Virtual Agent Chatbot Product Overview

April 1, 2022



Content

Who we are
How we work and useful links
Research topics and Work in progress
What we've learned
What we've built
Where we're going

Who we are



Virtual Agent Chatbot Team



Luciana Morais Product Owner



Shane Strassberg Design Researcher



Alina Murphy Project Manager



lan Santarinala Product Manager



Tanya Randstoft Tech Lead



Jacob Gacek

Developer



Kha Huynh *Developer*



Joe Hall *Developer*



Justin Trieu Developer



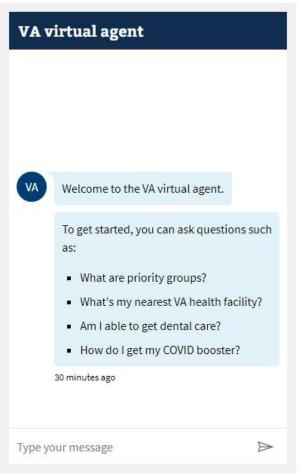
Aditya Sharma Quality Analyst



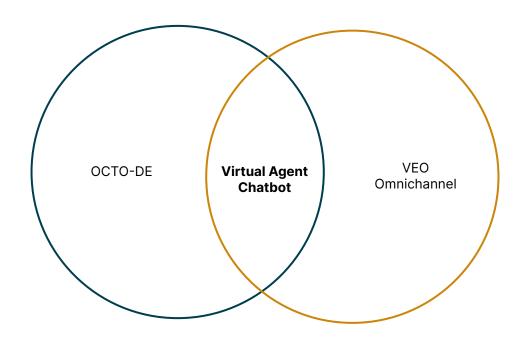
XD Researcher

The chatbot in a nutshell

- Our bot is an Al-enabled chatbot using Microsoft Power Virtual Agent (PVA)
- Available on the Contact Us page of VA.gov to 25% of traffic
- Currently, it allows users to ask basic questions and receive answers we've written ourselves, or a link out to content from VA.gov



Project Governance



What we've built



Virtual Agent Chatbot Team

- Our bot is an Al-enabled chatbot using Microsoft Power Virtual Agent (PVA)
- Available on the Contact Us page of VA.gov to 25% of traffic
- Currently, it allows users to ask basic questions and receive answers we've written ourselves, or a link out to content from VA.gov

Playing with the chatbot

The chatbot lives here: va.qov/contact-us/virtual-agent/

In order to separate our interactions with the chatbot from real veteran usage, please visit our staging environment:

https://staging.va.gov/contact-us/virtual-agent/

It will help our data analysis immensely.

Additionally, if you do go to the production chatbot page (or visit VA.gov in general) please click on this link so that your session isn't counted within Google Analytics:

https://www.va.gov/analytics-opt-out.html

Chatbot features

Sample automated responses based on VA.gov benefits-content for:

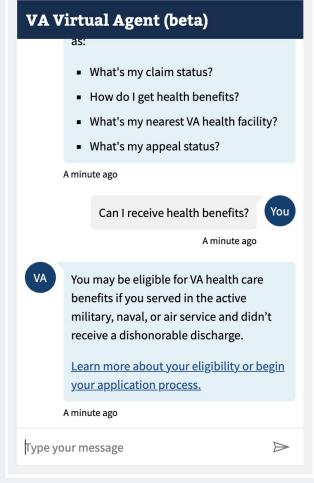
- Health
- Career
- Education
- Records
- Disability

Recognition and surfacing of best resources on topics such as:

- COVID (ongoing)
- Homelessness
- Facilities

General responses for:

- Unrecognized topics
- Errors
- Security & Privacy questions
- Chit-chat
- Escalation to human agent
- Crisis (limited)



© 2021 Thoughtworks

Chatbot features

Authenticated Content (March/April release)

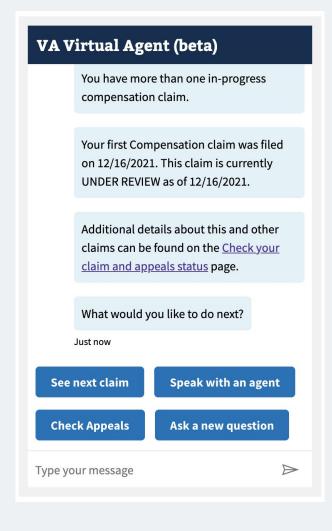
- · Personalized greeting
- Compensation claims and appeals status-check

Feedback systems

- Medallia survey
- Dialogue feedback (exploring)

Expectations & Security

- Disclaimers
- Monitoring (exploring)
- Switch bot on/off

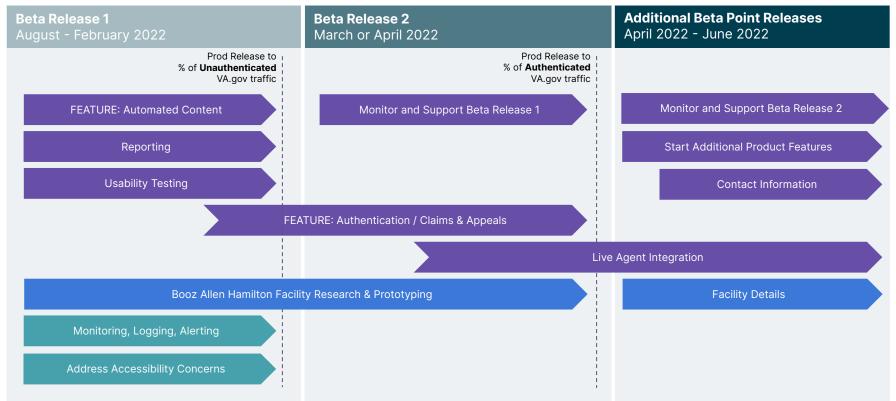


Additional Efforts

- Spanish study (internationalization initiative)
- Generic Spanish response (investigating)
- Continued discussions on content management
- Continued discussions on data centralization
- Facilities research (Booz Allen Hamilton)
- General "bot-needs" research (Booz Allen Hamilton)
- Metrics and analytics setup
- Integration with Omnichannel architecture
- Integration with Live Agent-VBA
- Collaboration with Microsoft during platform transitions
- Marketing discussions



High-level Product Roadmap



Research topics

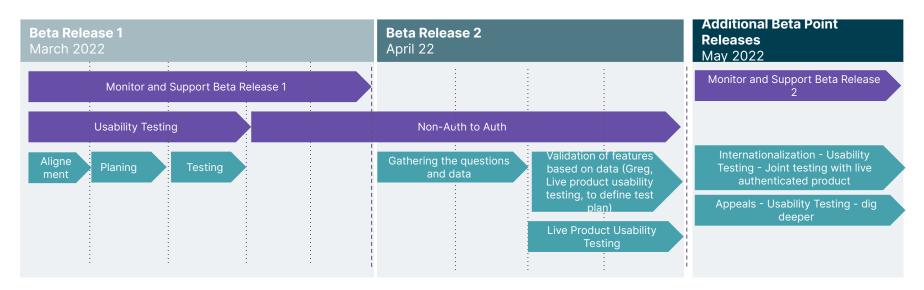
And work in progress



Research planning

More details here

- Aligned on 31st March, 2021
- Research planning and goals aligned for April and May release



© 2021 Thoughtworks

Parking Lot of Research

Please see the Research Parking Lot Doc, for more details - this will eventually be broken into individual ones for studies.

You will find background on previous studies, different topics parking lot to be prioritized, and ideas or question behind upcoming topics.

Topics included are:

Spanish research and internationalization follow up

User feedback

Appeals

Mobile experience

© 2021 Thoughtworks

Non authenticated to Authenticated

- Kicked off on March 1st
- Journey review workshop 1st pass MURAL
 - From this journey we drove the needed questions and spikes, initial assumptions and questions.
- Research plan
 - Find here the research plan
 - This was the <u>prototype</u> tested, currently the ownership of the invision project is daniel.kim@bah.com
 - Here is the .<u>sketchcloud</u> file with mockups.
- Sign In journey and technical adjustments <u>MURAL</u>
 - Discussion about the sign in journey, with tech feedback.
- Journey after adjustments <u>MURAL</u>
 - Iterations before and after usability research are being discussed in this mural.

User Feedback Research

More details here

- Kicked off on March 30th
- To gather feedback and discover pain points from the live version.
- To validate and ask about findings from data analysis from transcripts.
- Next steps:
 - Set and align goals with Luciana & team.
 - Create research plan.

© 2021 Thoughtworks

Validation of features based on data

More details here

To evaluate and gather user feedback from the live version (to define if to use the current unauthenticated release) or the soon to be authenticated.

- Hypothesis: What is your hypothesis for this research
- To validate and explore further the roadmap from the findings from data analysis from the transcript, these can be found here
- Probably to be merged with User Feedback Research

Goals to be defined

© 2021 Thoughtworks 19

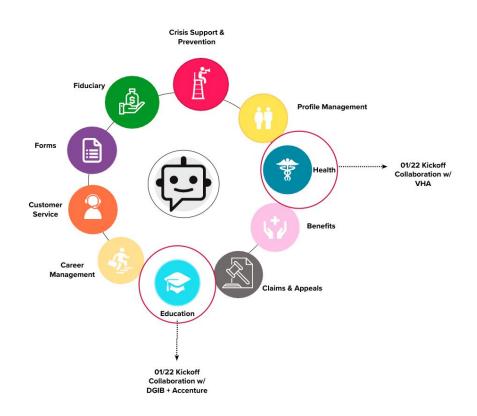
Teams integrating to the chatbot

VHA as well other teams (GI Bill), seem to want to integrate with our virtual Agent. This would require to both set standards and oversee their UX Integration pair to understand their experience with UX and what would be their next steps, and redirect them to get the support needed.

Here you can find some knowledge sharing prepared for them, to present the overview of the product and share key information regarding the Virtual Agent.

You can also find the chatbot and virtual agent <u>VEO</u> <u>MCT Chatbot Style Guide</u>

You can also see this in the What we've learned of this deck.



Teams integrating to the chatbot Collab sessions

- Individual conversations with VHA and DGIB teams to level set, establish requirements, explore roadmaps and align on timelines.
- Collaborate as cohorts:
 - o UX
 - Engineering
 - Product
- With collaboration from:
 - VEO & MCT
 - OCTO
 - VBA, VCL and others as needed

Collaborations, Facilitations & Oversight

Customer Experience

- Continuous Discovery practices
- · Veteran-first approach
- Content management and sustainment
- Ethical and legal sensibilities

Systems

- Bot platform procurements and assignments
- Interoperable systems (ex: live agents)
- Data retention, sharing and storage
- · Call centers
- · Analytics integrations

Engineering

- Legacy code
- Access point management
- · Troubleshooting
- Sustainment and enhancements
- Escape routes (ex: microservice feature switches)
- Identity

Product

- · Scalability management
- · Roadmap alignments
- Veteran & Business alignment
- Leadership & Transfer protocols
- · Outcomes & KPIs

© 2021 Thoughtworks

Spanish research and internationalization

For more information on the topics please refer to the <u>research parking lot</u>.

<u>Here</u> you can find the previous research done in the topic, which consisted of discovery interviews related with the topic, and a question on how would they use the Virtual Agent, how they would change the language, as well as their pain points and expectations.

As a follow up from <u>Spanish Speaking Veterans and the Virtual Agent Interviews</u>, when it is prioritized it would be needed to get on solution mode. This research was complemented by this <u>Spike</u> with PVA possibilities.

You can also refer <u>here</u> on when and how to conduct bilingual to best practices for conducting bilingual or multilingual research if the language is not spoken by the researcher.

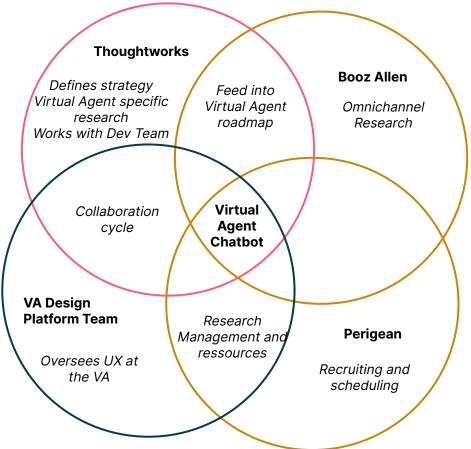
Another research gap to explore would be with users with Low English proficiency.

How we work



 2°

User Research in the Virtual Agent



User Research in the Virtual Agent

To be continuously improved upon

Setting goals	Research	Present Back	Document
Align goals with team and PO. *Research alignment for Apr-May 22 *Research parking lot *Research tracker	Follow the VEO* Research collaboration cycle Create research plan in Virtual Agent Public Github *Submit research plan at the VA Research Repository Github *Contact: shane.strassberg@va. gov *User recruiting - Perigean	Places to present back: Internally to the team - template VA.gov Platform and Apps Weekly Design + Content + Research Sync - template *Contact: naomi.marcussen@va. gov Product Showcase - template Omnichannel meeting *Alina Murphy	Document everything in Virtual Agent Public Github Add key findings at VA Research Repository Github Follow up with team about recommendations and create tickets.

2022

Metrics

Currently the project is being measured with these different tools:

Google Analytics: Get access

DOMO: Internal NSP dashboards

PowerBI: Microsoft Analytics reports

Medallia: Embedded surveys

What we've learned



Virtual Agent Personas







Vets that want to use Al for a personalized experience for their benefits, claims and appeals Vets that want to quickly find information without needing to use a search engine or understand the website navigation

Vets that want to remain anonymous while researching sensitive topics before speaking to a human at VA

Proof of Value

Study Goals

Validate the assumption that a virtual agent can provide value by:

- Increasing awareness of existing VA self-service tools
- Decreasing the time Veterans spend waiting for an outcome
- Giving Veterans 24/7 access to either anonymous or secure support

Methods

- Unauthenticated w/limited content
- Led by OCTO/ThoughtWorks
- Released on June 2021
- 44 (out of 100 recruited) participants
- Segmented by men, women, marginalized populations (ex: LGBT)
- Unmoderated testing with prototype + survey link
- Analyzed conversational logs + survey results
- Not mobile-first w/508 considerations

For results on this and other studies, see report and deck.

Overall, Veterans are willing to use a chatbot and are excited about it, but they want a bot that can:



Identify who they are and leverage personalized information



Provide direct answers with reasonable accuracy



Admit when it does not have an answer, but offers another way to help



Be an efficient channel that can help them avoid calling the VA

Can speak on topics such as debt management, appointment management, health and education benefits

Chatbot Recommendations

Study Goals

Prototype, evaluate, and refine early-stage virtual agent experiences and features to understand user expectations, motivations, and behaviors when interacting with a virtual agent to create design recommendations and inform future virtual agent development

Methods

- 4 rounds of remote moderated usability testing using PVA to simulate a virtual agent experience, two of which exclusively focused on Virtual Agent expectations and behaviors
- 33 usability sessions across 4 separate rounds of research
- Led by VEO MCT/Booz Allen Hamilton
- Demographics collected and evaluated included agent, gender, their familiarity with VA.gov, and their geographic location (rural vs. urban)
- A Chatbot Style Guide built upon existing content strategy from VA.gov to develop a consistent brand, tone, and guidelines for virtual agent communications based on the Proof of Value capabilities

Chatbots should...



Greet users with a direct, mission-oriented personality and brand with an opening message that sets a clear expectation of the virtual agent's capabilities and limitations



Promote a guided experience that leads users down a happy path towards resolution



If a user's intent is undecipherable, prompt the user to rephrase their question no more than two times and each time offer clear guidance



If the user's question is outside scope of the virtual agent abilities, provide clear instruction to reach the specific contact center or other resources (ex. hyperlinks) that can meet their needs



Include visual cues and disclaimers that assure users that their data and privacy are protected

For results on this and other studies, see report.

Chat Recommendations

Study Goals

Prototype, evaluate, and refine the escalation experience from a virtual to live agents to understand user expectations, motivations, and behaviors and to create design recommendations and inform future virtual and live agent development and system architecture.

Methods

- Two rounds of remote moderated usability testing, one using Microsoft Power Virtual Agent (PVA) and another using an interactive wireframe to prototype a more complex escalation experience
- 19 usability sessions focused on this virtual agent escalation experience
- 4 facilitated workshops with live agents across NCC and OCC also informed live agent content recommendations
- Demographics collected and evaluated included agent, gender, their familiarity with VA.gov, and their geographic location (rural vs. urban)
- Live Agent Chat Style Guide built upon existing content strategy
 from VA.gov, VA Knowledge Base, and existing live agent CX training
 to develop a customize existing call center language, brand, and
 tone for communications via chat; this included example quick
 replies for select frequently used responses and topics

Live Agent chats should...

Limit the number pre-chat screener questions to only the absolutely necessary and only require readily available information (ex. user's name and date of birth), rather than requiring information like specific case numbers, which users may not have easily available

Provide estimated wait times to give users an idea of when to expect a live agent to join the chat

Display the prior conversation with the virtual agent to the live agent joining the chat to strengthen trust with VA and reduce user frustration at having to repeat themselves

Provide clear, personalized answers to the user's specific question and actionable next steps when relevant, such as the user's claim status and a link to the VA.gov website for checking the status of a claim in the future

When wait times are long for connection with a live agent (ex. >20 minutes), offer alternative communication channels or follow up options to reduce user frustration

Discovery and Inception

In July 2021 we undertook a Discovery and Inception Workshop to determine "What to build?" and "How to build it?".

The artifacts produced during this session concluded that an *ideal chatbot* can:

- Provide concierge services that take you from A to B
- Act as an information finder
- Have a seamless (and kind) conversational exchange
- Transfer to a human
- Transfer prior conversation to human agent
- Add, remove or update personal information across VA systems
- Help customers pay their bills, refill prescriptions, manage appointments and arrange medical transportation
- Recognize and be supportive of marginalized populations

Value vs. Effort Matrix

	Time Sinks - H, \$	H, \$\$	Big Projects - H, \$\$\$
High	Content has conversational tone Seamless authentication process	End-to-end benefit journey Save permissions Pick or check doctor Request lab reports	* See next slide
	M, \$	M, \$\$	M, \$\$\$
Medium	Authentication passes throughout Changes summarized Chatbot as a guide to help people navigate or learn how to use VA.gov	Transition to SMS interaction	
Low	Fill Ins - L, \$ Responses reviewing security measures - to build trust	L, \$\$	Quick Wins - L, \$\$\$ Claims Phone numbers Help find a facility Medallia feedback Change personal info Mobile-first strategy
	\$	\$\$	\$\$\$

© 2021 Thoughtworks Value

See the complete <u>Discovery & Inception Report</u>.

Crisis Management

Workshop Goals:

- Bring awareness around the issue of crisis and chatbots
- Identify different sets of crisis-scenarios a Veteran or caretaker can communicate within the bot
- Identify how a mishandled crisis can impact the VA

Bot Crisis Outcomes & Decisions



Display a disclaimer stating that the virtual agent is not a mental health bot



Have **limited** crisis responses as fallback



Implement a kill-switch to turn off the bot from further usage should an urgency occur

Launch within pages that have clear callout to VCL resources

Continue conversations on this topic

View the Crisis workshop Mural.

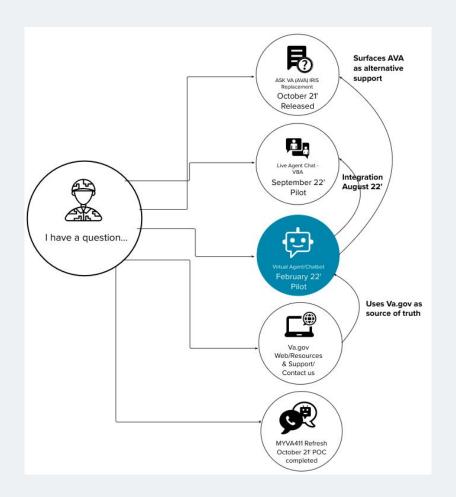
Where we're going



Omnichannel

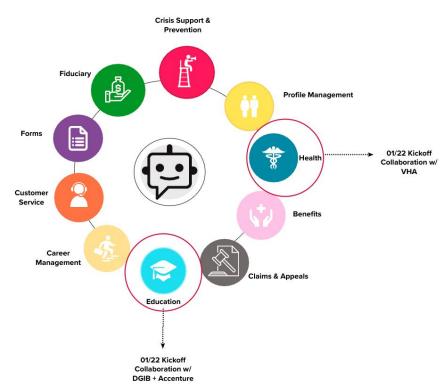
The Omnichannel initiative, led by VEO, envisions a "One-VA" digital customer support experience, where Veterans can start a conversation in one channel and pick it up again at another channel.

The virtual agent/chatbot belongs to this family of existing and up and coming interoperable customer support channels.



Omnichannel & Virtual Agent

Goal: One bot with multiple customer journeys (microservices)



Collaborations, Facilitations & Oversight

Customer Experience

- Continuous Discovery practices
- · Veteran-first approach
- Content management and sustainment
- Ethical and legal sensibilities

Systems

- Bot platform procurements and assignments
- Interoperable systems (ex: live agents)
- Data retention, sharing and storage
- · Call centers
- · Analytics integrations

Engineering

- · Legacy code
- · Access point management
- Troubleshooting
- Sustainment and enhancements
- Escape routes (ex: microservice feature switches)
- Identity

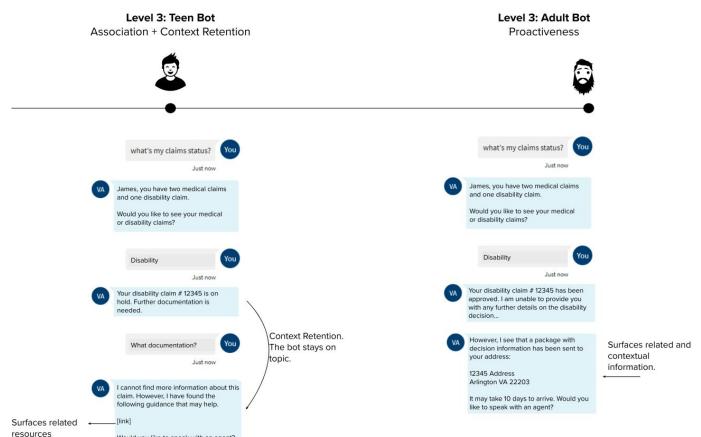
Product

- · Scalability management
- · Roadmap alignments
- Veteran & Business alignment
- Leadership & Transfer protocols
- Outcomes & KPIs

© 2021 Thoughtworks

Bot Sophistication

Would you like to speak with an agent?



Appendix



Useful links

Virtual Agent

Production: https://va.gov/contact-us/virtual-agent/

Before using production you need to opt out of analytics here

Staging: https://staging.va.gov/contact-us/virtual-agent/

Virtual Agent Team and Repositories

- Virtual Agent Public Github
 - Virtual Agent Research Public folder
- VA Research Repository Github
- Team Orchid's board
- Ways of working /roles description

Proof of Value (Report, Deck)

Discovery & Inception

Discovery & Inception (Deck, Mural board)

Murals

- Non-auth to authenticated Journey First pass and open questions-MURAL
- Sign In journey and technical adjustments MURAL
- Journey after adjustments <u>MURAL</u>

Slack

To be added to the channels #design, #vspanalytics,

Design at the VA and Useful Templates

- VA Collaboration Cycle and ux standards
- VA Design Systems
- Research collaboration cycle

Templates

- Recruitment checker template
- Presentation templates
 - o <u>Internal to the team: detailed findings</u>
 - Monday Design and Research
 - Product Showcase
- Research Plan Template
- Conversation Guide Template
- Bilingual User Research

Metrics

- Access to <u>Google Analytics and DOMO</u>
- Medallia contact Luciana or lan.
- PowerBl Analysis here

Research documentation

Upcoming research

Phase 2 research planning (parking lot of topics) and context

Phase 1

Index of Research (Page)

- OCTO-DE Branding Survey
- Veterans & Caregivers Branding Interviews
- Controlled study
- OCTO-DE Self-Service Feature Survey
- Inclusive Design Study

Proof of Value (Report, Deck)

Discovery & Inception

Discovery & Inception (Deck, Mural board)

All Virtual Agent Chatbot links above can be found on the Virtual Agent Chatbot team's public GitHub repository here.

Research Parking Lot Apr - May 22

Booz Allen Hamilton Research

- VEO MCT Phase 1 Chatbot Research
- VEO MCT Phase 2 Chatbot Research
- VEO MCT Phase 3 Live Chat and Chatbot Research
- VEO MCT Phase 4 Live Chat and Chatbot Research
- VEO MCT Chatbot Style Guide

The VEO MCT research done by BAH can be found on the VEO Sharepoint here.

Phase 2

Index of Research (Page)

- Claims Usability Studies
- Facilities Discovery Research
- <u>Facilities Conversational Design</u>
- Spanish Speaking Veterans and the Virtual Agent Interviews
- Authentication Usability Studies
- MCT Omnichannel Co-Design (In progress)
- Release unmoderated testing (Upcoming)

Contacts Virtual Agent Team

Luciana Morais	Product Owner	luciana.morais@va.gov	
Shane Strassberg	Design Researcher	shane.strassberg@va.gov	
Alina Murphy	Project Manager	alina.murphy@va.gov	amurphy@thoughtworks.com
lan Santarinala	Product Manager	ian.santarinala@va.gov	ian.santarinala@thoughtworks.com
Tanya Randstoft	Tech Lead	tanya.randstoft@thouqhtworks.com	
Jacob Gacek	Developer	jacob.gacek@va.gov	jacob.gacek@thoughtworks.com
Kha Huynh	Developer	kha.huynh@va.gov	kha.huynh@thoughtworks.com
Joe Hall	Developer	joseph.hall4@va.gov	joe.hall@thoughtworks.com
Justin Trieu	Developer	justin.trieu@va.gov	justin.trieu@thoughtworks.com
Aditya Sharma	QA Analyst	aditya.sharma2@va.gov	aditya.sharma@thoughtworks.com

Contacts VA

Shane Strassberg	Research collaboration cycle	shane.strassberg@va.gov
Kevin Clawson	Design Researcher	kevin.clawson@va.gov
Naomi Marcussen	Platform Design Lead	naomi.marcussen@va.gov
Kateleigh Clark	BAH UX Strategy	kateleigh.clark <u>@va.gov</u>
Eunice Garcia	Content team *Research experience	eunice.garcia@va.gov
Danielle Thierry	Content team	danielle.thierry@va.gov