

*)

```
(* Assume si starts at 1 in the first call *)
```

```
| EPlus(e1, e2) ->
```

 $(+12)$

```
printf "add eax, %s" (stackval (si + 1))]
```

$$(+ 5 (+ 1 3))$$

```
printf "add eax, %s" (stackval (si + 1))]
```

```

let e1is = e_to_is e1 si env in
let e2is = e_to_is e2 si env in
e1is @
["mov ebx, eax"] @
e2is @
["add eax, ebx"]

```

```

let e1is = e_to_is e1 si env in
let e2is = e_to_is e2 (si + 1) env in
e1is @
[sprintf "mov %s, eax" (stackval si)] @
e2is @
[sprintf "mov %s, eax" (stackval (si + 1))];
sprintf "mov eax, %s" (stackval si);
sprintf "add eax, %s" (stackval (si + 1))]

```

(+ 5 (+ 1 3))

```

(*)
expr := <number>
      | (let (<name> <expr>) <expr>)
      | (+ <expr> <expr>)
      | <name>
*)
type expr =
  | ENum of int
  | EId of string
  | ELet of string * expr * expr
  | EPlus of expr * expr

```

```

let stackloc i = (i * 4)
let stackval i = sprintf "[esp - %d]" (stackloc i)
type tenv = (string * int) list

```

```

(* Assume si starts at 1 in the first call *)
let rec e_to_is (e : expr) (si : int) (env : tenv) =
  match e with
  | EPlus(e1, e2) ->

```

```

let e1is = e_to_is e1 si env in
let e2is = e_to_is e2 si env in
e1is @
["mov ebx, eax"] @
e2is @
["add eax, ebx"]

```

```

let e1is = e_to_is e1 si env in
let e2is = e_to_is e2 (si + 1) env in
e1is @
[sprintf "mov %s, eax" (stackval si)] @
e2is @
[sprintf "mov %s, eax" (stackval (si + 1))];
sprintf "mov eax, %s" (stackval si);
sprintf "add eax, %s" (stackval (si + 1))]

```

(+ 1 2)

```
(let (x (let (y 10) (inc y)))  
  (dec x))
```

- A. 9
- B. 10
- C. 11
- D. 12
- E. Error

```
(let (x (let (x 10) (inc x)))  
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