low : 8
@36  tree_list       valu: @18
@37  type_decl       name: @45      type: @38      srcp: <built-in>:0
@38  integer_type    name: @37      size: @35      algn: 8
prec: 8      sign: signed   min : @39
max : @40
@39  integer_cst     type: @38      high: -1      low : -128
@40  integer_cst     type: @38      low : 127
@41  array_type      size: @46      algn: 8      elts: @38
domn: @47
@42  identifier_node strg: main    lngt: 4
@43  function_type    size: @35      algn: 8      retn: @8
prms: @48
@44  parm_decl       name: @49      type: @8      scpe: @31
srcp: test.c:3      argt: @8
size: @13      algn: 32      used: 0
@45  identifier_node strg: char    lngt: 4
@46  integer_cst     type: @23      low : 104
@47  integer_type    size: @24      algn: 64      prec: 64
sign: signed   min : @50      max : @51
@48  tree_list       valu: @8      chan: @52
@49  identifier_node strg: arg_count lngt: 9
@50  integer_cst     type: @53      low : 0
@51  integer_cst     type: @53      low : 12
@52  tree_list       valu: @54      chan: @55

```

```

@53      integer_type      name: @56      size: @24      algn: 64
                                prec: 64      sign: unsigned min : @57
                                max : @58
@54      pointer_type      size: @24      algn: 64      ptd : @59
@55      tree_list        valu: @2
@56      type_decl        name: @60      type: @61      srcp: <built-in>:0
@57      integer_cst      type: @61      low : 0
@58      integer_cst      type: @53      high: -1      low : -1
@59      pointer_type      size: @24      algn: 64      ptd : @38
@60      identifier_node   strg: long unsigned int      lngt: 17
@61      integer_type      name: @56      size: @24      algn: 64
                                prec: 64      sign: unsigned min : @57
                                max : @62
@62      integer_cst      type: @61      low : -1

```

Next, we will need the following files:

pre.awk

```

#!/usr/bin/gawk -f
/^[^;]/{
    gsub(/^@/, "~@", $0);
    gsub(/( *):( *//, ":", $0);
    print;
}

```

treeviz.awk

```

#!/usr/bin/gawk -f
#http://alohakun.blog7.fc2.com/?mode=m&no=355
BEGIN {RS = "~@"; printf "digraph G {\n node [shape = record];"}
/^[0-9]/{
    s = sprintf("%s [label = \"%s | {", $1, $1);
    for(i = 2; i < NF - 1; i++)
        s = s sprintf("%s | ", $i);
        s = s sprintf("%s}}\n";\n", $i);
        $0 = s;
        while (/([a-zA-Z]+):@([0-9]+)/){
            format = sprintf("\1 \3\n %s:\1 -> \2;", $1);
            $0 = gensub(/([a-zA-Z]+):@([0-9]+)(.*)$/ , format, "g");
        };
        printf " %s\n", $0;
    }
END {print "}"}

```

We almost have it. We execute the following:

ast2dot.sh

```
./pre.awk test.c.* | ./treeviz.awk > tree.dot
```

Finally, we use dot (included as part of Graphviz) to create the image:

dot2png.sh

```
dot -Tpng tree.dot -o tree.png
```

There are a few mistakes, here is the code improved:

```
#!/usr/bin/gawk -f
#http://alohakun.blog7.fc2.c...
BEGIN {RS = "~@"; printf "digraph G {\n node [shape = record];"}
/^[0-9]/{
s = sprintf("\n%s [label = \"%s | {", $1, $1);
for(i = 2; i < NF; i++)
s = s sprintf("%s | ", $i);
s = s sprintf("%s} }\n];", $i);
$0 = s;
while (/([a-zA-Z0-9]+):@[0-9]+)/{
format = sprintf("\1 \3\n %s:\1 -> \2;", $1);
$0 = gensub(/([a-zA-Z0-9]+):@[0-9]+)(.*)$/, format, "g");
};
printf " %s", $0;
}
END {print "\n"}}
```