



# EL2805 Reinforcement Learning

## Homework 2

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### Instructions (read carefully):

- Answer the questions of Parts 1 and 2.
- Work in groups of 2 persons.
- **Both** students in the group should upload their scanned report as a .pdf-file to Canvas before December 19, 23:59. The deadline is strict. Please mark your answers directly on this document, and **append** hand-written or typed notes justifying your answers. Reports without justification will not be graded.

Good luck!

# 1 Part 1. Q-learning and SARSA

Consider a discounted MDP with  $\mathcal{S} = \{A, B, C\}$  and  $\mathcal{A} = \{a, b, c\}$ . We plan to use either the Q-learning or the SARSA algorithm in order to learn to control the system. We initialize the estimated Q-function as all zeros – that is:

$$Q^{(0)} = \begin{matrix} & a & b & c \\ \begin{matrix} A \\ B \\ C \end{matrix} & \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \end{matrix}.$$

The observed trajectory is as follows (for these transitions, we are imposed a policy):

$$(? , ? , ?); (A , ? , ?); (B , a , 100); (A , b , 60); (B , c , 70); (C , b , 40); (A , a , 20); (C , c , \dots)$$

where each triplet represents the state, the selected action, and the corresponding reward. Some of the information has been corrupted (marked with question marks) in the above sequence.

- a) Before the information became corrupt, we ran the Q-learning algorithm and obtained that

$$Q^{(2)} = \begin{matrix} & a & b & c \\ \begin{matrix} A \\ B \\ C \end{matrix} & \begin{bmatrix} 11 & 0 & 0 \\ 0 & 0 & 60 \\ 0 & 0 & 0 \end{bmatrix} \end{matrix}.$$

The discount factor was  $\lambda = 0.5$  and the learning rate was fixed to  $\alpha = 0.1$ . Can you infer what the corrupt information was (i.e., the first state, the first and second selected actions, and the first and second observed rewards)? **Answer:**

$$(\underline{B}, \underline{c}, \underline{60}); (A, \underline{a}, \underline{80}); (B, a, 100); (A, b, 60); (B, c, 70); (C, b, 40); (A, a, 20); (C, c, \dots)$$

- b) Provide the updated Q-values, using the Q-learning algorithm, at the 7th iteration. Use the same values for  $\lambda$  and  $\alpha$  as in a). **Answer:**

$$Q^{(7)} = \begin{matrix} & a & b & c \\ \begin{matrix} A \\ B \\ C \end{matrix} & \begin{bmatrix} \underline{12.125} & \underline{9} & \underline{0} \\ \underline{10.55} & \underline{0} & \underline{61} \\ \underline{0} & \underline{4.55} & \underline{0} \end{bmatrix} \end{matrix}.$$

- c) What is the greedy policy w.r.t. the estimated Q function at the 7th iteration?  $\pi(A) = \underline{a}$ ,  $\pi(B) = \underline{c}$ ,  $\pi(C) = \underline{b}$ .

- d) Provide the updated Q-values at the 7th iteration using the SARSA algorithm (initialized with  $Q^{(0)}$  as all zeros). Take the first two (state, action, reward)-triplets as those given in your answer to a). Let the discount factor be  $\lambda = 0.5$  and the learning rate fixed to  $\alpha = 0.1$ . **Answer:**

$$Q^{(7)} = \begin{matrix} & a & b & c \\ \begin{matrix} A \\ B \\ C \end{matrix} & \begin{bmatrix} \underline{9.2} & \underline{9} & \underline{0} \\ \underline{10} & \underline{0} & \underline{61} \\ \underline{0} & \underline{4.4} & \underline{0} \end{bmatrix} \end{matrix}.$$

- e) What is the greedy policy at the 7th iteration?  $\pi(A) = \underline{a}$ ,  $\pi(B) = \underline{c}$ ,  $\pi(C) = \underline{b}$ .

- f) (Tick the correct circle) Are the rewards deterministic? ☐ Yes - ☒ No

a) Since we have only two non-zero entries the possibilities are

$(A, a)$  or  $(B, c)$

However, since we know that the second observed state is A then we know in Step 1:  $(B, c, r_1(B, c))$

$$Q^{(1)}(B, c) = 0 + 0,1 \cdot [r(B, c) + \lambda \cdot \max_{a'} Q^{(0)}(A, a') - 0]$$

$$60 \stackrel{!}{=} Q^{(1)}(B, c) = 0,1 \cdot r(B, c)$$

$$\Rightarrow \boxed{r(B, c) = 600}$$

• Step 2:  $(A, a, r_2(A, a))$

$$Q^{(2)}(A, a) = 0 + 0,1 \cdot [r(A, a) + \lambda \cdot \max_{a'} Q^{(1)}(B, a') - 0]$$

$$11 \stackrel{!}{=} Q^{(2)}(A, a) = 0,1 \cdot r(A, a) + 0,05 \cdot 60$$

$$\Rightarrow \boxed{r(A, a) = 80}$$

b)

$$\begin{aligned} \text{• Step 3: } Q^{(3)}(B, a) &= 0 + 0,1 \cdot [100 + 0,5 \cdot \max_{a'} Q^{(2)}(A, a') - 0] \\ &= 10 + 0,05 \cdot 11 = \underline{\underline{10,55}} \end{aligned}$$

$$\begin{aligned} \text{• Step 4: } Q^{(4)}(A, b) &= 0 + 0,1 \cdot [60 + 0,5 \max_{a'} Q^{(3)}(B, a') - 0] \\ &= 6 + 0,05 \cdot \max_{a'} Q^{(3)}(B, a') \\ &= 6 + 0,05 \cdot 60 = \underline{\underline{9}} \end{aligned}$$

$$\begin{aligned} \text{• Step 5: } Q^{(5)}(B, c) &= 60 + 0,1 \cdot [70 + 0,5 \max_{a'} Q^{(4)}(A, a') - 60] \\ &= 60 + 7 + 0,05 \max_{a'} Q^{(4)}(A, a') - 6 = \underline{\underline{61}} \end{aligned}$$

$$\begin{aligned} \text{• Step 6: } Q^{(6)}(C, b) &= 0 + 0,1 \cdot [40 + 0,5 \max_{a'} Q^{(5)}(A, a') - 0] \\ &= 4 + 0,05 \cdot 11 = \underline{\underline{4,55}} \end{aligned}$$

$$\text{• Step 7: } Q^{(7)}(A, a) = 11 + 0,1 \cdot [20 + 0,5 \max_{a'} Q^{(6)}(C, a') - 11] = 110 + 2 + 0,05 \cdot 4,55 = \underline{\underline{112,275}}$$

c) Using  $Q^{(7)}(A, a)$  we can extract the greedy policy:

$$\pi^{(7)}(s) = \operatorname{argmax}_{a'} Q^{(7)}(s, a')$$

$$\Rightarrow \pi^{(7)}(A) = a$$

$$\pi^{(7)}(B) = c$$

$$\pi^{(7)}(C) = b$$

d) SARSA-updates:  $Q^{(k+1)}(s, A) = Q^{(k)}(s, A) + \alpha \cdot [r(s, A) + \lambda \cdot Q^{(k)}(s', A') - Q^{(k)}(s, A)]$

$$\text{Step 1: } Q^{(1)}(B, c) = 0 + 0.1 \cdot [600 + 0.5 \cdot Q^{(0)}(A, a) - 0] \\ = \underline{\underline{60}}$$

$$\text{Step 2: } Q^{(2)}(A, a) = 0 + 0.1 \cdot [80 + 0.5 Q^{(1)}(B, a) - 0] \\ = \underline{\underline{8}}$$

$$\text{Step 3: } Q^{(3)}(B, a) = 0 + 0.1 \cdot [100 + 0.5 \cdot Q^{(2)}(A, b) - 0] \\ = \underline{\underline{10}}$$

$$\text{Step 4: } Q^{(4)}(A, b) = 0 + 0.1 \cdot [60 + 0.5 \cdot Q^{(3)}(B, c) - 0] \\ = \underline{\underline{9}}$$

$$\text{Step 5: } Q^{(5)}(B, c) = 60 + 0.1 \cdot [70 + 0.5 \cdot Q^{(4)}(A, b) - 60] \\ = 60 + 7 - 6 = \underline{\underline{61}}$$

$$\text{Step 6: } Q^{(6)}(C, b) = 0 + 0.1 \cdot [40 + 0.5 \cdot Q^{(5)}(A, a) - 0] \\ = 4 + 0.05 \cdot 8 = \underline{\underline{4.4}}$$

$$\text{Step 7: } Q^{(7)}(A, a) = 8 + 0.1 \cdot [20 + 0.5 \cdot Q^{(6)}(C, c) - 8] \\ = 8 + 2 - 0.8 = \underline{\underline{9.2}}$$

Note: Here we use the next state, next  $(s_{t+1}, a_{t+1})$  action pair that was observed to update  $Q^{(k)}(s_t, a_t)$  !

e) Again the greedy-policy w.r.t  $Q^{(7)}$  is  $\pi^{(7)}(s) = \operatorname{argmax}_{a'} Q^{(7)}(s, a')$

$$\pi^{(7)}(A) = a$$

$$\pi^{(7)}(B) = c$$

$$\pi^{(7)}(C) = b$$

f) Rewards is clearly not deterministic, since for the state-action pair  $(B,C)$  we observe the reward 600 in the first step and 70 in the fifth step.

The same observation can be made for  $(s_t, a_t) = (A, a)$ , where  $r(A, a) = 140$  in the 2<sup>nd</sup>-step.  
 $r(A, a) = 20$  in the 7<sup>th</sup>-step.

## 2 Part 2: policy gradient and function approximation

**Policy gradients.** We consider an episodic RL problem with finite state-space  $\mathcal{S}$  and action space  $\mathcal{A} = \{1, \dots, n+1\}$ . For all states  $s$ , let  $f(s)$  be a real valued function in  $[1, 2]$ . We parameterize the policy using parameter vector  $\theta = (\theta_1, \dots, \theta_n) \in [0, 1]^n$  according to the following recursion: For  $i \in \{1, \dots, n\}$ , initialize  $i = 1$  and draw independent random variable  $Z_i$  uniformly from  $[0, f(s)]$ . If  $Z_i \leq \theta_i$ , choose action  $a = i$ , otherwise, set  $i \leftarrow i+1$  and repeat. At the last step of the recursion, if  $Z_n > \theta_n$ , choose  $a = n+1$ .

- a) Compute in state  $s$ , the probability  $\pi_\theta(s, i)$  of choosing action  $i$ . **Answer:**

$$\begin{aligned}\pi_\theta(s, 1) &= Q_1(f(s)) \\ \pi_\theta(s, i) &= \left( \prod_{j=1}^{i-1} \left( 1 - \frac{\theta_j}{f(s)} \right) \right) \cdot \frac{\theta_i}{f(s)} \quad \text{for } i \in \{2, \dots, n\} \\ \pi_\theta(s, n+1) &= 1 - \prod_{j=1}^n \left( 1 - \frac{\theta_j}{f(s)} \right)\end{aligned}$$

- b) What is the Monte-Carlo REINFORCE update of  $\theta$  upon observing an episode  $\tau = (s_1, a_1, r_1, \dots, s_T, a_T, r_T)$ ? Provide explicit formulas using the function  $f$ ,  $\theta$  and  $\tau$  only.

$$\begin{aligned}\frac{\partial \ln \pi_\theta(s, i)}{\partial \theta_i} &= \frac{1}{\theta_i} \\ \frac{\partial \ln \pi_\theta(s, i)}{\partial \theta_k} &= \frac{1}{\theta_k f(s)} \quad \text{for } k < i \\ \frac{\partial \ln \pi_\theta(s, i)}{\partial \theta_k} &= 0 \quad \text{for } k > i\end{aligned}$$

**Off-policy control with function approximation.** Consider a discounted RL problem, that we wish to solve using approximations of the (state, action) value function (i.e., parametrized by vector  $\theta$ ).

- c) We observe the transition  $(s_t, a_t, r_t, s_{t+1})$ . State the Q update in the Q-learning algorithm with function approximation. Why is it a semi-gradient algorithm? **Answer:**

Update:  $Q^{(k+1)} := Q^{(k)} + \alpha \cdot (r_t + \lambda \max_b Q_\theta(s_{t+1}, b) - Q_\theta(s_t, a_t)) \cdot \nabla_\theta Q_\theta(s_t, a_t)$   
 It is a semi-gradient method since we only consider the part of the gradient w.r.t the estimated  $Q_\theta$ -fun but ignore the effect of the target which also depends on  $\theta$ !

- d) In the previous updates, the "target" evolves in every step, which could affect the algorithm convergence. What do we mean by target? Can you propose a modification that addresses this problem? **Answer:**

The target is the term:  $r_t + \lambda \max_b Q_\theta(s_{t+1}, b)$ , which we back our estimate in the direction of. We fix the weight vectors of the target function for a couple of steps  $k$  and after that we update the weight vectors of the target function by setting them equal to the weight vectors of the estimated Q-function after those  $k$  update steps!  
 See Pseudocode below!

a) Setting: Finite state space  $\mathcal{S}$

Action Space  $\mathcal{A} := \{1, \dots, n+1\}$

Furthermore, we have  $f: \mathcal{S} \rightarrow [1, 2]$  and the policy is parametrized using  $\theta = [\theta_1, \dots, \theta_n]^T \in [0, 1]^n$

according to the following recursion: ① Initialize  $i=1$

for  $i=1, \dots, n$

② Draw independent random variable  $Z_i$  uniformly from  $[0, f(s)]$

③ If  $Z_i \leq \theta_i$

choose action  $a=i$

$i \neq n$  else

$i \leftarrow i+1$  and jump to ②

$i=n$ : Only at the last step:

else: If  $Z_n > \theta_n$ , choose action  $a=n+1$

- For choosing action  $a=1$ , the random variable  $Z_1$  (which is uniformly distributed with support  $[0, f(s)]$ ) must be less or equal to  $\theta_1$ :  $\theta_1$

$$P(Z_1 \leq \theta_1) = \int_0^{\theta_1} \frac{1}{f(s)} dz_1 = \frac{\theta_1}{f(s)}$$

$\Rightarrow$  Hence, the probability of selecting action  $a_1$ :  $P[a=a_1] = \frac{\theta_1}{f(s)}$

- For choosing action  $a=2$ , the random variable  $Z_1$  must be greater than  $\theta_1$  and  $Z_2$  (which is again uniformly distributed with support  $[0, f(s)]$ ) must be less or equal than  $\theta_2$

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$$\text{Hence } P[a=a_2] = \left(1 - \frac{\theta_1}{f(s)}\right) \cdot \frac{\theta_2}{f(s)}$$

...

We can generalize this result for  $i \in \{2, \dots, n\}$

$$P[a=a_i] = \left( \prod_{j=1}^{i-1} \left(1 - \frac{\theta_j}{f(s)}\right) \right) \cdot \frac{\theta_i}{f(s)}$$

$$b) \frac{\partial \ln \pi_{\theta}(s, i)}{\partial \theta_i} = \frac{\partial}{\partial \theta_i} \left[ \ln \left( \prod_{j=1}^{i-1} \left(1 - \frac{\theta_j}{f(s)}\right) \cdot \frac{\theta_i}{f(s)} \right) \right] = \frac{\partial}{\partial \theta_i} \left[ \sum_{j=1}^{i-1} \ln \left(1 - \frac{\theta_j}{f(s)}\right) + \ln(\theta_i) - \ln(f(s)) \right]$$

$$= \frac{1}{\theta_i} \quad \text{This also holds for } i=1$$

Next, we consider  $\frac{\partial \ln \pi_\theta(s_i)}{\partial \theta_k}$ , where  $k < i$ :

Since  $k < i$ , we only focus on the second case:

$$\begin{aligned} \frac{\partial \ln \pi_\theta(s_i)}{\partial \theta_k} &= \frac{\partial}{\partial \theta_k} \left( \ln \left( \left( \prod_{j=1}^{i-1} \left( 1 - \frac{\theta_j}{f(s)} \right) \right) \cdot \frac{\theta_i}{f(s)} \right) \right) = \frac{\partial}{\partial \theta_k} \left( \sum_{j=1}^{i-1} \ln \left( 1 - \frac{\theta_j}{f(s)} \right) + \ln \left( \frac{\theta_i}{f(s)} \right) \right) \\ &= \frac{\partial}{\partial \theta_k} \left( \ln \left( 1 - \frac{\theta_k}{f(s)} \right) \right) = \frac{\partial}{\partial \theta_k} \left( \ln(f(s) - \theta_k) - \ln(f(s)) \right) \\ &= \underline{\underline{\frac{-1}{\theta_k - f(s)}}} \end{aligned}$$

Lastly, we consider  $\frac{\partial \ln \pi_\theta(s_i)}{\partial \theta_k}$  where  $k > i$

$$\frac{\partial \ln \pi_\theta(s_i)}{\partial \theta_k} = \frac{\partial}{\partial \theta_k} \left[ \ln \left( \left( \prod_{j=1}^{i-1} \left( 1 - \frac{\theta_j}{f(s)} \right) \right) \cdot \frac{\theta_i}{f(s)} \right) \right] \stackrel{\text{Since } k > i}{=} \underline{\underline{0}}$$

Hence the REINFORCE update rule is:

$$\theta^{(r+1)} = \theta^{(r)} + \alpha \cdot \left( \sum_{t=1}^T r_t \right) \cdot \left( \sum_{t=1}^T \nabla \ln \pi_\theta(s_t, a_t) \right)$$

$$Q^{(k+1)} = Q^{(k)} + \alpha \left( r_t + \lambda \max_b Q_{\phi}(s_{t+1}, b) - Q_\theta(s_t, a_t) \right) \cdot \nabla Q_\theta(s_t, a_t)$$

Other weight vectors!

After  $k$  update steps:  $\phi \leftarrow \theta$