

SparseViT: Revisiting Activation Sparsity for Efficient High-Resolution Vision Transformer

CVPR2023

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- □本文方法
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作者介绍





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Fudan University 在 fudan.edu.cn 的电子邮件经过验证 - <u>首页</u> Computer Vision Machine Learning 关注 关注

| 标题 | 引用次数 | 年份 |
|---|------|------|
| What makes multi-modal learning better than single (provably) Y Huang, C Du, Z Xue, X Chen, H Zhao, L Huang Advances in Neural Information Processing Systems 34, 10944-10956 | 84 | 2021 |
| FUTR3D: A Unified Sensor Fusion Framework for 3D Detection X Chen, T Zhang, Y Wang, Y Wang, H Zhao Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern | 56 | 2022 |
| Mutr3d: A multi-camera tracking framework via 3d-to-2d queries T Zhang, X Chen, Y Wang, Y Wang, H Zhao Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern | 18 | 2022 |
| Vip3d: End-to-end visual trajectory prediction via 3d agent queries J Gu, C Hu, T Zhang, X Chen, Y Wang, Y Wang, H Zhao IEEE Conference on Computer Vision and Pattern Recognition (CVPR) | 10 | 2022 |
| SparseViT: Revisiting Activation Sparsity for Efficient High-Resolution Vision Transformer X Chen, Z Liu, H Tang, L Yi, H Zhao, S Han IEEE Conference on Computer Vision and Pattern Recognition (CVPR) | | 2023 |

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Multimodal Learning Autonomous Driving Robotics Computer Vision



| 标 <mark>题</mark> | 引用次数 | 年份 |
|--|------|------|
| Scene parsing through ade20k dataset B Zhou, H Zhao, X Puig, S Fidler, A Barriuso, A Torralba Proceedings of the IEEE conference on computer vision and pattern | 2213 | 2017 |
| Loss functions for image restoration with neural networks H Zhao, O Gallo, I Frosio, J Kautz IEEE Transactions on Computational Imaging 3 (1), 47-57 | 2116 | 2017 |
| Scalability in perception for autonomous driving: Waymo open dataset P Sun, H Kretzschmar, X Dotiwalla, A Chouard, V Patnaik, P Tsui, J Guo, Proceedings of the IEEE/CVF conference on computer vision and pattern | 1570 | 2020 |
| Semantic understanding of scenes through the ade20k dataset B Zhou, H Zhao, X Puig, T Xiao, S Fidler, A Barriuso, A Torralba International Journal of Computer Vision 127, 302-321 | 1200 | 2019 |
| Through-wall human pose estimation using radio signals M Zhao, T Li, M Abu Alsheikh, Y Tian, H Zhao, A Torralba, D Katabi Proceedings of the IEEE conference on computer vision and pattern | 500 | 2018 |

智能多媒体内容计算实验室



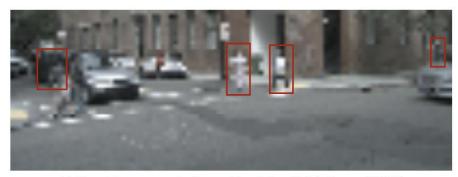
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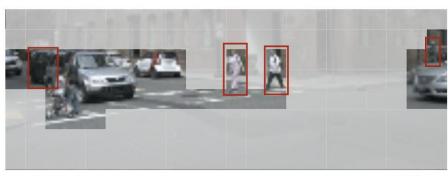
- □ 近年来,Transformer 架构在计算机视觉的各项任务中都表现出令人惊艳的性能。然而,对于高分辨率图像,其计算量较大,也无法在通用硬件上进行有效的部署。
- □ 最简单常用的方法就是降低图像分辨率, 但这将使得模型丢失高分辨率传感器捕获的细节信息, 损失模型性能。



- □ 直接下采样会造成信息丢失
- □ activation pruning,但激活稀疏性不能轻易转化为实际 加速 CNNs 的通用硬件 (如 GPU)



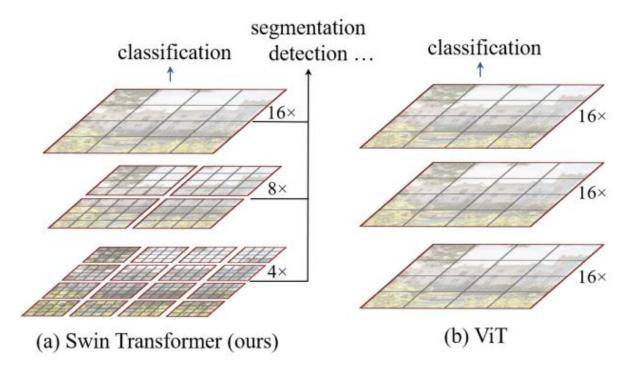
(a) Direct Downsample: Lower Resolution (0.5x), Dense (100%)



(b) Window Activation Pruning: Higher Resolution (1.0x), Sparse (25%)



- □ Swin Transformer: 各窗口重要性相同, 计算量大
- □ 与卷积不同,窗口注意力是在窗口上自然分批的,这使得 通过窗口级激活修剪实现真正的加速成为可能





- □本文提出了一种名为 SparseViT 的方法,它可以在保持分辨率不变的基础上,减少基于窗口的ViT的计算复杂性。
- □ 通过对不同层分配不同的修剪比例,可以在 60% 的稀疏率下实现 50% 的延迟降低。
- □ SparseViT 还应用了进化搜索来有效地找到最优的层次稀疏配置。

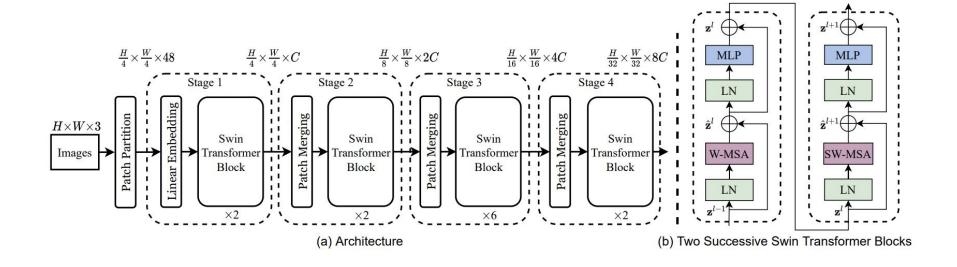


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Swin Transformer



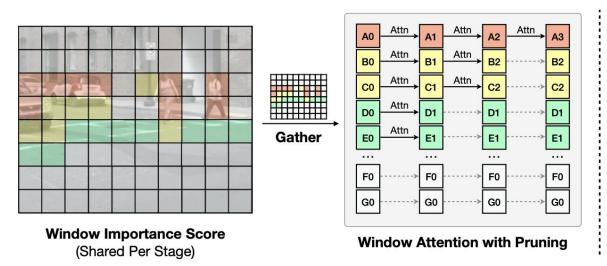
- □ MHSA(multi-head self-attention)以窗口为单位
- □ FFN(feed-forward layer)和LN(layer normalization)修改为逐窗口(window-wise)执行

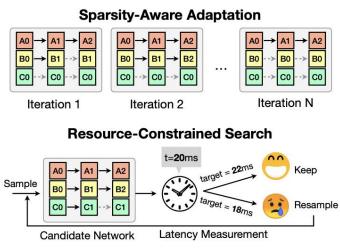


Window Activation Pruning



- □ 计算每个窗口激活的L2范数作为重要性值
- □ 从值最高的窗口收集特征进行self-attention
- □复制未选中窗口的特征以保留信息

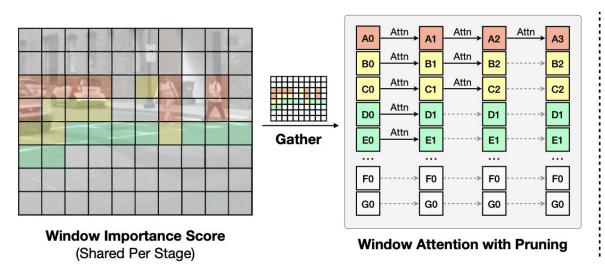


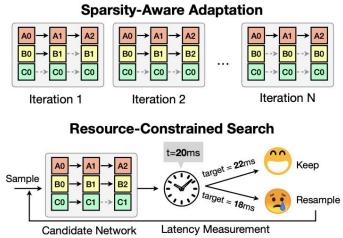


Mixed-Sparsity Configuration Search



- ~ ㅂ ㅂ .1 ~× -> 1.1 ㅠ
 - □不同层对稀疏性要求不同
 - □ 每个Swin块从{0%, 10%, ..., 80%}中选择稀疏率, 且每层不下降

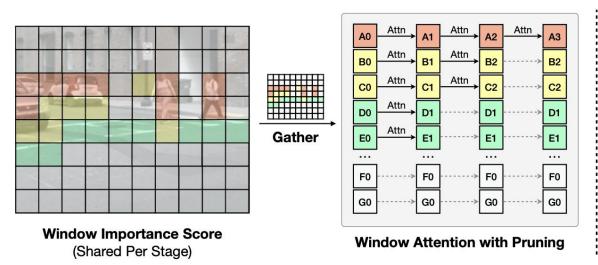


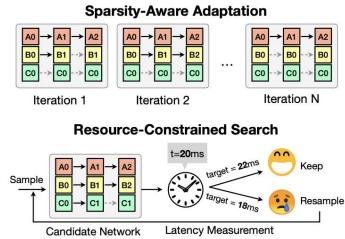


Mixed-Sparsity Configuration Search



- □每次迭代时对不同层的激活稀疏性进行采样
- □ 利用evolutionary search探索最佳分层稀疏配置
- □ finetuning得到的配置直至收敛







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- □ 3D目标检测消融实验
- □ 分别降低分辨率和宽度,性能均不如SparseViT

| Backbone | Resolution | Width | #MACs (G) | Latency (ms) | mAP_{\uparrow} | $mATE_{\downarrow}$ | $mASE_{\downarrow}$ | $mAOE_{\downarrow}$ | $mAVE_{\downarrow}$ | $mAAE_{\downarrow}$ | NDS_{\uparrow} |
|-------------------------|------------|-------|-----------|--------------|-------------------------|---------------------|---------------------|---------------------|---------------------|---------------------|------------------|
| Swin-T | 256×704 | 1× | 140.8 | 36.4 | 31.2 | 69.1 | 27.2 | 52.3 | 90.9 | 24.7 | 39.2 |
| SparseViT (Ours) | 288×792 | 1× | 113.9 | 34.5 | 32.0 | 72.8 | 27.2 | 53.8 | 79.4 | 25.7 | 40.1 |
| Swin-T (R224) | 224×616 | 1× | 78.5 | 23.0 | 29.9 | 71.8 | 27.4 | 60.9 | 79.0 | 26.0 | 38.4 |
| Swin-T (W0.6×) | 256×704 | 0.6× | 56.0 | 22.6 | 29.9 | 69.9 | 27.5 | 59.9 | 81.4 | 25.8 | 38.5 |
| SparseViT (Ours) | 256×704 | 1× | 78.4 | 23.8 | 31.2 | 70.9 | 27.5 | 58.7 | 83.1 | 27.2 | 38.9 |
| Swin-T (R192) | 192×528 | 1× | 67.1 | 18.7 | 28.7 | 74.3 | 27.9 | 59.5 | 76.7 | 27.8 | 37.7 |
| Swin-T (W0.4×) | 256×704 | 0.4× | 20.4 | 17.6 | 27.6 | 74.2 | 27.9 | 63.4 | 91.0 | 26.2 | 35.5 |
| SparseViT (Ours) | 256×704 | 1× | 58.6 | 18.7 | 30.0 | 72.0 | 27.5 | 59.7 | 81.7 | 26.6 | 38.3 |

Table 1. Results of monocular 3D object detection on nuScenes.



- □ 2D实例分割消融实验
- □ 在各种输入分辨率下,SparseViT 的计算量始终 优于 baseline

| Backbone | Resolution | Width | #MACs (G) | Latency (ms) | APbbox | AP ₅₀ ^{bbox} | AP ₇₅ ^{bbox} | AP ^{mask} | AP ₅₀ ^{mask} | AP ₇₅ ^{mask} |
|-------------------------|------------------|--------------|-----------|--------------|--------|----------------------------------|----------------------------------|--------------------|----------------------------------|----------------------------------|
| Swin-T | 640×640 | 1× | 161.8 | 46.6 | 42.0 | 63.3 | 45.7 | 38.3 | 60.3 | 40.9 |
| Swin-T (R576) | 576×576 | $1 \times$ | 149.5 | 41.3 | 41.0 | 62.1 | 44.9 | 37.2 | 59.0 | 39.6 |
| Swin-T (W0.9 \times) | 640×640 | $0.9 \times$ | 122.3 | 41.8 | 40.4 | 61.9 | 43.8 | 37.1 | 58.9 | 39.8 |
| SparseViT (Ours) | 672×672 | $1\times$ | 139.5 | 41.3 | 42.4 | 63.3 | 46.4 | 38.5 | 60.3 | 41.3 |
| Swin-T (R544) | 544×544 | $1 \times$ | 119.8 | 34.8 | 40.5 | 61.2 | 43.8 | 36.8 | 58.2 | 39.1 |
| Swin-T (W0.8 \times) | 640×640 | $0.8 \times$ | 90.5 | 35.9 | 39.4 | 60.7 | 42.8 | 36.4 | 57.9 | 38.8 |
| SparseViT (Ours) | 672×672 | $1\times$ | 116.5 | 34.1 | 41.6 | 62.5 | 45.5 | 37.7 | 59.4 | 40.2 |
| Swin-T (R512) | 512×512 | 1× | 117.5 | 32.9 | 39.6 | 60.1 | 43.4 | 36.0 | 57.0 | 38.2 |
| Swin-T (W0.6 \times) | 640×640 | $0.6 \times$ | 63.4 | 31.7 | 38.7 | 60.2 | 41.6 | 35.7 | 57.0 | 38.0 |
| SparseViT (Ours) | 672×672 | $1\times$ | 105.9 | 32.9 | 41.3 | 62.2 | 44.9 | 37.4 | 59.1 | 39.7 |

Table 2. Results of 2D instance segmentation on COCO.



- □ 2D语义分割消融实验
- □ 精度与分辨率几乎不变,能达到1.3倍的速度

| Backbone | Resolution | Latency (ms) | mIoU | |
|--------------------------------|-----------------------|----------------|---------------------|--|
| Swin-L | 1024×2048 | 329.5 | 83.3 | |
| Swin-L (R896) SparseViT (Ours) | 896×1792 1024×2048 | 256.5 250.6 | 82.8 83.2 | |

Table 3. Results of 2D semantic segmentation on Cityscapes.



□ SparseViT 提供了比 baseline 更好的精度—效率 trade—off

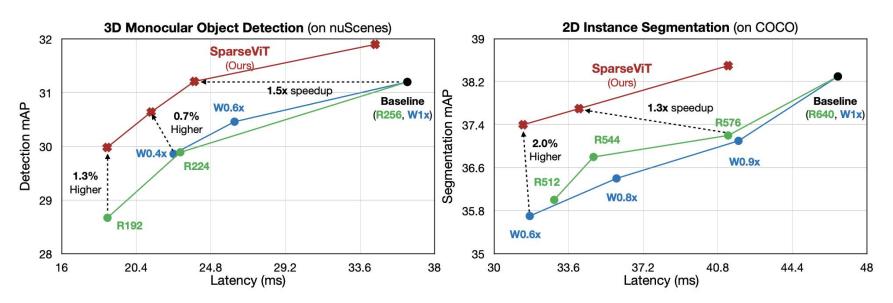


Figure 3. SparseViT delivers a significantly better accuracy-efficiency trade-off than the baselines with reduced resolutions and widths on monocular 3D object detection (**left**) and 2D instance segmentation (**right**).



□修剪效果可视化

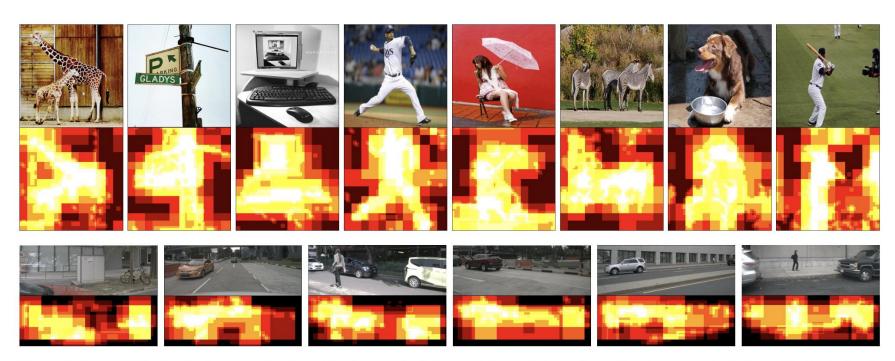


Figure 5. SparseViT effectively prunes irrelevant background windows while retaining informative foreground windows. Each window's color corresponds to the number of layers it is executed. Brighter colors indicate that the model has executed the window in more layers.



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总结反思



- □本文在Swin-Transformer的基础上提出了一种新的方法: SparseViT
- □ 采用窗口激活修剪,引入稀疏性感知自适应,使 用进化搜索来找到最佳的分层稀疏配置

□ SparseViT在单目3D对象检测、2D实例分割和 2D语义分割中分别实现了1.5倍、1.4倍和1.3倍的测量加速,同时几乎不损精度