

# **PEMOGRAMAN MOBILE 1**

## **DEBUGGING**

Disusun dalam rangka menyelesaikan tugas

Dosen Pengampu : Nova Agustina, ST., M.Kom.



Disusun oleh:

Albany Adchrisa Diwangga

23552011043

TIF RP 23 CNS B

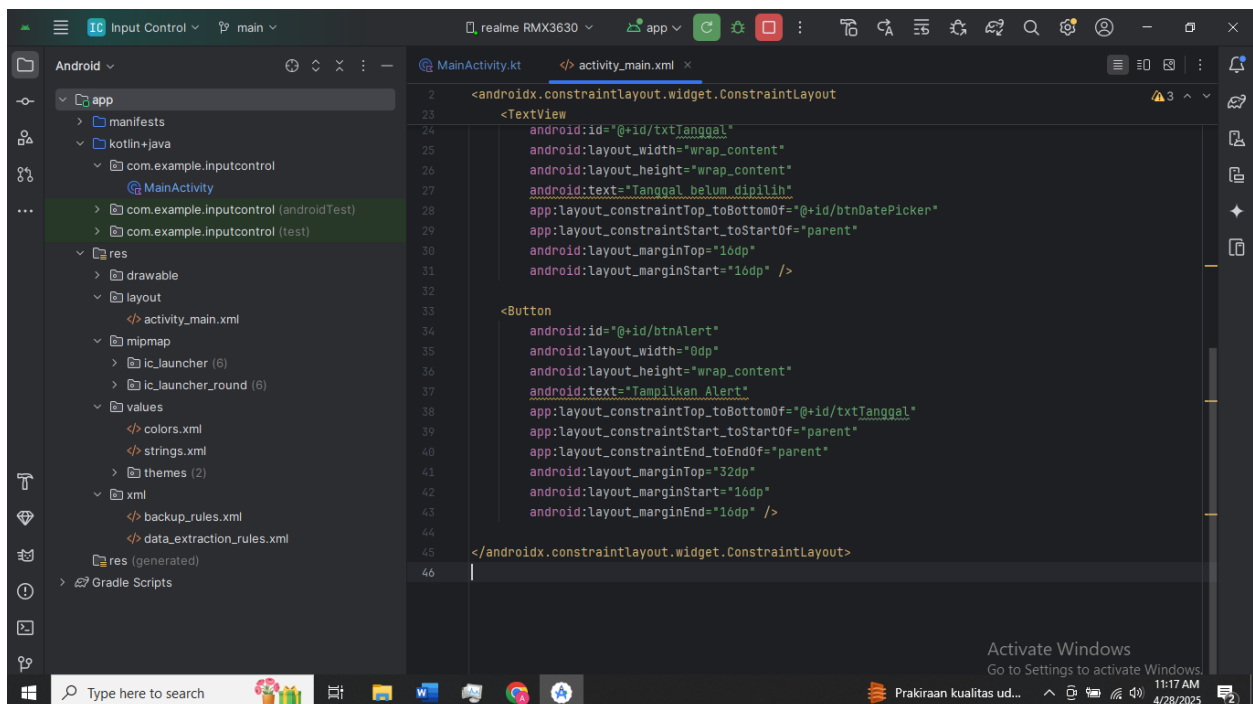
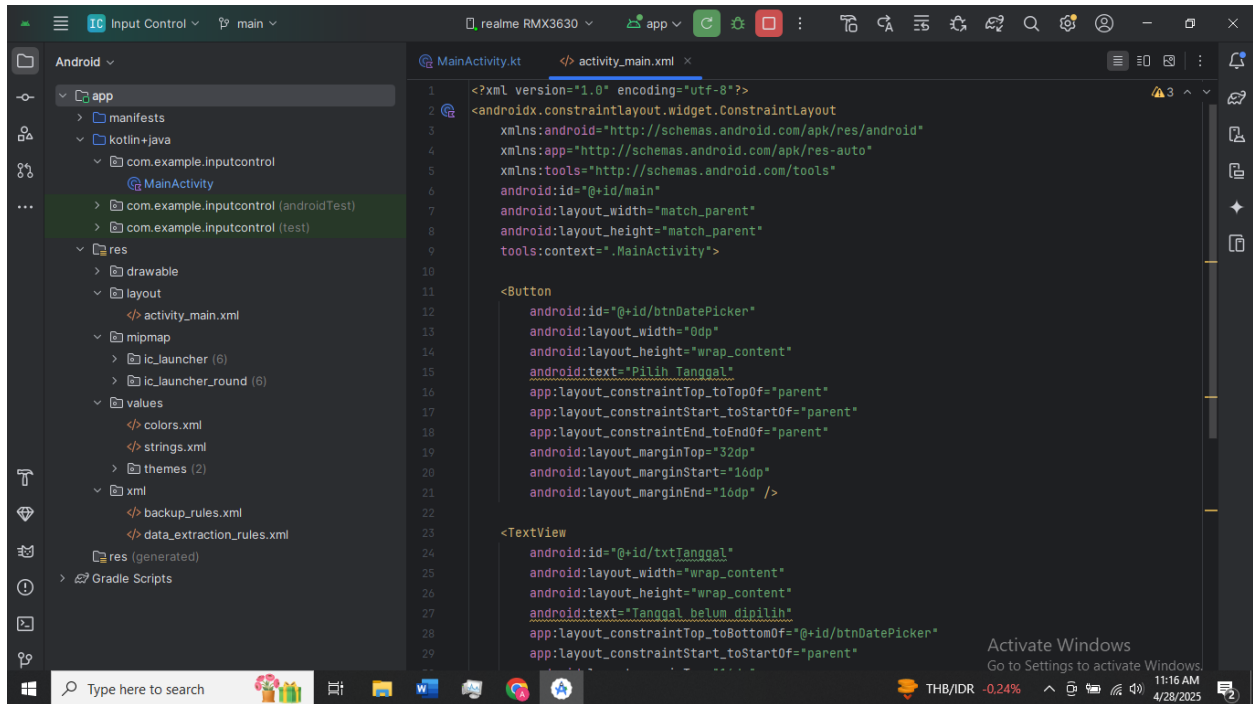
**PROGRAM STUDI TEKNIK INFORMATIKA**

**UNIVERSITAS TEKNOLOGI BANDUNG**

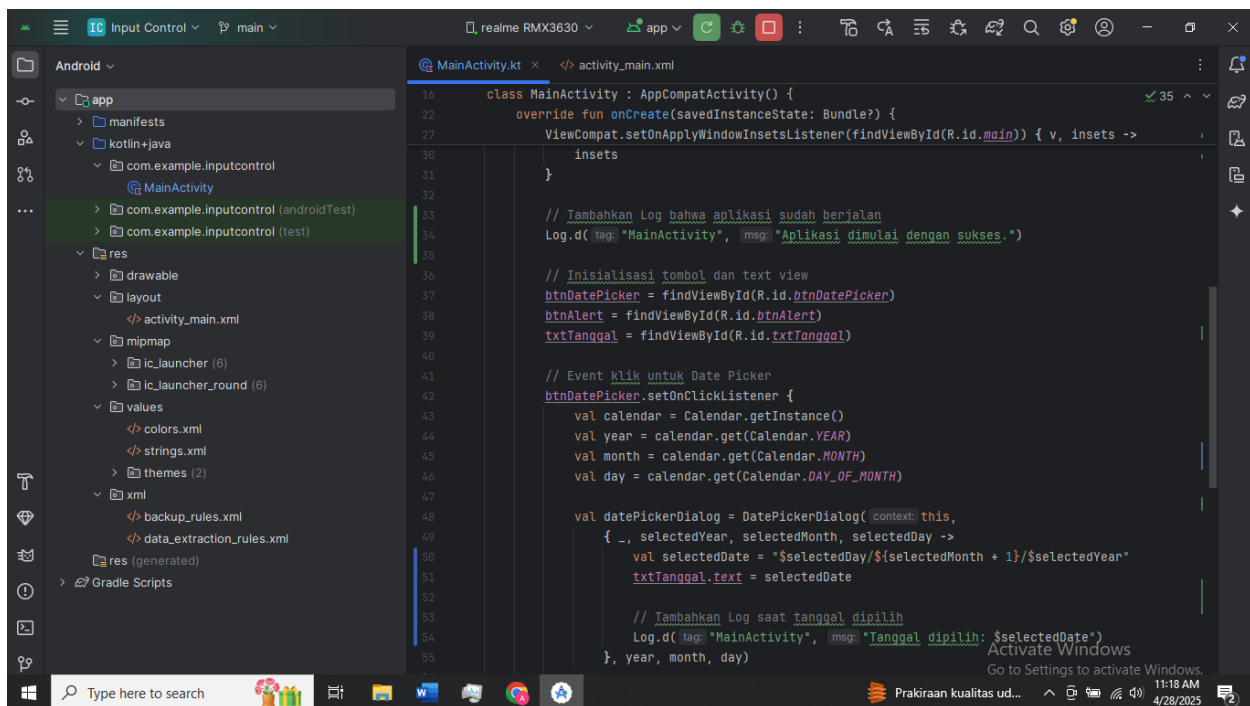
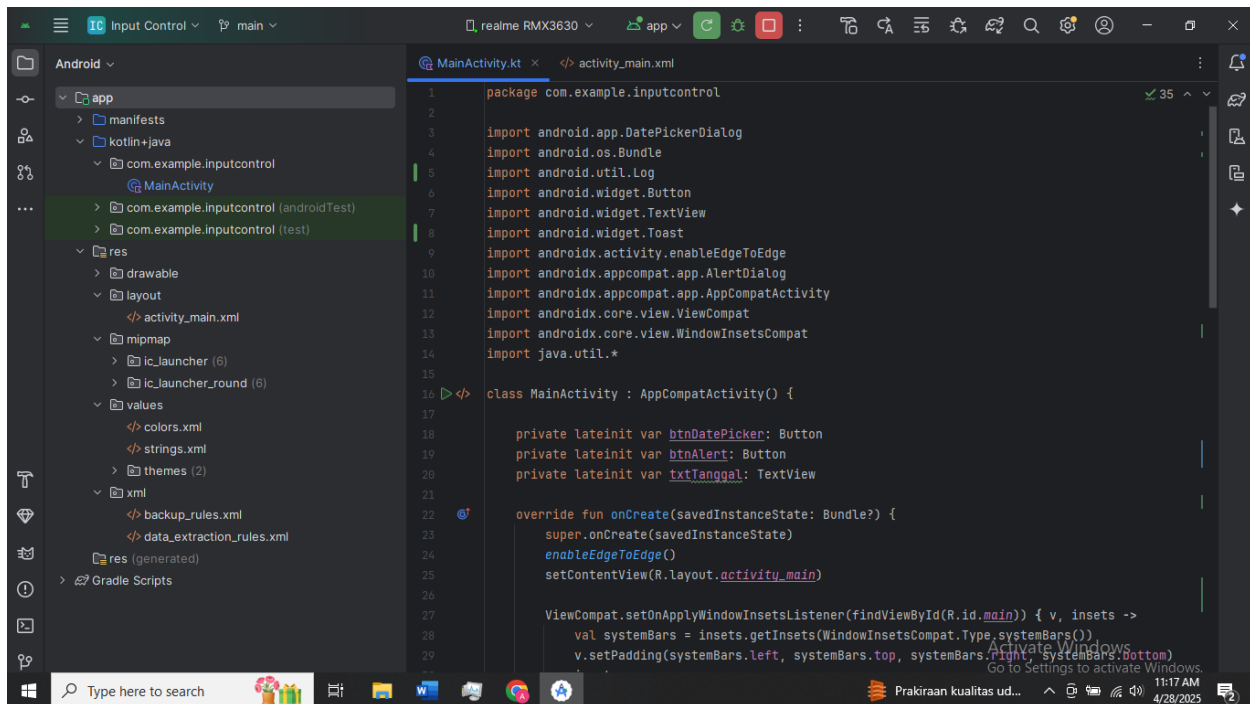
**2025**

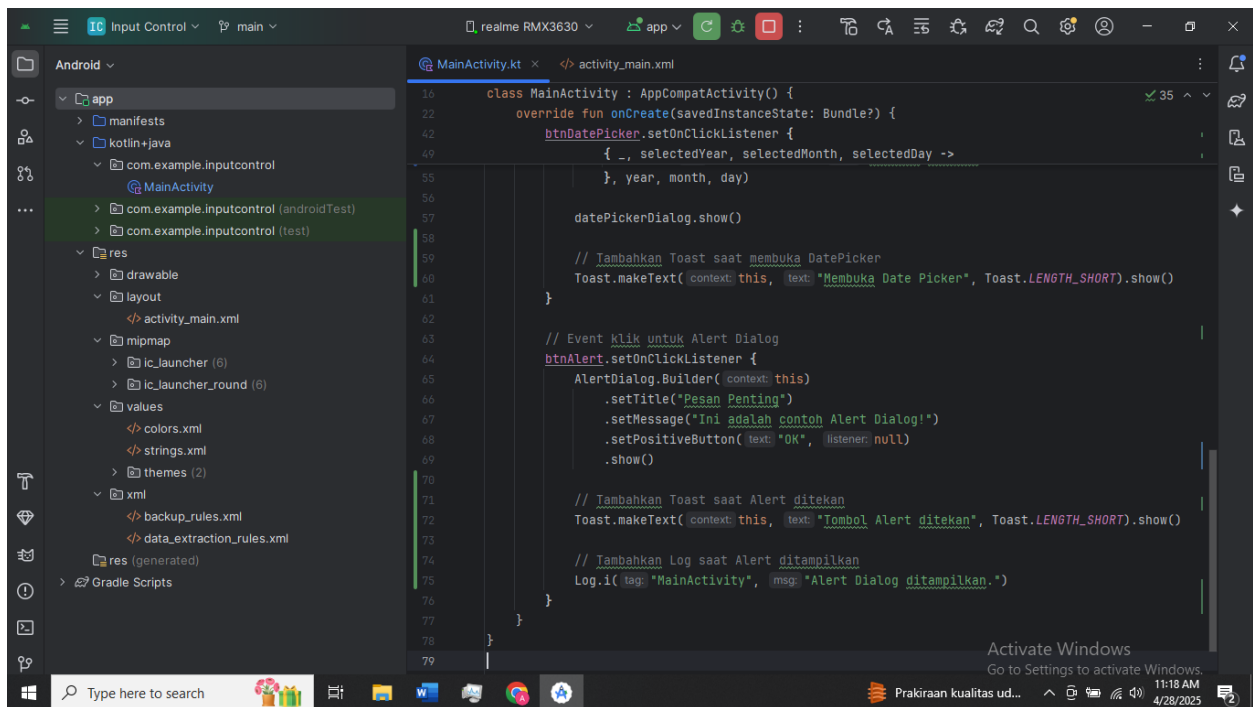
Implementasi log pada logcat dan toast

Screenshot codingan Activity\_main.xml

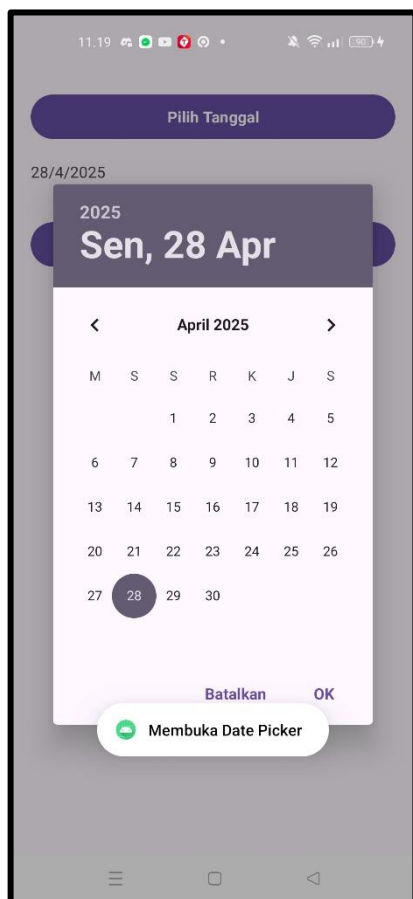


## Screenshot codingan MainActivity.kt

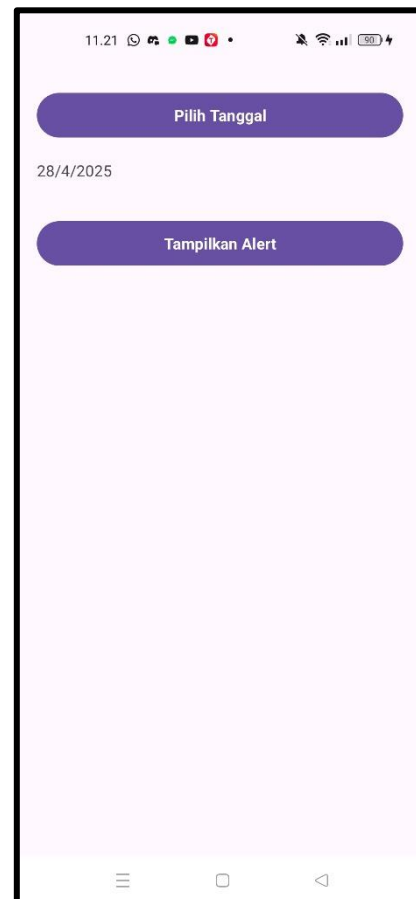




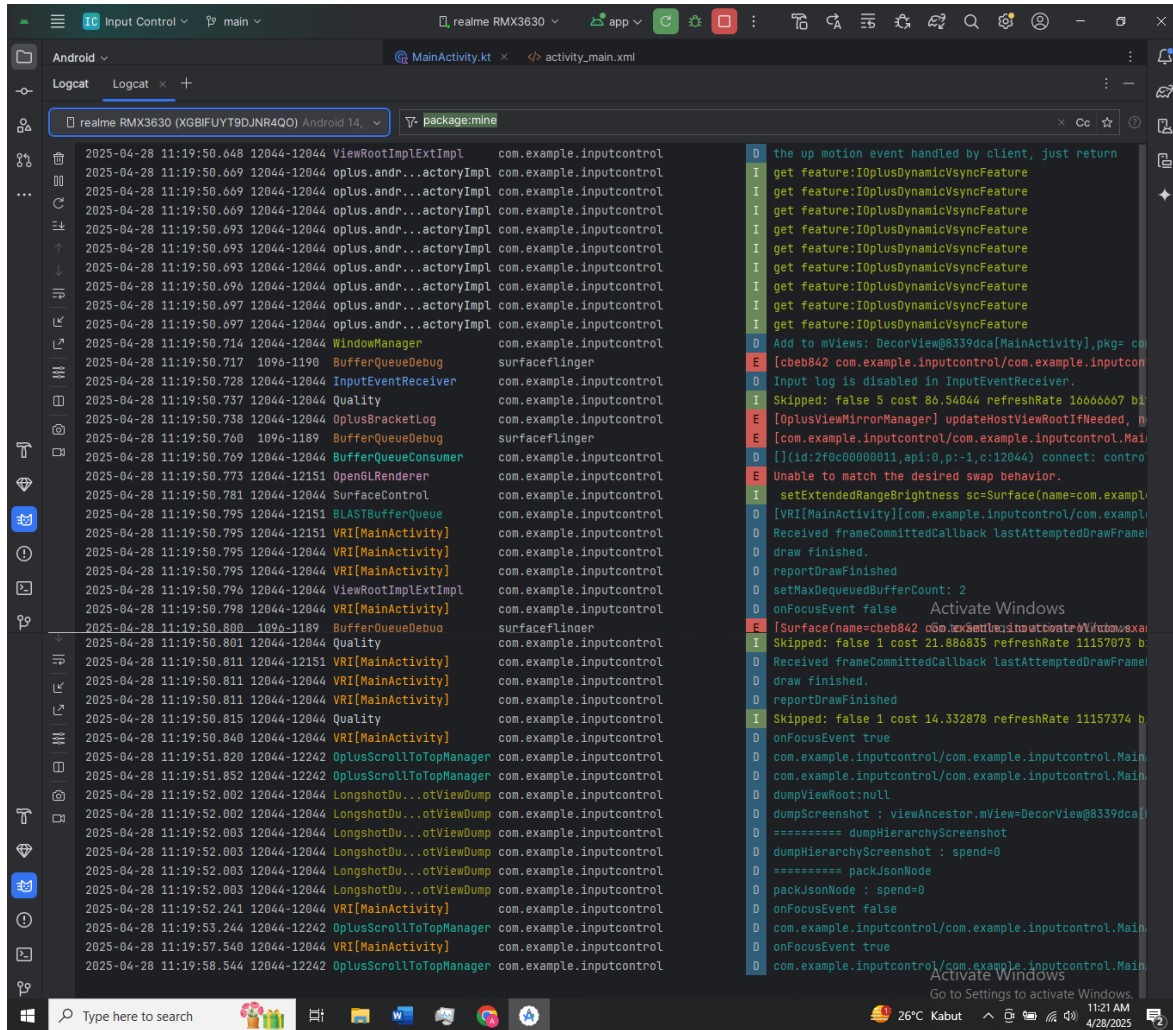
Screenshot toast saat menekan pilih tanggal



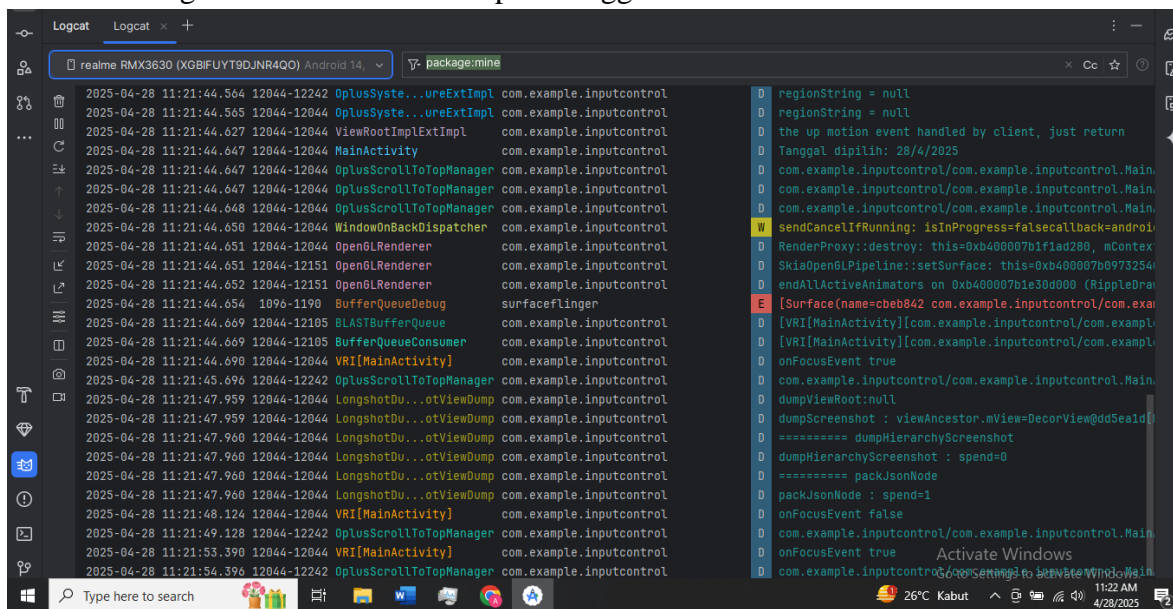
Screenshot saat menekan ok di pilih tanggal



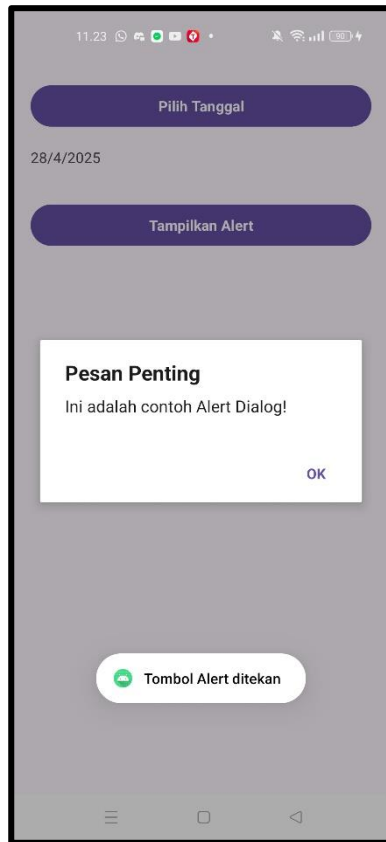
## Screenshot logcat toast saat menekan pilih tanggal



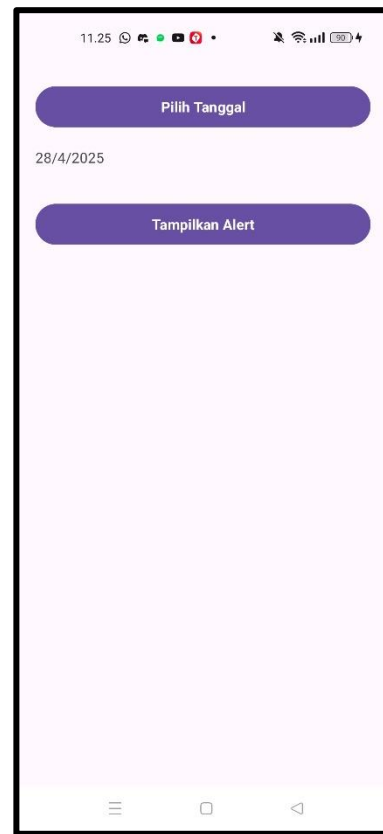
## Screenshot logcat saat menekan ok di pilih tanggal



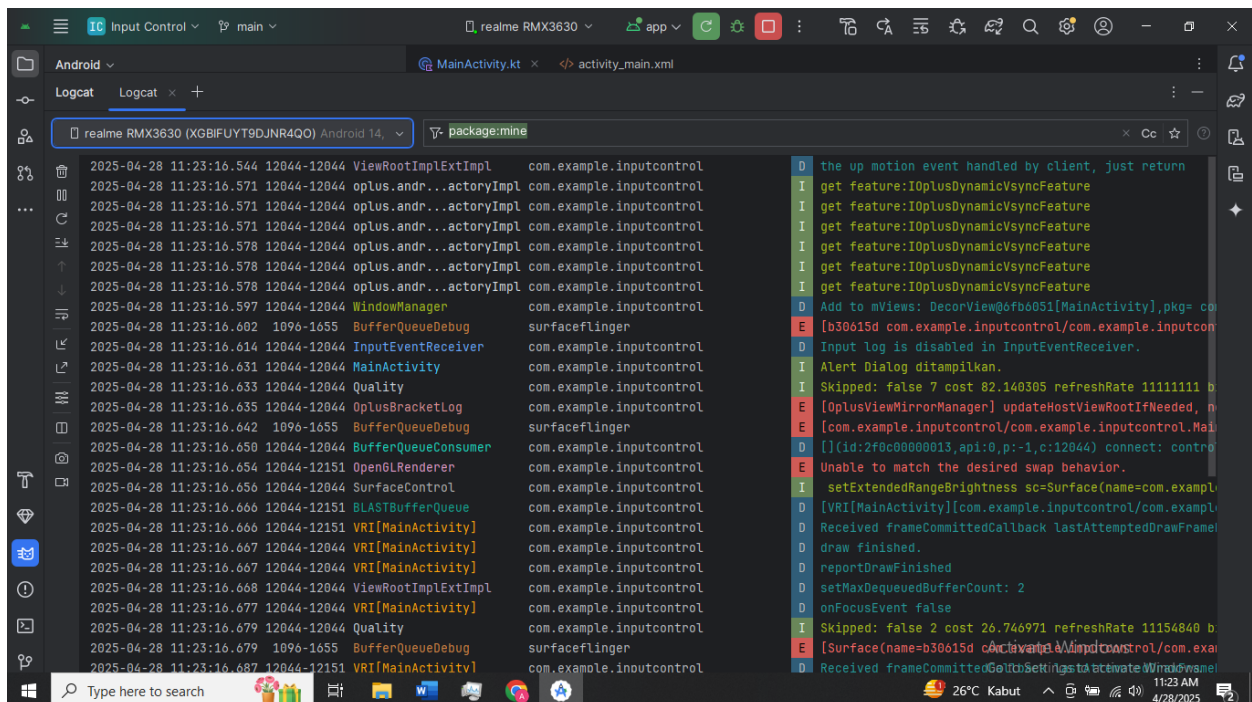
Screenshot toast saat menekan tampilan alert



Screenshot saat menekan ok tampilan alert



Screenshot logcat toast saat menekan tampilan alert





```
2025-04-28 11:23:16.687 12044-12044 VRI[MainActivity] com.example.inputcontrol D draw finished.
2025-04-28 11:23:16.687 12044-12044 VRI[MainActivity] com.example.inputcontrol D reportDrawFinished
2025-04-28 11:23:16.723 12044-12044 VRI[MainActivity] com.example.inputcontrol D onFocusEvent true
2025-04-28 11:23:17.690 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D dumpViewRoot:null
2025-04-28 11:23:17.691 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D dumpScreenshot : viewAncestor.mView=DecorView@6fb6051[
2025-04-28 11:23:17.691 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D ===== dumpHierarchyScreenshot
2025-04-28 11:23:17.692 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D dumpHierarchyScreenshot : spend=0
2025-04-28 11:23:17.692 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D ===== packJsonNode
2025-04-28 11:23:17.692 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D packJsonNode : spend=0
2025-04-28 11:23:17.694 12044-12242 OplusScrollToTopManager com.example.inputcontrol D com.example.inputcontrol/com.example.inputcontrol.Main
2025-04-28 11:23:17.723 12044-12242 OplusScrollToTopManager com.example.inputcontrol D com.example.inputcontrol/com.example.inputcontrol.Main
2025-04-28 11:23:17.935 12044-12044 VRI[MainActivity] com.example.inputcontrol D onFocusEvent false
2025-04-28 11:23:18.940 12044-12242 OplusScrollToTopManager com.example.inputcontrol D com.example.inputcontrol/com.example.inputcontrol.Main
2025-04-28 11:23:23.193 12044-12044 VRI[MainActivity] com.example.inputcontrol D onFocusEvent true
2025-04-28 11:23:24.196 12044-12242 OplusScrollToTopManager com.example.inputcontrol D com.example.inputcontrol/com.example.inputcontrol.Main
Activate Windows
Go to Settings to activate Windows.
```

Screenshot logcat saat menekan ok di pilih tanggal

```
2025-04-28 11:24:59.489 12044-12044 OplusSystem...ureExtImpl com.example.inputcontrol D com.example.inputcontrol/com.example.inputcontrol.Main
2025-04-28 11:24:59.490 12044-12242 OplusSystem...ureExtImpl com.example.inputcontrol D regionString = null
2025-04-28 11:24:59.535 12044-12044 ViewRootImplExtImpl com.example.inputcontrol D regionString = null
2025-04-28 11:24:59.556 12044-12044 OplusScrollToTopManager com.example.inputcontrol D the up motion event handled by client, just return
2025-04-28 11:24:59.556 12044-12044 OplusScrollToTopManager com.example.inputcontrol D com.example.inputcontrol/com.example.inputcontrol.Main
2025-04-28 11:24:59.556 12044-12044 OplusScrollToTopManager com.example.inputcontrol D com.example.inputcontrol/com.example.inputcontrol.Main
2025-04-28 11:24:59.556 12044-12044 OplusScrollToTopManager com.example.inputcontrol D com.example.inputcontrol/com.example.inputcontrol.Main
2025-04-28 11:24:59.558 12044-12044 WindowOnBackDispatcher com.example.inputcontrol W sendCancelIfRunning: isInProgress=falsecallback=android
2025-04-28 11:24:59.559 12044-12044 OpenGLRenderer com.example.inputcontrol D RenderProxy::destroy: this=0xb400007b1fb0480, mContex
2025-04-28 11:24:59.559 12044-12151 OpenGLRenderer com.example.inputcontrol D SkiaOpenGLES::setSurface: this=0xb400007b0973484
2025-04-28 11:24:59.560 12044-12151 OpenGLRenderer com.example.inputcontrol D endAllActiveAnimators on 0xb400007b1dc37200 (RippleDra
2025-04-28 11:24:59.561 1096-3651 BufferQueueDebug surfaceflinger E [Surface(name=b30615d com.example.inputcontrol/com.exai
2025-04-28 11:24:59.580 12044-12106 BLASTBufferQueue com.example.inputcontrol D [VRI[MainActivity]][com.example.inputcontrol/com.examp
2025-04-28 11:24:59.580 12044-12106 BufferQueueConsumer com.example.inputcontrol D [VRI[MainActivity]][com.example.inputcontrol/com.examp
2025-04-28 11:24:59.589 12044-12044 VRI[MainActivity] com.example.inputcontrol D onFocusEvent true
2025-04-28 11:25:00.301 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D dumpViewRoot:null
2025-04-28 11:25:00.302 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D dumpScreenshot : viewAncestor.mView=DecorView@dd5ea1d[
2025-04-28 11:25:00.302 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D ===== dumpHierarchyScreenshot
2025-04-28 11:25:00.302 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D dumpHierarchyScreenshot : spend=1
2025-04-28 11:25:00.302 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D ===== packJsonNode
2025-04-28 11:25:00.303 12044-12044 LongshotDu...otViewDump com.example.inputcontrol D packJsonNode : spend=0
2025-04-28 11:25:00.491 12044-12044 VRI[MainActivity] com.example.inputcontrol D onFocusEvent false
2025-04-28 11:25:01.496 12044-12242 OplusScrollToTopManager com.example.inputcontrol D com.example.inputcontrol/com.example.inputcontrol.Main
2025-04-28 11:25:05.750 12044-12044 VRI[MainActivity] com.example.inputcontrol D onFocusEvent true
2025-04-28 11:25:06.756 12044-12242 OplusScrollToTopManager com.example.inputcontrol D com.example.inputcontrol/com.example.inputcontrol.Main
Activate Windows
Go to Settings to activate Windows.
```