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1) Convolution Neural Network is used for feature detector/extractor and for sparse dataset.

Reason: Neural network handling large input vectors will result exponential explosion of computation (Back propagation & weight update).

Advantage: By convolutional neural network the behaviour of information is retained but size is reduced. Because of kernel (filter) and pooling operation.

2) Genetic Algorithm: The Algorithm is crafted with scope of finding solutions with the factor of fitness of particular solutions and improving it by crossover, which generates lots of state space (solutions) in solution rich space.

⇒ The available solutions find the fitness

⇒ Selection of available choices  $\left[ P_i = \frac{f_i}{\sum f_i} \right]$

⇒ Selected solution [S] → Mutation (Self change) → Crossover (Mix) → fitness → PCF → Next Gen Solutions

↓  
probability of rank

Example: Biomimic (Virtual Environment)

⇒ Training a (Human structured object to walk)

→ Initial solution walking with four legs

→ (Mutation): Undergo [Flat] feet change  
^ (wider)

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② → (Crossover): With two sol<sup>n</sup>, wherein one has developed stronger rear limbs

→ (Rank): Current offspring has better ability to walk  
 ↳ high rank (Next gen: May develop knee movement)

3)

i) SVM decision boundary line  
 ( $x = 2.5$ )

ii) Gutter lines

⊙ D (x=2) ... ①

⊙ M & L (x=3) ... ②

iii) Support Vector points

$$x_+ = \{D\}$$

$$x_- = \{M, L\}$$

iv) Calculate w and b

The boundary eq<sup>n</sup> given by:  $\bar{w} \cdot \bar{x} + b = 0$

$$\Rightarrow (x = 2.5) \quad x - 2.5 = 0$$

Rewriting :-

$$\begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ 0 \end{bmatrix} + (-2.5) = 0 \quad \begin{cases} \bar{w} = [1 \ 0] \\ b = -2.5 \end{cases}$$

$$\text{Marginal width} = \frac{2}{\|\bar{w}\|} = \frac{2}{1} = 2$$

scaling @ point L

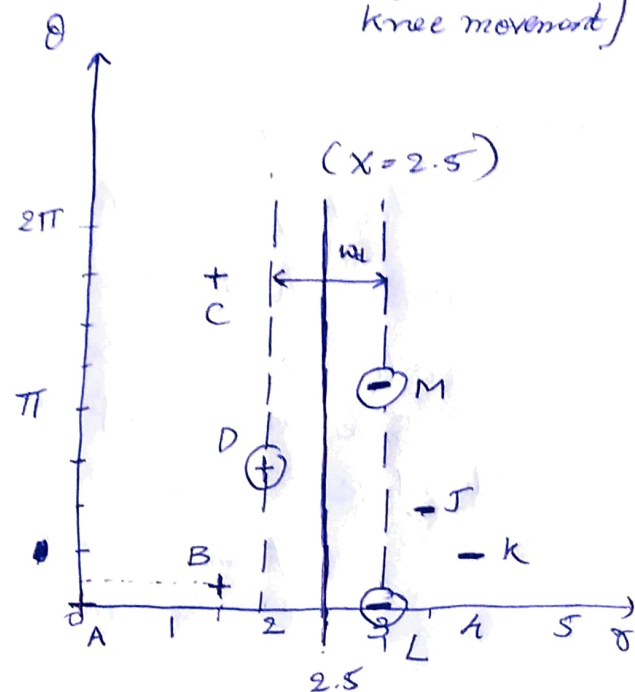
$$c \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 3 \\ 0 \end{bmatrix} - (2.5)c = -1$$

$$3c - 2.5c = -1 \quad c = -2$$

$$\Rightarrow \begin{bmatrix} -2 & 0 \end{bmatrix} \begin{bmatrix} x \\ 0 \end{bmatrix} + (5) = 0$$

$$\text{width} = \frac{2}{\|\bar{w}\|} = 1$$

(helds good)



4e) input volume =  $63 \times 63 \times 16$  filters =  $7 \times 7$  (32)  $s = 2$

i)  $23 \times 23 \times 16$

$$n^{(l)} = \left\lceil \frac{n^{(l-1)} + 2b^{(l-1)} \cdot f}{s^{(l)}} + 1 \right\rceil$$

5) (i)  $13 \times 13 \times 8$

6) (iv) 7

7) (i)  $16 \times 16 \times 16$

8) b) Backward from sink to source

9) d)  $\sum w_i * x_i$

10) c) Crossover

11) d) Mutation

12) b) Support Vector Machine

② → Mutation - Arbitrary change within itself to improve its fitness

Crossover - mix of two chromosomes to produce better offspring for next Generation

Genetic Algorithm is trying to simulate the characteristic of biological process.

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