# It's *Tough* to be *Pretty*: semantic relatedness between *tough* and *pretty* predicates\*

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#### **Abstract**

*Tough*-constructions have been a long-standing puzzle in the syntactic literature. The main paradox posed by those constructions is that (1) their matrix subject seems to receive a  $\theta$ -role from the embedded predicate instead of the matrix predicate, while (2) movement of the subject from an embedded position to its final matrix position appears problematic ("improper") from a theoretical standpoint. In this paper, we propose a novel analysis of tough-predicates at the syntax-semantics interface, by contrasting *tough*-constructions with another kind of infinitival construction – so-called *pretty*-constructions. *Pretty*-constructions, like *tough*-constructions, involve an adjective embedding an infinitival clause; unlike tough-constructions however, prettyconstructions seem to involve a more straightforward  $\theta$ -grid, whereby the matrix predicate assigns a THEME  $\theta$ -role to the matrix subject. We argue that *tough*-constructions differ minimally from *pretty*-constructions, by showing that both kinds of predicates assign a proper  $\theta$ role to their subject, but that the exact nature of the  $\theta$ -role differs: THEME for *pretty vs* what we will call REFERENCE for tough. This analysis, in addition to providing a more fine-grained semantics for tough- and pretty- constructions, explains a number of structural contrasts between the two kinds of structures, among which the (un)availability of an expletive alternation, the (un)availability of further embedding within the infinitival clause, and experiencer "intervention" effects.

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## 1 Puzzle: *Tough* and *pretty* predicates seem to differ in their argument structure

*Tough* (1a) and *pretty* (1b) predicates are two classes of predicates that can take a missing-object infinitival clause as complement.

- (1) a. **Suzi** is tough to please.
  - b. **Those roses** are pretty to look at.

#### 1.1 Structural differences

We are interested in three structural contrasts occurring between those constructions. As first observed by [Lees, 1960, Rosenbaum, 1967] *Tough*-constructions allow both an "it-variant" such as (2b), and a "fronted" variant such as (2a). In contrast, pretty-constructions only allow a fronted variant such as (3a); in other words, they do not allow any "it-variant", as exemplified in (3b) [Lasnik and Fiengo, 1974].

- (2) a. **Suzi** is tough to please.
  - b. **It** is tough to please Suzi.
- (3) a. **Those roses** are pretty to look at.
  - b. \* It is pretty to look at those roses.

Interestingly, this syntactic contrast extends to fronted infinitival clauses, which happen to be grammatical in *tough*-constructions as shown in (4a), and yet ungrammatical in *pretty*-constructions, as shown in (4b). We call those alternative structures "clause-fronted" structures.

- (4) a. **To please Suzi** is tough.
  - b. \* To look at those roses is pretty.

The second notable difference between *tough*- and *pretty*-constructions is that the former kind of construction, unlike the latter kind, allows for further embedding within its clausal complement. This ability of *tough*-constructions to exhibit what seems like a long-distance dependency has already been noted by [Longenbaugh, 2017]. The contrast with *pretty*-constructions is exemplified in (5) below.

- (5) a. **This horse** is tough to convince Johnny to ride.
  - b. \* **This painting** is pretty to convince Lucy to look at.

The last difference between *tough*- and *pretty*-constructions is that *tough*-constructions allow for experiencers introduced by *for* in the fronted variant (6a), while *pretty*-constructions do not (6b).

- (i) a. \* This necklace is important to Lisa to hide.
  - b. \* This necklace is pretty to Lisa to look at.

<sup>&</sup>lt;sup>1</sup>It has been noted that some nouns (e.g. *a pain, a pleasure*) and verbs (e.g. *frighten, amuse*) behave like *tough*-predicates [Lasnik and Fiengo, 1974, Pesetsky, 1987, Gluckman, 2019], but for the sake of simplicity we will focus on adjectival predicates in that paper.

<sup>&</sup>lt;sup>2</sup>We adopt this theory-neutral denomination instead of the usual "expletive" denomination for reasons that will be made clear in Section 4.

<sup>&</sup>lt;sup>2</sup>Note however that *both* fronted *tough*- and fronted *pretty*-constructions are incompatible with (unambiguously) matrix experiencers introduced by *to* [Hartman, 2009, Keine and Poole, 2017]. We will come back to this common restriction in Section 4.

- (6) a. **Suzi** is tough for Joseph to please.
  - b. \* Those flowers are pretty for Joseph to look at.

	tough-construction	pretty-constructions
<i>it-</i> variant	✓	Х
long-distance	✓	×
for-experiencer	✓	×

Table 1: Three main structural contrasts between tough- and pretty-constructions

#### 1.2 Semantic differences

Cross-linguistically, the *tough*- and the *pretty*-class both seem to involve predicates of personal taste [Lasnik and Fiengo, 1974, Pesetsky, 1987, Lasersohn, 2005, Gluckman, 2019, Bylinina, 2014]. Predicates of personal taste are inherently subjective, i.e., JUDGE-dependent. *Tough*- and *pretty*-predicates belonging to this category of predicates is supported by two diagnostics: faultless disagreement (7) and retraction (8).

- (7) (Faultless) Disagreement [Lasersohn, 2005]
  - a. **Suzi** is tough to please. Well I disagree!
  - b. **Those roses** are pretty to look at. Well I disagree!
- (8) Retraction [MacFarlane, 2014]
  - a. **Suzi** is tough to please.
    - But you said last week she was easy to please!
    - Well, I take it back.
  - b. **Those roses** are pretty to look at.
    - But you said this morning that they were quite plain!
    - Well, I take it back.

Yet, the two classes of predicates also exhibit some inherent differences. The *tough*-class on the one hand, seems to contain predicates over events [Gluckman, 2019]. *Easy, impossible, important, annoying* are a few examples of such predicates. Those predicates do not seem to require the JUDGE to directly experience or be an active participant in the event they specify; as an example, it is possible to refer to an event that has not yet occurred as *tough*. The *pretty*-class on the other hand, involves "sensory" predicates such as *pretty, tasty, fragrant, melodious,* which apply to individuals with the relevant sensory properties. Additionally, *pretty*-predicates have been argued to require direct perceptual evidence from the point of view of the JUDGE [Pearson, 2012, Hirvonen, 2016]. As an example, it seems impossible to call a cake *tasty* without having tasted it, or even seen it.

A potentially related fact is that *pretty* appears to take its subject as a THEME argument, unlike *tough*. This is supported by the contrast in (9). The *pretty*-construction in (9a) leads to the inference

 $<sup>^3</sup>$ For instance, *pretty* seems to mean that some visually-perceptible features of the THEME argument produce some degree of aesthetic satisfaction from the perspective of the JUDGE. We will come back to the semantics of *pretty*-predicates towards the end of this paper, in Section  $^5$ 

that the matrix subject is pretty, while the matrix subject of the *tough*-construction in (9b) cannot be systematically ascribed the property of being *tough*.<sup>4</sup>

- (9) a. **Those roses** are pretty to look at.
  - $\rightsquigarrow$  Those roses are pretty.
  - b. Suzi is tough to please.
    - → Suzi is tough.

Therefore, the subject of a fronted *tough*-construction like (9b) has been assumed to receive its  $\theta$ -role from the embedded predicate (though see [Lasnik and Fiengo, 1974, Chomsky, 1977, Hornstein, 2001, Kawai et al., 2002] for alternative analyses). Under that view, the subject of a fronted *tough*-construction should play exactly the same role in the sentence as the embedded object of the corresponding *it-tough*-construction.

	tough-predicates	<i>pretty-</i> predicates
predicate over	events	"pure" individuals (no events)
subject's θ-role	none	Тнеме
JUDGE's evidence	potentially indirect	direct and perceptual

Table 2: Three main semantic contrasts between *tough*- and *pretty*-constructions

## 1.3 Proposal at a glance

In this paper, we entertain the hypothesis that both *tough*- and *pretty*-subjects are in fact "thematic". The paper is constructed as follows. In section 2, we review previous syntactic approaches to *tough*- and *pretty*-constructions and summarize their predictions regarding the semantics of the constructions at stake. In section 3, we attempt to shed light on the fine-grained semantic properties of *tough*-predicates in the context of fronted *tough*-constructions. We show that those constructions have a more complex argument structure than what was generally assumed, in that *tough*-predicates require a Reference argument, i.e. an individual that is the drive of the toughness judgment. In section 4, we extend the analysis to *it-tough*-constructions by relating them to clause-fronted *tough*-constructions. Section 5 attempts to explain the key similarities and differences between *tough*- and *pretty*-predicates. More precisely, we establish in this Section that *tough* and *pretty* take similar semantic arguments (THEME and REFERENCE). Crucially however, we argue that those arguments are associated to different syntactic positions (matrix subject *vs* complement clause) in each construction. We will relate this key difference between *tough* and *pretty* to the structural contrasts regarding the (un)availability of a clausal or *it* subject, the (im)possibility

- (ii) a. Your kids are easy.
  - b. This problem is difficult.

But those examples are restricted to a few possible matrix DPs, and seem to be very close in meaning to their most salient counterparts containing an infinitival clause:

- (iii) a. Your kids are easy to manage.
  - b. This problem is difficult to solve.

In other words, the *tough*-adjective does not seem to directly refer to any intrinsic property of the matrix subject, but rather to a property of the subject, *relative to a very specific situation or event*.

<sup>&</sup>lt;sup>4</sup>As previously noted in the *tough*-movement literature (see e.g. [Hornstein, 2001, Kim, 1995, Hicks, 2009]), there are a few cases where the *tough*-adjective seems to directly modify the matrix subject:

of long-distance dependencies, and the (un)availability of a *for*-experiencer. In Section 6, we suggest that our analysis may extend to other (sub)classes of predicates with infinitival complements, offering a more unified picture of what those constructions are, and do. Among those related constructions are *rare*-constructions [Fleisher, 2015], which were previously argued to form a subcategory of *tough*-constructions; and *rude*-constructions [Stowell, 1991], which seem to share semantic properties with *pretty*-constructions and syntactic properties with *tough*-constructions.

## 2 Previous accounts of *tough-* and *pretty-*constructions

## 2.1 *Tough-*constructions

Tough-constructions have been a very debated topic since the early days of generative syntax (see e.g. [Chomsky, 1964] and [Rosenbaum, 1967]). Those constructions have been seen as puzzles, primarily because their subject does not seem to entertain any clear semantic relationship with the matrix predicate, unlike raising or control constructions. Rather, the matrix subject seems to be the PATIENT of the embedded predicate, which suggests that it starts its life as the object of the embedded clause. This observation is clarified in (9b), repeated below.

- (9b) **Suzi** is tough to please.

  - *→* Suzi is the PATIENT of a (hypothetical) pleasing-event.

The existence of a dependency between the matrix subject and the embedded object position is supported by a series of diagnostics for A (cf. [Lasnik and Stowell, 1991, Mulder and den Dikken, 1992, Ruys, 2000]), but also Ā-movement (cf. [Chomsky, 1977, Chomsky, 1982, Rezac, 2006]) targeting the matrix subject. This implies that *tough*-movement, if it takes place, constitutes an instance of Improper Movement [Chomsky, 1986]. This in turn leads to the following paradox:

The paradox of tough-constructions: given its semantic role in the sentence, the tough-subject seems to originate in the embedded clause, but movement from the embedded object position to the matrix subject position in tough-constructions appears "Improper".

Previous approaches to *tough*-constructions tried to contend with this paradox in various ways. Those approaches have been traditionally divided into two groups: LONG-MOVEMENT approaches and BASE-GENERATION approaches.

LONG-MOVEMENT approaches [Rosenbaum, 1967, Postal, 1971, Brody, 1993, Hornstein, 2001, Hicks, 2009, Hartman, 2009] on the one hand, assume that the matrix subject originates in the embedded clause (complement position). In earlier versions of this approach, the subject is assumed to Ā-move to the edge of the embedded clause (Spec-CP) before undergoing A-movement to its final matrix position (Spec-TP). This is illustrated in Figure 1a. Earlier LONG-MOVEMENT approaches successfully explain the apparent thematic properties of the *tough*-subject, namely, that it is a PATIENT of the embedded verb. Additionally, they capture the relatedness between fronted and *it-tough*-constructions, the latter being analyzed as *tough*-constructions where movement did not take place, leading instead to expletive insertion in the subject position. Those earlier accounts however, cannot explain why the matrix subject escapes accusative case assignment. And, more importantly perhaps, they have to posit an exception to the Ban on Improper Movement

[Chomsky, 1973, Chomsky, 1981, May, 1979], i.e. the constraint according to which an element cannot A-move from an Ā position.<sup>5</sup> More recent LONG-MOVEMENT approaches ([Hicks, 2009], [Longenbaugh, 2017] i.a.) manage to circumvent Improper Movement (while still predicting the right kind of A and Ā properties), but at the cost of positing the existence of a heavier syntactic machinery (e.g. smuggling, composite probes).

BASE-GENERATION approaches [Ross, 1967, Lasnik and Fiengo, 1974, Chomsky, 1977, Rezac, 2006, Fleisher, 2015, Keine and Poole, 2017] on the other hand, posit that the *tough*-subject is base-generated in the matrix and binds (or agrees with) a null operator that has moved from the embedded complement position to the edge of the embedded clause (Spec-CP). This is illustrated in Figure 1b. BASE-GENERATION approaches provide a straightforward solution to the problem of case and Improper Movement, for the element that undergoes  $\bar{A}$ -movement (a null operator) is distinct from the element that undergoes A-movement (the matrix subject). Those accounts however, cannot provide a straightforward explanation of the fronted/it alternation; the only way around it seems to consist in positing two separate lexical entries for *tough* [Keine and Poole, 2017]. Moreover, this family of accounts has to make the somewhat *ad hoc* assumption that the embedded  $\theta$ -role is *transmitted* from the embedded null operator to the matrix subject, in order to explain the apparent  $\theta$ -assignment pattern of *tough*-constructions. This transmission process is supposed to ensure that the matrix subject fulfills a PATIENT  $\theta$ -role in the embedded clause, instead of the otherwise expected AGENT  $\theta$ -role in the matrix clause.

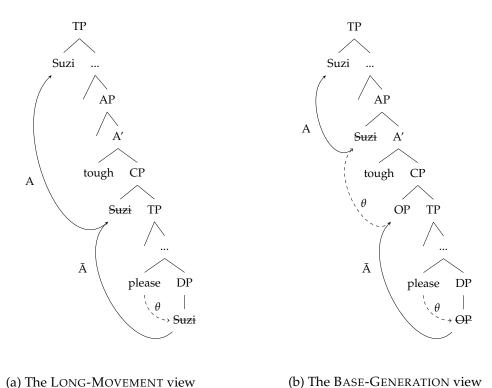


Figure 1: Two views on  $\theta$ -assignment in *tough*-constructions

Whereby a wh-word Ā-moves to the embedded Spec-CP position, before A-moving to the matrix Spec-TP.

<sup>&</sup>lt;sup>5</sup>This constraint is needed to explain the ungrammaticality of sentences such as (iv):

<sup>(</sup>iv) \* Who<sub>1</sub> was believed [ $_{CP}$  t<sub>1</sub> (that) [ $_{TP}$  t<sub>1</sub> went to the party ]]?

Table 3 below summarizes the strength and weaknesses of the two families of approaches to *tough*-constructions. Crucially here, the performance of the two approaches w.r.t. the " $\theta$ -assignment" criterion is based on the traditional and widely accepted claim that the *tough*-subject is the PATIENT of the embedded predicate, and has nothing to do with the matrix *tough*-predicate from a semantic point of view.

	Long-Movement	Base-generation
$\theta$ -assignment	✓	✓ modulo $\theta$ -transmission
fronted/it alternation	✓	×
case mismatch	<b>X</b> <sup>6</sup>	✓
Improper Movement	✓modulo smuggling, composite probes	✓

Table 3: The two families of approaches and how they deal with key features of the *tough*-construction

## 2.2 Contrasting tough- and pretty-predicates

As section 2.1 hopefully made clear, *tough*-constructions have been considered as a puzzle in themselves for a long time. Therefore, they have rarely been compared to other similar adjectival constructions, until recently with [Brillman, 2015] (comparing *tough*-constructions to gapped-degree phrases) and [Keine and Poole, 2017], who first established a clear and formal parallel between *tough*- and *pretty*-constructions. As previously mentioned, *pretty*-constructions seem to exhibit regular  $\theta$ -assignment (the *pretty*-subject is a THEME of the *pretty*-predicate) and do not involve any fronted/*it*-alternation. Therefore, those constructions seem to be best analyzed under a BASE-GENERATION approach.

The main goal of [Keine and Poole, 2017] was to argue against a LONG-MOVEMENT approach to *tough*-constructions, by comparing *tough*-constructions to the uncontroversially BASE-GENERATED *pretty*-constructions. In particular, they showed that both constructions were subject to so-called *defective intervention effects* [Hartman, 2009], which were previously seen as a signature of LONG-MOVEMENT in the context of the *tough*-construction. [Keine and Poole, 2017] claim that this constraint results from a type-mismatch issue which can only arise in (BASE-GENERATED) fronted *tough*- and *pretty*-constructions. This analysis led Keine and Poole to define two lexical entries for *tough*: one in the context of a fronted construction (Eq. 1), and one in the context of an *it*-construction (Eq. 2). In other words, *tough* was considered to be lexically ambiguous. Crucially, the two variants of *tough* differ in their type signature: the variant that appears in fronted constructions takes two main arguments, the embedded clause and the matrix subject; while the variant that appears in *it*-constructions only applies to the embedded clause.

$$[[tough_{FRONTED}]^j = \lambda Q_{\langle e\langle st \rangle \rangle}. \ \lambda x_e. \ \lambda w_s. \ \forall (w',j') \in \mathcal{R}_w^j. \ Tough(w')(j')([[Q]^{j'}(x))$$
(1)

<sup>&</sup>lt;sup>6</sup>This **X** does not apply to the smuggling account provided by [Hicks, 2009], since under that analysis, a null-operator, "smuggling" superstructure, and not the "smuggled" matrix subject itself, is the target of accusative case within the embedded clause.

<sup>&</sup>lt;sup>7</sup>Fronted *tough*- and *pretty*-constructions are both subject to some kind of PP-intervention that is due to the presence of a null operator in the embedded clause of both structures, causing a semantic type-mismatch issue with the PP. *It-tough*-constructions, which do no seem to lead to the same kind of PP-intervention effect, are assumed to be devoid of any null operator in their embedded clause. This allowed *it-tough*-constructions to escape the type-mismatch problem that arises with PP-insertion in the fronted structures.

$$[[tough_{IT}]]^j = \lambda p_{\langle st \rangle}. \ \lambda w_s. \ \forall (w', j') \in \mathcal{R}_w^j. \ Tough(w')(j')([[p]]^{j'})$$
(2)

The entry for *pretty* on the other hand, was not explicitly defined, but was assumed to have the same type signature as the "fronting" *tough*. The exact semantics the authors give to *pretty*-predicates remains relatively unclear however. In particular, the main semantic contrast between *tough* and *pretty*, namely that *pretty* primarily applies to the matrix subject (an individual), while *tough* primarily applies to the event denoted by the embedded clause, is not extensively discussed in the paper. More fundamentally, this lexical-ambiguity account of *tough* predicates does not explain *why* the *tough*-class, and not other categories of predicates, exhibit such an ambiguity.

In the following sections, we will argue against the lexical ambiguity view of *tough*-predicates entertained by [Keine and Poole, 2017]. We will show that *tough* in fact takes its matrix subject as argument in both fronted and *it*-constructions. We will additionally suggest that this argument is a proper thematic argument of the *tough*-predicate. Regarding *pretty*-predicates, we will attempt to extend and clarify Keine and Poole's view, by suggesting that *pretty* takes the same kind of thematic argument as *tough*, but, crucially, in a different order.

## 3 A finer-grained semantics for *tough*-predicates

## 3.1 Basic assumptions about the semantics of infinitival clauses and tough-predicates

We assume with [Kratzer, 2006, Moulton, 2009, Moulton, 2015] that embedded clauses denote "properties of individuals with propositional content" (type  $\langle e\langle st\rangle\rangle$ ). This claim comes from the general observation that embedded clauses distribute like DPs. Let us briefly review the main arguments supporting this observation. First, it has been noted that attitude verbs like *believe* can combine with either DPs (cf. (10a)) or CPs (cf. (10b)).

- (10) a. Jotaro believes [DP Jolyne's story].
  - b. Jotaro believes [CP] that Jolyne tells the truth ].

Second, *that-* and *for-*clauses can be equated with DPs:

- (11) a. [DP] The fact ] is [CP] that Jolyne tells the truth ].
  - b. [DP] The challenge ] is [CP] for Jolyne to escape ].

These data make perfect sense as soon as both DPs and CPs denote properties; and motivates an analysis of CPs whereby the C-head (*that*, *for*, or a silent counterpart thereof), changes a proposition (the clause itself) into a "property of individuals with propositional content". This is operationalized in the equations below.

$$[\![C]\!] = \lambda P_{st}$$
.  $\lambda x_e$ .  $\lambda w_s$ . Content $(x)(w) = P$  (from [Kratzer, 2006])  
Content $(x)(w) = \{w' \mid w' \text{ is compatible with the intentional content of } x \text{ in } w\}$ 

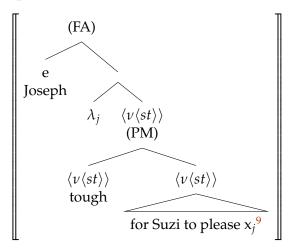
More specifically in our case, and following [Gluckman, 2021], we make the assumption that infinitival clauses compatible with *tough* or *pretty* are properties of *events* (type  $\nu$ ) with propositional content, where events are taken to be a subtype of individuals ( $\nu \subset e$ ). For instance:

[for Joseph to please Suzi] = 
$$\lambda v_{\nu} \cdot \lambda w_s$$
. Content( $v$ )( $w$ ) = { $w'$  | Joseph pleases Suzi in  $w'$ }

The infinitival clause is expected to compose with *tough via* Predicate Modification (PM) [Moulton, 2015, Gluckman, 2021]. Following [Pesetsky, 1987, Lasersohn, 2005] and [Keine and Poole, 2017], we also postulate that *tough* and *pretty* predicates, being subjective, are JUDGE-dependent. We define a tentative entry for *tough* under those assumptions (to be revised in Section 3.2):

$$[[tough]]^j = \lambda v_{\nu}. \ \lambda w_s. \ TOUGH^8(v)(w)(j)$$

Below is a sketch of the derivation of *Joseph is tough for Suzi to please*. We assume for now that *tough* does not take the matrix subject as argument. As a result, the sentence *Joseph is tough for Suzi to please* is for now seen as equivalent to *It is tough for Suzi to please Joseph*.



 $\overset{FA}{=} (\lambda j. \text{ [tough for Suzi to please } xj]^{Suzi}) (\text{Joseph})$   $\overset{PM}{=} (\lambda j. \lambda v_{\nu}. \lambda w_{s}. \text{ [tough]}^{Suzi}(v)(w) \wedge \text{ [for Suzi to please } x_{j}]^{Suzi}(v)(w)) (\text{Joseph})$   $\overset{\beta}{=} \lambda v_{\nu}. \lambda w_{s}. \text{ [tough]}^{Suzi}(v)(w) \wedge \text{ [for Suzi to please Joseph]}^{Suzi}(v)(w)$   $\overset{\beta}{=} \lambda v_{\nu}. \lambda w_{s}. \text{ TOUGH}(v)(w)(Suzi) \wedge \text{ [for Suzi to please Joseph]}^{Suzi}(v)(w)$   $\overset{\beta}{=} \lambda v_{\nu}. \lambda w_{s}. \text{ TOUGH}(v)(w)(Suzi) \wedge \text{ CONTENT}(v)(w) = \{w' \mid \text{Suzi pleases Joseph in } w'\}$ 

An existential layer  $\lambda Q_{\langle \nu \langle st \rangle \rangle}$ .  $\lambda w_s$ .  $\exists v_\nu$ . Q(v)(w) on top of this derivation guarantees that the sentence has type  $\langle s,t \rangle$ . In the next section, we argue that there is in fact something more to this, i.e., *tough* is in need of an additional semantic argument.

## 3.2 Key observation: tough-predicates are in need of a "reference" argument

We focus in this section on fronted *tough*-constructions, such as (1a), repeated below.

## (1a) Suzi is tough to please.

LONG-MOVEMENT accounts straightforwardly predict that the matrix subject of (1a) should receive its  $\theta$ -role from the embedded predicate before moving to its final position. So, under that

 $<sup>^8</sup>$ TOUGH(v)(w)(j) is a shorthand for v is tough in w according to j. This clearly has to be fleshed out. In fact, TOUGH most likely contains another layer of modality as we will discuss in Section 3.2.

<sup>&</sup>lt;sup>9</sup>We use a theory-neutral variable name here, but  $x_i$  should be seen as either a trace or a null operator of some sort.

line of analysis Suzi is expected to be the PATIENT of please. To yield the same sort of prediction, BASE-GENERATION approaches generally posit that Suzi receives its  $\theta$ -role via binding or agreement with a null operator within the embedded clause, which itself received its  $\theta$ -role from please. A further prediction of both accounts is the following: fronting various elements from the embedded clause (e.g. a dummy, an object, a goal, an adjunct...) in a tough-construction should not lead to differences in interpretation. We claim here that this is not true: even if tough does not take the matrix subject as a somewhat standard THEME or EXPERIENCER argument, we claim that tough remains sensitive to the nature of the subject, in a very specific way that cannot be cashed out by traditional  $\theta$ -roles.

### 3.2.1 Evidence #1: pure dummies

A first piece of evidence comes English dummy elements, such as existential *there* [Chomsky, 1981] and "weather" *it*. As shown in (12), those vacuous elements are not acceptable as *tough*-subjects. <sup>10</sup>

- (12) a. \* There would be difficult to believe to be a party tonight. (from [Bayer, 1990])
  - . \* It would be difficult to believe to be raining. (from [Bayer, 1990])

However, as shown in (13), those elements seem fine 11 when combined with a raising predicate (keeping the embedding complexity constant).

- (13) a. **There** seems to be believed to be a party tonight.
  - b. It seems to be believed to be raining.

This contrast is unexpected if *tough*-predicates, just like raising-to-subject predicates, are not thematically linked to their subject.<sup>12</sup>

## 3.2.2 Evidence #2: "purposive" modification

Another case where *tough*-predicates do not show the same restrictions as *raising*-predicates has to do with explicit intention or volition on the part of the matrix subject. The use of the progressive, or of an adverb such as *purposely* suggest that the matrix subject *intentionally* realizes the matrix predicate [Lasnik and Fiengo, 1974, Hukari and Levine, 1990]. Therefore, it is no surprise that the progressive or *purposely*-type adverbs be banned from sentences with an inanimate matrix subject (14). In the case of *animate* matrix subject however, a contrast arises between *tough*-constructions and raising constructions: *tough*-constructions allow for the progressive or *purposely*-type adverbs (15a); while raising constructions do not (15b). This discrepancy would be difficult to explain if the matrix subject was considered non-thematic in *both tough*- and raising constructions.

- (14) a. \* This package is {being/purposely} tough to send to Lisa.
  - b. \* This package is  $\{being/purposely\}$  likely to belong to Lisa.
- (15) a. **Lisa** is {being/purposely} *tough* to send this package to.
  - b. \* Lisa is {being/purposely} likely to send this package.

<sup>&</sup>lt;sup>10</sup>Note that in (12) the presence of an intermediate raising-to-object predicate (*believe*) guarantees that ungrammaticality is not caused by the embedded gap being in a subject position – as subject-gap *tough*-constructions are notoriously ungrammatical.

<sup>&</sup>lt;sup>11</sup>It has been argued that such constructions were not necessarily perfect, even when the extracted element is an argument [Nanni, 1978], which suggests some inherent difficulty there. We still think that the contrast between (12) and (13) is real however, as the examples in (12) sound worse than those in (13).

<sup>&</sup>lt;sup>12</sup>At that point, one could argue that *it-tough*-constructions represent an obvious counter-example to the current argument, as those structures seem to exhibit an expletive *it*, and are yet perfectly grammatical. We will come back to this particular case at length in the next section, Section 4.

#### 3.2.3 Evidence #3: idiom chunks

The possibility to front an idiom chunk in a *tough*-construction has been debated [Lasnik and Fiengo, 1974, Rezac, 2006, Hicks, 2009]. As observed by [Longenbaugh, 2017], idioms chunk for which an independent (although not fully literal) meaning can be retrieved sound better as *tough*-subjects than purely metaphorical ones. The following minimal pair, taken from [Longenbaugh, 2017], illustrates this claim: in (16a), the subject is perceived as less metaphorical than in (16b).

- (16) a. **That habit** will be hard to kick.
  - b. \* The bucket will be easy to kick

The fact that the grammaticality of (16a) and (16b) seems to be tied to the semantic interpretation of the *tough*-subject is unexpected under traditional accounts of *tough*-constructions, which generally predict that both (16a) and (16b) should exhibit the same degree of grammaticality (depending on whether idioms are allowed to reconstruct in *tough*-constructions – or not). <sup>13</sup>

### 3.2.4 Evidence #4: varied fronting strategies

A last piece of evidence comes from the examination of the following sentences:

- (17) a. Joseph: **This package** is tough to send to Lisa.
  - b. Joseph: **Lisa** is tough to send this package to.

Along with the following two Scenarios:

<u>Scenario 1:</u> Joseph has to send a very big and heavy package to Lisa, who lives in the same country as Joseph (so that if the package was a simple letter, Joseph would have no problem sending it to Lisa). Joseph complains to Suzi about this.

<u>Scenario 2</u>: Joseph has to send a small and lightweight package to Lisa, who lives in an isolated place in a remote island, without any nearby post office. Joseph complains to Suzi about this.

We argue that the Scenarios compatible with those two different fronted *tough*-constructions depend on what the matrix subject actually is. Given **Scenario 1**, the utterance in (17a) seems acceptable, while (17b) does not. With **Scenario 2**, the pattern gets reversed.

	Scenario 1	Scenario 2
(17a)	✓	?
(17b)	×	✓

In both (17a) and (17b), some salient property of the matrix subject (*being bulky, living far away...*) seems to cause the sending event to be "hard". This phenomenon has already been discussed in the past ([Bayer, 1990, Goh, 2000, Grover, 1995, Hukari and Levine, 1990, Kim, 1995,

<sup>&</sup>lt;sup>13</sup>We are not discussing this question here. But assuming that the idiom can be interpreted downstairs, we will propose a way to tease apart (16a) and (16b) in the next section.

<sup>&</sup>lt;sup>14</sup>This might also explain why (17a) is only mildly unacceptable in the context of **Scenario 2**: *being far from Lisa* is a property applicable to the package that, despite not being very salient, can make the sending event hard as well. In **Scenario 1** on the other hand, it appears nearly impossible to find a salient property of Lisa that would cause the *sending*-event to be tough, hence the plain infelicity of (17b) in that context.

Schachter, 1981]). Not all accounts however, linked it to a direct semantic relationship between the subject and the *tough*-predicate. Besides, the accounts that ended up establishing such a link did not provide the relevant lexical entry for *tough* – which is what we will do in the next section.

Coming back briefly to idiom chunks, the contrast in (16) now appears less mysterious. (16a), can be easily understood as "there is a property about this habit that I have, that makes it hard to kick". (16b) on the other hand, cannot be understood as "there is a property of the bucket, that makes it hard to kick". The contrast is crucially made possible by the sensitivity of the *tough*-predicate to the (more or less) idiomatic subject.

## 3.3 Fleshing out *tough*

We now provide an updated lexical entry for *tough*, taking into account the fact that it takes its subject as a semantic "reference" argument, understood as the causer of the toughness of the event denoted by the embedded clause.

```
[[tough]^j = \lambda r_e. \ \lambda v_v. \ \lambda w_s.
\exists P_{\langle e\langle st \rangle \rangle} : P(r)(w) \land \forall w_s' : B_w^j(w') \land P(r)(w') \land \mathsf{CONTENT}(v)(w) = \mathsf{CONTENT}(v)(w').
\mathsf{TOUGH}(j)(v)(w')
```

Tough is parametrized by a JUDGE j and takes as argument a REFERENCE r (type e), to return a property of events with propositional content (as already claimed by [Gluckman, 2021]). More precisely, tough returns the set of events v such that some property P that is true of r in the evaluation world "causes" j to state the toughness of v. This causality relationship between P and the toughness judgment of j is operationalized v universal quantification over the worlds w compatible with j's beliefs (i.e. such that  $\mathcal{B}_w^j(w')$ ) where P still holds of r. In those worlds, j judges v to be tough (TOUGH(j)(v)(v)).

One could then reasonably ask about the exact meaning of TOUGH(j)(v)(w'). Crucially at that point of the logical expression, we cannot state that j actually *experiences* the toughness of v, because *tough*-statements can be produced about events that have not been completed in the actual world, and sometimes not even in the "judgment" worlds. Also, the JUDGE may not be part of the *tough*-event. (18) illustrates those properties of *tough*-statements, which, as we will see towards the end of this paper, are not shared by *pretty*-statements.

- (18) a. **Goldbach's conjecture** is tough to prove. In fact, no one managed to prove it so far and I doubt anyone will in the near future.
  - b. **This book** is easy to read. Even if I have not read it, I know the author well and can assure you will have a nice time.
  - c. **Joseph** is tough for Suzi to please. I know she does not realize it, but seeing it from the outside, this is quite obvious.

As a result, we think that  $\mathsf{TOUGH}(j)(v)(w')$  should further quantify over worlds that are almost exactly similar to the given "judgment" world (in particular, P is still expected to hold of r in those words), but where v actually takes place. In those worlds, the AGENT of the event actually has a hard time fulfilling their role.

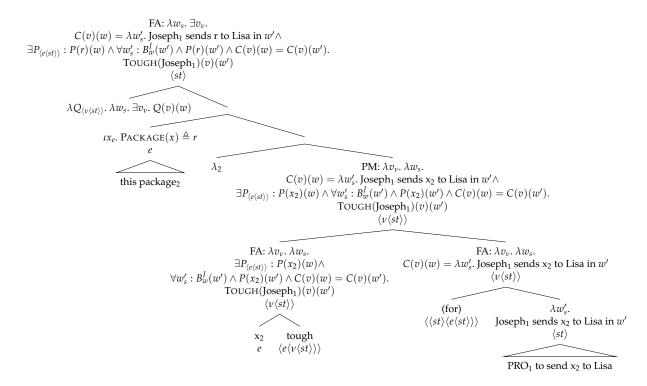
<sup>&</sup>lt;sup>15</sup>[Goh, 2000] for instance, argues that the effect is pragmatic due to its sensitivity to the context; [Grover, 1995] assumes in a HPSG framework that the relationship between the *tough*-subject and the *tough*-predicate is mediated by a separate operator, ENABLE.

TOUGH(j)(v)(w') =  $\forall w''$ : CONTENT(v)(w')(w'')  $\land w'' \sim w'$ . AGENT(v) has a hard time completing  $v^{16}$ 

Under those assumptions, (17a) will be true iff there is a *sending-this package-to-Lisa* event v and a property P that holds of the package, such that in all relevantly accessible worlds (from Joseph's point of view), Joseph judges v to be tough.

## (17a) Joseph<sub>1</sub>: **This package**<sub>2</sub> is tough (for PRO<sub>1</sub>) to send $x_2$ to Lisa.

Below is a more formal derivation of (17a).



A few additional things to note about the updated semantics for *tough* we propose here. First, the meaning of *tough* and other predicates from the same class can be divided into a "core" component (e.g. TOUGH(j)(v)(w')), whose semantics depends on the particular *tough*-predicate at stake, and a causative "wrapper"  $(\exists P: P(r)(w) \land \forall w' \dots)$  which introduces the new Reference argument and quantifies over possible worlds.<sup>17</sup> Thus, predicates of the *tough*-class can be rephrased as

<sup>&</sup>lt;sup>16</sup>Let us clarify the use of the CONTENT property here. CONTENT is a function that takes an event v and a world w, and returns the set of worlds compatible with the content of v in w. Therefore, saying that w'' verifies CONTENT(v)(w') is to say that w'' is compatible with the content of v in w'. Looking back at the entry for tough, we note that w' is guaranteed to be such that CONTENT(v)(w') = CONTENT(v)(w). So, by transitivity, w'' is guaranteed to verify CONTENT(v)(w), i.e., it is compatible with the content of v in the actual world. In other words, we think that CONTENT(v)(w')(w'') is a way to express that w'' is a world where v takes place.

 $<sup>^{17}</sup>$ This might imply that tough is decomposed in the syntax, and is the target of scopal interactions of the form (OP > CAUS > TOUGH) vs (CAUS > OP > TOUGH) vs (CAUS > TOUGH > OP). To test this hypothesis, one should probably study tough-constructions combined with decompositional adverbs [McCawley, , Rapp and Von Stechow, 1999], such as:

 <sup>(</sup>v) Johnny is again/almost impossible for Lucy to negotiate with.
 → It is again/almost the case that something about Johnny causes Lucy to find it impossible to negotiate with

roughly "REFERENCE causes JUDGE to evaluate EVENT as TOUGH". While the causative wrapper is expected to remain constant across predicates of the *tough*-class, the core meaning is expected to change. Below are a two "core" entries for *tough*-predicates different from *tough*.

Impossible 
$$(j)(v)(w') = \neg \exists w''$$
. Content  $(v)(w')(w'') \land w' \sim w''$   
Fun  $(j)(v)(w') = \forall w''$ : Content  $(v)(w')(w'') \land w' \sim w''$ . Agent  $(v)$  has fun in  $v$ 

A second thing to note is the presence of JUDGE-dependence at two levels in the meaning of *tough*: at the level of the core meaning (the JUDGE evaluates the putative event), but also at the level of the causative component (causation is being evaluated from the JUDGE's point of view).

The key point of this section is therefore the following: tough takes its subject as a semantic argument and assigns a  $\theta$ -role to it. This is more in line with a "simple" BASE-GENERATION account of the construction, whereby no  $\theta$ -transmission is required between the embedded null-operator or pronoun and the matrix subject.

## 4 The status of *it-tough*-constructions

## 4.1 *It-tough-*constructions are not expletive constructions

We now turn to the case of *it-tough*-constructions such as (2b) (repeated below), where the REFER-ENCE argument is expected to be the seemingly expletive *it*.

## (19) It is tough to send this package to Suzi.

Traditional approaches to *tough*-constructions (both LONG-MOVEMENT and BASE-GENERATION) have taken the existence of such "expletive" *it-tough*-constructions to mean that the *tough*-subject was *not* thematic. BASE-GENERATION approaches in particular, had to posit a specific  $\theta$ -transmission process at the syntactic level, and an ambiguous entry for *tough* at the semantic level, in order to account for both fronted *tough*-constructions and *it-tough*-constructions (see [Keine and Poole, 2017] and Section 2.2). But if *it* happens to be a contentful element in *it-tough*-constructions, our approach will have a clear advantage since it will allow to assume a simpler version of the BASE-GENERATION approach, along with a single lexical entry for *tough*, applicable to both fronted *tough*-constructions and *it-tough*-constructions.

We show here that there is evidence from French that the it present in it-tough-constructions is not a pure dummy element. In that language, it can be expressed via two pronouns, an expletive (il), which is (unfortunately) ambiguous with the masculine third-person singular pronoun; and a demonstrative (ca, cela). The expletive variant il is the only variant allowed in (uncontroversially expletive) raising constructions, as shown by the contrast in (20). It is also the only option in impersonal "weather"-sentences (21) and the impersonal deontic falloir-construction (22).

Disambiguating scenarios for those readings however, are hard to design, and left for future work.

him.

 $<sup>\</sup>leadsto$  There is something about Johnny that again/almost causes Lucy to find it impossible to negotiate with him.

 $<sup>\</sup>leadsto$  There is something about Johnny that causes Lucy to find it again/almost impossible to negotiate with him.

(20) a. II semble que Jolyne gagne. It.EXPL seems that Jolyne wins.

'It seems that Jolyne wins.'

*il*-raising ✓

b. \*Ça semble que Jolyne gagne.It.DEM seems that Jolyne wins.Intended: 'It seems that Jolyne wins.'

ça-raising X

(21) a. Il neige ce matin. It.EXPL snows this morning. 'It is snowing this morning.'

*il*-weather ✓

b. \* **Ça** neige ce matin.

It.DEM snows this morning.

Intended: 'It is snowing this morning.'

ça-weather X

(22) a. Il faut que Bruno achète du pain. It.EXPL must that Bruno buy some bread. 'Bruno must buy bread.'

*il*-deontic ✓

b. \* Ça faut que Bruno achète du pain. It.DEM must that Bruno buy some bread. Intended: 'Bruno must buy bread.'

ça-deontic 🗴

The demonstrative variant ca on the other hand, is the only variant allowed in subject-doubling constructions [Jaeggli, 1981, Roberge, 1986, De Cat, 2007], whereby the subject is clearly thematic. This is established by the contrasts in  $(23)^{18}$  (nominal subject), and (24) (clausal subject).

(23) a. \* La lavande $_i$ ,  $\mathbf{il}_i$  sent bon. The lavender, it.EXPL smells nice.

*il*-doubling X

b. La lavande $_i$ ,  $\mathbf{ca}_i$  sent bon. The lavender, it.DEM smells nice.

Intended: 'Lavender smells nice.'

'Lavender smells nice.'

*ça*-doubling ✓

(24) a. \* Aller au théâtre $_i$ ,  $\mathbf{il}_i$  change les idées. To-go to-the theatre, it.EXPL changes the ideas.

Intended: 'Going to the theatre clears your head.'

*il*-doubling X

b. Aller au théâtre $_i$ ,  $\mathbf{ca}_i$  change les idées. To-go to-the theatre, it.DEM changes the ideas.

'Going to the theatre clears your head.'

ça-doubling ✓

As a result, ca, contrary to ca, has been consistently argued to be is a "uniformly referential, a-bearing pronoun" [Kayne, 1983, Pollock, 1983, Jaeggli, 1981, Zaring, 1994]. Interestingly, ca is also the preferred pronoun in French ca is also the preferred pronounce ca is also the preferred pronounce ca is also the preferred pronounce ca is also the preferred p

<sup>&</sup>lt;sup>18</sup>In (23), we used a feminine subject (*la lavande*) to avoid any ambiguity between the expletive, gender-neutral *il* (target) and the homophonous masculine personal pronoun (automatically banned due to being incompatible with a feminine antecedent).

<sup>&</sup>lt;sup>19</sup>The availability of *il* in *it-tough*-constructions remains somewhat mysterious. It might be due to the very same *caveat* we mentioned in the previous footnote, namely that French expletive *il* is ambiguous with the masculine third

(25) a. ? II est dur d'apprécier Jean-Pierre. It.EXPL is tough to like Jean-Pierre. 'It is tough to like Jean-Pierre.'

il-tough

b. **C'** est dur d'apprécier Jean-Pierre. It.DEM is tough to like Jean-Pierre. 'It is tough to like Jean-Pierre.'

ça-tough

The key takeaway from French is that the seemingly "expletive" it-tough-constructions license a  $\theta$ -bearing pronoun as subject, and therefore do not pattern like other uncontroversially expletive construction. The behavior of the French pair  $il/\varsigma a$  in turn suggests that English it is ambiguous between an expletive and a referential pronoun, such that  $it_{\rm expl.}$  (=il) would be used in raising and "weather" constructions, and  $it_{\rm ref.}$  (= $\varsigma a$ ) would be used in tough-constructions.<sup>20</sup>

## 4.2 It-tough-constructions have the properties of extraposed constructions

We showed that *it* in *it-tough*-constructions is most likely not an expletive. But then, what is *it*? We argue here that *it* is an extraposition marker, meaning, a cataphoric pronoun referring to the embedded clause. More specifically, we assume that *it* and the embedded CP together form a complex nominal at the matrix level, and that extraposition *per se* amounts to rightward adjunction. This approach to *it*-extraposition has been advocated for by [Rosenbaum, 1967, Sonnenberg, 1992, Müller, 1995, Büring and Hartmann, 1997, Hinterwimmer, 2010], in particular regarding the German proform *es* in various contexts. In our case, this analysis means that an *it-tough*-construction such as (26b) is derivationally related to a clause-fronted *tough*-construction such as (26a).

- (26) a. **To send this package to Lisa** is tough.
  - b. It is tough to send this package to Lisa.

The *it*-variant of the *tough*-construction would then be analyzed in a similar way as *it*-extraposed sentences featuring rightward CP-movement like those in (27) and (28).

- (27) a. It was frustrating that Johnny lost the race.
  - b. **That Johnny lost the race** was frustrating.
- (28) a. We suggested it to them that we leave later than planned.
  - b. We suggested that we leave later than planned to them.

A first thing to note is that French infinitival extraposed constructions, just like *it-tough*-constructions, preferentially make use of the pronoun ca. A few examples of such extraposed constructions are given below (note that the c. examples are intended to show that the constructions at stake are *not* instances of the *tough*-construction in French). In those constructions, the infinitival clause is consistently introduced by the particle ca, which usually serves as a genitive marker. This property is shared by French ca infinitival constructions, as shown in (25b) above.

 $<sup>^{20}</sup>$ The question remains as to why English *this* does not play the same role as French  $\varsigma a$ . I unfortunately do not have any principled explanation for this discrepancy, other than saying that  $\varsigma a$  and *this*, although quite similar on the surface, are not compatible with the exact same environments; of particular relevance perhaps, is that English *this* cannot serve as an extraposition marker.

- (29) a. **??II/Ça** vaut le coup d' acheter le ticket groupé. ??It.EXPL/It.DEM is-worth the shot DE buy the ticket bundled. 'It is worth it to buy the bundle ticket.'
  - b. **Acheter le ticket groupé** vaut le coup. To-buy the ticket bundled is-worth the shot. 'Buying the bundle ticket is worth it.'
  - c. \* Le ticket groupé vaut le coup à acheter. The ticket bundled is-worth the shot À to-buy. Intended: 'The bundle ticket is worth buying.'
- (30) a. \*II/Ça demande du courage de faire ce travail.
  \*It.EXPL/It.DEM asks some courage DE do this job.

  'It takes courage to do this job.'
  - b. **Faire ce travail** demande du courage. Doing this job asks some courage. 'Doing this job takes some courage.'
  - c. ?? **Ce travail** demande du courage à faire. This job asks some courage Á do. Intended: 'This job takes some courage.'
- (31) a. \*II/Ça me détend considérablement d' écouter de la musique.
  \*It.EXPL/It.DEM me relaxes a-great-deal DE listen some the music.
  'It relaxes me a great deal to listen to music.'
  - b. **Écouter de la musique** me détend considérablement. Listening some the music me relaxes a-great-deal. 'Listening to music relaxes me a great deal.'
  - c. ?? **La musique** me détend considérablement à écouter.

    The music me relaxes a-great-deal Á listen.

    Intended: 'Music relaxes me a great deal when I listen to it.'

A second test for extraposition is based on the observation that extraposed constituents are frozen to further extraction (second part of [Ross, 1967]'s *Frozen Structure Constraint*, nowadays rephrased in terms of the Adjunct Condition). In particular, *wh*-extraction is predicted to be impossible out of an extraposed constituent. The contrast between (32b) and (33b) below (adapted from [Keller, 1995]) illustrates this restriction in the case of a clear instance of PP-extraposition (baselines without *wh*-extraction in (32a) and (33a)):

- (32) Wh-movement is permitted out of non-extraposed PPs
  - a. You saw a picture of Rohan in the newspaper.
  - b. **Who** did you see a picture of **t** in the newspaper?
- (33) Wh-movement is banned out of extraposed PPs
  - a. You saw a picture **t** in the newspaper **of Rohan**.
  - b. \* Who did you see a picture in the newspaper of t?

This result extends to CP-extraposed constituents, as shown by the contrast between (34b) and (35b).

(34) Wh-movement is permitted out of non-extraposed CPs

- a. Lucy mentioned to Steven that Johnny lost the race.
- b. Which race did Lucy mention to Steven that Johnny lost t?
- (35) Wh-movement is banned out of extraposed CPs
  - a. Lucy mentioned it to Steven that Johnny lost the race.
  - b. \* Which race did Lucy mention it to Steven that Johnny lost t?

One has to note however, that the contrast becomes weaker when extraposition proceeds from the subject position, both in English (36) and French (37).

- (36) Wh-movement is disfavored out of extraposed subject CPs
  - a. It was frustrating that Johnny lost the race.
  - b. ? Which race was it frustrating that Johnny lost t?
- (37) Wh-movement is disfavored out of extraposed subject CPs
  - a. ? Qu' est-ce que ça vaut le coup d' acheter t? What is-it that it.DEM is-worth the shot DE buy ? Intended: 'What is worth it to buy?'
  - b. ? Qu' est-ce que ça demande du courage de faire t?
    What is-it that it.DEM asks some courage DE do ?
    Intended: 'What takes courage to do?'
  - c. ? Qu' est-ce que ça me détend considérablement d' écouter t? What is-it that it.DEM me relaxes a-great-deal DE listen-to ? Intended: 'What relaxes me a great deal when I listen to it?'

*It-tough*-constructions, contrary to the other variants of the construction<sup>21</sup>, seem to verify this fact as well, at least to the extent that CP-extraposed sentences like (36) do.

- (38) Wh-movement is permitted out of fronted *tough*-constructions
  - a. **This package** is tough to send to Lisa.
  - b. Which package t was tough to send to Lisa?
- (39) Wh-movement is disfavored out of *it-tough*-constructions
  - a. It is tough to send this package to Lisa.
  - b. ?? Which package was it tough to send t to Lisa?

This contrast is also attested in French *ca-tough*-constructions.<sup>22</sup>

(40) Wh-movement is permitted out of French fronted tough-constructions

- (vi) a. Comment plaît-il aux instituteurs que ces élèves se comportent t? How please-it to-the teachers that these students self behave How does it please the teachers that these students behave?
  - b. \*Comment est-ce que **cela** plaît aux instituteurs que ces élèves se comportent **t**? How is-this that this please to-the teachers that these students self behave How does it please the teachers that these students behave?

<sup>&</sup>lt;sup>21</sup>We chose not to use a clause-fronted *tough*-construction as a baseline here, because *wh*-extraction out of a complex subject is ungrammatical for independent reasons.

<sup>&</sup>lt;sup>22</sup>As already noted by [Zaring, 1994, Shahar, 2008] (examples repeated in vi), frozeness to further extraction applies to French *ça*-extraposed clauses, but not *il*-extraposed clauses...

- a. **Ce colis** est difficile à envoyer à Lisa. This package is tough À send to Lisa. 'This package is tough to send to Lisa.'
- Duel colis t est difficile à envoyer à Lisa?
   Which package is difficult à send to Lisa?
   'Which package is difficult to send to Lisa?'
- (41) Wh-movement is disfavored out of French *ça-tough*-constructions
  - a. **C'** est difficile **d' envoyer ce colis à Lisa**. It.DEM is tough DE send this package to Lisa. 'It is tough to send this package to Lisa.'
  - b. ?? Quel colis est-ce difficile d' envoyer t à Lisa?Which package is-it.DEM tough DE send to Lisa?Intended: 'Which package was such that it was tough to send it to Lisa?'

In brief, the infinitival clause of *it-tough*-constructions, unlike that of fronted *tough*-constructions, verifies a key property of extraposed constitutents, which suggests that *it-tough*-constructions result from the extraposition of the subject of the corresponding clause-fronted *tough*-construction.

It is worth noting that this account of *it-tough*-constructions is still compatible with a simple BASE-GENERATION approach without  $\theta$ -transmission. Clause-fronted *tough*-constructions, like DP-fronted *tough*-constructions, can be analyzed as having their subject (the clause) base-generated in the matrix, binding a type- $\langle v \langle st \rangle \rangle$  null operator in the *tough*-complement position. This way, the matrix clause plays the role of the REFERENCE, while the coreferential embedded null operator plays the role of the THEME. *It-tough*-constructions then differ minimally from clause-fronted *tough*-constructions in that the matrix base-generated clause undergoes extraposition – which does not affect the distribution of  $\theta$ -roles. A LONG-MOVEMENT approach to non-expletive *it-tough*-constructions on the other hand, would have to posit that the clause gets both a THEME and a REFERENCE  $\theta$ -role.

## 4.3 Extraposition as a potential solution to experiencer "intervention" effects

We briefly mentioned the issue of "defective intervention" in Section 2.2. This phenomenon, first pointed out in the case of *tough*-constructions by [Hartman, 2009], supposedly causes the ungrammaticality of fronted *tough*-constructions (but not *it-tough*-constructions) involving an overt matrix experiencer. This effect is shown in (42). As noted by [Bruening, 2014] however, defective intervention in *tough*-constructions strangely extends to adjuncts (cf. (43)), and disappears when the seemingly intervening element is slightly displaced (cf. (44)).

- (42) "Standard" defective intervention [Hartman, 2009]
  - a. **It** is important (to Mary) **to avoid cholesterol**.
  - b. **Cholesterol** is important (\*to Mary) to avoid.
- (43) Adjunct intervention [Bruening, 2014]
  - a. It was very hard (in such conditions) to give up sugar.
  - b. **Sugar** was very hard (\*in such conditions) to give up.
- (44) "Defect" of defective intervention due to displacement [Bruening, 2014]

- a. It is important {(to Mary)/(in such conditions)} to avoid cholesterol.
- b. **Cholesterol** is {(to Mary)/(in such conditions)} important to avoid.

Those datapoints may make sense under our analysis, due to the overtly realized embedded clause having a different status in fronted *tough*-constructions and *it-tough*-constructions: namely, the clause is a complement in fronted *tough*-constructions, but a high-merged adjunct in *it-tough*-constructions (due to extraposition). If we stipulate that matrix experiencers are adjuncts of the *tough*-predicate, then the position of the overtly realized CP in *it-tough*-constructions would be high enough to allow such experiencers to be linearized between the *tough*-predicate and the adjunct CP. In the case of fronted *tough*-constructions, the embedded CP is a complement of *tough*, and therefore, no adjunct to the predicate can be linearized between the predicate and the CP.

## 4.4 *It-tough-*constructions have a clausal REFERENCE argument

We have shown that *it-tough*-constructions are most likely extraposed clause-fronted *tough*-constructions; which allows the lexical entry of *tough* to apply to *it-tough*-constructions as well as fronted *tough*-constructions.<sup>23</sup> A further prediction is that the REFERENCE argument in *it-tough*-constructions should be interpreted as – roughly – the embedded clause; such that (45a) and (45b) end up having the same truth conditions:

- (45) a. It is tough to send this package to Lisa.
  - b. **To send this package to Lisa** is tough.

We assume here that (45a) and (45b) should be true iff some property P of a salient *sending-this-package-to-Lisa* event is causing this event's own toughness. Assuming that P can be about any *participant* of the event (e.g. *the package* or *Lisa*) or the action itself (*sending*), (45a) is predicted to be relatively acceptable in both **Scenario 1** and **Scenario 2**, repeated below.

Scenario 1: Joseph has to send a very big and heavy package to Lisa, who lives in the same country as Joseph (so that if the package was a simple letter, Joseph would have no problem sending it to Lisa). Joseph complains to Suzi about this.

<u>Scenario 2:</u> Joseph has to send a small and lightweight package to Lisa, who lives in an isolated place in a remote island, without any nearby post office. Joseph complains to Suzi about this.

We think that this prediction is borne out. Besides being compatible with **Scenarios 1** and **2**, (45a), unlike its fronted alternatives (17a) and (17b) repeated below, should also be compatible with the following scenario, where the toughness is induced by the *sending* event as a whole:

<u>Scenario 3:</u> Joseph has to send a small and lightweight package to Lisa, who lives in the same country as Joseph. However, the local post office has a very restricted schedule, and always ends up crowded; Joseph expects a 3-hour line to send his package. Joseph complains to Suzi about this.

Below is a summary of the whole paradigm.

<sup>&</sup>lt;sup>23</sup>To achieve this, we actually need a process akin to TRACE-CONVERSION, in order to convert the  $\langle \nu \langle st \rangle \rangle$ -type of the matrix event into a  $\nu$ -type, suitable for a REFERENCE argument. It is worth mentioning that such an operation can be done overtly using periphrases such as *le fait de* ('the deed of') in French (*Le fait d'envoyer ce paquet est difficile*, 'The deed of sending this package is tough'), or the gerund in English: *Sending this package is tough*.

(46)	a.	Joseph: <b>This package</b> is tough to send to Lisa.	1 🗸	2?	3 <b>X</b>
	b.	Joseph: Lisa is tough to send this package to.	1 <b>X</b>	2 🗸	3 <b>X</b>
	c.	Joseph: It is tough to send this package to Lisa.	1 <b>/</b>	2 🗸	3 <b>/</b>

Moreover, this account successfully predicts the (in)felicity of the following sequences.

- (47) a. #It is not tough to send this package to Lisa. Yet, to send this package to Lisa is tough.
  - b. It's not the case that **this package** is tough to send to Lisa. Yet, **it** is tough **to send this package**.
  - c. It's not the case that **Lisa** is tough to send this package to. Yet, **it** is tough **to send this package**.

We have shown so far that tough takes an extra Reference argument, and we modified its lexical entry accordingly. We argued that the resulting entry could apply homogeneously in both fronted tough-constructions and it-tough-constructions, modulo the independently motivated assumption that it in it-tough-constructions is a referential,  $\theta$ -bearing extraposition marker. We now have done all the heavy-lifting required to naturally extend our account to a construction that is (at least) superficially similar to the tough-construction: the pretty-construction.

## 5 *Pretty-*constructions: a reversal in argument structure

We finally turn to the class of *pretty*-predicates, in an attempt to explain the three main structural differences between *tough*-constructions and *pretty*-constructions, namely the (un)availability of a clausal or *it* subject, the (im)possibility of further embedding within the complement clause, and the (un)availability of a *for*-experiencer in fronted variants. We claim that those restrictions are in fact not purely syntactic, but rather, result from properties of the *tough*- and *pretty*-class of predicates, as we defined them.

## 5.1 Fleshing ou *pretty*

A first thing to note about *pretty*-constructions is that they involve a very restricted number of embedded predicates:

- (48) a. **Those flowers** are pretty to {look at/admire/contemplate/\*grow/\*pluck/\*buy}.
  - b. This cherry pie is tasty to {eat/savour/devour/\*bake/\*share/\*buy}.

This seems to be due to the fact that the embedded clause must denote an event of perception, susceptible to cause the prettiness (or tastiness, or melodiousness...) judgment. This causality relationship between the and the infinitival clause and the *pretty*-predicate in turn suggests that the infinitival clause constitutes the Reference argument of *pretty*. We stipulate that this Reference argument is mandatory, and that, if not overtly realized, is interpreted as the most salient circumstance under which a prettiness (or tastiness, or melodiousness...) judgment can arise.

	tough-constructions	<i>pretty-</i> constructions
REFERENCE	matrix subject	embedded clause
Тнеме	embedded clause	matrix subject

Table 4:  $\theta$ -role assignment in *tough*- and *pretty*-constructions

To flesh out this intuition, let us try to replicate the effect established for *tough*-subjects *via* **Scenario 1** and **Scenario 2** back in Section 3.2.4. In the case of the *pretty*-construction, we will need to make the content of the embedded clause vary (the clause being the REFERENCE), and see if any interpretive differences arise. However, due to their "sensory" component, *pretty*-predicates only allow for a reduced number of embedded events in the general case. Therefore, modifying the embedded clause in the *pretty*-case will require more creativity than modifying the subject in the *tough*-case. We try to circumvent the restrictions imposed by the *pretty*-class in the following "remote-world" Scenario:

**Scenario 4:** In a distant future, people are often subject to chronic ageusia (loss of taste and smell). Ingenious brain implants have been developed however, that allow to "wire" visual perception to a feeling of gustatory pleasure or disgust.

Now, let us evaluate the statements in (49) w.r.t. the previous Scenario.

- (49) a. **This cherry pie** is tasty to look at.
  - b. **This cherry pie** is tasty to eat.

Given **Scenario 4**, (49a) seems rather acceptable, while the normally felicitous (49b) seems to be ruled out. This is exactly what we would expect if the event denoted by the embedded clause was "causing" a tastiness judgment. We also see that in principle, a tastiness judgment may not be tied to an *eating*-like event, although that normally is the case given how a gustatory experience is induced.<sup>24</sup> Finally, note that a remote-world scenario may not even be needed to make the same point; cases of synesthesia in the actual world may also constitute evidence for an unexpected perceptual experience causing a prettiness judgment. This is illustrated below, by assuming a speaker with auditory-visual synesthesia (50a), or visual-auditory synesthesia (50b).

- (50) a. **This piece of music** is pretty to listen too.
  - b. **This painting** is melodious to look at.

We therefore define the lexical entry of *pretty* as similar to that of *tough*, except that the roles of the infinitival clause and that of the subject are reversed. More specifically, *pretty* combines with the infinitival clause (its Reference argument) *via* Functional Application, just like *tough* did with its own Reference argument. The "cause" of the prettiness judgment is some event that is part of the denotation of the infinitival clause. *Pretty* states the prettiness of its *subject* (according to the Judge) each time this event occurs.

$$[\![\mathsf{pretty}]\!]^j = \lambda C_{\langle \nu \langle st \rangle \rangle}. \ \lambda x_e. \ \lambda v_{\nu}. \ \lambda w_s.$$

$$C(v)(w) \land \forall w_s'. \ w' \in \mathcal{B}_w^j \land C(v)(w'). \ \mathsf{PRETTY}(x)(w')(j)$$

More formally, *pretty* is parametrized by a JUDGE j, takes as its first argument the embedded clause of type  $\langle v \langle st \rangle \rangle$  (property of events with propositional content, of the form  $\lambda v_v$ .  $\lambda w_s$ . Content(v)(v) = v), and the matrix subject of type v0 as its second argument. *Pretty* then returns the set of world-event pairs (v0) such that the Content of v1 in v2 is equal to the proposition denoted by the embedded clause v3 is a verifier of v3, and such that in

<sup>&</sup>lt;sup>23</sup>We chose to use the *pretty*-predicate *tasty* here, because it is normally strictly confined to gustatory judgment, in a way that *pretty* may not be in the visual realm. This is intended to make (49a) exceptionally odd in the usual case.

<sup>&</sup>lt;sup>24</sup>This might relate to what we discussed in the previous section as well: if the impossibility of embedding in *pretty*-construction is indeed due to semantic restrictions alone, then tying a normally non-sensory predicate (e.g., a control predicate) to a sensory experience via the context should allow clausal embedding under that predicate.

any world compatible with j's beliefs in w where v remains a verifier of C, x is judged as pretty by j.

Additionally, we claim that *pretty* involves a certain number of presuppositions, pertaining to the fact that such predicates requires the JUDGE to have direct sensory evidence of specific features of the THEME argument, *via* the vent denoted by the embedded clause [Pearson, 2012, Hirvonen, 2016]. This we think, translates into the following presupposition:

```
\label{eq:presupposition} \begin{aligned} \mathsf{PRESUPPOSITION}(\llbracket \mathsf{pretty} \rrbracket^j) &= x \text{ exhibits visual features accessible to } j \text{ in } v \\ &\quad \mathsf{and AGENT}(v) = j \end{aligned}
```

Those inferences, that we call respectively PERCEPTIBILITY and AGENCY, project from under negation or questions, as shown in (51).

- (51) a. It is not the case that **those flowers** are pretty to look at.
  - → Those flowers exhibit the visual features required for a prettiness judgment and directly accessible to the JUDGE (PERCEPTIBILITY).
  - → The speaker (implicit JUDGE) was involved as the AGENT of a *looking-at-the-flowers* event. (AGENCY)
  - b. Are **those flowers** pretty to look at?
    - → Those flowers exhibit the visual features required for a prettiness judgment and directly accessible to the JUDGE (PERCEPTIBILITY).
    - → The listener (implicit JUDGE) was involved as the AGENT of a *looking-at-the-flowers* event (AGENCY).

Given this definition of *pretty*, we now attempt to explain the three main structural contrasts between *tough*- and *pretty*-constructions.

## 5.2 *Pretty-*constructions and the problem of experiencer intervention

As first pointed out by [Keine and Poole, 2017], *pretty*-constructions are subject to the very same kind of matrix experiencer "intervention" effects as *tough*-constructions.

- (52) a. **This necklace** is important (\*to Lisa) to hide.
  - b. **This necklace** is pretty (\*to Lisa) to look at.

As already mentioned in Section 4.3, this all makes sense if we assume that *to*-experiencers are adjuncts that cannot be merged between the *tough*- or *pretty*-predicate and the complement clause, in the fronted case. However, one datapoint that remains to be accounted for is related to *for*-experiencers in fronted *tough*- and *pretty*-constructions. Such *for*-experiencers are acceptable in fronted *tough*-constructions (cf. (6a), repeated below), but unacceptable in *pretty*-constructions (cf. (6b), repeated below).

- (6) a. **Suzi** is tough for Joseph to please.
  - b. \* Those flowers are pretty for Joseph to look at.

In the *tough*-case, *for*-experiencers in the fronted configuration have been argued to be part of the embedded CP, which allowed to explain why those *for*-experiencers, contrary to *to*-experiencers, remained grammatical in that setting. From a semantic point of view, this also makes sense, given that judging an event as *tough* does not require the judge to be part of the event, nor requires the event to actually happen (as pointed out in Section 3.3). Now, one must explain why *pretty*-constructions cannot in principle feature the same kind of overt *for*-CP. We think that this comes

from the fact that, unlike *tough*-constructions, *pretty*-constructions cannot dissociate between the matrix JUDGE and the embedded AGENT: this is the AGENCY presupposition. To put it in another way, the embedded clause of *pretty*-constructions, unlike that of *tough*-constructions, obligatorily feature JUDGE-control, which leads the *for*-experiencer to be silent.

## 5.3 Pretty, tough, and clausal embedding

As mentioned in Section 1, a specificity of *pretty*-constructions as opposed to *tough*-constructions is that those structures do not allow for further embedding within their infinitival complement. This contrast is exemplified in (5), repeated below.

- (5) a. **This horse** is tough to convince Johnny to ride.
  - b. \* **This painting** is pretty to convince Lucy to look at.

This contrast may seem syntactic at first blush: indeed, it may be the case that *tough*- and *pretty*-constructions have fundamentally different structures, and that the *pretty*-subject, unlike the *tough*-subject, is the target of a locality constraint preventing it to be linked to a position located past several CPs or TPs. But we argue here that this contrast only *looks* syntactic, and is purely semantic in nature. To better understand the problem behind (5b), let us first recall what makes the *tough*-construction in (5a) felicitous. Intuitively, it is totally fine for a *convincing-Johnny-to-ride-this-horse* event to be judged as *tough* in (5a). In fact, (5a) could even be used in a scenario where the horse is not itself tough to ride, but has specific characteristics that independently make it tough to *convince* Johnny to ride it (for instance, the horse is white, and Johnny is convinced that white horses are bad luck).

As for the unacceptability of (5b), it seems to come from the fact that a *convincing-Lucy-to-look-at-this-painting* event does not constitute a suitable circumstance for a prettiness judgment about the painting. In other words, a *convincing*-event is not susceptible to *cause* a prettiness judgment. And indeed, our entry entry for *pretty* predicts (5b) to be true if there is a *convincing-Lucy-to-look-this-painting* event in the actual world such that in every relevantly accessible worlds according to the JUDGE, the painting is judged to be pretty. There is no reason to think that all the relevantly accessible worlds verify the aforementioned condition, i.e., the causality relationship implied by *pretty* in (5b) does not make sense.

More broadly, this suggests that the impossibility of long-distance dependencies in *pretty*-constructions is in fact caused by the conspiration of two semantic properties. This first property is that predicates from the *pretty*-class require direct sensory evidence to induce the prettiness judgment, which in the general case entails that the embedded clause denotes an event of a perceptual nature. The second semantic restriction is that embedding predicates (raising, control, attitudes...) do not generally convey an idea of direct sensory experience, hence their incompatibility with *pretty*-predicates.

## 5.4 Incompatibility of pretty-predicates with clausal and it subjects

We now turn to the unavailability of a clausal or *it* subject in *pretty*-constructions. One could argue that such subjects are banned just because *pretty*-predicates cannot take clausal events as THEME arguments. However, there is little semantic support for this basic claim, because "nominal" events, such as *this exhibition*, or *this wedding* constitute suitable THEME arguments for *pretty*.

So, what makes clausal events so difficult to accommodate with in *pretty*-constructions? We argue that this "gap" in the *pretty*-paradigm can be explained by our lexical entry for *pretty*, along with the relevant presuppositions: PERCEPTIBILITY and AGENCY. Let us start by comparing the following three sentences.

- (53) a. **This celebration** was pretty (to watch).
  - b. ? Erina dancing with Jonathan is pretty (to watch).
  - c. \* (For Erina) to dance with Jonathan is pretty.

We assume that the REFERENCE argument is mandatory in pretty-constructions in the form of an overt or covert infinitive, and that the matrix subject has to be interpretable, either (if it is a DP) as a complement of the embedded predicate, which as we have seen is usually a perceptual predicate; or (if it is clausal) as the REFERENCE argument as a whole. In (53a), the matrix subject is an event nominal, linked to the object of the embedded predicate watch. The acceptability of this examples suggests that there is nothing wrong in principle with eventive matrix subjects in the pretty-construction, provided that they exhibit visual features accessible to the JUDGE and can combine with the embedded predicate in a sensible way. (53b) is another example of an event (here, a clausal gerund) being a relatively acceptable matrix subject in a pretty-construction. Again, Erina dancing with Jonathan seems to have the right visual features, and can combine with the embedded predicate watch, such that the REFERENCE argument watch Erina dancing with *Jonathan* constitutes a suitable circumstance for a prettiness judgment about the event. One could then wonder what is wrong with (53c), which features a clausal subject very close in meaning to Erina dancing with Jonathan. We argue here that the problem comes from the fact that (For Erina) to dance with Jonathan has to be interpreted downstairs as the whole REFERENCE argument of pretty (and not as the object of an embedded perception verb). This then poses the same problem as the pretty-to-convince case of (52b): a dancing-event is not a suitable circumstance for a prettiness judgment.<sup>25</sup> In brief, our analysis predicts that infinitival clauses, if not of a perceptual nature, cannot constitute suitable THEME arguments for pretty-predicates.

We can now tackle the central issue of this section: *pretty*-constructions with a clausal subject of a perceptual nature, such as (54) below.

#### (54) \* **To look at Jonathan** is pretty.

Such sentences may seem to verify the presuppositions of *pretty*: a *looking-at-Jonathan* event is both perceptible, and perceptual. However, such an event cannot be both *at the same time*, from the point of view of a fixed JUDGE. This is because being the AGENT of a *looking-at* event may prevent the JUDGE from accessing the visual features of the event itself. In other words, we argue that (54), if it satisfies the AGENCY presupposition, has to violate the PERCEPTIBILITY presupposition. We call this issue the "judge-and-jury" issue:

The judge-and-jury issue in pretty-constructions: to access the relevant perceptual features of a THEME event and in order to produce a prettiness judgment about it, the JUDGE has to be external to the event.

<sup>&</sup>lt;sup>25</sup>Note that examples involving a gerund subject such as (53b) will remain incompatible with *pretty*-predicates not involving visual perception, such as *tasty*, because clausal gerunds cannot be interpreted as arguments of *taste*-like verbs. In other words, we predict that gerund subjects constitute an additional quirk of the visual predicate *pretty*, within the class of *pretty*-predicates.

Supposing that this reasoning holds, we are in a position to explain why *it-pretty*-constructions appear ungrammatical as well. First, if *it-pretty*-constructions were expletive (like raising constructions), then they would be banned due to the dummy matrix subject not having the perceptual features required for a prettiness judgment *at all*. Second, if *it-pretty*-constructions are the result of clausal extraposition (like *tough*-constructions, we argued), then infelicity would arise due to the fact that the matrix subject, as a THEME argument, cannot verify PERCEPTIBILITY, while also verifying AGENCY, just like the subject of (54).

## 6 Toward a typology of predicates with infinitival complements

As a final note, the paradigm we developed in this paper may also extend to other varieties of infinitival constructions: so-called *rare*-constructions [Fleisher, 2015] and *rude*-constructions [Stowell, 1991, Bennis, 2000, Bennis, 2004, Landau, 2006, Landau, 2009].

## 6.1 Rare-predicates

*Rare*-constructions on the one hand, are exemplified in (55). Those constructions have been argued to form an independent subclass of *tough*-constructions, because their grammaticality seems to be conditioned by the matrix subject being "kind"-denoting.

(55) **That kind of straight-up statement** is exceedingly rare for a politician to make.

(from [Fleisher, 2015], naturalistic data)

Under our analysis, *rare* is a *tough*-predicate which is expected to take its subject (*that kind of straight-up statement*) as argument. The kind-restriction of this predicate is thus trivially accounted for, by simply assuming that its lexical entry imposes an additional type restriction on the REFER-ENCE argument. In that sense, our account may allow to unify the class of *tough*-predicates.

## 6.2 Rude-predicates

*Rude*-constructions (56) on the other hand, make use of predicates denoting mental or moral qualities of individuals or events, such as *rude*, *brave*, or *smart*. Those constructions are missing-subject constructions which seem to be part of an alternation similar to that of *tough*-constructions, featuring a fronted variant (56a) and an *it*-variant (56b).

- (56) a. **Gabby** was rude to refuse Daiya's invitation.
  - b. It was rude of Gabby to refuse Daiya's invitation.

Yet the  $\theta$ -assignment pattern of those constructions seems closer to that of *pretty*-constructions: *rude*-predicates are interpreted relatively to the event denoted by the embedded clause, which is the drive of the *rudeness* judgment. In (56a) for instance, Gabby is not inherently *rude*, but rather, judged to be so by the speaker in the context of his refusal of Daiya's invitation. This implies that *rude*-predicates take the embedded clause as Reference argument. Additionally, being *rude* (or *smart*, *brave*) seems to be a property of the (THEME) matrix subject. This is supported by the following inferences, drawn from (56).

- (56) a. **Gabby** was rude to refuse Daiya's invitation.
  - → Gabby's refusal of Daiya's invitation makes him be judged as rude.
  - b. It was rude of Gabby to refuse Daiya's invitation.
    - → Gabby's refusal of Daiya's invitation makes the refusal rude.

c. To refuse Daiya's invitation was rude of Gabby.
 → Gabby's refusal of Daiya's invitation makes the refusal rude.

One could argue that the inference according to which the *refusing event* (and not Gabby) is rude in (56b), is not so clear. We think however, that *it-rude-*constructions such as (56b) exhibit less agency on the part of Gabby, as opposed to fronted-variant like (56a). As an illustration of that claim (56b), unlike (56a), seems to be compatible with a state of affairs where Gabby does not behave in a particularly mean way, nor is aware of the rudeness of his action, but where Daiya is a person who might get offended extremely easily. As for the possibility of a clausal or *it* subject in *rude-*constructions, it might be explained by the fact that *rude-*predicates, if they share the  $\theta$ -grid of *pretty-*predicates, do not share the AGENCY presupposition (the JUDGE is generally not involved in the event denoted by the embedded clause). As a result, *rude-*constructions are not subject to the "judge-and-jury" issue, and the same event can freely play the role of THEME and REFERENCE in those constructions.

To summarize, a tentative typology of the semantic and syntactic properties of *tough*, *rare*, *pretty*, and *rude* predicates can be found in Table 5 below.

Construction	Тнеме	Reference	Gap	<i>it-</i> variant
tough/rare	infinitival clause	matrix subject	non-subject	✓
pretty	matrix subject	infinitival clause	non-subject	X
rude	matrix subject	infinitival clause	subject	✓

Table 5: A tentative typology of predicates with infinitival complements

## Conclusion

We showed that *tough* and *pretty* are both subjective predicates in need of a Reference argument, understood as the source of the *toughness* or *prettiness* judgments. *Tough* and *pretty* only differ in the syntactic configuration of their respective arguments. *Tough* on the one hand, takes its subject as Reference in both fronted and *it*-constructions, and states the toughness of the event denoted by the infinitival clause. *Pretty* on the other hand, takes the embedded clause as Reference, and states the prettiness of its subject, in the circumstances defined by the embedded clause. We then showed that the three main structural contrasts between *tough*- and *pretty*-constructions could be explained by the updated  $\theta$ -grids of those predicates, plus a few additional assumptions pertaining to the semantics (presuppositions in particular) of *tough*- and *pretty*-predicates. We therefore provided an explanation as to why predicates of the *tough*- and *pretty*-class behave the way they do, and at the same time exhibit such a high level of semantic homogeneity within their class.

Our analysis has three main implications. First, it unifies the semantics of *tough* by proposing one single lexical entry suitable to both fronted *tough*-constructions and *it-tough*-constructions (*contra* [Keine and Poole, 2017]). Second, it integrates *pretty*-predicates (and, tentatively, *rare*- and *rude*-predicates) within a typology of predicates with infinitival complements. Third it brings new evidence in favor of a BASE-GENERATION approach applied to all varieties of *tough*-constructions, without the need of an *ad hoc*  $\theta$ -transmission mechanism between the matrix subject and a bound null operator.

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