

# Recursion

# Recursion

A definition that refers to itself



A function that calls itself

# Factorial

$$5! = 5 * 4 * 3 * 2 * 1 = 120$$

$$4! = 4 * 3 * 2 * 1 = 24$$

$$3! = 3 * 2 * 1 = 6$$

$$2! = 2 * 1 = 2$$

$$1! = 1 = 1$$

$$0! = 1$$

# Factorial

```
function factorial(n) {  
    if (n == 0) {  
        return 1;  
    } else {  
        return n * factorial(n - 1);  
    }  
}
```

# Recursion

- Recursive calls
- Stop condition

# Factorial

```
function factorial(n) {  
    // stop condition  
    if (n == 0) {  
        return 1;  
    }  
    // recursive call  
    else {  
        return n * factorial(n - 1);  
    }  
}
```

# Factorial

```
factorial(4);  
4 * factorial(3);  
4 * 3 * factorial(2);  
4 * 3 * 2 * factorial(1);  
4 * 3 * 2 * 1 * factorial(0);  
4 * 3 * 2 * 1 * 1;  
// => 24
```

# Fibonacci

$$\text{fib}(0) = 0$$

$$\text{fib}(1) = 1$$

$$\text{fib}(2) = \text{fib}(1) + \text{fib}(0)$$

$$\text{fib}(3) = \text{fib}(2) + \text{fib}(1)$$

$$\text{fib}(4) = \text{fib}(3) + \text{fib}(2)$$

...

$$\text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2)$$



# Fibonacci

```
function fib(n) {  
  if (n == 0) {  
    return 0;  
  } else if (n == 1) {  
    return 1;  
  } else {  
    return fib(n-1) + fib(n-2);  
  }  
}
```

# Fibonacci

```
fib(5);  
fib(4) + fib(3);  
fib(3) + fib(2) + fib(2) + fib(1);  
fib(2) + fib(1) + fib(1) + fib(0) + fib(1) + fib(0) + fib(1)  
fib(1) + fib(0) + fib(1) + fib(1) + fib(0) + fib(1) + fib(0) + fib(1);  
1 + 0 + 1 + 1 + 0 + 1 + 0 + 1;  
// => 5
```

# Iterative vs. Recursive

Alternative solutions  
to the same problem

# Recursive

```
function factorial(n) {  
    // stop condition  
    if (n == 0) {  
        return 1;  
    }  
    // recursive call  
    else {  
        return n * factorial(n - 1);  
    }  
}
```

# Iterative

```
function factorial(n) {  
    var result = 1;  
  
    while (n != 1) {  
        result = result * n;  
        n = n - 1;  
    }  
  
    return result;  
}
```

# Iterative vs. Recursive

Alternative solutions to the same problem

- **Recursion:** Function calling itself to perform instructions repeatedly
- **Iteration:** Using a looping construct to perform instructions repeatedly