## All Hands: Platform Crew Strategy

February 2021



#### **Platform** Crew

**CMS** Core **Application** 

**Testing Tools** 

Front End Tools

**Back End Tools** 

Operations

Service Design

**Product Support** 

Content & IA

**Analytics** 

### Sitewide Crew **Facilities** VAMC Upgrade **CMS Product** Support **Public Website** Search & Discovery Sitewide Content

**UX & Design System** 

#### **Acct Experience Health Tools** Crew Crew Personalization Login and Identity **Patient Contact Center** Support Ask a Question Research **VANotify VETText**

## **Health Care Applications Ouestionnaire** Digital Health Modernization **Online Scheduling COVID** Response

#### **Benefits Tools Native Mobile** Crew Crew Claims & Appeals Team 1 **Debt Resolution** Team 2 **eBenefits Transformation** Education **Application**

this info is subject to change, but is provided here for visualization of the general structure

Platform Crew Chief: Rachael Roueche

Platform Crew Engineering Lead: Dror Matalon

#### **Platform Crew OCTO-DE Leads**

CMS Core Application: Mike Service Design: Rachael

Testing Tools: Cory Product Support: Rachael

Front End Tools: Dror Content & IA: Rachael

Back End Tools: Dror Analytics: Rachael

**Operations: Dror** 

### Agenda

- 1. Background (10 min)
- 2. High level strategy (15 min)
- 3. 2021 Objectives (20 min)
- 4. Next steps (5 min)
- 5. BREAK (5 min)
- 6. Q&A (25 min)



### **BACKGROUND**

#### VA at a high level

**22 M** total US Veterans

**5 M**Veterans in receipt of VA disability benefits

4th largest health care system in the country with

145

hospitals and

1,243

outpatient facilities serving over

9 M

**Veterans** 

**380 K**VA employees

2nd largest federal agency with

\$221 B

budget



#### VA at a high level

**Health:** Veterans Health Administration (VHA)

**Benefits:** Veterans Benefits Administration (VBA)

Burials and memorials: National Cemetery Administration (NCA)





#### History of the Platform



#### state of VA technology

- Rigid, waterfall deployment practices
- Lotta Java
- Self hosted on VA infrastructure
- No usability or a11y testing, plain language content, or user-centered IA
- DS Logon only sign in option



#### History of the Platform



#### impact

- 3-6 months between deployments
- Customer satisfaction 53%
- Some months saw only 40% availability of online services



#### History of the Platform

22013

Jul. 2013

"redesign the art of the possible in how our country serves our nation's veterans"



#### History of the Platform

22013

Jul, 2013

Mar, 2013

README.md created for vets-website

VA Vets.gov



#### History of the Platform

22013 111,20

Mar, 201

AUS, 2018

50+ interactive features, and 1.3 million unique user accounts



#### History of the Platform

22013 111,201

Mar, 2013

AUE, 2018

#### state of Vets.gov technology

- From rigid, waterfall deployment process, to CI/CD
- From lotta Java, to **open source Ruby and React codebases**
- From self hosted on VA infrastructure, to AWS (cloud!)
- From no usability or a11y testing, plain language content, or user-centered IA, to process and expertise in these areas
- From DS Logon as the only sign in option to multiple sign-in options including ID.me w/2FA

#### History of the Platform

2013 Jul, 201

Mar, 2013

AUS, 2018

#### impact

- Deployments no longer at 3-6 month intervals, but daily
- Customer satisfaction rose from 53% to **over 60%**
- Availability rose from the at-times-40% to consistently above 99.9%



66

It's one of the better websites than any gov agency...VA seems more user friendly than anything else.

It's not quite what I expected it's cleaner. I'm used to seeing a jumble of links that's hard to understand.

#### **History of the Platform**

22013

111,2013

Mar, 2015

Ang. 5018 Nov. 5018

vets.gov, but make it VA.gov



#### History of the Platform

22013

Jul, 2013

Mar, 2013

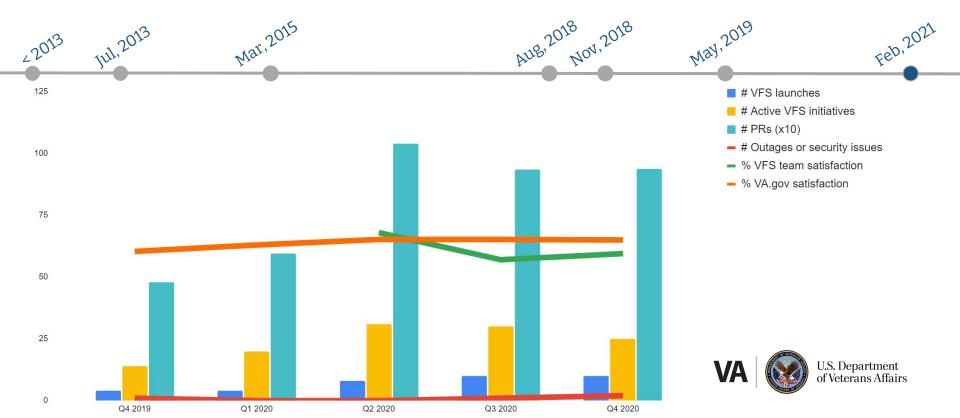
Aug. 2018 Nov. 2018

May, 2019

## the Platform is born



#### History of the Platform



### **HIGH LEVEL STRATEGY**

#### Framework

Element	Definition	Timeframe	Responsible for defining
Mission	Why we're here	ever-present	OCTO-DE
4 phase plan	High level strategic path for achieving mission	ever-present	OCTO-DE
Principle	What must always true about our work	ever-present	OCTO-DE
Objective	Desired VA outcome	yearly	OCTO-DE
Key Result	Benchmarks and monitors for how we get to an Objective	variable	Collab: OCTO-DE Leads and Platform crew teams
Initiative	A delivery goal a team plans to achieve in a quarter	quarterly	Collab: OCTO-DE Leads and Platform crew teams
Epic	A large body of work that can be broken down into a number of smaller stories	variable	Platform crew teams
User story	A short, simple description of a feature told from the perspective of the person who desires the new capability	variable	Platform crew teams
Sprint objective	A delivery goal a team plans to achieve in a sprint	sprintly	Platform crew teams

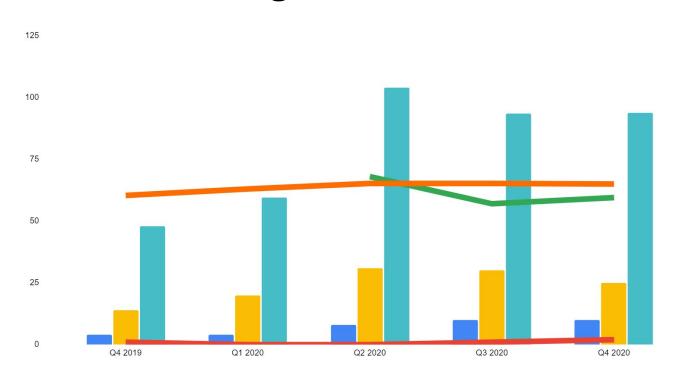
#### **Mission**

The platform helps VA build great Veteran-facing digital products and services by...

- 1. Keeping these products and services available, stable, and secure.
- 2. Ensuring they're **consistent and meet high standards of quality** in Veteran-centered user experience and technical approach.
- Providing shared tools, software, support, and technical infrastructure to accelerate their development.



#### How are we doing?



- # VFS launches
- # Active VFS initiatives
- # PRs (x10)
- # Outages or security issues
- % VFS team satisfaction
- % VA.gov satisfaction



#### 4 phase plan

#### Phase 1:

### Create foundation for successful deployment to VA.gov

- Open source docs repo
- ✓ Reliable infrastructure
- ✓ CI/CD pipeline w/daily deploys
- 24/7 monitoring and on call
- Design system
- Feature toggles
- Analytics services
- Orientation
- ✓ Hands-on support

#### Phase 2:

## Optimize for Platform scalability and VA.gov quality.

- Platform website
- Scalable support model
- O Containerization and isolation
- Automated quality checks
- Flexible governance
- Anytime, rapid deploys
- Vulnerability prevention
- KPI dashboards
- CMS content scaling

#### Phase 3:

## Provide tools for accelerated VA.gov iteration

- O Demo + preview capability
- A/B testing tools
- Frictionless analytics
- New MVP environment
- Customer support tooling
- Performance transparency

#### Phase 4:

#### **Acquire new customer types**

- Extend + iterate on feature set to meet needs of additional customer types
- Actively collaborate with OCTO's larger VA platform vision



#### **Summary**

To date, we've really risen to the challenge of our mission. We've facilitated a doubling in the size of the VA.gov ecosystem, and have empowered VFS teams to do good work - such that VA.gov user satisfaction has improved over time.

However, this doubling of the ecosystem comes with a cost: we're experiencing bandwidth challenges, our platform stability and security are increasingly at risk, and VFS team satisfaction is trending downward.

These are all normal challenges that come with growth. And it puts us solidly in the second phase of our 4 phase plan: optimizing for Platform scalability and VA.gov quality. To overcome our current challenges, we have to invest in work that'll make our systems and teams more scalable and easy to use, and will keep VA.gov's performance and quality high. Our 2021 objectives reflect the desired outcomes we're prioritizing over the next year that we bet will have the largest impact on the Platform's ability to deal with this growth and continue executing on our mission.

#### How we'll measure success

Leading metrics (causes)

- ↑ VFS team engagement w/ SS tools
- ↑ Production deployment rate
- ↑ Detection of vulnerabilities
- ↓ Support volume
- → Build failures
- → Build time

Mission

Available, stable, and secure

platform.

Lagging metrics (affects)

↑ Uptime

**↓** Incidents

Consistent VFSs meeting high standards of quality

↑ VA.gov satisfaction

↓ Quality standards issues

Accelerate VFS team development

↑ VFS team satisfaction

→ Avg time from kickoff to production, by initiative complexity

## **2021 OBJECTIVES**

#### A note before we dive into the details

These objectives are not comprehensive of everything we do, or want to do, as a Platform. Rather, they represent the 4 things that are our top priority to achieve this year.

#### Objective 1 (of 4)

## Info for all common VFS needs are findable in Platform Website

We'll know we're successful when canonical, easy-to-understand information is available for the top 70% of customer needs.

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#### **Metrics**

- ↑ VFS team engagement with SS tools
- ↑ VFS team satisfaction
- ↓ Support volume
- ↓ Quality standards issues

#### Objective 2 (of 4)

## VFS setup and deployment experience is autonomous

We'll know we're successful when VFS teams can get their environments set up within minutes, can deploy to any environment at any time without the aid of Platform personnel and without causing significant risk to the build or to the site.

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Content and app build separation
Scaling content capacity and deploy speed
SS content management with guardrails
"One click" dev setup

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"One click" dev setup	→ Build failures		

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#### Metrics

- ↑ Detection of vulnerabilities
- ↑ Uptime
- ↓ Incidents

#### Objective 4 (of 4)

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#### **Examples of possible related initiatives**

Staging test user dashboard
Easy preview and demo functionality
Development CMS environments
A/B testing tools
Easy data access

#### Objective 4 (of 4)

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Metrics		
↑ VFS team engagement w/SS tools		
↑ VA.gov user satisfaction		
↑ VFS team satisfaction		
↑ Production deployment rate		
↓ Avg time from kickoff to production, by initiative complexity		

#### These are lofty goals

If we are to achieve them, we're going to have to be ruthless about prioritization and keeping scope narrow.

- Have convos about trade-offs
- Clearly demonstrate Objective progress and blockers
- Escalate early and often

## **NEXT STEPS**

#### **Next steps**

- 1. Look at your team's mission, products, and services.
  - a. How can your team help the Platform Crew achieve our 2021 Objectives?
  - b. What might you need to cut, or reduce the scope of, to make room for Objective-related work?
- 2. Participate in crew-wide activities to determine how your team can collaborate to meet these objectives.
  - a. Are there initiatives that your team could complete sooner to unblock another?
- 3. Work with your OCTO-DE Lead to turn those ideas into KRs and initiatives, and prioritize them into the Platform Crew roadmap.



## Merci! Time for Q&A



#### Principles

- 1. Service design, not bureaucracy.
- 2. Work in the open.
- 3. Assume competence and best intentions.
- 4. Trust, but verify.
- More trust can be earned.
- 6. Carrots, not sticks.
- 7. Don't make perfect the enemy of the good.
- 8. Ask for forgiveness, not permission.
- Be kind to each other.

