

# Methods and Tools for the Analysis of Legacy Software Systems

Report 2. Logical dependencies in practice.

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# Chapter 1

## Introduction

The goal of the thesis is to develop methods for analyzing legacy software systems by using historical information extracted from the versioning systems.

This second report presents results obtained by using the extracted logical dependencies.

In the first report, we presented the filtering process of co-changing pairs into logical dependencies. The co-changing pairs are pairs of classes that record co-changes in the versioning system. The logical dependencies are those co-changing pairs that remain after filtering. We filter the co-changing pairs to increase their veridicality and to decrease the size of the extracted information. Based on the results obtained in the first report, we decided to work with the following filters: the filter based on commit size (cs) and the filter based on connection strength. With the filter based on commit size, we filter out each commit transaction with more than 10 files changed. Big commit transactions (more than 10 files) can be related to refactoring of names, spellchecks, or file reformatting and not to actual code changes. This filter will reduce the amount of co-changing pairs extracted.

With the filter based on connection strength, we filter out co-changing pairs that are not strongly connected in the versioning system. For this filter, we did not previously establish a hard threshold value because we want to check how different values of the threshold will impact the results obtained after using the extracted

logical dependencies.

This second report mainly focuses on using the logical dependencies extracted in identifying key (important) classes in a software system. The identification of key classes was previously researched solely by using software dependencies. Our approach is to take previously researched software systems and the results obtained based on those systems as a baseline. In addition to the baseline approach of using only structural dependencies, we will add the logical dependencies extracted, export the results, and compare them with the baseline results.

Additionally, in this report, we will compare the number of logical dependencies with other software metrics. With this comparison, we mainly want to observe if the number of logical dependencies can be connected to other metrics or if is complementary with other metrics.

The report is structured as follows: in section 2.1 we present the current state of research in identifying key classes. The dataset used in the baseline research and the software systems from that dataset that we have been able to work with is presented in section 3.1. The results obtained by the baseline research are presented in section 2.3, section 3.2 presents the new results obtained by adding logical dependencies. Finally, in section 3.4 the comparison between logical dependencies number and other software metrics is discussed.

# Chapter 2

## State of the art in key classes detection and results evaluation

### 2.1 Definition

Zaidman et al [21] were the first to introduce the concept of key classes and it refers to classes that can be found in documents written to provide an architectural overview of the system or an introduction to the system structure. Tahvildari and Kontogiannis have a more detailed definition regarding key classes concept: “Usually, the most important concepts of a system are implemented by very few key classes which can be characterized by the specific properties. These classes, which we refer to as key classes, manage many other classes or use them in order to implement their functionality. The key classes are tightly coupled with other parts of the system. Additionally, they tend to be rather complex, since they implement much of the legacy system’s functionality” [17]. Also, other researchers use a similar concept as the one defined by Zaidman but under different terms like important classes [7] or central software classes [16].

In previous works, the approach for finding key classes is based on ranking the classes with a page ranking algorithm [2], [9], [10], [14] . The page ranking algorithm is a customization of PageRank, the algorithm used to rank web pages [12]. The

PageRank algorithm works based on a recommendation system. If one node has a connection with another node, then it recommends the second node. In previous works, connections are established based on structural dependencies extracted from static code analysis. If A has a structural dependency with B, then A recommends B, and also B recommends A.

The ranking algorithm ranks all the classes from the source code of the system analyzed according to their importance. To identify the important classes from the rest of the classes a threshold for TOP classes from the top of the ranking is set. The TOP threshold value can go from 1 to the total number of classes found in the system.

Some researchers [21], [3], [13] consider that 15% of the total number of classes of the system is a suited value for the TOP threshold. Other researchers [10] consider that 15% of the total number of classes is a too high value for the TOP threshold and suggest that a value in the range of 20–30 is better.

## 2.2 Metrics for results evaluation

To evaluate the quality of the key classes ranking algorithm and solution produced, the key classes found by the algorithm are compared with a reference solution.

The reference solution is extracted from the developer documentation. Classes mentioned in the documentation are considered key classes and form the reference solution (ground truth) used for validation [19].

For the comparison between both solutions, is used a classification model. The quality of the solution produced is evaluated by using metrics that evaluate the performance of the classification model, such as Precision-Recall and Receiver Operating Characteristic Area Under Curve (ROC-AUC).

A classification model (or "classifier") is a mapping between expected results and predicted results [5], [1]. Both results can be labeled as positive or negative, which leads us to the confusion matrix from figure 2-1. The confusion matrix has the following outcomes:

Expected Result \ Predicted Result	Positive	Negative
	Positive	Negative
Positive	<i>True Positive</i>	<i>False Positive</i>
Negative	<i>False Negative</i>	<i>True Negative</i>

Figure 2-1: Confusion matrix

- *true positive*, if the expected result is positive and the predicted result is also positive.
- *false positive*, if the expected result is positive but the predicted result is negative.
- *false negative*, if the expected result is negative but the predicted result is positive.
- *true negative*, if the expected result is negative and the predicted result is also negative.

#### *Precision-recall*

Precision is the ratio of True Positives to all the positives of the result set.

$$precision = \frac{TP}{TP + FN}$$

The recall is the ratio of True Positives to all the positives of the reference set.

$$recall = \frac{TP}{TP + FP}$$

As mentioned in section 2.1, to distinguish the key classes from the rest of the classes a TOP threshold is used. Some researchers consider that 15% of the total

classes is the best value for the TOP threshold and others consider that the value should be in the range of 20-30.

The precision-recall metric is suited if the threshold value is fixed. If the threshold value is variable, then metrics that capture the behavior over all possible values must be used. Such metric is the Receiver Operating Characteristic metric.

#### *Receiver Operating Characteristic Area Under Curve*

The ROC graph is a two-dimensional graph that has on the X-axis plotted the false positive rate and on the Y-axis the true positive rate. By plotting the true positive rate and the false positive rate at thresholds that vary between a minimum and a maximum possible value we obtain the ROC curve. The area under the ROC curve is called Area Under the Curve (AUC).

The true positive rate of a classifier is calculated as the division between the number of true positive results identified and all the positive results identified:

$$\text{True positive rate}(TPR) = \frac{TP}{TP + FN}$$

The false positive rate of a classifier is calculated as the division between the number of false positive results identified and all the negative results identified:

$$\text{False positive rate}(FPR) = \frac{FP}{FP + TN}$$

In multiple related works, the ROC-AUC metric has been used to evaluate the results for finding key classes of software systems [11], [10], [18], [19]. For a classifier to be considered good, its ROC-AUC metric value should be as close to 1 as possible, when the value is 1 then the classifier is considered to be perfect.

## **2.3 Baseline approach**

We use the research of I. Sora et al [10] as a baseline for our research involving the usage of logical dependencies to find key classes. The baseline approach uses a tool



that takes as an input the source code of the system and applies ranking strategies to rank the classes according to their importance.

In order to rank the classes according to their importance, different class metrics are used [3], [21], [13]. Below are presented some of the class metrics used in the baseline approach in order to rank the classes according to their importance.

### **Class attributes that characterize key classes**

The metrics used in the baseline research can be grouped into the following categories:

- class size metrics: number of fields (NoF), number of methods (NoM), global size ( $\text{Size} = \text{NoF} + \text{NoM}$ ).
- class connection metrics, any structural dependency between two classes:
  - CONN-IN, the number of distinct classes that use a class;
  - CONN-OUT, the total number of distinct classes that are used by a class;
  - CONN-TOTAL, the total number of distinct classes that a class uses or are used by a class ( $\text{CONN-IN} + \text{CONN-OUT}$ ).
  - CONN-IN-W, the total weight of distinct classes that use a class.
  - CONN-OUT-W, the total weight of distinct classes that are used by a class.
  - CONN-TOTAL-W, the total weight of all connections of the class ( $\text{CONN-IN-W} + \text{CONN-OUT-W}$ ) [10].
- class pagerank values, previous research use pagerank values computed on both directed and undirected, weighted and unweighted graphs:
  - PR - value computed on the directed and unweighted graph;
  - PR-W - value computed on the directed and weighted graph;
  - PR-U - value computed on the undirected and unweighted graph;

- PR-U-W - value computed on the undirected and weighted graph;
- PR-U2-W - value computed on the weighted graph with back-recommendations [2], [9], [10], [14].

Based on the class attributes presented, all the classes of the system are ranked. To differentiate the important (key) classes from the rest of the classes, a TOP threshold for the top classes found is set. The threshold vary between 20 and 30 classes.

The baseline approach not only identifies the key classes but also evaluates the performance of the solution produced. The same approach as the one presented in section 2.2 is used for the evaluation of the results. The key classes found by the ranking algorithm are compared with a reference solution that is extracted from the developer documentation by using a classification model.

The true positives (TP) are the classes found in the reference solution and also in the top TOP ranked classes. False positives (FP) are the classes that are not in the reference solution but are in the TOP ranked classes. True Negatives (TN) are classes that are found neither in the reference solution nor in the TOP ranked classes. False Negatives (FN) are classes that are found in the reference solution but not found in the TOP ranked classes.

Due to the fact that the TOP threshold is varied, the Receiver Operating Characteristic Area Under Curve metric is used for the evaluation of the results.

The entire workflow of the baseline approach that was presented above is also presented in figure 2-2.

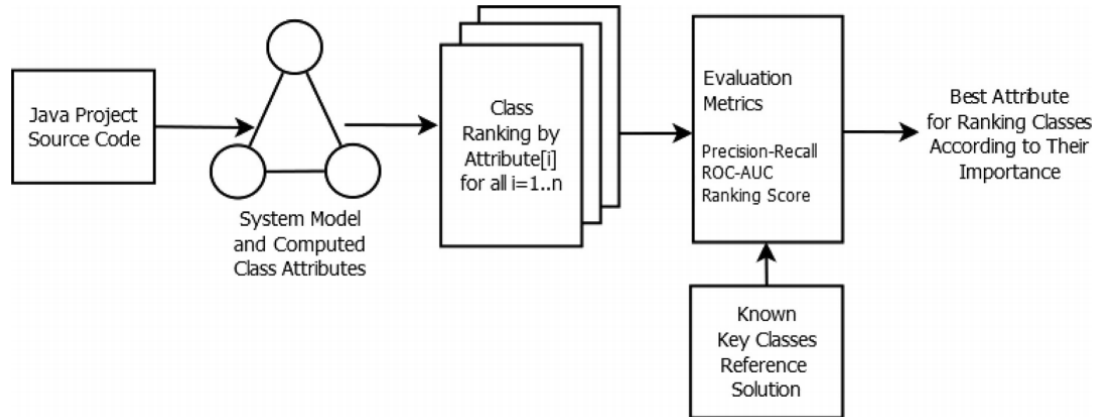


Figure 2-2: Overview of the baseline approach. Reprinted from “Finding key classes in object-oriented software systems by techniques based on static analysis.” by Ioana Sora and Ciprian-Bogdan Chirila, 2019, Information and Software Technology, 116:106176. Reprinted with permission.

# Chapter 3

## Key classes detection using logical dependencies

### 3.1 Data set used

In this section, we will look over all the systems studied in the baseline research presented in section 2.3, and we will try to identify the systems that could be used also in our current research involving logical dependencies.

The research of I. Sora et al [10] takes into consideration structural public dependencies that are extracted using static analysis techniques and was performed on the object-oriented systems presented in table 3.1.

The requirements for a system to qualify as suited for investigations using logical dependencies are: has to be on GitHub, has to have release tags to identify the version, and also has to have an increased number of commits. From the total of 14 object-oriented systems listed in the paper [10], 13 of them have repositories in Github 3.2. And from the found repositories we identified only 6 repositories that have the same release tag as the specified version from table 3.1. It is important to identify the correct release tag for each repository to limit the commits further analyzed by date. Only commits that were made until the specified release are considered and analyzed. The commits number found on the remaining 6 repositories

varies from 19108 commits for Tomcat Catalina to 149 commits for JHotDraw. In order to have more accurate results, we need a significant number of commits, so we reached the conclusion that only 3 systems can be used for key classes detection using logical dependencies: Apache Ant, Hibernate, and Tomcat Catalina. From all the systems mentioned in table 3.1 Apache Ant is the most used and analyzed in other works [15], [4], [20], [6].

Table 3.1: Analyzed software systems in previous research paper.

ID	System	Description	Version
S1	Apache Ant	Java library and command line tool that drive the build processes as targets and extension points depending upon each other	1.6.1
S2	Argo UML	UML modelling tool with support for all UML diagrams.	0.9.5
S3	GWT Portlets	Open source web framework for building GWT (Google Web Toolkit) Applications.	0.9.5 beta
S4	Hibernate	Persistence framework for Java.	5.2.12
S5	javaclient	Java distributed application for playing with robots	2.0.0
S6	jEdit	Java mature text editor for programmers.	5.1.0
S7	JGAP	Genetic Algorithms and Genetic Programming Java library.	3.6.3
S8	JHotDraw	JHotDraw is a two-dimensional graphics framework for structured drawing editors that is written in Java.	6.0b.1
S9	JMeter	JMeter is a Java application designed to load test functional behavior and measure performance	2.0.1
S10	Log4j	Logging Service	2.10.0
S11	Mars	The Mars Simulation Project is a Java project that models and simulates human settlements on Mars planet	3.06.0
S12	Maze	The Maze-solver project simulates an artificial intelligence algorithm on a maze	1.0.0
S13	Neuroph	Neuroph is a Java neural network framework.	2.2.0
S14	Tomcat Catalina	The Apache Tomcat project is an open-source implementation of JavaServlet and JavaServerPages technologies	9.0.4
S15	Wro4J	The Wro4J is a web resource (JS and CSS) optimizer for Java.	1.6.3

Table 3.2: Found systems and versions of the systems in GitHub.

ID	System	Version	Release Tag name	Commits number
S1	Apache Ant	1.6.1	rel/1.6.1	6713
S2	Argo UML	0.9.5	not found	0
S3	GWT Portlets	0.9.5 beta	not found	0
S4	Hibernate	5.2.12	5.2.12	6733
S5	javaclient	2.0.0	not found	0
S6	jEdit	5.1.0	not found	0
S7	JGAP	3.6.3	not found	0
S8	JHotDraw	6.0b.1	not found	149
S9	JMeter	2.0.1	v2.1.1	2506
S10	Log4j	2.10.0	v1.2.10-recalled	634
S11	Mars	3.06.0	not found	0
S12	Maze	1.0.0	not found	0
S13	Neuroph	2.2.0	not found	0
S14	Tomcat Catalina	9.0.4	9.0.4	19108
S15	Wro4J	1.6.3	v1.6.3	2871

## 3.2 Measurements using logical dependencies

As we mentioned in the beginning the purpose is to check if the logical dependencies can improve key class detection.

As presented in section 2.3, and section 2.1 the key class detection was done by using structural dependencies of the system. In this section, we will use the same tool used in the baseline approach presented in section 2.3, and we will add a new input to it, the logical dependencies.

Below is a comparison between the new approach and baseline approach, how we collect the logical dependencies, the results obtained previously, and the new results obtained. The new results are separated into two categories, the results obtained by using structural and logical dependencies and the results obtained by using only logical dependencies.

### 3.2.1 Comparison with the baseline approach

The baseline approach uses a tool that takes as input the source code of the system to identify the key classes and the reference solution to evaluate the quality of the solution. We modified the tool such that it can also take as input the logical dependencies.

In order to rank the classes according to their importance, the tool uses different class metrics. The list of the metrics used in the baseline approach is presented in section 2.3. The difference in the metrics used compared with the baseline approach is that we use a subset of those metrics. The reason why we are not using all the metrics is that the extracted logical dependencies are undirected. The metrics used by the current approach are CONN-TOTAL, CONN-TOTAL-W, PR-U, PR-U-W, and PR-U2-W.

We did not change the rest of the workflow of the tool. Meaning that the TOP threshold is varied between 20 and 30 and the resulting solution is evaluated by using the ROC-AUC metric. The goal being a ROC-AUC (Receiver Operating Characteristic - Area Under the Curve) metric value as close to 1 as possible.

	<u>Baseline approach</u>	<u>Current approach</u>
<b>Input data:</b>	<ul style="list-style-type: none"><li>- source code for key class identification</li><li>- reference solution for result evaluation</li></ul>	<ul style="list-style-type: none"><li>- source code <i>and logical dependencies</i> for key class identification</li><li>- reference solution for result evaluation</li></ul>
<b>Attributes for key class identification:</b>	<ul style="list-style-type: none"><li>- all attributes presented in section 2.1.3</li></ul>	<ul style="list-style-type: none"><li>- a subset of the baseline approach attributes</li></ul>
<b>Results evaluation:</b>	<ul style="list-style-type: none"><li>- the quality of the results is evaluated by using a classification model and ROC-AUC metric</li></ul>	<ul style="list-style-type: none"><li>- same as in the baseline approach</li></ul>

Figure 3-1: Comparison between the new approach and the baseline



### 3.2.2 Logical dependencies collection and current workflow used

The logical dependencies are those co-changing pairs extracted from the versioning system history that remain after filtering. The filtering part consists of applying two filters: the filter based on commit size and the filter based on connection strength.

To determine the connection strength of a pair, we first need to calculate the connection factors for both entities that form a co-changing pair. Assuming that we have a co-changing pair formed by entities A and B, the connection factor of entity A with entity B is the percentage from the total commits involving A that contains entity B. The connection factor of entity B with entity A is the percentage from the total commits involving B that contain also entity A.

$$\text{connection factor for } A = \frac{100 * \text{commits involving } A \text{ and } B}{\text{total nr of commits involving } A}$$

$$\text{connection factor for } B = \frac{100 * \text{commits involving } A \text{ and } B}{\text{total nr of commits involving } B}$$

We calculated the connection factor for each entity involved in a co-changing pair and filtered the co-changing pairs based on it. The rule set is that both entities had to have a connection factor with each other greater than the threshold value.

After the filtering part, the remaining co-changing pairs, now called logical dependencies, are exported in CSV files.

The entire process of extracting co-changing pairs from the versioning system, filter them, and export the remaining ones into CSV files is done with a tool written in Python.

The next step is to use the exported logical dependencies for key classes detection. In order to do that we used the same key class detection tool used in the previous research presented in section 2.3. We adapted the tool to be able to process also logical dependencies because previously the tool used only structural dependencies extracted from the source code of the software systems. The workflow is presented

in figure 3-2

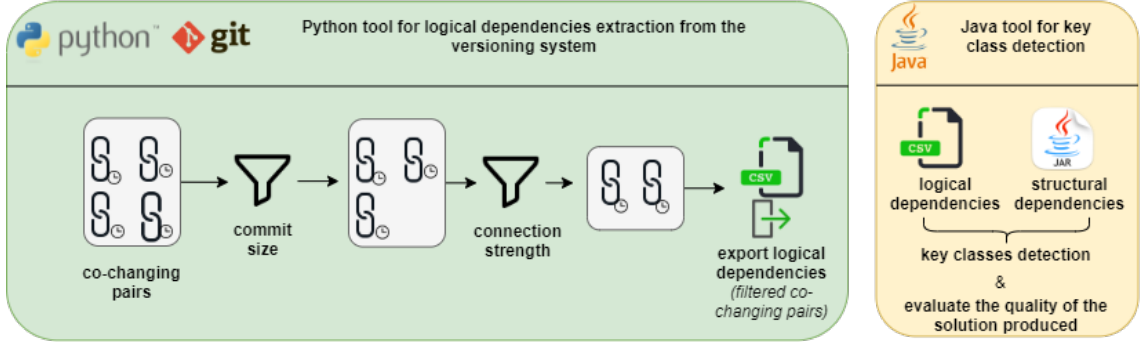


Figure 3-2: Workflow for key classes detection

### 3.2.3 Measurements using only the baseline approach

In table 3.3 are presented the ROC-AUC values for different attributes computed for the systems Ant, Tomcat Catalina, and Hibernate by using the baseline approach. We intend to compare these values with the new values obtained by using also logical dependencies in key class detection.

Table 3.3: ROC-AUC metric values extracted.

Metrics	Ant	Tomcat Catalina	Hibernate
PR_U2_W	0.95823	0.92341	0.95823
PR	0.94944	0.92670	0.94944
PR_U	0.95060	0.93220	0.95060
CONN_TOTAL_W	0.94437	0.92595	0.94437
CONN_TOTAL	0.94630	0.93903	0.94630

### 3.2.4 Measurements using combined structural and logical dependencies

In tables 3.4, 3.5, and 3.6, we used the logical dependencies together with structural dependencies. On each line, we have the metric that is calculated and on each column, we have the connection strength threshold that was applied to the logical dependencies used in identifying the key classes. We started with logical dependencies that have a connection strength greater than 10%, which means that in at least

10% of the commits involving A or B, A and B update together. Then we increased the threshold value by 10 until we remained only with entities that update in all the commits together. The last column contains the results obtained previously by the tool by only using structural dependencies.

As for the new results obtained by combining structural and logical dependencies, highlighted with orange are the values that are close to the previously registered values but did not surpass them. Highlighted with green are values that are better than the previously registered values. At this step, we can also observe that for all three systems measured in tables 3.4, 3.5, and 3.6, the best values obtained are for connection strength between 40-70%.

Table 3.4: Measurements for Ant using structural and logical dependencies combined

Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Baseline
PR_U2_W	0.924	0.925	0.926	0.927	0.927	0.927	0.929	0.928	0.928	0.928	0.929
PR	0.914	0.854	0.851	0.866	0.876	0.882	0.887	0.854	0.852	0.852	0.855
PR_U	0.910	0.930	0.933	0.933	0.935	0.934	0.939	0.933	0.933	0.933	0.933
CON_T_W	0.924	0.928	0.931	0.932	0.933	0.934	0.936	0.934	0.934	0.934	0.934
CON_T	0.840	0.886	0.904	0.909	0.915	0.923	0.932	0.935	0.936	0.936	0.942

Table 3.5: Measurements for Tomcat using structural and logical dependencies combined

Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Baseline
PR_U2_W	0.910	0.917	0.923	0.924	0.924	0.924	0.924	0.924	0.924	0.924	0.923
PR	0.811	0.800	0.815	0.834	0.847	0.852	0.853	0.858	0.858	0.858	0.927
PR_U	0.910	0.921	0.931	0.933	0.933	0.932	0.933	0.932	0.932	0.932	0.932
CON_T_W	0.914	0.920	0.924	0.926	0.926	0.926	0.926	0.926	0.926	0.926	0.926
CON_T	0.868	0.906	0.930	0.936	0.937	0.938	0.938	0.938	0.938	0.938	0.939

Table 3.6: Measurements for Hibernate using structural and logical dependencies combined

Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Baseline
PR_U2_W	0.954	0.957	0.958	0.958	0.958	0.958	0.958	0.958	0.958	0.958	0.958
PR	0.929	0.929	0.933	0.939	0.939	0.946	0.947	0.947	0.947	0.947	0.949
PR_U	0.942	0.947	0.948	0.949	0.949	0.950	0.950	0.950	0.950	0.950	0.951
CON_T_W	0.939	0.942	0.943	0.944	0.944	0.945	0.945	0.945	0.945	0.945	0.944
CON_T	0.924	0.933	0.938	0.941	0.941	0.944	0.945	0.945	0.945	0.945	0.946

### 3.2.5 Measurements using only logical dependencies

In tables 3.7, 3.8, and 3.9, we only used logical dependencies to detect key classes. The measurements obtained by using only logical dependencies are not as good as

using logical and structural dependencies combined or using only structural dependencies. But, all the values obtained are above 0.5, which means that a good part of the key classes is detected by only using logical dependencies. As mentioned in section 2.2, a classifier is good if it has the ROC-AUC value as close to 1 as possible.

One possible explanation for the less performing results is that the key classes may have a better design than the rest of the classes, which means that are less prone to change. If the key classes are less prone to change, this implies that the number of dependencies extracted from the versioning system can be less than for other classes.

Table 3.7: Measurements for Ant using only logical dependencies

Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Baseline
PR_U2_W	0.720	0.627	0.718	0.703	0.732	0.824	0.852	0.881	0.876	0.876	0.929
PR	0.720	0.627	0.718	0.703	0.732	0.824	0.852	0.881	0.876	0.876	0.855
PR_U	0.720	0.627	0.718	0.703	0.732	0.824	0.852	0.881	0.876	0.876	0.933
CON_T_W	0.722	0.581	0.644	0.676	0.727	0.819	0.842	0.874	0.876	0.876	0.934
CON_T	0.722	0.581	0.644	0.676	0.727	0.819	0.842	0.874	0.876	0.876	0.942

Table 3.8: Measurements for Tomcat using only logical dependencies

Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Previous
PR_U2_W	0.672	0.656	0.645	0.697	0.754	0.776	0.786	0.799	0.799	0.799	0.923
PR	0.685	0.643	0.642	0.697	0.754	0.776	0.786	0.799	0.799	0.799	0.927
PR_U	0.685	0.643	0.644	0.697	0.754	0.776	0.786	0.799	0.799	0.799	0.932
CON_T_W	0.694	0.636	0.636	0.697	0.754	0.776	0.786	0.799	0.799	0.799	0.926
CON_T	0.654	0.611	0.636	0.697	0.754	0.776	0.786	0.799	0.799	0.799	0.939

Table 3.9: Measurements for Hibernate using only logical dependencies

Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Baseline
PR_U2_W	0.657	0.564	0.601	0.619	0.622	0.650	0.653	0.654	0.654	0.654	0.958
PR	0.644	0.564	0.601	0.619	0.622	0.650	0.653	0.654	0.654	0.654	0.949
PR_U	0.644	0.564	0.601	0.619	0.622	0.650	0.653	0.654	0.654	0.654	0.951
CON_T_W	0.649	0.564	0.601	0.619	0.622	0.650	0.653	0.654	0.654	0.654	0.944
CON_T	0.644	0.564	0.601	0.619	0.622	0.650	0.653	0.654	0.654	0.654	0.946

### 3.3 Correlation between details of the systems and results

In this section, we discuss about the correlation between the details of the systems and the results obtained in section 3.2.

The reason why we are doing this correlation is to find if there are some links between the details of the systems and the results obtained.

The results obtained are presented in figures 3-3 - 3-8. We are using plots to display the results obtained to have a clearer view of how the results fluctuate over different thresholds values.

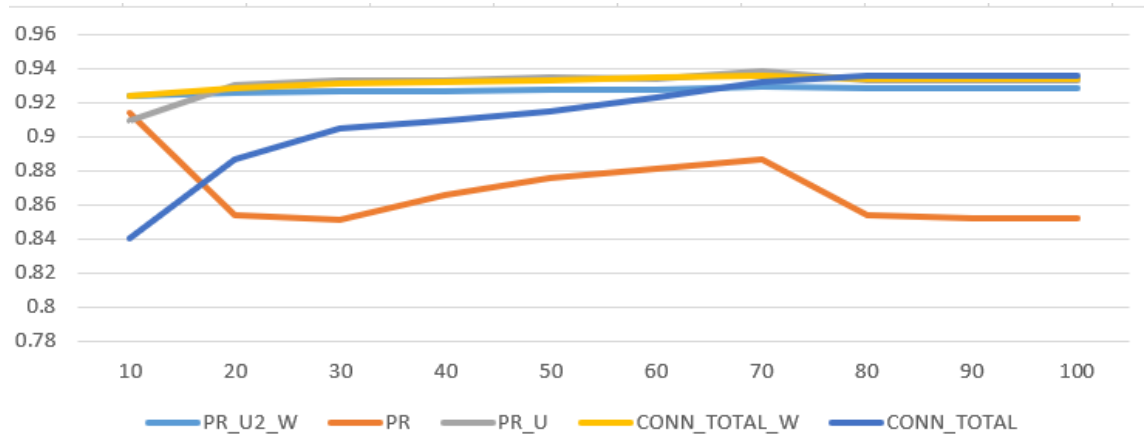


Figure 3-3: Plot representation of the measurements for Ant using structural and logical dependencies combined

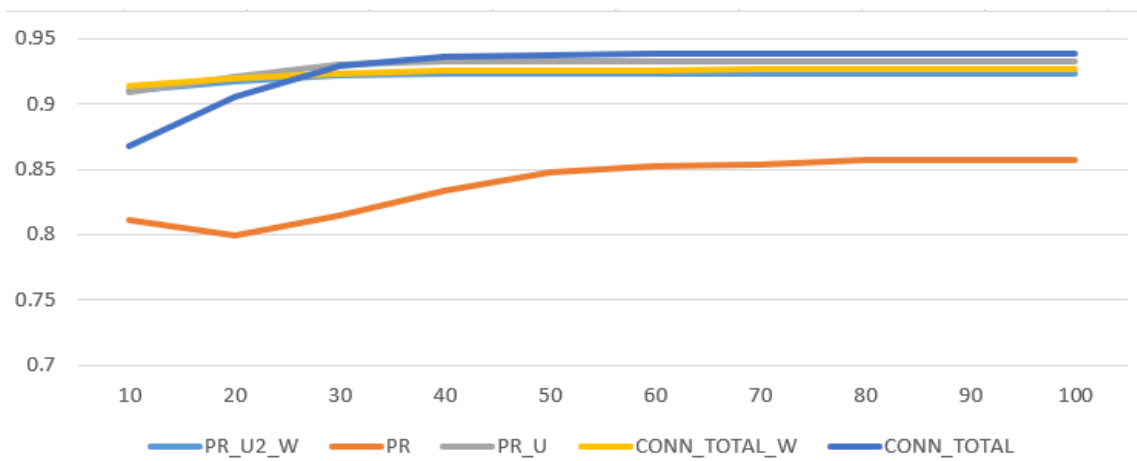


Figure 3-4: Plot representation of the measurements for Tomcat using structural and logical dependencies combined

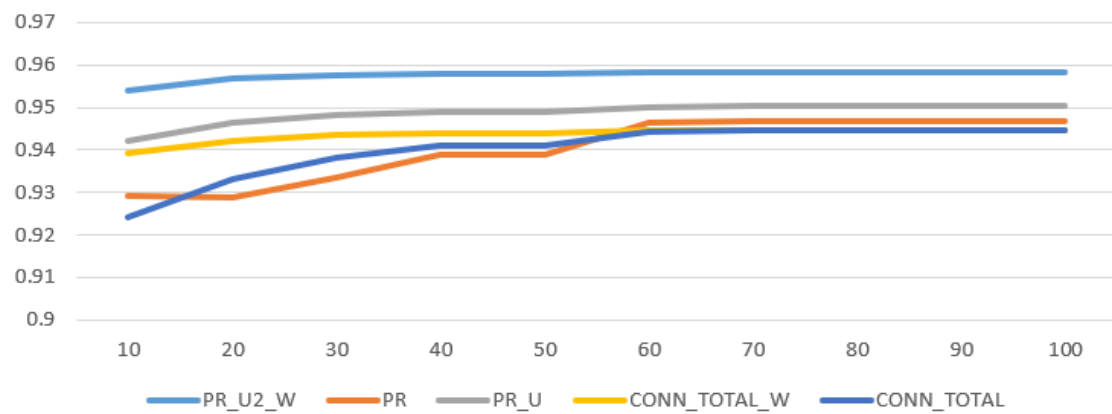


Figure 3-5: Plot representation of the measurements for Hibernate using structural and logical dependencies combined

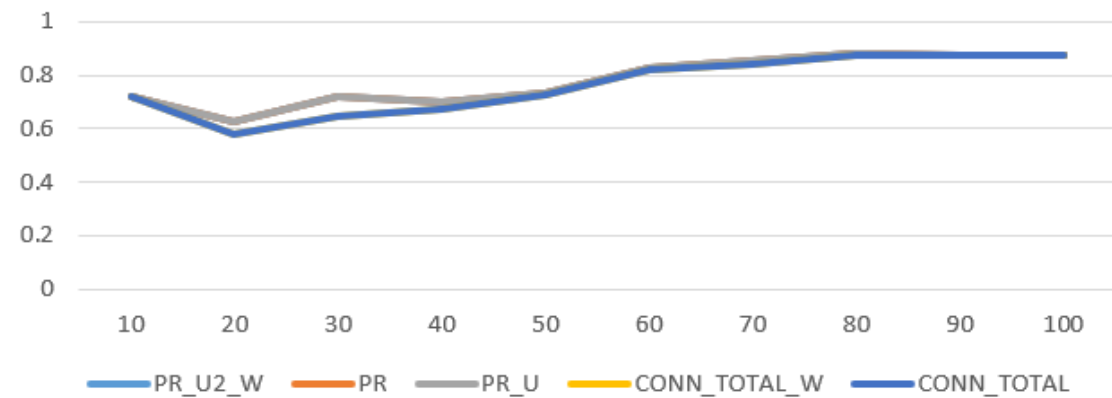


Figure 3-6: Plot representation of the measurements for Ant using only logical dependencies

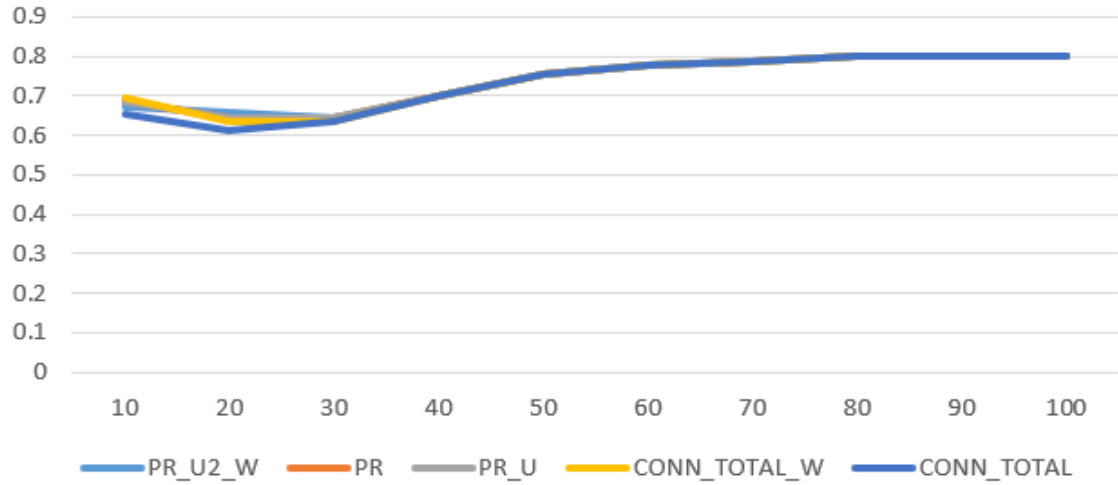


Figure 3-7: Plot representation of the measurements for Tomcat using only logical dependencies

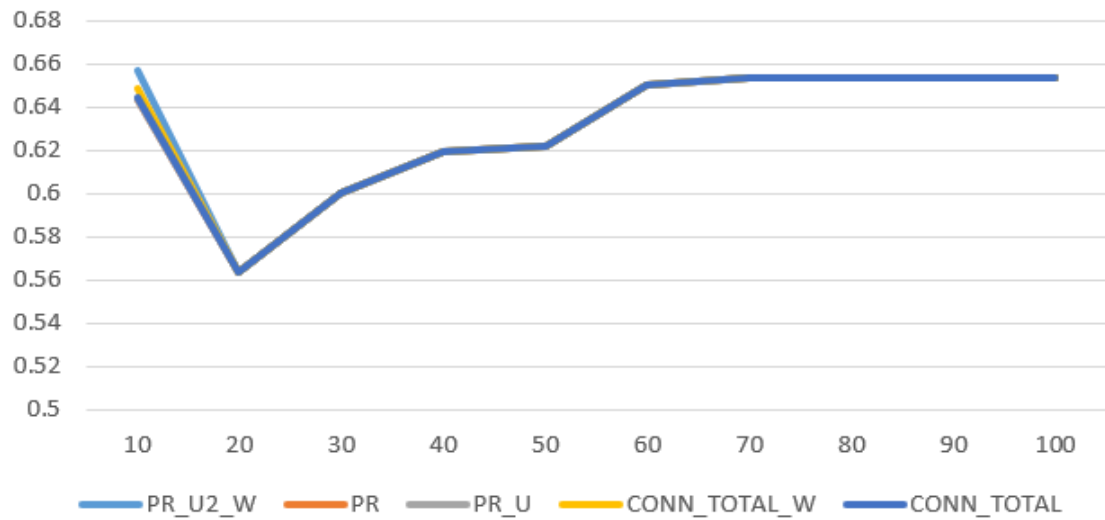


Figure 3-8: Plot representation of the measurements for Hibernate using only logical dependencies

The details of the systems are presented in two tables. In table 3.10 are the overlappings between structural and logical dependencies expressed in percentages. Each column represents the percentage of logical dependencies that are also structural, for each column the logical dependencies are obtained by applying a different connection strength filter. The connection strength filter begins at 10, meaning that in at least 10 % of the total commits involving two entities, the entities update together. We increase the connection strength filter by 10 up until we reach 100,

meaning that in all the commits that involve one entity, the other entity is present also.

In table 3.11 are the ratio numbers between structural dependencies and logical dependencies. We added this table in order to highlight how different the total number of both dependencies is.

Table 3.10: Percentage of logical dependencies that are also structural dependencies

System	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$
Ant	25.202	34.419	36.385	34.656	33.528	33.333	28.659	33.333	35.294	35.294
Tomcat Catalina	4.059	22.089	25.000	25.758	25.926	37.525	47.368	55.285	75.000	76.923
Hibernate	6.546	26.607	29.565	32.374	32.543	45.170	44.980	42.473	42.473	42.473

Table 3.11: Ratio between structural and logical dependencies (SD/LD)

System	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$
Ant	1.315	3.284	4.972	5.603	6.175	10.697	12.915	27.154	41.529	41.529
Tomcat Catalina	0.120	0.923	1.313	1.531	1.619	3.177	7.092	13.146	67.375	124.385
Hibernate	1.037	6.391	10.037	14.947	18.940	54.248	83.442	111.704	111.704	111.704

In figures 3-3, 3-4 and 3-5 are the measurements obtained by using structural and logical dependencies combined. In all three figures, the measurements at the beginning are smaller than the rest. Once with the increasing of the threshold value also the measurements begin to increase. Meaning that better results for key class detection are found. The best measurements are when the threshold value is between 40 and 60, after that, the measurements tend to decrease a little bit and stay at that fixed value.

A possible explanation of the results fluctuation and then capping is that if we are looking at table 3.11 we can see that at the beginning, the total number of logical dependencies used is close to the number of existing structural dependencies. The high volume of logical dependencies introduced might cause an erroneous detection of the key classes, in consequence, smaller measurements. When the threshold begins to be more restrictive and the total number of logical dependencies used begins to decrease, the key classes detection starts to improve. This improvement stops after the threshold value reaches 60%. If we look again at table 3.11 we can see that after 60% the number of structural dependencies outnumbers the number of logical



dependencies up to 124 times in some cases. In addition, if we look at table 3.10 we can see that the remaining logical dependencies overlap a lot with the structural dependencies, so we are not introducing too much new information.

So, the number of logical dependencies used is so small that it doesn't influence the key class identification. Since the structural dependencies used don't change, we obtain the same results for different threshold values.

In figures 3-6, 3-7 and 3-8 are the measurements obtained by using only logical dependencies. Initially, we expected to see a Gaussian curve, but instead, we see a bell curve. We think that in the beginning, we use a high number of logical dependencies in key class detection, among those logical dependencies is an important number of key classes and also an important number of other classes. But the number of other classes does not influence the key classes detection. When we start to increase the value of the threshold and filter more the logical dependencies, we also filter some of the initial detected key classes and remain with a significant number of other classes. In this case, the other classes that remain influence the measurements, causing the worst-performing solutions. Some of the key classes are strongly connected in the versioning system, and even for higher threshold values don't get filtered out. Meanwhile, the rest of the classes that are not key classes get filtered out for higher threshold values which leads to better performing measurements when the threshold value are above 60%.

### **3.4 Comparison of the extracted data with fan-in and fan-out metric**

Fan-in and fan-out are coupling metrics. The fan-in of entity A is the total number of entities that call functions of A. The fan-out of A is the total number of entities called by A [8].

In tables 3.12, 3.13, and 3.14 we can find the metrics details for each documented key class of each system. The first column represents the name of each key class,

the second column represents the fan\_in values for each key class, the third column represents the fan\_out values, the fourth column represents the number of entities that call functions of that key class plus the number of entities that are called by the key class (fan\_in and fan\_out combined), and the fifth column represents the number of logical dependencies in which an entity is involved.

For Ant, we can see in table 3.12 that all the key classes have logical dependencies with other classes. The LD\_NUMBER means the number of logical dependencies of an entity. The key classes with the most LD number are Project and IntrospectionHelper, these two entities can be found also in table 3.15 in which we did a top 10 entities that have a logical dependency with other entities. This means that some key classes are involved in software change quite often and can be observed via system history.

Table 3.12: Measurements for Ant key classes

Nr.	Classname	FAN_IN	FAN_OUT	FAN_TOTAL	LD_NUMBER
1	Project	191	23	214	157
2	Target	28	6	34	78
3	UnknownElement	17	13	30	90
4	RuntimeConfigurable	17	13	30	118
5	IntrospectionHelper	18	24	42	143
6	Main	1	13	14	82
7	TaskContainer	11	1	12	21
8	ProjectHelper2\$ElementHandler	1	12	13	30
9	Task	110	7	117	88
10	ProjectHelper	16	8	24	101

For Tomcat Catalina, same as for Ant, we can see in table 3.13 that all the key classes have logical dependencies. The key classes with the most LD number are StandardContext and Request, these two entities can also be found in table 3.16 in which we did a top 10 entities that have the most logical dependencies with other entities for Tomcat Catalina.

For Hibernate things are a little bit different, as we can see in table 3.14, key classes like Criterion, Projection, or Transaction have 0 logical dependencies, meaning that those key classes are not involved in any software change. One possible explanation for this is that for Hibernate the architecture is designed in such way that the core is not often touched by change.

Table 3.13: Measurements for Tomcat Catalina key classes.

Nr.	Classname	FAN_IN	FAN_OUT	FAN_TOTAL	LD_NUMBER
1	Context	74	8	82	126
2	Request	48	28	76	215
3	Container	51	8	59	64
4	Response	38	12	50	90
5	StandardContext	11	38	49	216
6	FANector	23	9	32	89
7	Session	29	2	31	28
8	Valve	29	2	31	19
9	Wrapper	29	1	30	36
10	Manager	25	3	28	31
11	Host	26	1	27	44
12	Service	20	6	26	51
13	Engine	23	2	25	1
14	Realm	18	6	24	21
15	CoyoteAdapter	1	22	23	140
16	StandardHost	8	15	23	88
17	LifecycleListener	21	1	22	3
18	StandardEngine	2	19	21	57
19	Pipeline	19	2	21	20
20	Server	16	4	20	49
21	HostConfig	3	15	18	79
22	StandardWrapper	5	13	18	92
23	StandardService	3	12	15	81
24	Catalina	2	13	15	94
25	Loader	14	1	15	18
26	StandardServer	2	12	14	94
27	StandardPipeline	1	10	11	62
28	Bootstrap	3	3	6	41

Table 3.14: Measurements for Hibernate key classes.

Nr.	Classname	FAN_IN	FAN_OUT	FAN_TOTAL	LD_NUMBER
1	SessionFactoryImplementor	438	43	481	51
2	Type	444	5	449	0
3	Table	89	29	118	82
4	SessionImplementor	52	12	64	14
5	Criteria	45	12	57	15
6	Column	46	10	56	20
7	Session	31	21	52	52
8	Query	12	28	40	0
9	Configuration	1	38	39	115
10	SessionFactory	24	12	36	33
11	Criterion	30	3	33	0
12	Projection	11	3	14	0
13	FANectionProvider	12	2	14	0
14	Transaction	11	1	12	0

In tables 3.15, 3.16, and 3.17 we can find the top 10 entities with logical dependencies. The first column represents the name of each top 10 entity, the second column represents the fan.in values, the third column represents the fan.out values,

the fourth column represents the fan\_in and fan\_out combined, and the fifth column represents the number of logical dependencies in which the entity is involved.

We did these top 10 tables to offer an overview of the highest registered numbers for LD for each system. As we mentioned before, some of the key classes are also present in these tables, but not all of them.

In table 3.17 we can find the top 10 measurements for Hibernate, most of the table is occupied by inner classes of AbstractEntityPersister. This is expected behavior since class AbstractEntityPersister is also present. This behavior is caused by the impossibility to separate the updates done for a class from its inner classes in the versioning system. So, each time AbstractEntityPersister records a change, also the inner classes are considered to have changed.

Table 3.15: Top 10 measurements for Ant.

Nr.	Classname	FAN_IN	FAN_OUT	FAN_TOTAL	LD_NUMBER
1	Project	191	23	214	157
2	Project\$AntRefTable	1	2	3	157
3	Path	39	13	52	147
4	Path\$PathElement	3	2	5	147
5	IntrospectionHelper	18	24	42	143
6	IntrospectionHelper\$AttributeSetter	8	1	9	143
7	IntrospectionHelper\$Creator	3	5	8	143
8	IntrospectionHelper\$NestedCreator	7	1	8	143
9	Ant	2	15	17	136
10	Ant\$Reference	3	1	4	136

Table 3.16: Top 10 measurements for Tomcat Catalina.

Nr.	Classname	FAN_IN	FAN_OUT	FAN_TOTAL	LD_NUMBER
1	StandardContext	11	38	49	216
2	StandardContext\$ContextFilterMaps	0	0	0	216
3	StandardContext\$NoPluggabilityServletContext	0	0	0	216
4	Request	48	28	76	215
5	Request\$SpecialAttributeAdapter	0	0	0	215
6	ApplicationContext	3	22	25	158
7	ApplicationContext\$DispatchData	0	0	0	158
8	ContextConfig	3	26	29	143
9	ContextConfig\$DefaultWebXmlCacheEntry	0	0	0	143
10	ContextConfig\$JavaClassCacheEntry	0	0	0	143

Table 3.17: Top 10 measurements for Hibernate.

Nr.	Classname	FAN_IN	FAN_OUT	FAN_TOTAL	LD_NR
1	AvailableSettings	1	0	1	205
2	AbstractEntityPersister	9	143	152	190
3	AbstractEntityPersister\$CacheEntryHelper	0	0	0	190
4	AbstractEntityPersister\$InclusionChecker	0	0	0	190
5	AbstractEntityPersister\$NoopCacheEntryHelper	0	0	0	190
6	AbstractEntityPersister\$ReferenceCacheEntryHelper	0	0	0	190
7	AbstractEntityPersister\$StandardCacheEntryHelper	0	0	0	190
8	AbstractEntityPersister\$StructuredCacheEntryHelper	0	0	0	190
9	Dialect	265	104	369	176
10	SessionFactoryImpl\$SessionBuilderImpl	1	25	26	167

# Chapter 4

## Conclusions

The purpose of this second report was to use the extracted logical dependencies from the versioning system history. The logical dependencies are filtered co-changing pairs extracted from the versioning system history. The filters applied to the co-changing pairs are the following: the filter based on commit size and the filter based on connection strength.

In our experiments the filter based on commit size had a hard threshold of 10 files, meaning that we use co-changing pairs only from commits with at most 10 files changed. The filter based on connection strength had a variable threshold, starting with 10% and ending with 100%. We used a variable threshold for connection strength because we wanted to observe how this threshold will impact the key classes detection.

In section 3.2 we used logical dependencies together with structural dependencies in order to detect key classes and we also used only logical dependencies to detect key classes.

Based on the results obtained we did saw an improvement in key classes detection when both logical and structural dependencies were used together, the best results were obtained with a connection strength threshold of 40-70%. When we used only logical dependencies to detect key classes the results were not bad but were less performing than using only structural or structural and logical dependencies

combined.

Also, in section 3.4 we compared the number of logical dependencies of an entity with the number of entities that call functions of the entity (fan-in metric) and the number of entities called by the entity (fan-out metric). We did not find any direct connection between fan-in, fan-out, and logical dependencies number but we believe that the logical dependencies number can be used complementary together with fan-in and fan-out metric.

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