

# ★ ★ INDEX ★ ★

## DATA STRUCTURES

No.	Title	Page No.	Date	Staff Member's Signature
1)	To search a number from the list using unsorted method	39	27/11/19	Y
2)	To search a number from the list using linear sorted method	41	27/11/19	Y
3)	To search a number from the given sorted list using binary search	43	4/12/19	Y
4)	To sort given random data by using bubble sort	44		Y
5)	To demonstrate the use of Stack	46		Y
6)	To demonstrate Queue add and delete	47		Y
7)	To demonstrate the use of circular Queue	49		Y

# ★ ★ INDEX ★ ★

No.	Title	Page No.	Date	Staff Member's Signature
•	Impetus		17/12/19	MF
8)	To demonstrate use of linked list & data structure	51		MF
a)	To evaluate postfix expression using stack	53		MF
10)	To evaluate i.e. to start the given data in Quick Sort.	55		MF
11)	Binary tree & and traversal	56		MF
12)	Merge Sort	59		MF

## PRACTICAL - 1

**AIM :-** To Search a number from the list using linear unsorted

**THEORY :-** The process of identifying or finding a particular record is called searching.

There are two type of search

- ▷ Linear Search
- ▷ Binary Search

The linear search is further classified as

- SORTED
- UNSORTED

Here we will look on the UNSORTED Linear search. It is also known as Sequential Search is a process that checks every element in the list sequentially until the desired element is found when the element is found when the element to be searched are not specifically arranged in ascending or descending order. They are arranged in random manner that is what it called unsorted linear search.

**Unsorted linear search:-**

- The data is entered in random manner.
- User need to specify the element to be

- searched in the entered list
- check the condition that whether the entered number matches if it matches then display the location plus matches then display then display location plus matches then display 1 as data is stored from location zero
- If all element are checked one by one and element not found then prompt message number not found

CST902M • CST902 •

With CST902M we are stuck now our work will be through so account also 27 FD - through 128 threads per core. When task 2230000000 is running length all items will be up to 2230000000. It also know if a thread get active because of that it is between 0 to 127 threads no problem so it decreases after some time and it happens we find Cycles which break will be set to take at least

Input :

40

```
j=0
a=[2,23,3,56,29,74,16,82,6]
search=int(input("Enter number to be search: "))
print("Adarsh Pandey \n 1739")
for i in range (len(a)):
    if(search==a[i]):
        print("No. found at ",i,"place")
        j=1
        break
else:
    print("No. Not found")
```

Output:

```
===== RESTART: D:/ds practical/practical 1.py
Enter number to be search: 56
Adarsh Pandey
1739
No. found at 3 place
>>>
===== RESTART: D:/ds practical/practical 1.py
Enter number to be search: 100
Adarsh Pandey
1739
No. Not found
```

## PRACTICAL-2

AIM :- To search a number from the list using linear sorted method

THEORY :- SEARCHING and SORTING are different modes or type of data structure.

SORTING - To basically sort the inputted data in ascending or descending manner.

SEARCHING - To search element and to display the same  
In searching that two in LINEAR SORTING SEARCH.

The data is arranged in ascending to descending or descending to ascending.  
That is all what it meant by searching through 'sorted' that is well arranged data.

### SORTED LINEAR Search

- The user is supposed to enter data in sorted search.
- User has the given element for search. Traversing through sorted list

- If element is found display with an updation as value is sorted from lowest '0'.
- If data or element are not found print the same.
- In sorted order list of elements we can check the condition that whether the entered number lies from starting point till the last element if not then without any processing we can say number not in the list.

Input :-

42

```
j=0
a=[2,23,24,25,26,28,30,32,43,54,76]
search=int(input("Enter number to be search: "))
print("Adarsh Pandey \n 1739")
if(search<a[0]) or (search>a[len(a)-1]):
    print("No. do not exist")
for i in range (len(a)):
    if(search==a[i]):
        print("No. found at ",i,"place")
        j=1
        break
else:
    print("No. Not found")
```

Output :-

```
===== RESTART: D:/ds practical/practical 1.py
```

```
Enter number to be search: 30
```

```
Adarsh Pandey
```

```
1739
```

```
No. found at 6 place
```

```
>>>
```

```
===== RESTART: D:/ds practical/practical 1.py
```

```
Enter number to be search: 27
```

```
Adarsh Pandey
```

```
1739
```

```
No. Not found
```

```
>>>
```

```
===== RESTART: D:/ds practical/practical 1.py
```

```
Enter number to be search: 100
```

```
Adarsh Pandey
```

```
1739
```

```
No. do not exist
```

**Source code:**

```
print("Adarsh pandey \n1739")
a=[4,6,8,11,15,16,25,65]
print(a)
search=int(input("Enter number to be searched from the list:"))
l=0
h=len(a)-1
m=int((l+h)/2)
if((search<a[l]) or (search>a[h])):
    print("Number not in RANGE!")
elif(search==a[h]):
    print("number found at location :",h+1)
elif(search==a[l]):
    print("number found at location :",l+1)
else:
    while(l!=h):
        if(search==a[m]):
            print ("Number found at location:",m+1)
            break
        else:
            if(search<a[m]):
                h=m
                m=int((l+h)/2)
            else:
                l=m
                m=int((l+h)/2)
    if(search!=a[m]):
        print("Number not in given list!")
        break
```

**Output:**

Case1:

Adarsh pandey

1739

[4,6,8,11,15,16,25,65]

Enter number to be searched from the list:16

Number found at location: 6

Case2:

Adarsh pandey

1739

[4,6,8,11,15,16,25,65]

Enter number to be searched from the list:100

Number not in RANGE!

Case3:

Adarsh pandey

1739

[4,6,8,11,15,16,25,65]

Enter number to be searched from the list:1

Number not in given list!

## PRACTICAL-03.

Aim : To Search a number from the given sorted list using binary Search

Theory 8: A binary search also known as a half-interval search, is an algorithm used in computer science to locate a specified value (key) within an array. For the search to be binary, the array must be sorted in either ascending or descending order.

At each step of the algorithm a comparison is made and the procedure branches into one of two directions.

Specifically, the key value is compared to the middle element of the array.

If the key value is less than or greater than this middle element, the algorithm knows which half of the array to continue searching in because the array is sorted.

This process is repeated on progressively smaller segments of the array until the value is located. Because each step in the algorithm divides the array size in half, a binary search will complete successfully in logarithmic time.

## PRACTICAL-04

AIM: To sort given random data by using bubble sort.

Theory: SORTING is type in which any random data is sorted i.e. arranged in ascending or descending order.

BUBBLE Sort sometimes referred to as sinking sort.

Is a simple sorting algorithm that repeatedly steps through the lists, compares adjacent elements and swaps them if they are in wrong order.

They pass through the list & repeat until the list is sorted. The algorithm which is a comparison sort is named for the way smaller or larger element "bubble" to the top of the list.

Although the algorithm is simple, it is too slow as compares one element each if condition fails than only swap otherwise goes on.

Example:-

First pass:

(15 4 2 8)  $\rightarrow$  (15 4 2 8) Here algorithm compares the first two elements and swap.

5 > 4

(15 4 2 8)  $\rightarrow$  (14 5 2 8) Swap since 5 > 4

(14 5 2 8)  $\rightarrow$  (14 2 5 8) Swap since 5 > 2

(14 2 5 8)  $\rightarrow$  (14 2 5 8) Swap since these elements are same

**Source code:**

```
print("Adarsh pandey \n1739")
a=[20,24,16,28,22]
print("Before BUBBLE SORT elemnts list: \n ",a)
for passes in range (len(a)-1):
    for compare in range ((len(a)-1)-passes):
        if(a[compare]>a[compare+1]):
            temp=a[compare]
            a[compare]=a[compare+1]
            a[compare+1]=temp
print("After BUBBLE SORT elemnts list: \n",a)
```

**Output:**

Adarsh pandey

1739

Before BUBBLE SORT elemnts list:

[20,24,16,28,22]

After BUBBLE SORT elemnts list:

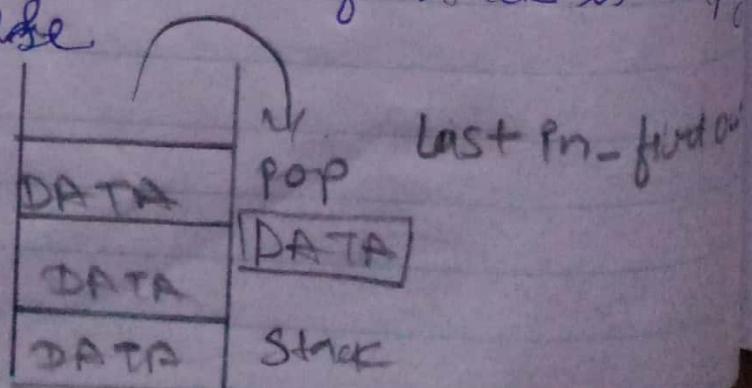
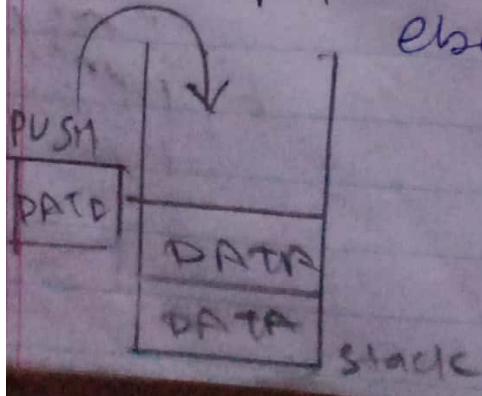
[16,20,22,24,28]

## PRACTICAL-05

AIM :- To demonstrate the use of stack.

Theory :- In computer science, a stack is an abstract data type that behaves as a collection of elements with two principal operations: push, which adds an element to the collection and pop, which removes the most recently added element that was not yet removed. The order may be LIFO (last in first out) or FILO (first in last out). Three basic operations are performed on the stack.

- PUSH :- Add an item in the stack. If the stack is full it is said to be overflow condition.
- POP :- Removes an item from the stack. The items are popped in the removed order ordered in which they are pushed. If the stack is empty, then it is said to be an under flow condition.
- Peek or TOP :- Returns top element of stack.
- Empty :- Returns true if stack is empty else false.



```
= Stack ##  
SOURCE CODE:  
print("Adarsh kumar pandey\n 1739")  
class stack:  
    global tos  
    def __init__(self):  
        self.l=[0,0,0,0,0,0,0]  
        self.tos=-1  
    def push(self,data):  
  
        n=len(self.l)  
        if self.tos==n-1:  
            print("stack is full")  
        else:  
            self.tos=self.tos+1  
            self.l[self.tos]=data  
    def pop(self):  
        if self.tos<0:  
            print("stack empty")  
        else:  
            k=self.l[self.tos]  
            print("data=",k)  
            self.tos=self.tos-1  
  
s=stack()  
s.push(10)  
s.push(20)  
s.push(30)  
s.push(40)  
s.push(50)  
s.push(60)  
s.push(70)  
s.push(80)  
s.pop()  
OUTPUT:  
Adarsh kumar pandey  
1739  
Stack is full  
data=70  
data=60  
data=50  
data=40  
data=30  
data=20  
data=20  
Stack is empty
```

46

```
## Queue add and Delete ##
SOURCE CODE
print("Adarsh kumar pandey\n 1739")
class Queue:
    global r
    global f
    def __init__(self):
        self.r=0
        self.f=0
        self.l=[0,0,0,0,0,0]
    def add(self,data):
        n=len(self.l)
        if self.r<n-1:
            self.l[self.r]=data
            self.r=self.r+1
        else:
            print("Queue is full")
    def remove(self):
        n=len(self.l)
        if self.f<n-1:
            print(self.l[self.f])
            self.f=self.f+1
        else:
            print("Queue is empty")
Q=Queue()
Q.add(30)
Q.add(40)
Q.add(50)
Q.add(60)
Q.add(70)
Q.add(80)

Q.remove()
Q.remove()
Q.remove()
Q.remove()
Q.remove()
Q.remove()
OUTPUT:
Adarsh kumar pandey
1739
Queue is full
Queue is full
30
40
50
60
Queue is empty
Queue is empty
```

## PRACTICAL-06.

**AIM :-** To demonstrate Queue add and delete

**Theory :-** Queue is a linear data structure where the first element is inserted from one end called REAR and delete from the other end called as FRONT.

Front points to the beginning of the queue and Rear point to the end of the queue  
Queue follows the FIFO (First in = First out) structure.

According to its FIFO structure element inserted first will also be removed first  
In a queue, one end is always used to insert data (enqueue) and the other is used to delete data (dequeue) because

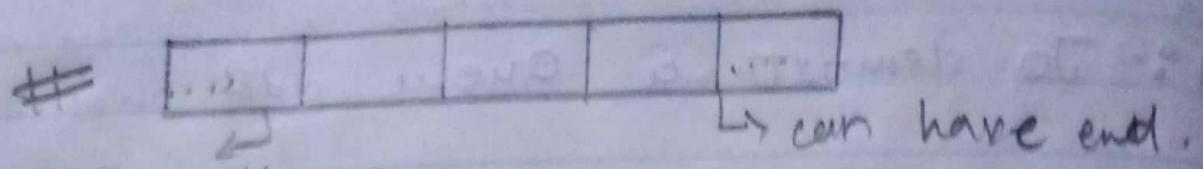
queue is open at both of its ends.

~~enqueue()~~ can be termed as add() in queue i.e adding a element in queue.

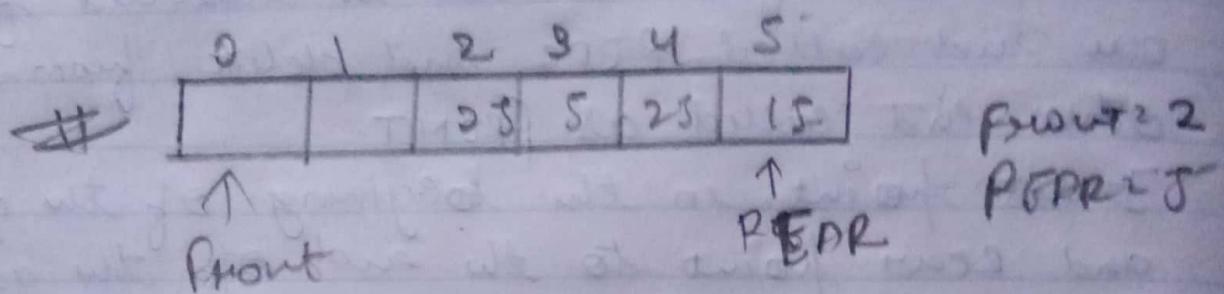
~~dequeue()~~ can be termed as delete or removes i.e deleting or removing of element.

Front is used to get the front data from a queue.

Rear is used to get the last items a queue.



on both sides Queue



transient without ~~ER~~ is a problem

that occurs at the very first position

whereas if the no. says 2 at

the first position then there

there is no need to move

and so it is a problem

now as there is no need to move

so there is no need to move

```

# (circular queue)
SOURCE CODE:
print("Adarsh kumar pandey\n 1739")
class Queue:
    print()
        global r
        global f
    def __init__(self):
        self.r=0
        self.f=0
        self.l=[0,0,0,0,0,0]
    def add(self,data):
        n=len(self.l)
        if self.r<=n-1:
            self.l[self.r]=data
            print("data added:",data)
            self.r=self.r+1
        else:
            s=self.r
            self.r=0
            if self.r<self.f:
                self.l[self.r]=data
                self.r=self.r+1
            else:
                self.r=s
                print("Queue is full")
    def remove(self):
        n=len(self.l)
        if self.f<=n-1:
            print("data removed:",self.l[self.f])
            self.f=self.f+1
        else:
            s=self.f
            self.f=0
            if self.f<self.r:
                print(self.l[self.f])
                self.f=self.f+1
            else:
                print("Queue is empty")
                self.f=s

```

```

Q=Queue()
Q.add(44)
Q.add(55)
Q.add(66)
Q.add(77)
Q.add(88)
Q.add(99)
Q.remove()
Q.add(66)

```

OUTPUT:

```

Adarsh kumar pandey
1739
data added:44
data added:55
data added:66
data added:77

```

Aim :- To demonstrate the use of circular Queue in data structure.

Theory :- The queue that we implement using an array suffer from one limitation. In that implementation there is a possibility that the queue is reported as full, even though it actually there might be empty slots at the beginning of the queue. To overcome this limitation we can implement queue as circular queue. In circular queue we go on adding the element to the queue and reach the end of the array. The next element is sorted in the first slot of the array.

Example :-

0	1	2	3
AA	BB	CC	DD

Front=0    Rear=3

0	1	2	3
PP	BB	CC	DD

Front=1    Rear=3

0	1	2	3	4	5
	BB	CC	DD	EE	FF

Front=1    Rear=5

0 1 2 3 4 5

	BB	CC	DD	EE	FF
--	----	----	----	----	----

Front=2

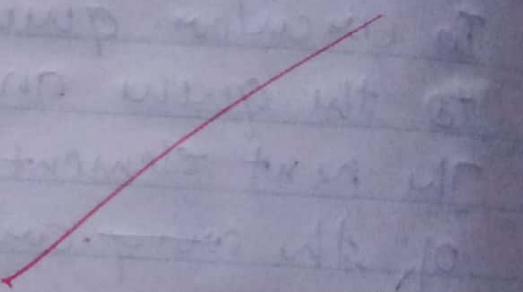
Rear=5

0 1 2 3 4 5

		CC	DD	EE	FF
--	--	----	----	----	----

Front=2

Rear=5



data added:88  
data added:99  
data removed:44

48

### SOURCE CODE:

```
print("Adarsh kumar Pandey")
class node:
    global data
    global next
    def __init__(self,item):
        self.data=item
        self.next=None
class linkedlist:
    global s
    def __init__(self):
        self.s=None
    def addL(self,item):
        newnode=node(item)
        if self.s==None:
            self.s=newnode
        else:
            head=self.s
            while head.next!=None:
                head=head.next
            head.next=newnode
    def addB(self,item):
        newnode=node(item)
        if self.s==None:
            self.s=newnode
        else:
            newnode.next=self.s
            self.s=newnode
    def display(self):
        head=self.s
        while head.next!=None:
            print(head.data)
            head=head.next
        print(head.data)
start=linkedlist()
start.addL(50)
start.addL(60)
start.addL(70)
start.addL(80)
start.addB(40)
start.addB(30)
start.addB(20)
start.display()
```

### OUTPUT:

Adarsh kumar Pandey

20

30

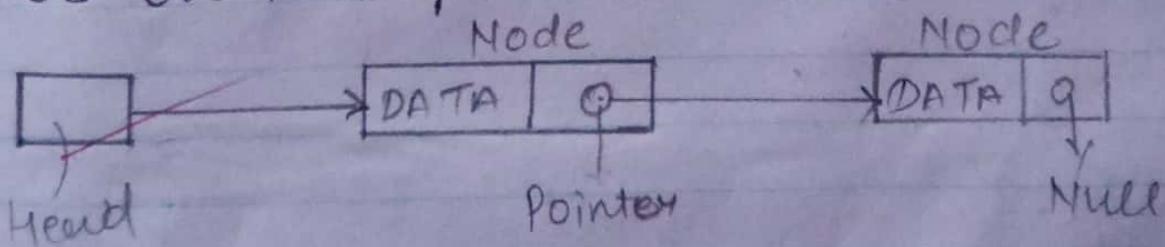
## PRACTICAL:-08

Aim :- To demonstrate the use of linked list in data structure.

Theory :- A linked list is a sequence of data structure linked list is a sequence of links which contains items each link contains a connection to another link

- LINK :- Each link of linked list can store a data called an element.
- Next :- Each link of a linked list contains a link to the next link called NEXT.
- UNLINK :- A linked list contains the LIST connection link to the first link called First

### LINKED LIST Representation :-



### TYPES OF LINKED LIST:-

- Simple
- Doubly
- Circular

## BASIC Operations-

- Insertion
- Deletion
- Display
- Search
- Delete

40  
50  
60  
70  
80

ye

**SOURCE CODE:**

```
print("Adarsh kumar Pandey")
def evaluate(s):
    k=s.split()
    n=len(k)
    stack=[]
    for i in range(n):
        if k[i].isdigit():
            stack.append(int(k[i]))
        elif k[i]=='+':
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)+int(a))
        elif k[i]=='-':
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)-int(a))
        elif k[i]=='*':
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)*int(a))
        else:
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)/int(a))
    return stack.pop()
s="13 4 6 5 - + *"
r=evaluate(s)
print("The evaluated value is:",r)
```

**OUTPUT:**

Adarsh kumar Pandey  
The evaluated value is: 65

AIM :- To evaluate postfix expression using stack.

Theory :- Stack is an (ADT) and work on LIFO (Last\_in first\_out) i.e is PUSH and POP Operations.

A postfix expression is a collection of Operator and operands in which operator is placed after the operands.

Step to the followed :-

1. Read all the symbols one by one from left to right in the given postfix expression.
2. If the reading symbol is operand then ~~push it on to the stack~~
3. If the reading symbol is operators (+, -, \*, /, etc) then perform two popped operand in two popped operand in two different variable (operand 1 & operand 2). Then perform reading symbol operation using operand 1 operand 2 and push itself back on to the stack.
4. Finally! Perform a pop operation and display the popped value as final result.

22

value of postfix expression :-

$$S = 13 \ 4 \ 6 \ 5 \ - \ + \ *$$

Stack:-

5	a
6	b
4	
13	

$$b-a = 6-5 = 1 \text{ // store again in stack}$$

1	a
4	b
13	

$$b+a = 1+4 = 5 \text{ // store result in stack}$$

5	$\frac{1}{b}$
13	b

$$a*b = 5*13 = \underline{\underline{65}} \text{ // }$$

practical no:10 QUICK SORT

```
print("Name:Adarsh kumar pandey/nRollno:1739")  
  
# SOURCE CODE:  
def quickSort(alist):  
    quickSortHelper(alist,0,len(alist)-1)  
def quickSortHelper(alist,first,last):  
    if first<last:  
        splitpoint=partition(alist,first,last)  
        quickSortHelper(alist,first,splitpoint-1)  
        quickSortHelper(alist,splitpoint+1,last)  
def partition(alist,first,last):  
    pivotvalue=alist[first]  
    leftmark=first+1  
    rightmark=last  
    done=False  
    while not done:  
        while leftmark<=rightmark and alist[leftmark]<=pivotvalue:  
            leftmark=leftmark+1  
        while alist[rightmark]>=pivotvalue and  
rightmark>=leftmark:  
            rightmark=rightmark-1  
        if rightmark<leftmark:  
            done=True  
        else:  
            temp=alist[leftmark]  
            alist[leftmark]=alist[rightmark]  
            alist[rightmark]=temp  
            temp=alist[first]  
            alist[first]=alist[rightmark]  
            alist[rightmark]=temp  
            return rightmark  
    alist=[42,54,45,67,89,66,55,80,100]  
    quickSort(alist)  
    print(alist)
```

OUTPUT:

Name:Adarsh kumar pandey  
Rollno:1739

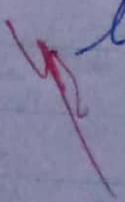
[42, 45, 54, 55, 66, 89, 67, 80, 100]

AIM :- To evaluate i.e to sort the given data in Quick Sort.

Theory :- Quicksort is an efficient sorting algorithm type of a Divide & Conquer algorithm. It picks an element at pivot and partition the given array around the picked pivot. There are many different versions of quick sort that pick pivot in different ways.

- 1) Always picks first element as pivot.
- 2) Always pick last element as pivot.
- 3) Pick a random element as pivot.
- 4) Pick bottom as pivot.

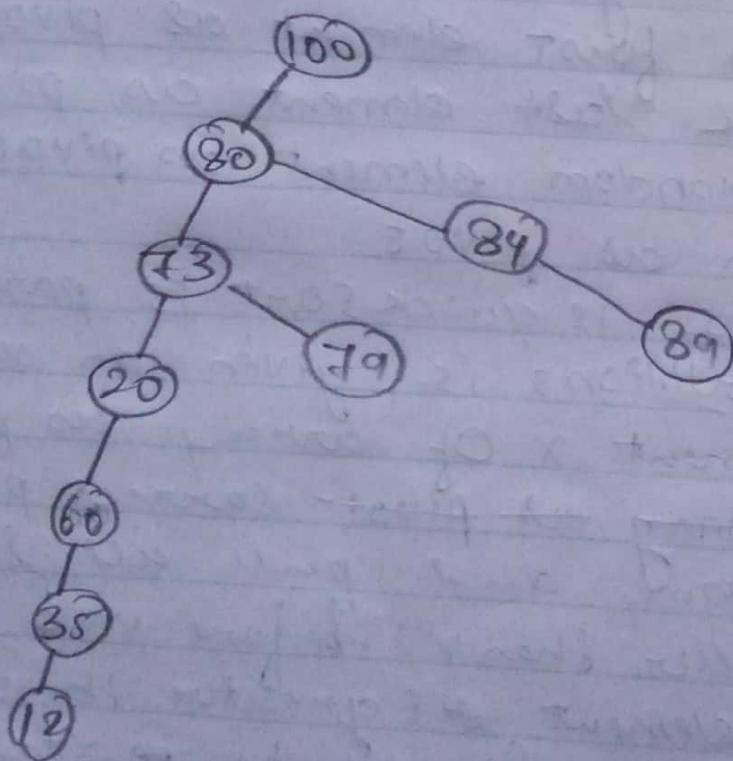
The key process is quicksort is partition. Target of partitions is, given an array and an element  $x$  of array as pivot put  $x$  of array as pivot correct position in sorted array and pull all smaller element (smaller than  $x$ ) before  $x$  & put all greater element (greater than  $x$ ) after  $x$ . All this should be done in linear time.



Practical :- 11

AIM :- Binary tree and traversal.

Theory :- A Binary tree is a special type of tree in which every node or vertex has either no child or one child node or two child nodes. A binary tree is an important class of a tree data structures in which a node can have at most two children.



# Diagrammatic Representation of BINARY SEARCH TREE.

class Node:

```

    global r
    global l
    global data
    def __init__(self,l):
        self.l=None
        self.data=
        self.r=None

```

class Tree:

```

    global root
    def __init__(self):
        self.root=None
    def add(self,val):
        if self.root==None:
            self.root=Node(val)

```

```

        else:
            newnode=Node(val)
            h=self.root
            while True:
                if newnode.data < h.data:
                    if h.l!=None:
                        h=h.l
                    else:
                        h.l=newnode
                        print(newnode.data,"added on left of",h.data)
                        break
                else:
                    if h.r!=None:
                        h=h.r
                    else:
                        h.r=newnode
                        print(newnode.data,"added on right of",h.data)
                        break

```

def preorder(self,start):

```

        if start!=None:

```

```
        print(start.data)
        self.preorder(start.l)
        self.preorder(start.r)

    def inorder(self,start):
        if start!=None:
            self.inorder(start.l)
            print(start.data)
            self.inorder(start.r)

    def postorder(self,start):
        if start!=None:
            self.inorder(start.l)
            self.inorder(start.r)
            print(start.data)

T=Tree()
T.add(100)
T.add(80)
T.add(70)
T.add(85)
T.add(10)
T.add(78)
T.add(60)
T.add(88)
T.add(15)
T.add(12)
print("Preorder")
T.preorder(T.root)
print("Inorder")
T.inorder(T.root)
print("Postorder")
```

Traversal is a process to visit all the node of a tree and many print those value too.

There are three way which use to traverse a tree:

- INORDER
- PREORDER
- POSTORDER

INORDER:- The left-subtree is visited 1<sup>st</sup> then the root and later the right subtree. we should always remember that every node may represent a subtree itself output produced is sorted key value is ASCENDING ORDER

PRE-ORDER:- The root node is visited 1<sup>st</sup> then the left subtree and finally the right subtree.

POST-ORDER :- The root note is visited last left subtree, then the right subtree and finally root node

Output:

Name: Adarsh Kumar Pandey

Roll No.: 1739

80 added on left of 100

70 added on left of 80

85 added on right of 80

10 added on left of 70

78 added on right of 70

60 added on right of 10

88 added on right of 85

15 added on left of 60

12 added on left of 15

Preorder

100

80

70

10

60

15

12

78

85

88

Inorder

10

12

15

60

70

78

80

85

88

100

Postorder

10

12

15

60

70

78

80

85

88

100

YB

```
#Merge Sort  
print("Name:Adarsh Kumar Pandey \nRoll No.:1739")  
  
def sort(arr,l,m,r):  
  
    n1=m-l+1  
  
    n2=r-m  
  
    L=[0]*(n1)  
  
    R=[0]*(n2)  
  
    for i in range(0,n1):  
        L[i]=arr[l+i]  
  
    for j in range(0,n2):  
        R[j]=arr[m+1+j]  
  
    i=0  
  
    j=0  
  
    k=l  
  
    while i<n1 and j<n2:  
  
        if L[i]<=R[j]:  
  
            arr[k]=L[i]  
  
            i+=1  
  
            j+=1  
  
            k+=1  
  
        else:  
  
            arr[k]=R[j]  
  
            j+=1  
  
            k+=1  
  
    while i<n1:  
  
        arr[k]=L[i]  
  
        i+=1  
  
        k+=1  
  
    while j<n2:
```

## Ques:- Merge Sort

Theory :- Merge Sort is a sorting technique based on divide and conquer technique with worst-case time complexity being  $O(n \log n)$ , it one of the most respected algorithm.

- Merge Sort first divides the array into equal halves and then combines them in a sorted manner.

It divides input array in two halves, calls itself for the two halves and then merges the two sorted halves. The merge() function is used for merging 2 halves. The merge( $arr, l, m, r$ ) is key process that assumes that  $arr[1 \dots m]$  and  $arr[m+1 \dots r]$  are sorted and merges the two sorted sub-arrays into one.

```
arr[k]=R[j]
j+=1
k+=1
def mergesort(arr,l,r):
    if l<r:
        m=int((l+(r-1))/2)
        mergesort(arr,l,m)
        mergesort(arr,m+1,r)
        sort(arr,l,m,r)
arr=[12,23,34,56,78,45,86,98,42]
n=len(arr)
mergesort(arr,0,n-1)
print(arr)
```

Output:

Name:Adarsh Kumar Pandey

Roll No.:1739

[12, 23, 34, 56, 42, 45, 78, 86, 98]