02a. A-Star Algorithm

```
In [1]: import heapq
        def a_star_search(graph, start, goal, heuristic, cost):
            # Priority queue for exploring nodes
            priority_queue = []
            heapq.heappush(priority_queue, (0 + heuristic[start], start))
            visited = set()
            g_cost = {start: 0}
            parent = {start: None}
            while priority queue:
                current_cost, current_node = heapq.heappop(priority_queue)
                if current_node in visited:
                    continue
                visited.add(current node)
                if current node == goal:
                    break
                for neighbor in graph[current_node]:
                    new_cost = g_cost[current_node] + cost[(current_node, neighbor)]
                     if neighbor not in g_cost or new_cost < g_cost[neighbor]:</pre>
                         g_cost[neighbor] = new_cost
                         f_cost = new_cost + heuristic[neighbor]
                         heapq.heappush(priority_queue, (f_cost, neighbor))
                         parent[neighbor] = current_node
            path = []
            node = goal
            while node is not None:
                path.append(node)
                node = parent[node]
            path.reverse()
            return path
```

```
In [2]: # Example graph
          graph = {
                'A': ['B', 'C'],
'B': ['D', 'E'],
'C': ['F', 'G'],
                'D': [],
                'E': [],
                'F': [],
                'G': []
           # Example heuristic values (assumed for demonstration)
          heuristic = {
                'A': 6,
'B': 4,
                'C': 4,
                'D': 0,
                'E': 2,
                'F': 3,
                'G': 1
          }
          # Example costs between nodes (assumed for demonstration)
           cost = {
                ('A', 'B'): 1,
('A', 'C'): 1,
('B', 'D'): 1,
('B', 'E'): 3,
('C', 'F'): 5,
('C', 'G'): 2
           start = 'A'
          goal = 'D'
          path = a_star_search(graph, start, goal, heuristic, cost)
          print("A* Search Path:", path)
```

A* Search Path: ['A', 'B', 'D']

02b. Contour Plot

```
In [3]: import matplotlib.pyplot as plt
import pandas as pd
import numpy as np

dataset = pd.read_csv('./corolla.csv')
    x = dataset['KM']
    y = dataset['Weight']
    z = dataset['Price']

plt.tricontourf(x, y, z, levels=20, cmap='jet')
    plt.colorbar(label='Price')
    plt.xlabel('KM')
    plt.ylabel('Weight')
    plt.title('Contour Plot')
    plt.show()
```

