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Recap on Functions & Function Scope

Objectives

1. Recap on:
 - a. What is a function?
 - b. The general syntax of a function
 - c. How to call a function
 - d. How do we assign default values
2. Creating self-defined functions
 - a. User input examples
 - b. Using functions to simplify code

Lecture – Housekeeping

- ❑ The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly.
- ❑ No question is daft or silly - **ask them!**
- ❑ There are Q/A sessions midway and at the end of the session, should you wish to ask any follow-up questions.
- ❑ You can also submit questions here:
<http://hyperiondev.com/sbc4-se-questions>
- ❑ For all non-academic questions, please submit a query:
www.hyperiondev.com/support
- ❑ Report a safeguarding incident:
<http://hyperiondev.com/safeguardreporting>
- ❑ We would love your feedback on lectures:
<https://hyperiondev.wufoo.com/forms/zsgv4m40ui4i0g/>

Github Repository – Lecture Examples

https://github.com/HyperionDevBootcamps/C4_SE_lecture_examples

Why Functions?

- **Reusable code** – Sometimes you need to do the same task over and over again.
- **Error checking/validation** – Makes this easier, as you can define all rules in one place.
- **Divide code up into manageable chunks** – Makes code easier to understand.
- **More rapid application development** – The same functionality doesn't need to be defined again.
- **Easier maintenance** – Code only needs to be changed in one place.

What is a Function?

- Reusable and Organised block of code.
- The general syntax of a function:

`def`-tells
Python you
are defining
a function

```
def my_function(parameter1, parameter2):  
    #statement  
    local_variable = parameter1 * parameter2  
    #expression  
    return local_variable
```

Parameters can
take **required**
positional input
or **optional**
keyword input
(default values)

`return` - if your function returns
a value, then use this keyword
to return it.

Parameters - The
defined input of a
function.

Calling Functions

- Declare a variable to store the return value
- Give arguments to the parameters of the function

```
answer = my_function(1, 9)
```

Arguments - The values passed to parameters.

- To display the output of the function you need to call print on the variable.

```
# Print the output of the function for the 'answer' instance  
print(answer)
```

Default Values

- Remember **optional keyword** arguments? These are made with default values.
- `def multiply(num1, num2 = 5):`
- This can be called with `multiply(10)`, for example.
- The default value can be overwritten with `multiply(10, num2=6)`.

```
def multiply(num1, num2 = 5):  
    sum = num1 * num2  
    return sum  
  
answer1 = multiply(10)  
answer2 = multiply(10, num2 = 6)  
  
print(answer1)    #prints 50  
print(answer2)    #prints 60
```


Scope

- Where is a variable accessible in Python?
- Generally, whenever code is executed, variables become accessible across the entire script.
- Functions are different, however. Variables declared within functions are not accessible outside the function.
 - This avoids variable names being overwritten.

```
def multiply(x,y):  
    product = x * y  
    return product  
  
answer1 = multiply(2,3)  
  
print(f"{x} times {y} is {answer1}")
```

```
print(f"{x} times {y} is {answer1}")  
NameError: name 'x' is not defined
```

**Let's have a look at some
more examples in VS
code :)**

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Q & A Section

Please use this time to ask any questions relating to the topic explained, should you have any



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**Thank you
for joining us**