Adedara Samuel Precious

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Professional Summary

Multifaceted and results-driven software developer and creative specialist with robust experience in frontend engineering, Java-based backend systems, and multimedia content creation. Proven ability to architect responsive, cross-platform web applications using Next.js, React, Java (JSF PrimeFaces), and TypeScript. Equally adept at translating brand stories through design and motion content with Adobe Creative Suite and CapCut. Adept in Agile development environments, building scalable systems, and collaborating with cross-functional teams to meet technical and creative objectives.

Skills & Tools

· **Programming Languages:** Java, JavaScript (ES6+), TypeScript, HTML5, CSS3, SQL

· **Frameworks & Libraries:** Next.js, React, Redux, Context API, Node.js, JSF PrimeFaces

· **Web Technologies:** RESTful APIs, JSON, XML, Session & Cookie Handling, PWA, Responsive Design

· **Creative & UI Tools:** Figma, Adobe Illustrator, Adobe Photoshop, CapCut, Adobe Premiere Pro

· **Version Control:** Git, GitHub

· **Soft Skills:** Strategic Thinking, Creative Problem Solving, Collaboration, Attention to Detail, Time Management

Experience

Frontend Developer & Engineer (Pre-NYSC)   Feb 2024 – Present
Momas Electricity Meter Manufacturing Company (MEMMCOL), R&D Department

· Developed an enterprise eCommerce platform and GridFlex Application using Next.js, integrating four distinct systems into one user-centric product.

· Contributed to Smart Breaker Module design for intelligent energy monitoring and control.

· Worked in Agile sprints to implement UI logic, REST API endpoints, and frontend optimizations.

· Built reusable components, applied session and cookie management, and versioned deliverables using Git.

Freelance Frontend Developer & UI Designer   Jan 2021 – Present
Remote

· Delivered full-stack UI/UX projects using HTML, CSS, JavaScript, and Next.js.

· Developed responsive interfaces for client dashboards, educational portals, and retail brands.

· Integrated third-party APIs, managed app state with Redux and Context API.

· Designed wireframes and mockups using Figma and Adobe XD.

Freelance Graphic Designer & Cinematographer   Jan 2021 – Present
Remote

· Produced motion graphics, marketing visuals, and cinematographic content for fashion and tech clients.

· Managed brand identities and created social media kits using Illustrator and Photoshop.

· Edited promotional videos, reels, and product highlights with CapCut and Adobe Premiere.

Projects & Achievements

· **Departmental E-Library System:** Full-stack platform using Node.js, JavaScript, and MSSQL for multimedia resource access.

· **Vendor Wallet Application:** Developed during internship to simplify vendor payment processing and financial tracking.

· **Staff Management Record System:** Digitized HR workflows and user role access built with Java and MSSQL.

· **Personal Portfolio Website:** Built with Next.js to showcase design, development, and video projects.

Education

Bachelor of Science in Computer Science   Graduated: November 29, 2024
Bamidele Olumilua University of Education, Science & Technology, Ikere Ekiti

Languages & Interests

· **Languages:** English (Fluent), Yoruba (Basic)

· **Interests:** Frontend Innovation, UI Animation, Cinematic Storytelling, Gaming, Mobile UX Research