

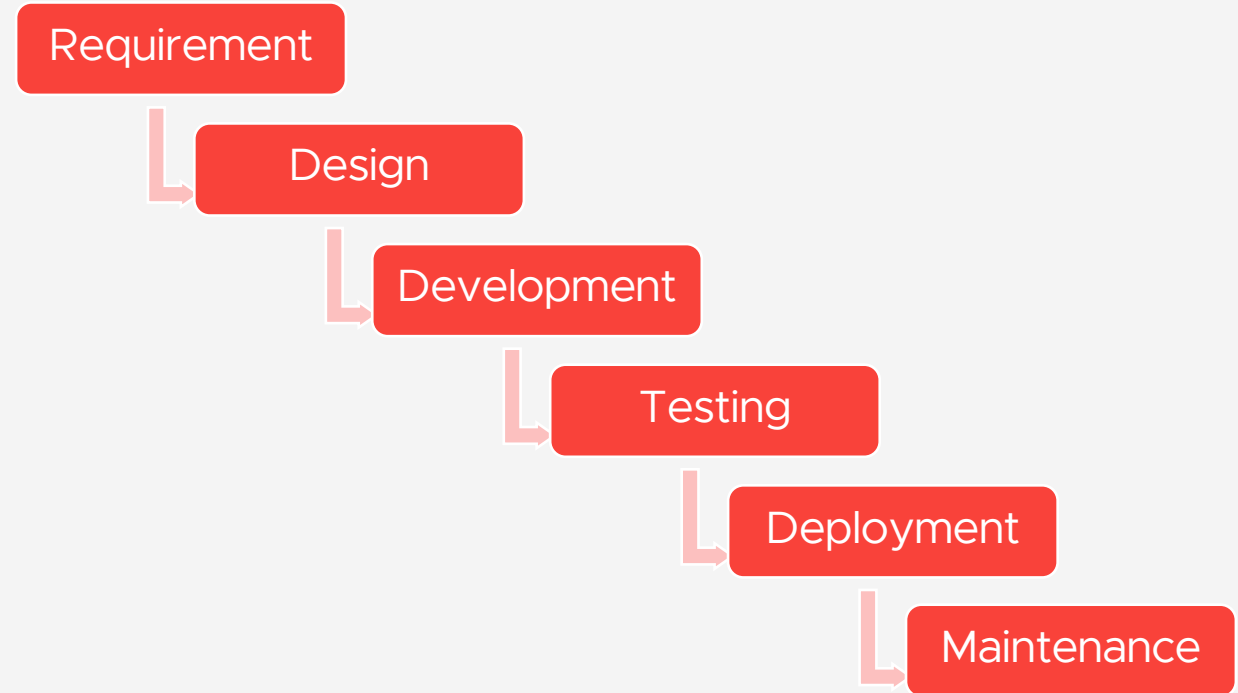
# Collaboration 101: Agile Methodology

Adastra Thailand Campus on-tour program



# Waterfall

- Traditional ways of engineering building (skyscrapers and bridges are still built with this today)
- We value more things through time
  - Adaptability to changes
  - Immediate amendments



# Agile Manifesto

Individuals and interactions  
Working software  
Customer collaboration  
Responding to change

over processes and tools

over comprehensive documentation

over contract negotiation

over following a plan

*That is, while there is value in the items on the right, we value the items on the left more.*

# Agile is a mindset

How to change mindset to **methodology**?

# Incremental vs Iterative

## Incremental

Fully formulated ideas, incrementing builds through time.



## Iterative

From vague ideas to realization, builds rough versions/MVP, validates, iterate.

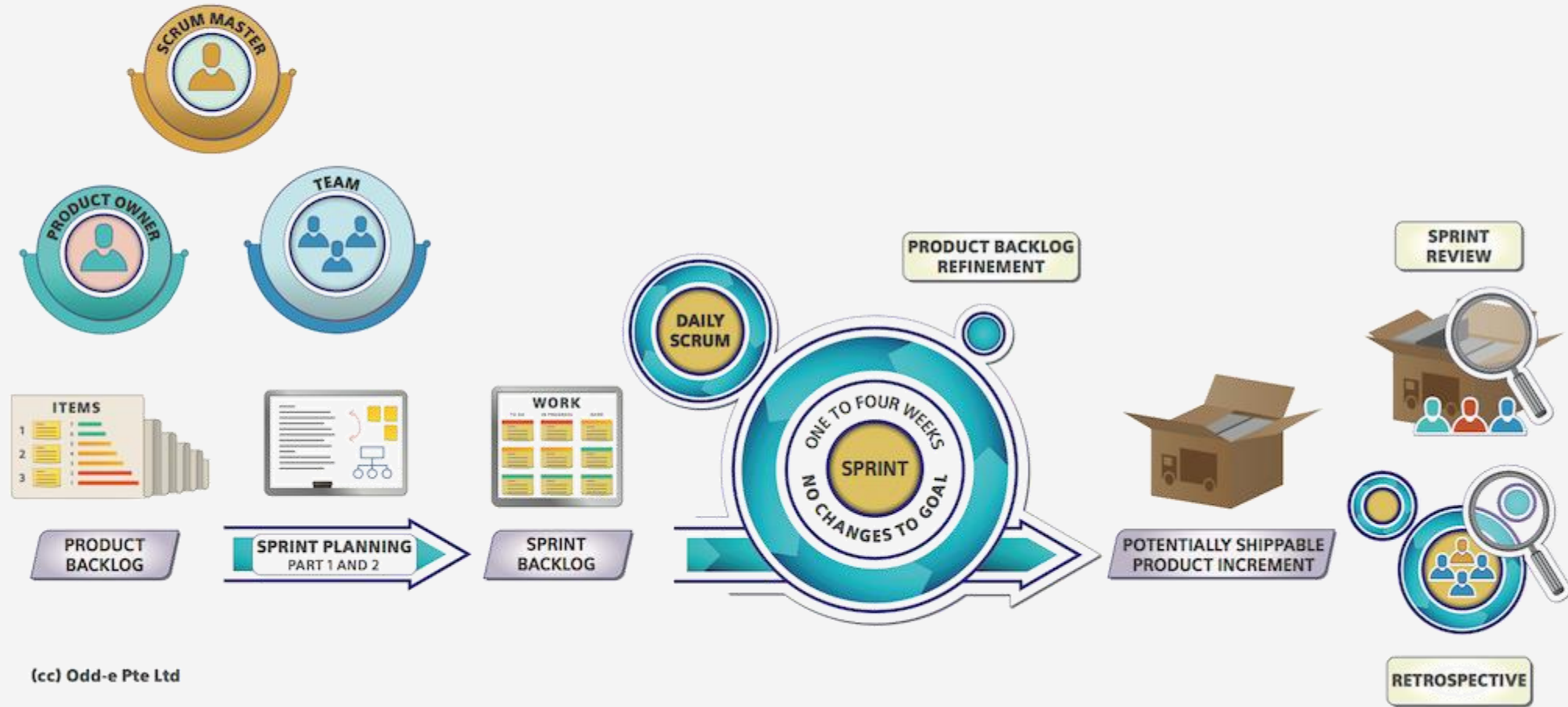


Courtesy of Jeff Patton,

Don't Know What I Want, But I Know How to Get It – We help you create successful product culture and process ([jpattonassociates.com](http://jpattonassociates.com))



# SCRUM



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Let's start simple:

# Writing Backlog

Think of things you have to do  
in this week...



# Clean the room's floors

## Description

Floor needs to be cleaned from the Mookata party held yesterday

## DoDs

Living room floors vacuumed, mopped, no stains especially greases.

## Estimation

4

# Estimations

- Heuristic of how long it will take to complete a task
- Should...
  - Incorporate everything needed for completion (e.g. testing, talking to people)
- Consider
  - What is “how long”?
    - If a task is complex but can be done quick, should the estimation be high?
    - If a task is easy but tedious and repeating, should the estimation be low?



## T-shirt

- 4-5 main categories: XS, S, M, L, XL
- Group tickets according to categories



## Points

- Define a unit of one point and scale
- 1 point maybe 1 hour for simplicity