**Current**

**Books:**

**Small Day planner:** sabotaged with ink. Usual day planner for a city official. Narial addresses with red of blue ink. 1-g11, 1-g03, weird address: 0-m00, v-01, v-00, Mansions address: 3-r37 Page with an x. crossed out past page 4. DAY of March 28th (the day we killed her) Sleep/Eat: 1-g03 v-01, Meet up BodyGuard: 3-r37, wait for FG: 3-r37, Send Bodyguards to +-fg: 3-r37, “Detain” FG: 3-r37, Obtain Support from FG: 3-r37, Handle Positional Obligations: 1-g11, Rest 1-g03 v-01

**(HAVE) World map:** World map with many small markings around the world with small lettering. **Urthan’s 2nd magic Chest** is marked on this map with and X Urthan wrote Alexis Gran by the X with the subtitle leader (Fighters Guild in Fhoran) After Mask Haze I started drawing Circles based on origins of power that’s similar to the Nebulin. One near **Lon Lupus**, one near **Ryul-Ryal**, and one specific one in **The Capital City**. Multiple caves are in the direct path of the circles. The King marked the town of **Narial** in the center ring in a garden, **a large area south of the continent in the ocean**. This island is “full of all sorts of crystals” **South East of Thrash** on land he marks **a large ring supposedly a forest**. **A village in South East Fhoran** in the area any scouts that go to this village don’t come back but they can be pin point them to be alive or dead. Many islands have rumors of having magic especially in the south sea. Look out and check up on them. **There is a city state that is in another plain but has many entrances that it moves around the world,** there is an obelisk there. The southern continent is the most common place to find it. **The Gray Deserts to the far south (very far away)** is magically protected set of ruins in this desert.

**(HAVE) Alternate Realms and the Magic that Inhabits Them:** In a section about a more theoretical I find ideas similar to magic of the Nebulin the Ethereal, the Void, the Abyss, Limbo and the Outlands. Not full and more abstract.

**Book of Abjuration:** About Protection and can be learned I can learn a few practice spells. Follow up books available.

**Book of Creatures of Narial:** Scientist marked all creatures of the land in book.

**(X) Notebook to Nadile:** A old book full of scratched out letters about love to Nadile. I found it in a mansion bedroom.

**History of Narial Politics:** A old book full of history of the politics of Narial. I found it in a mansion bedroom. Glossary- Forsworth: Maria, Olith, Olia

Olith and Maria- married at a later age, became a powerhouse couple in politics. Took many traditional stances. Became mayors over a long time (hundreds of years) had a child Olia. Suddenly Olith disappeared for a week, Maria found him having an affair. This scandal created a special election seeing them out and put in Olia.

Olia- she entered politics soon after her parents were kicked out from scandal. Skilled in construction and social positions put her in a good position for mayor. Won by a landslide. Started as lower politician to a higher up very fast 3rd to 1st ring. Recent mayor not much on her.

**Items:**

**My stylish cap:** (Third Birthday Gift); I keep it to inspire me when all feels lost. Looks like Links cap the color aged blue. (Bonaparte gave it to me)

**Nebulin Robes:** I have 3 white capes that the Nebulin wore.

**Description**: Well-made fancy white cape, has an upright collar. It fits whatever the wearers size is. I feel that there is a connection to the same energy as the mask. It was created with the same energy as the mask.

**(Kshaya has) Mask of the Nebulin (Mask of the Unnatural) Wondrous Item:** it magically regained power.

**Description**: White (same color as the marbles “pearls”) mask smoothed off oval holes for the eyes that can’t be seen through on the face side. Made of runic like stone. It’s very light in hand but falls fast like it is heavy. It is very rare and Its magic falls outside the normal known range of magic. (look in to unnatural and uncommon magic (comes from something or comes from somewhere))

**Use**: It is powered by an unknown force. It needs to be recharged over time by that force. A ritual might be needed to recharge it. It has enough power for at least 4 more days. When I wore, it made me feel “free”. The longer I wear it I get additional powers.

**Unnatural Form**: gives me the abilities to shape the form of the unnatural clothes and weapons. Sharpening weapons lasts around a day.

**Stats**: When worn while powered, casting a spell requires roll a d 20 this determines an unpredictable element to the spell. I have advantage against blinding and gagging in the mask. It has another power that is still don’t understand now.

**Living Heat Ring:** It has Small Runes on the Inside and Raindrops on the Outside. I found it in the mansion in an old bedroom drawer along with a note book that was scratched out love letters to Nadile.

**Sending Stones:** Two stones that make a pair. They function as Walky talkies and have a very long range even over plains. Given to us from the **King of Thrash**

**World**:

**Continents**: North / South (we start in **North in Thrash**)

**Countries**:

* **Northern Islands**:
  + **The Orian Island (The Island that got Destroyed)**
* **North**:
  + **Fhoran** -Elvin/Old - Classist and conservative
    - **Narial** -city we landed after the island one of the two largest port cities. Circular in structure with 5 layers of walls growing out. Center, wealth more Elvin as well. Outer, pour. Well-guarded city with heavy border patrols. Many shops and places to get info. It is west of Thrash.
      * **Gilded Boar** - tavern Kshaya and everyone (non-Exotic) stayed in.
* **Phinaran**- closely allied with Fhoran

***War just (200 years ago) ended between them:***

* + **Thrash**- Melting Pot/New - Rising in the ranks **We are from here at Midrian** 
    - **Midrin** - town north of **The Capital City.** Fishing city with large port. It is on the coast. Simple but hub of shipping for Thrash. Most ships are going out not in. Bonaparte has spent much time in this area**.**
    - **Ryul - Ryal** - The Business capital of Thrash. It is on a large river leading in to the center of the continent. Church District Gone from the town causing panic. There was a crisis before the disappearances. This was the rising undead near the church district. The fighter’s guild was involved. **Alchemy** shop in the town.
    - **The Capital City** - The Capital of Fhoran. Home to the royal family. It is a city on a rocky hill surrounded by fields and forest. We approached from the west. There are large walls surrounding a big castle and looks like a European bastion but kind of modest. The City looks more lively and organic. The crowd is much more diverse. The shops are more local.
      * There is a potion shop, a magical freelance shop, and enchantment person on the main road. There is also a local black smiths shop.
      * The king and queen are praised for the idea of mercenary guards in the city for extra security during the events.
    - **Lon Lupus -** Small and quiet known for its spring fest. At the most recent fest had a ton of people gone. In the South of **Thrash** where **the tomorrow clan** is trying to hold power politically. There was also a crisis of bandits taken over. The fighter’s Guild was captured here. The Entire population of the town that went missing. Its famous mansion is also gone. The same spherical explosion happened here that was the same as the island. There was a ritual.
      * **The Mansion**

The place was abandoned. It was older than the settlement of Thrash as well. It was recently destroyed. It was being renovated. There was an arrest that was related to the building right before the event. One of the earliest buildings in the country.

* + **Mythalias (fake)**- West side (Kshaya) Duke of Warlington (Kshaya’s brother) Emperor
* **South**:

**Names to Know**:

**KEY: (+) Alive**

**(-) Dead**

**(?) Unknown**

* **Eaglor Sorrentino (Bug Language Sou-Tt): (+)** Me
* **Kshaya (Bug Language Tt-Tt): (+)** Genasi that hired us to go looking for a lost friend. Kshaya was picked up by a secret organization **(The Order of the Fang (also see Anguis Umbra (person))** and has been keeping in coded contact with the friend.
* **Bonaparte Sorrentino (Bug Language Tt-Tt-Ck) *(“Father”)*: (+)** Oh captain, my captain. Great friends and father figure. My stylish cap came from him; I keep it to inspire me when all feels lost. ***(We have a call for safety (Whoooo))***
* **Johnathan (Bug Language Kluc-Tt-Tt): (+)** Crew from other the ship that ran in to the **Peregrine Falcon**.
* **The Tomorrow Clan:** They are a rising clan of dopples in **Thrash, Ryul-Ryal** and **Lon Lupus** (towns mid Thrash) that are trying to keep people in power that have power.
* **Jade: (+)** I told him my name was Kalen. Snake mask wearing. He handed me a potion on the road to find a boat. He told his base was located to the South East. South of Thrash in the Greater Forests. He gave me a potion and told me to drink up.
* **Olia Forsworth: (-)** The Political leader (mayor) that wants dopples to control Narial.
* **Dahalis: (+)** Other dimensional fey in the form of a war horse. **I payed for two days of hitching in the city (good till 06 of April)**
* **Xander: (+)** The owner of the Magic Freelance shop in The Capitol City of Thrash. Tells us about how the mask uses open ended enchantment. Meaning it’s hard to find the effects. He uses mage hand to levitate stuff. (It’s Dope (Learn it)) STOCK: tome of mending (100 Gp), Wand of magic missiles (150 Gp) Wand of Wonders (500 Gp).
* **Jace:** Kshaya’s friend that he was looking for
* **Derenal:** investigator in Thrash.He got hit in the head after he gave us the wine.
* **Bar:** Guard at the castle
* **Scott:** Guard at the castle
* **King Tharish Garelt:** white bearded man with older human (middle age) He went unconscious after poison at dinner. We saw him later in the courtyard telling guards to search and defend the place. He gave us an unofficial mission to find obelisks and destroy them for the greater good of Thrash and to hinder the dopples.
* **Queen Volune Variband:** long blonde hair with a sharp complexation older human (middle age) collapsed after dinner.
* **Gray Worm:** Octopus mask wearing figure who broke us out of prison in a black cloak.

**Topics**

**The Void Magic:**

The void magic can do things that regular magic has a hard time doing. Its items are charged by going into the void. This is the Magic the **Nebulin** used.

**Look in to Dating Obelisks:**

This will let us know if they are making new obelisks or just searching for old ones.

**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**----------------------------------------------------------------------------**

**Old**

**People (Old)**

**Ship: (-)** Peregrine Falcon ***(my ship)***

**Peter:** **(-)** Youngest of crew other than Eaglor (me)

**Grou: (-)** Rat creature with the Red cape and scar. I arm locked him when I was imprisoned. He has a guard badge from Grainage a town in Fhoran.

**Tushar Doom Croaker: (-)** The leader of the Bird People. A leader who is a bird creature talks about a “game”. He thought we would die and not be a part of “the game” but we are a part of it. He wants us to join the Nebulin in “the game” 1 out of 5 races will win and get to leave the island. All others must die. We must pick a side and tell him.

**Jacob:** **(-)** strange creature bug human mix. He was rummaging in trash in the **Bear Village.**

**Nebulin and “the Nebulin”: (-)** It is a slang to Aarakocra characters “one who moves the sky or one who bends reality”. White caped and masked leader “Disturbed the Hive” maybe bugs, “Enjoy your new life style” after using the teleport gem. **Sangean** had the same thing happen in the hive.

**Hobby:** The curse is a hobby to stretch the magic arm. It’s an experiment with the **Nebulin**. They made the game for fun like an “ant farm”. Knack for Polly morphing.

**Dave:** **(-)** Purser and Morale officer. Landed on the west side of the island. We found him after looking in the forest. ***(taught me Guitar)***

**Duple (looks like Dave):** **(-)** Purser and Morale officer. He only had one arm. Killed **Kalen** with his dagger. Left **Fhoran** running away for a new home in **Thrash**.

**Kalen (Bug Language Ck-Ck):** **(-)** Part of my crew (navigator) He got lost and he was captured in the hive helped **Sangean** survive. He was badly injured helped by bug people. Murdered by **Dave Duple**.

**Sangean (Bug Language Ck- Kluc)**: **(-)** Part of my crew (cook) Landed on the west side of the island. Hardly alive **Kalen** helped him. Bugs were stealing food they attacked the hive. Had seen the masked man called **the Leader of the Rats.** He turned into a bear from the **Nebulin’s** “pearl”

**Urth: (?)** He is the rat creature that attacked Kshaya and I.

**Leader of Bugs (Bug Language Stii Tt-Tt-Tt): (+)** Healed **Kalen** Showed us a hand-written book sounds to be a journal of the island events (distressful) with “Before the turned beastlike” “**Johanna** and **Urthan** are gone, heading” ***(Ideas. Lived in the village? Was human at one point? Maybe Wilson Grou?)***

* + **Wilson Grou: (+)** Made a journal about exploration landed on the island excited

**Johanna (Bird We Stole Bag from): (+)** Owner of bag and sword we stole. Might be **Wilson Grou’s** sister.

**Anguis Umbra: (+)** Latin for snake. **Kshaya’s** **(order of the fang)** worships them.

**Fharlanghn: (+)** The higher being that Kshaya spoke to in the vail for help with the source of the magic that transformed the humans. List names (4) to be teleported to the **Nebulin** power source.

**Nadile: (+)** Has known Bonaparte for a long time and has a lot of power in Narial and had a magic ring.

**Serelas Ilyria: (+)** Army leader Sent Fhoran guards in the woods out of the south gate of Narial in very ornate armor and angry.

**Urthan Groo: (+)** holly man we captured and talked to Paladin of the god of knowledge Doln and part of the fighter’s guild “Things (dopples) that have control over the city” wants to kill Olia Forsworth

**Places**

**Unnamed (South Island):** Snakes **(Zanskaran viper)** fearblinding poison (expensive), Humanoid Creatures (Not Normal-Maybe Disease), bug, rat, snake, bird and bear, Medicine, Fishing. There is an ore in the island called runic ore.

**Rat room:** Rats in a wave symbol on far wall. Two corridors closed on either side.

**Bug room:** Bugs flying out of a forest symbol on far wall. Two corridors closed on either side. Blue flames on either side of the wall.

**Snake room:** In the upper north of the island by a stream

**Hive:** A big tree in the east of the island that has caves underneath it holds the **Bug Room.** This is talked about in the **Journal of Wilson Grou.**

**Bird Village (top of the mountain):** small town surrounding a pillar like building leaning in to the mountain. There are like at least 12 birdmen there. (Mocking) Bird people imitate other sounds and cannot speak language.

**Very Small Village:** Small ruined village to the south east of the island. The home of **Wilson Grou** and his team. There is a well that is unfinished at the bottom.

**Unnamed (Island to the North):** Covered in fog. There is a 20 ft wide Bridge Across the very large river connecting this island and the **Unnamed (South Island)**

**Bear City:** Bear city. There was a battle took place here killing all the bears here. Large buildings up to 3 stories high. There is no looting in the shops and there are plenty of supplies. We met a few **Nebulin** there.

**Clock Tower:** it is 4 story clock tower with a huge glass clock. **Fharlanghn** sent us here to kill the Nebulin’s power source. There is a bed side table with a pair of glasses on it. There are cooking materials on the table there.

**Item Descriptions**

**Mosquito and Hornet engraved coin (Kshaya Has):** made of unknown purple shimmering iron like metal **Stii Tt-Tt-Tt** Knows about it and there is a page about it in the **Wilson Grou** book (Kshaya gave it to me)

**Bird engraved Coin (Kshaya Has):** made of unknown purple shimmering iron like metal **Stii Tt-Tt-Tt** Has one of these

**Medallion:** It is a Oroboros Symbol of a Snake eating a Bird eating a Rat eating a Bear eating a Snake

**Stii Tt-Tt-Tt Book (Stii Tt-Tt-Tt Has):** a hand-written book is the journal of **Wilson Grou** it is a research manual also by **Wilson Grou** it references many religions and temples (archeology esque) “Next I plan to be investigating rumors of an unmapped island in the north. I can’t wait to see what I find there.” About the island “diagrams and drawings” ***spotty translations of the symbols (Gibberish translations) including the wave of rat’s symbols and a map of the “rat room” there is another room “snake room” near the split of the two islands by a river similar room to the “rat room” the symbol is water flowing but instead of water waves its “snake waves”*** it also has island events (distressful) with “Before they turned beastlike” “**Johanna** and **Urthan** are gone, heading”

**Excerpt from Wilson Grou Book “Last Entries”:** The last entries read as follows:

"The settlements. The people are changing. I wasn't there to see the start of it, but by the time I returned for rest, the villagers were becoming monstrous. Attacking each other as their forms become bestial at best, monstrosities at worst. Johanna and Urthan are gone, heading back before me. I didn't see them in town, but I cannot help but fear the worst.

I fear for my siblings. All I can think of is Urthan's little limp. He would've been the slowest. If I see them again, I'm going to take them home. They only came along out of respect anyway. I was blinded by passion so I couldn't see that.

It's strange. I've spent so much time researching the world's religions, but I'd never considered calling upon the gods for help before now. If anyone or anything hears this prayer. Please keep my brothers safe. Please let help come soon. Please keep me hidden under this large tree. Please let me survive, I don't care how."

"I'm changing. Everything hurts, and my mind blurs. I hope that man who helped me escape the bugs survives. If you're reading this, leave this island by any means. Head north. The frozen shipyard should have some sort of ship to salvage.

I'm sorry Urthan, Johanna, but I think this might be my final entry.

Oh, gods.

This is my final entry..."

The following pages are strange badly-drawn pictures, including the one you'd seen before (the circle with two people holding hands and the strange surprised figure).

**Entry 1:** Wilson had made his way toward the northern islands. He worked his way port to port with Urthan and Joanna. He theorizes lots of concepts, but generally doesn't know much, other than that Urthan seems to have a lead on a friend of his who could lead them there. You get to sleep by the time they start pulling up to the southern side of an unnamed island. A brief sketch shows the same southern side of the island that you and your crewmates landed on.

**Entry 2:** Set down on island, already read this part. Set down in a port down on a small town in the south side of the Island. Mentions on small number of residents. Talks of people there, mostly elves and humans. They were lucky enough to convince them to lend them a home to stay at. Recently deceased in that house. Talks about medallions (Oroboros)

**Ritual Entry:** short paragraph describing the northern island he went there. Near the ship yard area. People dressed in white masks and cloaks. The town is a quick waltz up the path from the snake temple.

**Bear City:** The North island is very small the people were open to him.

**Second Smaller Book (Journal) Stii-Tt-Tt-Tt (Stii Tt-Tt-Tt Has):** It was found in a pillow case in the village / unlocked by small key that was found on the mountain in the bag. Joanna’s journal about a year before the other book.

**In the Journal:** **Joanna** is younger like early twenties she is an Aspiring Musician (singer) she’s tall. She also says she grew up in a small town in **Fhoran.** Brothers are **Urthan** and **Wilson Grou**. She has a way with words she is very positive. She has sheet music and poetry folded in it. Her brothers don’t understand her interest in arts. **Urthan** is interested in physical work. **Wilson** and **Urthan** are going on a trip looking for “a certain something”. They take off to the south on the west side of **Fhoran**.

**Note by Johanna Grou:** this will be good for my career I trust my brother signed Johanna.

**Bird Person Bag (Wrinkled Piece of Paper / Torn out):** Elegant hand writing one side other side scrawled messaging.

**Left side (elegant):** I am DONE pretending that this is what I wanted. This island is a prison, this "quest" is a farce, and I no longer have anything to gain by being chained to these fools. If I thought I could get away with it, I would leave them here to chase their childish dreams alone.

But I do not. I cannot. All I can do is refine my skills, bide my time, and hope that he can back up his rambling claims.

Gods, is he even aware that he is single-handedly ruining his sister's promising career? Try to grow some eyes behind that nose of yours. And go to hell while you are at it.

**Right side (scribbled):** "IT IS GONE. OH GODS HE TOOK IT FROM ME. HE CANNOT DO THIS. I CANNOT END LIKE THIS. WILSON, HELP ME, PLEASE! WILSON, I NEED YOU! I CANNOT LIVE ON WITHOUT A VOICE PLEASE, WHOEVER READS THIS, PLEASE END THIS SUFFERING"