

1. <https://www.kaggle.com/datasets/thedevastator/global-video-game-sales-ratings?resource=download>
2. Global video game sales ratings
3. 6895
- 4.

Name	Categorical
Year of Release	Interval
Genre	Categorical
Publisher	Categorical
NA Sales	Continuous
EU Sales	Continuous
JP Sales	Continuous
Other Sales	Continuous
Global Sales	Continuous
Critic Scores	Continuous
Critic Count	Continuous
User Score	Continuous
User Count	Continuous
Developer	Categorical
Rating	Categorical

5. The target variable would be the Critic Score variable, its lower bound would be 69.93 and the upper bound would be 70.59.
6.
 - a. Minimum – 13
 - b. Mean – 70.258
 - c. Max – 98
 - d. Standard Deviation – 13.861