

BABU BANARSI DAS University



Internet of Things Project File (NITBC4351)

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Class: IOTBC2**

Project

Aim- To design a Smart Energy Monitoring and Theft Detection system using IoT that measures supply and load current, detects abnormal usage or theft, and alerts the user through display and buzzer.

Outcomes/Learning:

- 1) Detects theft and bypass conditions accurately.
- 2) Displays real-time supply and load readings on LCD.
- 3) Sends data to IoT dashboard for remote monitoring.
- 4) Activates buzzer and LED during theft conditions.

Required Tool:

- 1) ESP32 Microcontroller
- 2) 2 × CT Sensors (30A)
- 3) 16×2 LCD Display (I2C)
- 4) LED
- 5) Buzzer
- 6) Push Button
- 7) Breadboard
- 8) Jumper Wires (M–M, F–F, M–F)
- 9) Resistor
- 10) Extension Board

Working: Two CT sensors measure the supply and load current.

The ESP32 compares both readings — if the difference exceeds 0.6A or the supply is zero while load is active, theft or bypass is detected.

In normal conditions, the LCD shows live readings and sends data to the IoT platform.

During theft, the buzzer and LED turn ON to indicate alert.

Tool 1: ESP32 Micro-controller : The ESP32 is a micro controller with built-in Wi-Fi and Bluetooth used for IoT and embedded projects.



1. 3V3 (Pin 1): Provides 3.3V power output for components.
2. GND (Multiple Pins – e.g., 2, 14, 25, etc.): Connects to the circuit's ground.
3. EN (Pin 3): Enables or resets the ESP32 when toggled.
4. GPIO Pins (e.g., GPIO0–GPIO39): Used for digital input and output operations.
5. ADC Pins (GPIO32–GPIO39): Read analog sensor values.
6. DAC Pins (GPIO25, GPIO26): Generate analog output signals.
7. TX/RX Pins (TX0=GPIO1, RX0=GPIO3): Handle serial communication

(transmit/receive).

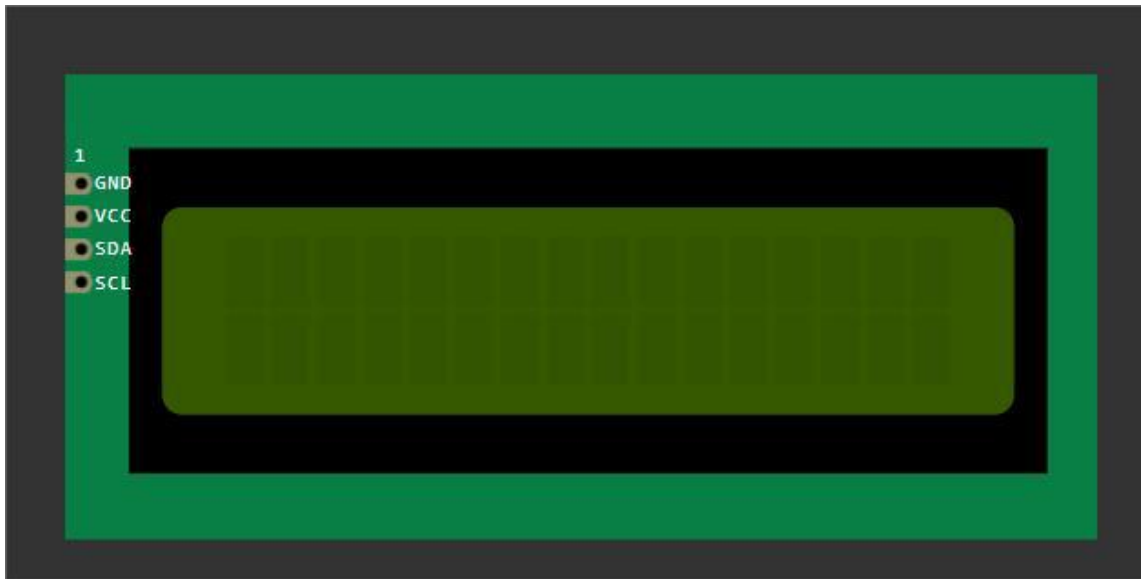
8. SDA/SCL Pins (SDA=GPIO21, SCL=GPIO22): Used for I²C communication.

9. MOSI/MISO/SCK/CS Pins (MOSI=GPIO23, MISO=GPIO19, SCK=GPIO18, CS=GPIO5): Used for SPI communication.

Tool 2- CT Sensors (30A) : A CT sensor 30A measures alternating current by detecting the magnetic field generated around a conductor.



Tool 3 : 16×2 LCD Display (I2C) : A 16×2 LCD with I2C displays two lines of text (16 characters each) and communicates using only two data wires for easier connections.



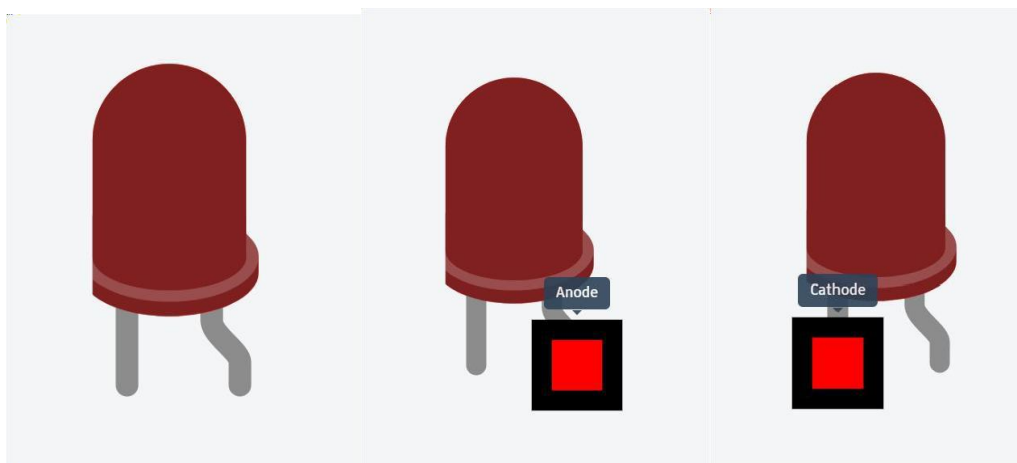
VCC: Supplies power to the LCD module.

GND: Connects to the circuit's ground.

SDA: Transfers data between the LCD and micro-controller.

SCL: Carries the clock signal for I2C communication.

Tool 4: LED :A light-emitting diode that glows when current passes through it.

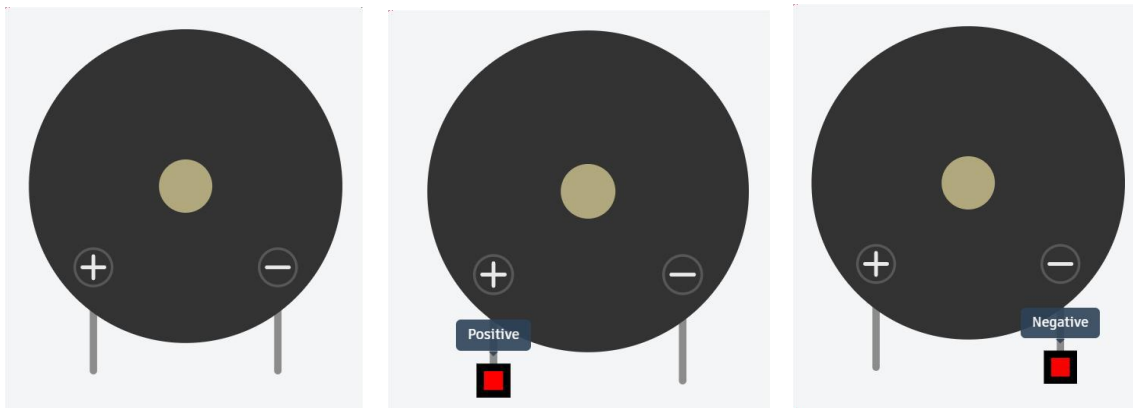


Anode (+): The longer leg of the LED. It is the positive terminal where

current enters.

Cathode (–): The shorter leg of the LED. It is the negative terminal where current exits.

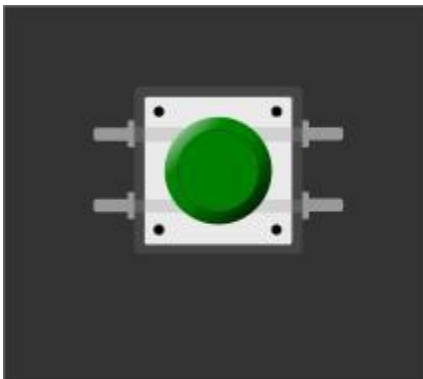
Tool 5: Buzzer : **A buzzer converts electrical signals into sound to provide audible alerts or indications.**



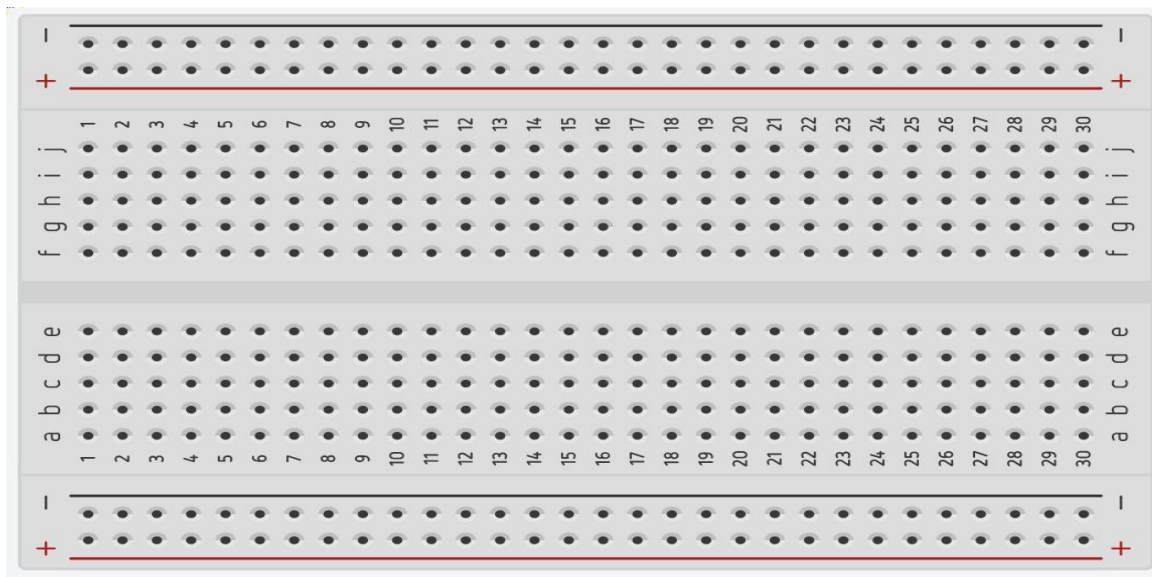
Positive pin: Connects to the power supply to activate the buzzer.

Negative pin: Connects to ground to complete the circuit.

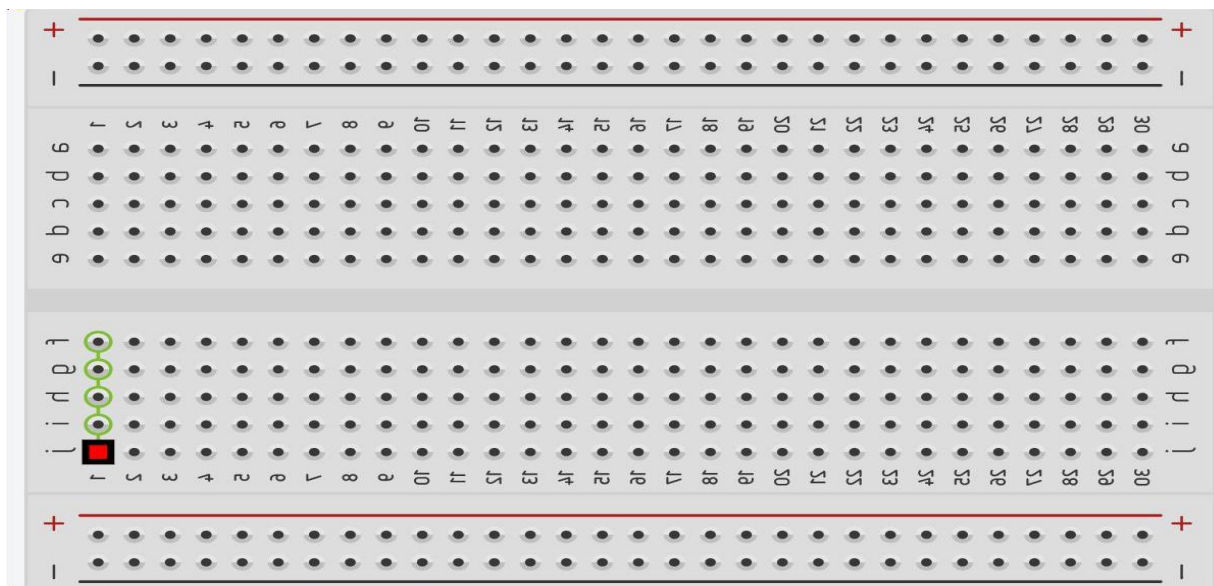
Tool 6 : Push Button : **A push button is a simple switch that connects or disconnects a circuit when pressed.**



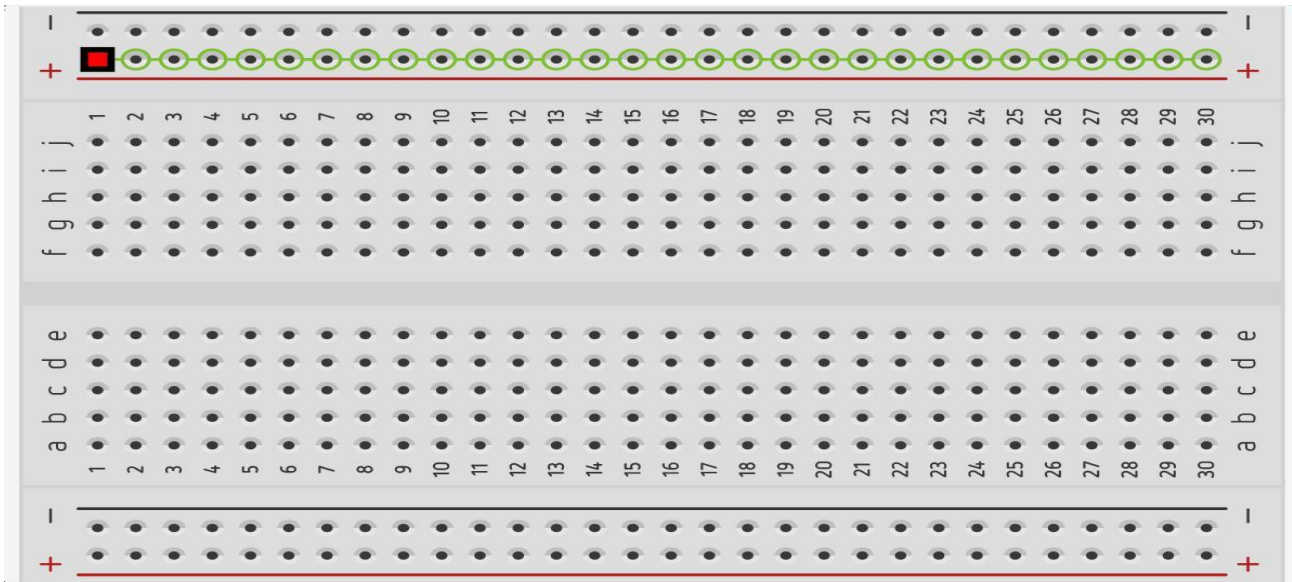
Tool 7: Breadboard: **A board used to connect electronic components without soldering.**



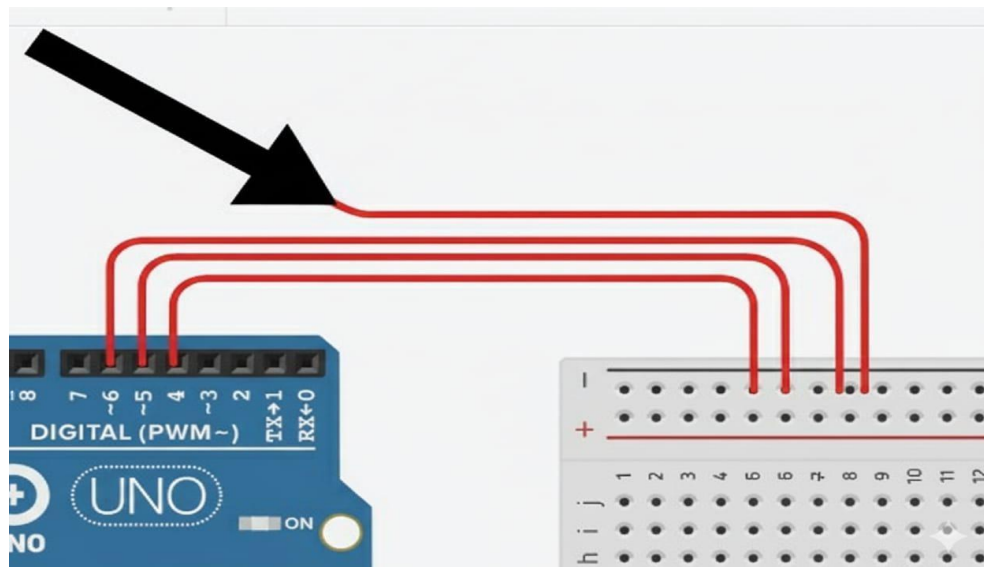
Vertical Lines: Side rails for power supply (+ and –).



Horizontal Lines: Middle rows where components are connected.

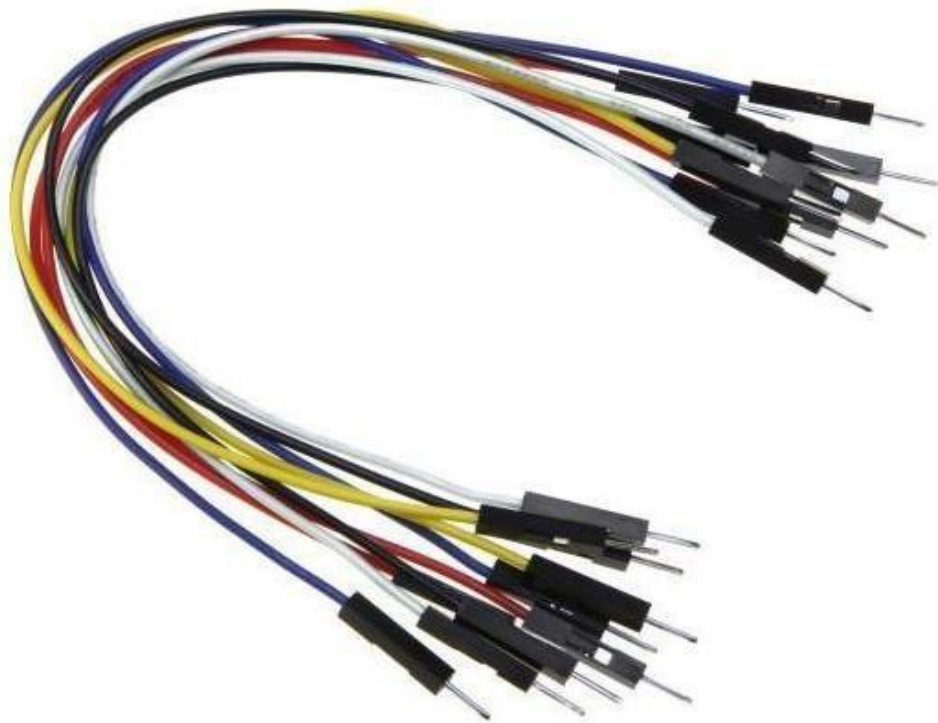


Tool 8: Jumper Wires : **Jumper Wires:** Small connecting wires used to make connections between components and the breadboard/Arduino.

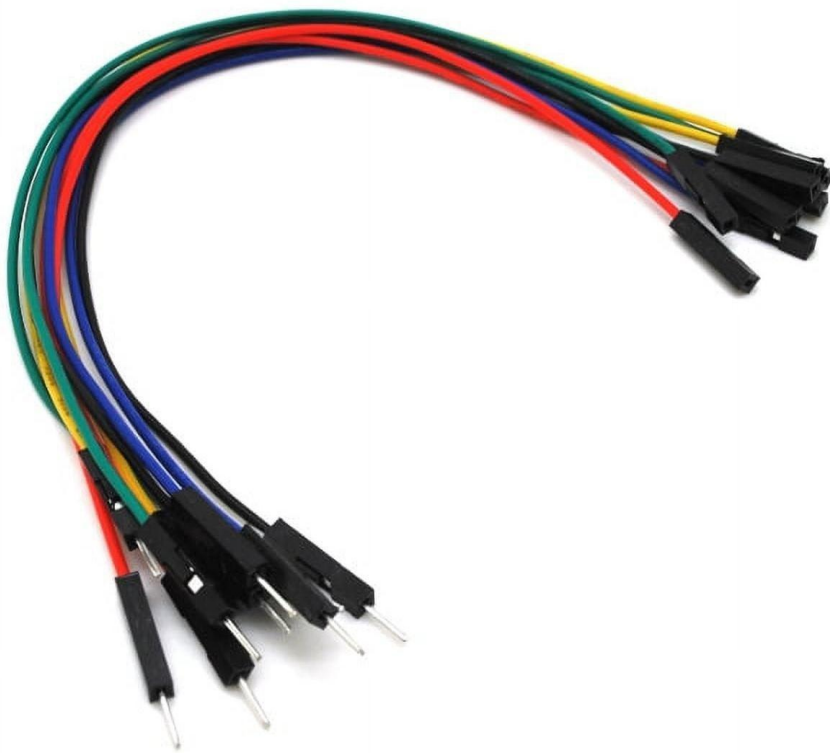


Types of Jumping Wires:

1-Male to Male Jumper Wires: Used to connect two points on a breadboard from Arduino pins to the breadboard.



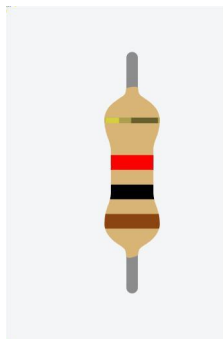
2- Male to Female Jumper Wires: Used to connect Arduino pins (male) to components with female headers



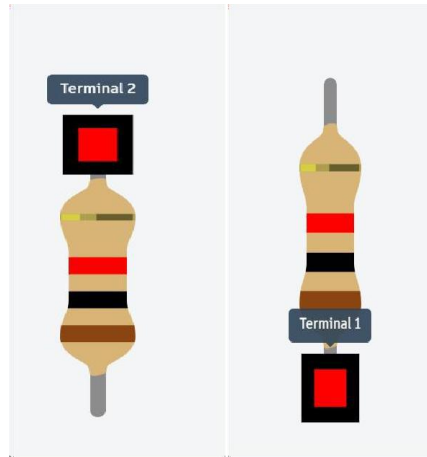
3- Female to Female Jumper Wires: Used to connect two components or modules that both have male pins.



Tool 9: Resistor: A resistor is an electronic component that opposes or limits the flow of electric current.



Terminal 1 & 2: Terminals are the two connection points of a component (like a resistor) where current enters and leaves.



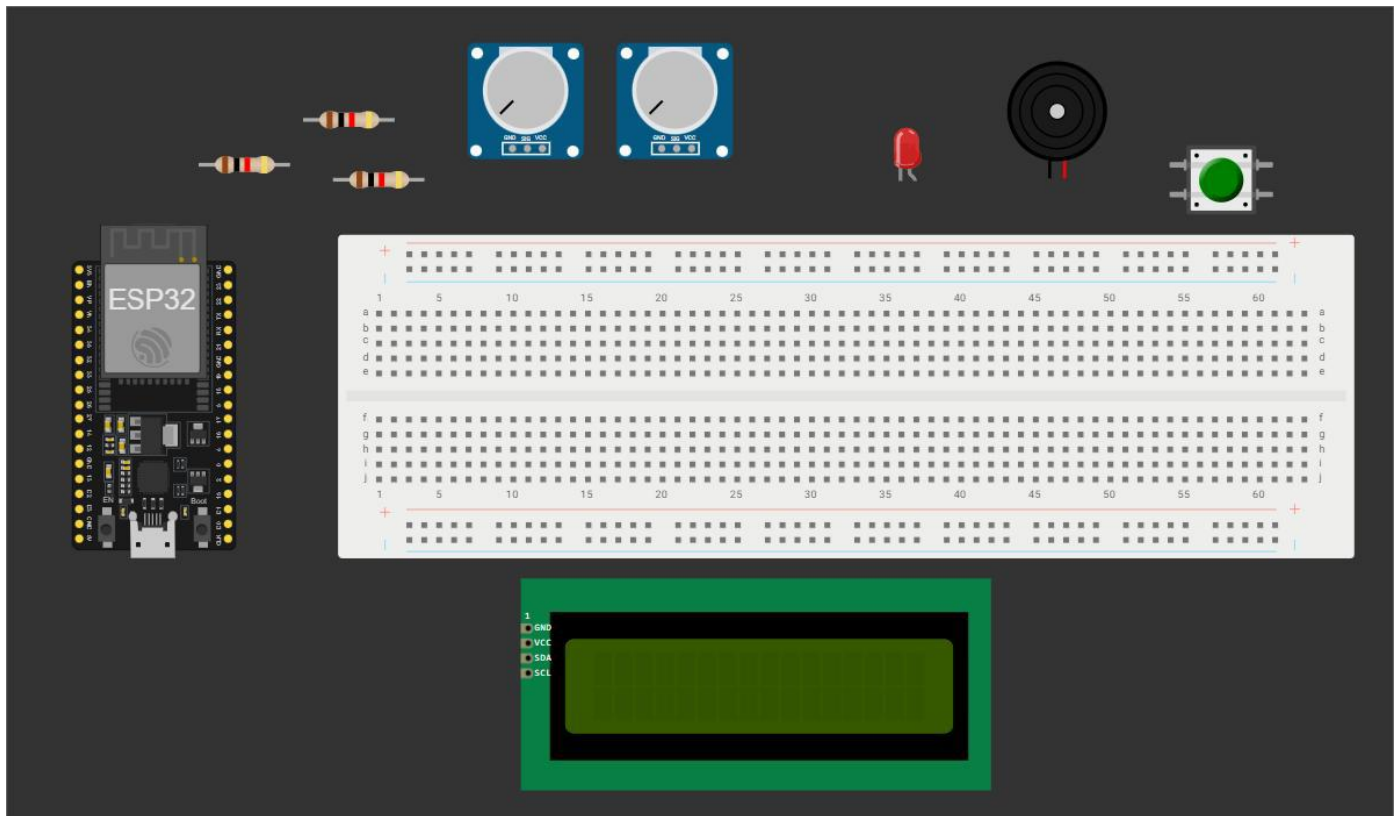
Tool 10 : Extension Boards : **An extension board provides multiple power outlets from a single socket to connect several devices at once.**



Working (in Wokwi Simulator) :

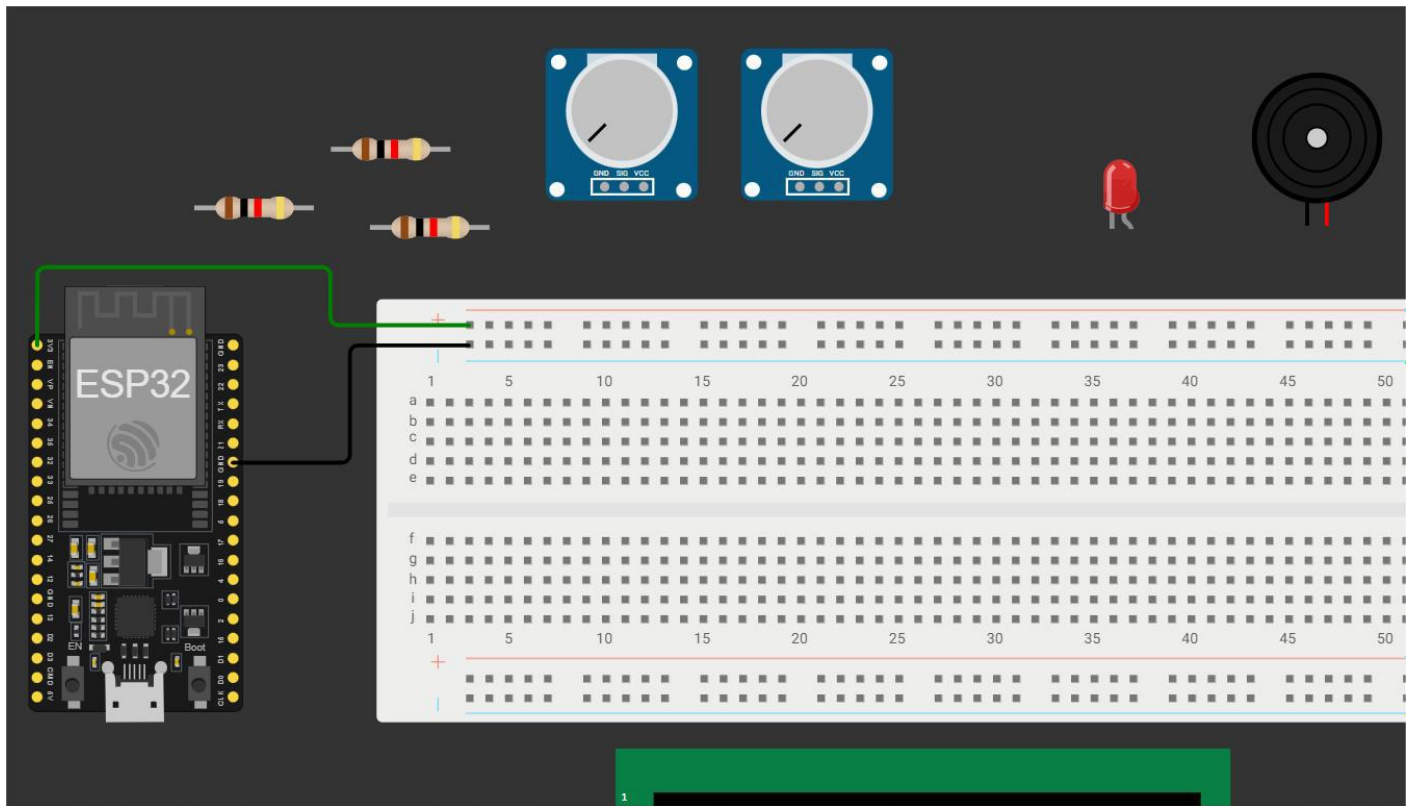
Note : Since Wokwi doesn't provide CT Sensors so, we will use Potentiometer to Demonstrate the project.

Step 1 : Gather all the required components (ESP32, Breadboard, Potentiometers, LCD 16×2(I2C), Buzzer, LED, Resistor, Push Button)



Step 2- Make the necessary Connections with jumper wire.

Make common 3v3 and GND >> connect 3v3 to +ve rail of horizontal line of breadboard and GND to -ve rail of breadboard .



Also make 5v to positive rail of horizontal line below in Breadboard. Do same thing with GND.

Connections --

1. Potentiometer (Supply Sensor)

SIG → GPIO 34
VCC → 3.3 V rail
GND → GND rail

2. Potentiometer (Load Sensor)

SIG → GPIO 35
VCC → 3.3 V rail
GND → GND rail

3. LED

Anode (+) → 220 Ω resistor → GPIO 25

Cathode (–) → GND rail

4. Buzzer

Positive (+) → GPIO 26

Negative (–) → GND rail

5. Push Button

One leg → GPIO 27

Other leg → GND rail

6. 16×2 LCD (Without I²C)

VSS → GND rail

VDD → 5 V rail

V0 → GND via resistor (contrast control)

RS → GPIO 14

RW → GND rail

E → GPIO 15

D4 → GPIO 18

D5 → GPIO 19

D6 → GPIO 23

D7 → GPIO 5

A (Backlight +) → 5 V via 220 Ω resistor

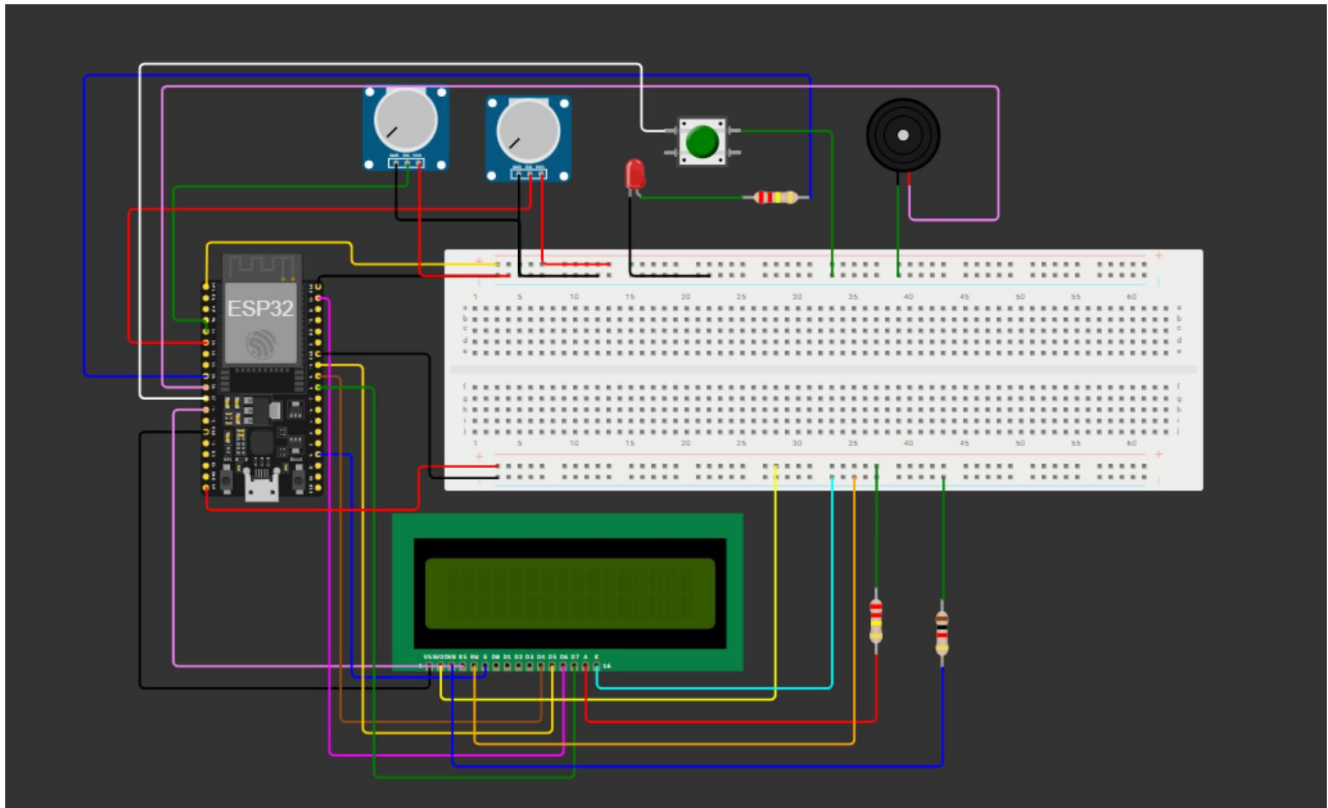
K (Backlight –) → GND rail

7. Power Rails

3.3 V rail → ESP32 3V3 pin (for sensors)

5 V rail → ESP32 VIN pin (for LCD)

GND rail → ESP32 GND (common ground)



Step 3 - Upload the Code -


```

1  #include <LiquidCrystal.h>
2
3
4  const int potSupplyPin = 34;
5  const int potLoadPin   = 35;
6  const int ledPin       = 25;
7  const int buzzerPin    = 26;
8
9  // LCD pins: rs, en, d4, d5, d6, d7
10 LiquidCrystal lcd(14, 15, 18, 19, 23, 5);
11
12 const float I_MAX = 30.0;
13 const float V_NOM = 230.0;
14 const float COST_PER_KWH = 7.5;
15
16 const float I_OFF = 0.1;
17 const float I_ON  = 0.2;
18 const float I_MIN_THEFT = 0.5;
19 const float THEFT_PCT = 0.05;
20 const float REVERSE_THRESH = 0.1;
21
22 const unsigned long LCD_UPDATE_MS = 1000;
23
24 // ----- Runtime state -----
25 float iSupply = 0.0, iLoad = 0.0;
26 float prevLoad = 0.0;
27 float energy_kwh = 0.0;
28
29 unsigned long lastEnergyMillis = 0;
30 unsigned long lastLcdUpdate = 0;
31
32 // Theft flag
33 bool theftActive = false;
34

```

```

31
32 // Theft flag
33 bool theftActive = false;
34
35 // smoothing
36 const float EMA_ALPHA = 0.12;
37
38 // helper: ADC raw to Amps
39 float rawToAmp(int raw) {
40     return (raw / 4095.0f) * I_MAX;
41 }
42
43 void setup() {
44     Serial.begin(115200);
45     pinMode(ledPin, OUTPUT);
46     pinMode(buzzerPin, OUTPUT);
47
48     digitalWrite(ledPin, LOW);
49     digitalWrite(buzzerPin, LOW);
50
51     lcd.begin(16, 2);
52     lcd.print("System Ready");
53     delay(1000);
54     lcd.clear();
55
56     lastEnergyMillis = millis();
57     lastLcdUpdate = millis();
58 }
59
60 void loop() {
61     unsigned long now = millis();
62
63     // ---- Read pots ----
64     int rawSupply = analogRead(potSupplyPin);

```



```

60 void loop() {
61     // ---- Read pots ----
62     int rawSupply = analogRead(potSupplyPin);
63     int rawLoad = analogRead(potLoadPin);
64     float measuredSupply = rawToAmp(rawSupply);
65     float measuredLoad = rawToAmp(rawLoad);
66
67     // smoothing
68     if (iSupply == 0.0f) iSupply = measuredSupply;
69     else iSupply = EMA_ALPHA * measuredSupply + (1 - EMA_ALPHA) * iSupply;
70
71     if (iLoad == 0.0f) iLoad = measuredLoad;
72     else iLoad = EMA_ALPHA * measuredLoad + (1 - EMA_ALPHA) * iLoad;
73
74     // ---- Calculate threshold ----
75     float threshold = max(I_MIN_THEFT, iSupply * THEFT_PCT);
76
77     // ---- Detect status ----
78     String status = "NORMAL";
79     theftActive = false;
80
81     // OFF
82     if (iLoad < I_OFF) {
83         status = "OFF";
84     }
85
86     // Bypass: supply ≈ 0, load present
87     else if (iSupply <= I_OFF && iLoad >= I_ON) {
88         status = "THEFT: Bypass";
89         theftActive = true;
90     }
91
92     // Illegal Load: load much greater than supply
93     else if (iLoad > (iSupply + threshold)) {
94         status = "THEFT: Illegal Load";
95         theftActive = true;
96     }
97 }

```

() {

```

60 void loop() {
91 }
92 // Illegal Load: load much greater than supply
93 else if (iLoad > (iSupply + threshold)) {
94     status = "THEFT: Illegal Load";
95     theftActive = true;
96 }
97 // Sudden Drop
98 else if (prevLoad > 1.0 && iLoad < I_OFF) {
99     status = "THEFT: Sudden Drop";
100     theftActive = true;
101 }
102 // Reverse Flow
103 else if ((iSupply - iLoad) < -REVERSE_THRESH) {
104     status = "THEFT: Reverse Flow";
105     theftActive = true;
106 }
107
108 // ---- Alarm handling ----
109 if (theftActive) {
110     digitalWrite(ledPin, HIGH);
111     digitalWrite(buzzerPin, HIGH);
112 } else {
113     digitalWrite(ledPin, LOW);
114     digitalWrite(buzzerPin, LOW);
115 }
116
117 // ---- Energy calculation (only if NO theft) ----
118 if (!theftActive) {
119     unsigned long dt_ms = now - lastEnergyMillis;
120     if (dt_ms > 0) {
121         float P_load = V_NOM * iLoad;
122         energy_kWh += (P_load / 1000.0f) * (dt_ms / 3600000.0f);
123         lastEnergyMillis = now;
124     }
125 }

```

```

60 void loop() {
117 // ---- Energy calculation (only if NO theft) ----
118 if (!theftActive) {
119     unsigned long dt_ms = now - lastEnergyMillis;
120     if (dt_ms > 0) {
121         float P_load = V_NOM * iLoad;
122         energy_kwh += (P_load / 1000.0f) * (dt_ms / 3600000.0f);
123         lastEnergyMillis = now;
124     }
125 } else {
126     // If theft is active, just freeze energy count
127     lastEnergyMillis = now;
128 }
129
130 // ---- Serial Print ----
131 Serial.print("Supply: ");
132 Serial.print(iSupply, 2);
133 Serial.print(" A | Load: ");
134 Serial.print(iLoad, 2);
135 Serial.print(" A | Thr: ");
136 Serial.print(threshold, 2);
137 Serial.print(" A | Status= ");
138 Serial.print(status);
139 Serial.print(" | Buzzer= ");
140 Serial.print(theftActive ? "ON " : "OFF ");
141 Serial.println();
142
143
144 // ---- LCD Update ----
145 if (now - lastLcdUpdate >= LCD_UPDATE_MS) {
146     lastLcdUpdate = now;
147     float cost = energy_kwh * COST_PER_KWH;
148     lcd.clear();
149     lcd.setCursor(0, 0);

```

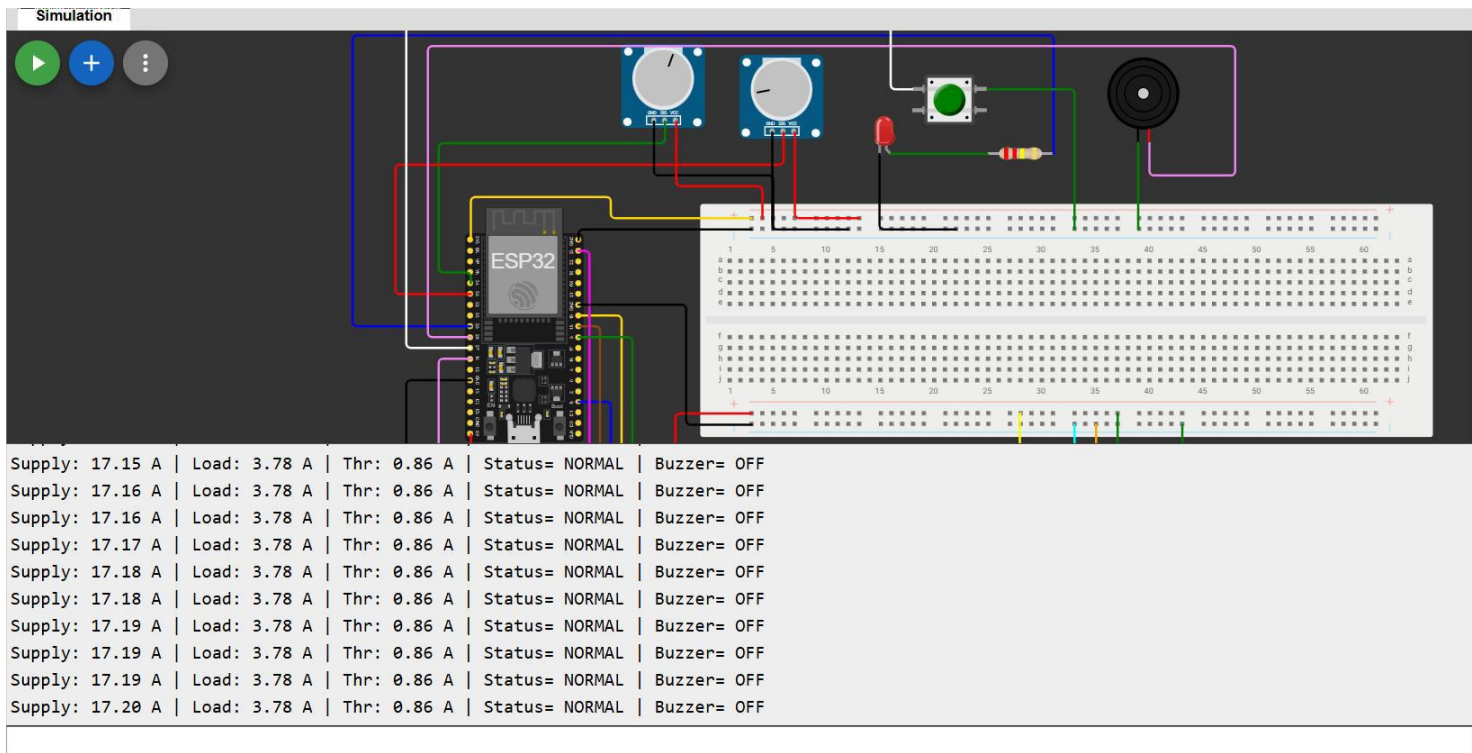
```

60 void loop() {
144 // ---- LCD Update ----
145 if (now - lastLcdUpdate >= LCD_UPDATE_MS) {
146     lastLcdUpdate = now;
147     float cost = energy_kwh * COST_PER_KWH;
148     lcd.clear();
149     lcd.setCursor(0, 0);
150     lcd.print("Units: ");
151     lcd.print(energy_kwh, 3);
152     lcd.setCursor(0, 1);
153     lcd.print("Cost: Rs ");
154     lcd.print(cost, 2);
155 }
156
157 prevLoad = iLoad;
158 delay(250);
159 }
160

```

Step 4 - Click on “Start Simulation”

When we will turn the potentiometer we can observe the result in Serial Monitor.



Done!!!

Working in Real

We will do the same thing. Just few Differences.

Step 1 - Gather all the required components(ESP32, Breadboard, CT Sensor (30 A), LCD 16×2(I2C), Buzzer, LED, Resistor, Push Button, Jumper wires).

Step 2 - Make the necessary Connections with jumper wire.

Make common 3v3 and GND >> connect 3v3 to +ve rail of horizontal line of breadboard (with F to M Jumper wire) .

GND to -ve rail of breadboard (with F to M Jumper wire).

As we did in Simulator.

Step 3 - We will Connect all the components with ESP32 and Breadboard.

Before that we need to cut the Male Audio Jack, we will get two wires inside , as we are using 2 sensors ,so we need a 4 pin Terminal Block .



Insert both wires of each sensor.

As we can see after that we can easily use jumper wires to connect CT sensor to ESP32.

Solder the I2C with LCD.

Take Two Extension Boards one will be Supply and other will be Load.

Place the phase wire of each extension board in CT sensor properly.

Do the Connection -----

CT Sensors (Current Transformers / Potentiometers in Wokwi)

These act as analog input sensors.

Supply Sensor (CT 1 or Potentiometer 1)

SIG → GPIO 32

VCC → 3.3V

GND → GND

Load Sensor (CT 2 or Potentiometer 2)

SIG → GPIO 35

VCC → 3.3V

GND → GND

2. LED (Indicates Theft / Alarm)

Used to show alert (ON during Theft / Bypass / Attention).

Anode (+) → GPIO 25 (via 220Ω resistor)

Cathode (−) → GND

3. Buzzer

Activates during theft or bypass or attention condition.

Positive (+) → GPIO 26

Negative (−) → GND

4. Push Button (Reset or Manual Control)

Used for manual reset / user interaction (optional).

One leg → GPIO 27

Other leg → GND

5. 16×2 LCD (with I²C module – as in this code)

You are using:

```
LiquidCrystal_I2C lcd(0x27, 16, 2);
```

That means I²C LCD, so only two data lines are used.

VCC → 5V

GND → GND

SDA → GPIO 21

SCL → GPIO 22

6. Power Lines

3.3V rail → For sensors (CTs / potentiometers)

5V rail → For LCD and possibly LED (through resistor)

GND rail → Common ground for all components

Step 4 - Now Connect ESP32 with Micro USB Cable.

Install Arduino IDE Software in Laptop.

Install Important Libraries--

LiquidCrystal I2C

Blynk (To send Data)

ESP32

Open IDE >> Click on Tools >> Boards >>

ESP32 >> Select “ESP32 Dev Module” .

Select Tools again >> Ports >> Select the port.

Step 5 - Install Blynk and Set up --

Blynk Setup (Quick Guide)

1. Install Blynk IoT app → Log in

2. Create Template

Name: Smart Energy Meter

Hardware: ESP32

Connection: WiFi

Copy Template ID + Auth Token

3. Add Datastreams (Virtual Pins)

V0 → Supply

V1 → Load

V2 → Difference

V3 → Status

4. Dashboard Widgets

Gauge → V0 (Supply)

Gauge → V1 (Load)

Gauge → V2 (Difference)

Label → V3 (Status)

5. Upload Code with:

WiFi name & password

Your Auth Token

6. Run ESP32 & App

Open Blynk → See live Supply, Load, Status readings

Step 6 - Upload the code --

```

1  #define BLYNK_TEMPLATE_ID "IMPL3Df-tjsGW"
2  #define BLYNK_TEMPLATE_NAME "Smart Energy Meter"
3  #define BLYNK_AUTH_TOKEN "_pGB1MQWeaZMhgKlcwDLVePirTpmn-dd"
4
5  #include <WiFi.h>
6  #include <WiFiClient.h>
7  #include <BlynkSimpleEsp32.h>
8
9  // LCD Optional (you can disable if not needed)
10 #include <Wire.h>
11 #include <LiquidCrystal_I2C.h>
12 LiquidCrystal_I2C lcd(0x27, 16, 2);
13
14 // WiFi credentials
15 char ssid[] = "B"; // Your WiFi Name
16 char pass[] = "123456789"; // Your WiFi Password
17
18 // CT Sensor Pins
19 const int ctSupplyPin = 32;
20 const int ctLoadPin = 35;
21
22 // Output Pins
23 const int ledPin = 25;
24 const int buzzerPin = 26;
25
26 // Constants
27 float calFactor = 0.05; // Adjust for your CT
28 int numSamples = 100;
29 float theftThreshold = 0.6; // Theft detection threshold
30 float bypassLimit = 1.0; // Bypass condition
31 float offLimit = 0.1;
32
33 // --- Fluctuation Tracking ---

```

Output

```

program_code.ino
31 float offLimit = 0.1;
32
33 // --- Fluctuation Tracking ---
34 unsigned long lastCheckTime = 0;
35 int fluctuationCount = 0;
36 int fluctuationLimit = 25; // If >25 fluctuations/min →
37 unsigned long checkInterval = 60000; // 1 minute
38
39 // Variables
40 float prevSupply = 0, prevLoad = 0;
41
42 void setup() {
43   Serial.begin(115200);
44   lcd.init();
45   lcd.backlight();
46   pinMode(ledPin, OUTPUT);
47   pinMode(buzzerPin, OUTPUT);
48
49   Blynk.begin(BLYNK_AUTH_TOKEN, ssid, pass);
50
51   lcd.setCursor(0,0);
52   lcd.print("Smart Energy Sys");
53   delay(1500);
54   lcd.clear();
55 }
56
57 void loop() {
58   Blynk.run();
59
60   float supplySum = 0, loadSum = 0;
61   for (int i = 0; i < numSamples; ++i) {
62     supplySum += analogRead(ctSupplyPin);
63     loadSum += analogRead(ctLoadPin);

```

Output

```

program_code.ino
59
60 float supplySum = 0, loadSum = 0;
61 for (int i = 0; i < numSamples; ++i) {
62   supplySum += analogRead(ctSupplyPin);
63   loadSum += analogRead(ctLoadPin);
64   delay(2);
65 }
66
67 float supply = (supplySum / numSamples) * calFactor;
68 float load = (loadSum / numSamples) * calFactor;
69 if (supply < 0.05) supply = 0;
70 if (load < 0.05) load = 0;
71 float diff = fabs(load - supply);
72
73 // --- Fluctuation detection ---
74 if (fabs(supply - prevSupply) > 0.5 || fabs(load - prevLoad) > 0.5) {
75   fluctuationCount++;
76 }
77 prevSupply = supply;
78 prevLoad = load;
79
80 String status = "NORMAL";
81 bool alarm = false;
82
83 // --- Determine Status ---
84 if (load <= offLimit) {
85   status = "OFF";
86 }
87 else if (supply == 0 && load > bypassLimit) {
88   status = "BYPASS";
89   alarm = true;
90 }
91 else if (diff > theftThreshold) {

```

Output

```

program_code.ino
90 }
91 else if (diff > theftThreshold) {
92   status = "THEFT";
93   alarm = true;
94 }
95
96 // --- Check Fluctuation every 1 minute ---
97 if (millis() - lastCheckTime >= checkInterval) {
98   if (fluctuationCount > fluctuationLimit) {
99     status = "ATTENTION";
100    alarm = true;
101    fluctuationCount = 0;
102   } else {
103     fluctuationCount = 0;
104   }
105   lastCheckTime = millis();
106 }
107
108 // --- Outputs ---
109 digitalWrite(ledPin, alarm ? HIGH : LOW);
110 digitalWrite(buzzerPin, alarm ? HIGH : LOW);
111
112 // --- LCD Display ---
113 lcd.setCursor(0,0);
114 lcd.print("S:");
115 lcd.print(supply,2);
116 lcd.print(" L:");
117 lcd.print(load,2);
118 lcd.print(" ");
119
120 lcd.setCursor(0,1);
121 lcd.print("St:");
122 lcd.print(status);

```

Output

```

program_code.ino
105     lastCheckTime = millis();
106 }
107
108 // --- Outputs ---
109 digitalWrite(ledPin, alarm ? HIGH : LOW);
110 digitalWrite(buzzerPin, alarm ? HIGH : LOW);
111
112 // --- LCD Display ---
113 lcd.setCursor(0,0);
114 lcd.print("S:");
115 lcd.print(supply,2);
116 lcd.print(" L:");
117 lcd.print(load,2);
118 lcd.print(" ");
119
120 lcd.setCursor(0,1);
121 lcd.print("St:");
122 lcd.print(status);
123 lcd.print(" ");
124
125 // --- Send to Blynk ---
126 Blynk.virtualWrite(V0, supply);
127 Blynk.virtualWrite(V1, load);
128 Blynk.virtualWrite(V2, diff);
129 Blynk.virtualWrite(V3, status);
130
131 Serial.print("Supply: "); Serial.print(supply,2);
132 Serial.print(" | Load: "); Serial.print(load,2);
133 Serial.print(" | Diff: "); Serial.print(diff,2);
134 Serial.print(" | Status: "); Serial.println(status);
135
136 delay(1000);
137 }

```

Output

Readings will be visible in Blynk.

Done !!!

Circuit --

