ADRIAN ANDERSSON

M.Sc Student in Media Technology and Engineering

github.com/AddeAndersson

Norrköping, SWEDEN



EXPERIENCE

Machine Operator

Draka Kabel AB

June 2017 - August 2017

Nässjö

- Operating a bending machine on one of the production lines
- Worked in shifts

Electric Cabinet Fitter

Nelkab

June 2014 - February 2016

Nässiö

- Mechanical fitting of electric cabinets, primarily for the railroads
- Developed a good work ethic

PROJECTS

Billiard Simulation

TNM085 - Modeling Project

A physics simulation of the initial hit in a game of billiard. Implemented in *C++ OpenGL* with some prior testing in *MatLab*. Main focus on collision detection and collision resolution.

VacHero

TNM061 - 3-D Computer Graphics

A game made in *Unreal Engine* where the player steers a drivable vacuum cleaner. The goal is to collect as many exams as possible within a period of time. Game environment made to resemble the building Täppan in campus Norrköping using the 3-D modeling software *3DS Max*.

Lego Searcher

TNMK30 - Electronic Publishing

A simple website created with HTML, CSS, PHP, and MySQL. The user is able to search for lego pieces in a database and see which lego sets it is included in.

Portfolio Website

Spare time

Ongoing

An ongoing project to create a simple website using ReactJS to show-case my different projects. Unfortunately this project recieves little attention during school terms.

MY LIFE PHILOSOPHY

"Little by little, one travels far"

MOST PROUD OF



Good Grades

4.73 Average Grade (3-5 Scale)



My Girlfriend

Gives me endless support and love



My Friends

Always makes me laugh

STRENGTHS

An eye for detail Social Humouros

C++ JavaScript

MatLab ReactJS

Mathematics

LANGUAGES

Swedish

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English

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German



EDUCATION

M.Sc. in Media Technology

Linköping University

Heavy focus on programming with applications in visualisation, imaging, and more. Currently on my fourth year.

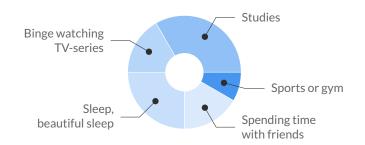
Gymnasial Education

Brinellgymnasiet

August 2012 - June 2015

Technical orientation with focus on design and product development.

A DAY OF MY LIFE



INTERESTS



Reading

A Song of Ice and Fire & Lord of the Rings

Besides reading code or course literature I have read all of George R.R. Martin's books in the series A Song of Ice and Fire. My favourite crazy fan theory is that Varys is actually a merman. I desperately hope that George releases the next book soon. Furthermore the deep lore of Middle-Earth blows me away. I binge read The Silmarillion, The Hobbit, and all three installments of The Lord of the Rings. The movies are great for a wider audience.

Sports

Football & Bandy

Our school class has it's own football team with me as captain. We play for fun each spring in korpen Norrköping. To be honest I enjoy playing more than watching. My family has always been keen on bandy and I spent many years in my local bandy team in Nässjö. Every winter me and a few friends try to get together to play some bandy.

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Music

Classic Rock & Hip Hop

I love everything from Led Zeppelin to Notorious B.I.G. My favourite song of all time is a difficult choice between Layla by Derek & the Dominos and Live To Win by Paul Stanley.



Gaming

FPS & MOBA

I have played most games during my teenage years and more lately there have been less time to spend on gaming. Counter-Strike and Dota2 will forever be my favourites because of their competitiveness. Lately I have been playing Apex Legends.

REFEREES

Stefan Sunnå

stefan.sunna@nelkab.com



My former boss at Nelkab.

Peder Holm

@ peder.holm@nassjo.se



Principle at Norråsaskolan.