

# Project 1

## Quantum Walks and Monte Carlo

WISER Quantum program 2025

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# 1. Developed Fully Generalized Quantum Galton Board (QGB) Circuits

Technical Detail:

- Layers = number of pegs (depth of board)
  - Each peg gate:
    - Hadamard gate  $\rightarrow \theta = \pi/2$  (for fair split)
    - $R_x(\theta)$  gate  $\rightarrow \theta \neq \pi/2$  (for bias)
  - The ball qubit is routed conditionally at each layer
  - Measurement of final register gives "slot" count
- 
- I wrote a **modular function** to generate QGB circuits with arbitrary layer depth and configurable gate bias.

Where in Code:

- [quantum\\_peg\\_multi.py](#): contains `generate_qgb(layers, theta)`
- Uses controlled-SWAP logic and either Hadamard or  $R_x(\theta)$  gates

# 2. Gaussian Output from Unbiased QGB

## Goal:

Simulate a **fair Galton Box**, where a ball has 50/50 chance at each peg → should produce a **Gaussian-like distribution** at the output.

## Implementation:

- Set  $\theta = \pi/2$  (use Hadamard gates)
- Simulate with many shots (2048 shots)
- Process measurement results into slot histogram

## Where in Code:

- `quantum_peg_multi.py` + `run_all_multi.ipynb`
- `verify_gaussian.py` confirms the Gaussian shape
- Output saved to: `results/qgb_gaussian_vs_biased.png`

# 3. Rx-biased QGB → Exponential-like Output

Goal:

By rotating with  $R_x(\theta)$  where  $\theta \neq \pi/2$  (e.g.,  $2\pi/3$ ), the board becomes **biased**, so more balls go one way → leading to **skewed (exponential-like)** distributions.

Implementation:

- Same QGB logic, but  $\theta$  is set to a value like  $2\pi/3$
- compare results with unbiased case

Where in Code:

- `biased_distribution_multi.py`
- `run_all_multi.ipynb`
- Visualization in same plot as unbiased

# 4. Distance Metrics: TVD & KL Divergence

Problem:

We needed to **quantify** how similar or different two distributions are (e.g., Gaussian vs biased, noisy vs ideal).

## Implementation:

I implemented two standard metrics:

- **TVD (Total Variation Distance):** max difference in probabilities
- **KL Divergence:** how much information is lost moving from true to estimated distribution

Where in Code:

- `distance_metrics_multi.py` contains both functions

```
total_variation_distance(dist1, dist2)
kl_divergence(dist1, dist2)
```

Used in `run_all_multi.ipynb` and `noise_vs_ideal.ipynb`

# 5. Hadamard Quantum Walk Circuit

Goal:

Simulate a **quantum walk**, where quantum interference causes a walker to behave differently than in a classical random walk.

Implementation:

- Built a circuit using **Hadamard gates** and **controlled shifts**
- The position register stores the walker's position
- Unlike a classical random walk, the output is uneven and shows distinct peaks and dips, a result of quantum interference between possible paths.

Where in Code:

- `hadamard_walk_qiskit.py`
- Called in `run_all_multi.ipynb`
- Output saved in: `results/hadamard_walk_qiskit.png`

# 6. Noise Simulations with Qiskit Aer

Goal:

Test how **hardware noise** affects simulation output.

Implementation:

- Used Qiskit AerSimulator with:
  - Depolarizing error (1-3 qubit gates)
  - **Readout error** (measurement error)
- Compared "ideal" and "noisy" distributions
- Re-ran distance metrics to measure deviation

Where in Code:

- noise\_vs\_ideal.ipynb
- Uses:

```
from qiskit_aer.noise import NoiseModel, depolarizing_error, ReadoutError
```

- Output plot: results/noisy\_comparison.png